

Course descriptions

TABLE OF CONTENTS

1. 3Dmo.b1/21	3D Modelling I.....	6
2. 3Dmo.b2/21	3D Modelling II.....	8
3. 3Dmo.b3/21	3D Modelling III.....	10
4. 3Dmo.b4/21	3D Modelling IV.....	12
5. 3Dmo.b5/21	3D Modelling V.....	14
6. 3Dmo.b6/21	3D Modelling VI.....	16
7. 3Dmo.b7/21	3D Modelling VII.....	18
8. 3Dmo.b8/21	3D Modelling VIII.....	20
9. DaAt.b4/11	Additional Studio.....	22
10. DaAt.b5/11	Additional Studio.....	24
11. DaAt.b6/11	Additional Studio.....	26
12. DaAt.b7/11	Additional Studio.....	28
13. DaDi.b4/11	Additional Studio.....	30
14. DaDi.b5/11	Additional Studio.....	32
15. DaDi.b6/11	Additional Studio.....	34
16. DaDi.b7/11	Additional Studio.....	36
17. DaDu.b4/21	Additional Studio.....	38
18. DaFm.b4/11	Additional Studio.....	40
19. DaFm.b5/11	Additional Studio.....	42
20. DaFm.b6/11	Additional Studio.....	44
21. DaFm.b7/11	Additional Studio.....	46
22. DaGm.b4/11	Additional Studio.....	48
23. DaGm.b5/11	Additional Studio.....	50
24. DaGm.b6/11	Additional Studio.....	52
25. DaGm.b7/11	Additional Studio.....	54
26. DaIm.b4/11	Additional Studio.....	56
27. DaIm.b5/11	Additional Studio.....	58
28. DaIm.b6/11	Additional Studio.....	60
29. DaIm.b7/11	Additional Studio.....	62
30. DaMm.b4/11	Additional Studio.....	64
31. DaMm.b5/11	Additional Studio.....	66
32. DaMm.b6/11	Additional Studio.....	68
33. DaMm.b7/11	Additional Studio.....	70
34. DaRt.b5/11	Additional Studio.....	72
35. DaRt.b6/11	Additional Studio.....	76
36. DaRt.b7/11	Additional Studio.....	80
37. DaSoi.b4/11	Additional Studio.....	84
38. DaSoi.b5/11	Additional Studio.....	86
39. DaSoi.b6/11	Additional Studio.....	88
40. DaSoi.b7/11	Additional Studio.....	90
41. DaTt.b4/11	Additional Studio.....	92
42. DaTt.b5/11	Additional Studio.....	94
43. DaTt.b6/11	Additional Studio.....	96
44. DaTt.b7/11	Additional Studio.....	98
45. DaUu.b4/11	Additional Studio.....	100
46. DaUu.b5/11	Additional Studio.....	102
47. DaUu.b6/11	Additional Studio.....	104

48. DaUu.b7/11	Additional Studio.....	106
49. DaVk.b4/11	Additional Studio.....	108
50. DaVk.b5/11	Additional Studio.....	110
51. DaVk.b6/11	Additional Studio.....	112
52. DaVk.b7/11	Additional Studio.....	114
53. Aero.b7/21	Aerodynamics I.....	116
54. Aero.b8/21	Aerodynamics II.....	117
55. BaPr.b8/22	Bachelor's Thesis (consultation, formulation).....	118
56. Zmpc.b1-b7/11	Basics of Computer Modelling I.....	120
57. Zpmc.b2-b8/11	Basics of Computer Modelling II.....	122
58. Zako.b5/11	Basics of Construction I.....	124
59. Zako.b6/11	Basics of Construction II.....	126
60. Zako.b7/21	Basics of Construction III.....	128
61. Zako.b8/21	Basics of Construction IV.....	130
62. Zdit.b1/11	Basics of Design Creation I.....	132
63. Zdit.b2/11	Basics of Design Creation II.....	134
64. Zmmv.b57/22	Basics of Management and Marketing for Artists I.....	136
65. Zmmv.b68/22	Basics of Management and Marketing for Artists II.....	138
66. Zmdi.b57/21	Basics of Marketing for Designers I.....	140
67. Zmdi.b68/21	Basics of Marketing for Designers II.....	142
68. Zmtf.b3/11	Basics of Painting /Colour Theory I.....	144
69. Zmtf.b4/11	Basics of Painting /Colour Theory II.....	146
70. Záfo.b35/12	Basics of Photography I.....	148
71. Záfo.b46/12	Basics of Photography II.....	150
72. Bina.b57/21	Bioart and Nature art I.....	152
73. Bina.b68/21	Bioart and Nature art II.....	154
74. VlDr.b35/22	Characteristics of wood.....	156
75. Psob.b1-7/16	Computer picture processing (Photoshop).....	158
76. KsNa.b35/22	Construction Joints For Furniture.....	160
77. BcDI.b8/22	Defence of Bachelor's Thesis (state exam).....	162
78. Dita.b57/17	Design talk I.....	163
79. Dita.b68/17	Design talk II.....	164
80. Diks.b46/16	Design, Context, Society.....	166
81. Digr.b1/21	Digital literacy for designers I.....	168
82. Digr.b2/21	Digital literacy for designers II.....	170
83. Digr.b3/21	Digital literacy for designers III.....	172
84. Digr.b4/21	Digital literacy for designers IV.....	174
85. Drvm.b1/16	Dramaturgy of Creative Material I.....	176
86. Drvm.b2/16	Dramaturgy of Creative Material II.....	178
87. KrAD.b1/12	Drawing - Design and Architecture I.....	180
88. KrAD.b2/12	Drawing - Design and Architecture II.....	182
89. KrAD.b3/12	Drawing - Design and Architecture III.....	183
90. KrAD.b4/12	Drawing - Design and Architecture IV.....	184
91. KrAD.b5/12	Drawing - Design and Architecture V.....	186
92. KrAD.b6/12	Drawing - Design and Architecture VI.....	188
93. Dikr.b1/21	Drawing for designers I.....	190
94. Dikr.b2/21	Drawing for designers II.....	192
95. Dikr.b35/21	Drawing for designers III.....	194
96. Dikr.b46/21	Drawing for designers IV.....	196

97. Ekod.b35/21 Ecology I.....	197
98. Ekod.b46/21 Ecology II.....	199
99. Ajko.b5-8/22 English Conversation 1st level.....	201
100. Ajko.b5-8/22 English Conversation 1st level.....	203
101. Anja.b13/22 English I.....	205
102. Anja.b24/22 English II.....	207
103. Ergo.b3/07 Ergonomics I.....	209
104. Ergo.b4/07 Ergonomics II.....	211
105. Vukk.b1/22 Fine Art in the Cultural Context I.....	213
106. Vukk.b2/22 Fine Art in the Cultural Context II.....	216
107. Vukk.b3/22 Fine Art in the Cultural Context III.....	220
108. Vukk.b4/22 Fine Art in the Cultural Context IV.....	224
109. NaKo.b46/22 Furniture Ironwork.....	229
110. Daud.b57/12 History of transport design I.....	231
111. Daud.b68/12 History of transport design II.....	233
112. Aodi.b7/20 Image Analysis (Design) I.....	235
113. Aodi.b8/20 Image Analysis (Design) II.....	237
114. Ucin.b1-8/22 Introduction to Chinese culture and language - 1st level.....	239
115. Ucin.b1-8/22 Introduction to Chinese culture and language - 1st level.....	241
116. UdoS.b1/20 Introduction to Studies I.....	243
117. UdoS.b2/20 Introduction to Studies II.....	245
118. Prdi.b5/20 Issues faced by Art Media (Design) I.....	247
119. Prdi.b6/20 Issues faced by Art Media (Design) II.....	249
120. LAHP.b4/17 Lab: Studio led by a visiting professor - 1st level.....	251
121. LAHP.b5/17 Lab: Studio led by a visiting professor - 1st level.....	253
122. LAHP.b6/17 Lab: Studio led by a visiting professor - 1st level.....	255
123. LAHP.b7/17 Lab: Studio led by a visiting professor - 1st level.....	257
124. Zlay.b2-8/22 Layout essentials (InDesign).....	259
125. NaPo.b3-7/22 Make Project and Build I.....	261
126. MaVy.b57/15 Marketing for artists I.....	263
127. MaVy.b68/15 Marketing for artists II.....	265
128. Mavp.b357/22 Materials in Art Practice.....	267
129. Remo.b3/21 Model Realization I.....	269
130. Remo.b4/21 Model Realization II.....	271
131. Remo.b5/21 Model Realization III.....	273
132. Remo.b6/21 Model Realization IV.....	275
133. MAYA.b1-b7/11 Modelling in MAYA software I.....	276
134. MAYA.b2-b8/11 Modelling in MAYA software II.....	278
135. Otsy.b57/22 Open System I.....	280
136. Otsy.b68/22 Open System II.....	281
137. Mdts.b5/15 Painting and Decorative Techniques of Glass Design III.....	283
138. Mdts.b6/15 Painting and Decorative Techniques of Glass Design IV.....	285
139. Fees.b7/22 Phenomenological Aesthetics I.....	286
140. Fees.b8/22 Phenomenological Aesthetics II.....	287
141. Fihe.b68/20 Philosophical Hermeneutics.....	288
142. Vipo.b57/20 Postproduction of Digital Image I.....	289
143. KuDi.b1/17 Preparatory Course in Design.....	291
144. KuDi.b2/12 Preparatory Course in Design.....	293
145. Psfs.b1-6/22 Psychological-philosophical Probes behind the Scenes of the Present.....	295

146. Psfs.b1-6/22	Psychological-philosophical Probes behind the Scenes of the Present.....	297
147. Cipa.b68/20	Reading, writing, argumentation.....	299
148. Naum.b57/12	Religion and Art I.....	301
149. Naum.b68/12	Religion and Art II.....	303
150. ScFa.b1-8/22	Screenprinting on Textiles.....	304
151. ScFa.b1-8/22	Screenprinting on Textiles.....	306
152. Reka.b35/21	Search, Concept, Annotation I.....	308
153. Reka.b46/21	Search, Concept, Annotation II.....	310
154. KrVK.b1/17	Short - Term Education Course - 1st level.....	312
155. KrVK.b2/17	Short - Term Education Course - 1st level.....	314
156. KrVK.b3/17	Short - Term Education Course - 1st level.....	316
157. KrVK.b4/17	Short - Term Education Course - 1st level.....	318
158. KrVK.b5/17	Short - Term Education Course - 1st level.....	320
159. KrVK.b6/17	Short - Term Education Course - 1st level.....	322
160. KrVK.b7/17	Short - Term Education Course - 1st level.....	324
161. KrVK.b8/17	Short - Term Education Course - 1st level.....	326
162. Psvu.b7/20	Slovak Art of the 20th Century I.....	328
163. Psvu.b8/20	Slovak Art of the 20th Century II.....	330
164. Sljazz/22	Slovak language.....	332
165. Gpao.b57/19	Space and Object in Graphic I.....	333
166. Gpao.b68/19	Space and Object in Graphic II.....	335
167. OdEx.b1/17	Specialised Visit - 1st level.....	337
168. OdEx.b2/17	Specialised Visit - 1st level.....	339
169. OdEx.b3/17	Specialised Visit - 1st level.....	341
170. OdEx.b4/17	Specialised Visit - 1st level.....	343
171. OdEx.b5/17	Specialised Visit - 1st level.....	345
172. OdEx.b6/17	Specialised Visit - 1st level.....	347
173. OdEx.b7/17	Specialised Visit - 1st level.....	349
174. OdEx.b8/17	Specialised Visit - 1st level.....	351
175. OEBe.b1/17	Specialised Visit: Venice Biennal - 1st level.....	353
176. OEBe.b3/17	Specialised Visit: Venice Biennal - 1st level.....	355
177. OEBe.b5/17	Specialised Visit: Venice Biennal - 1st level.....	357
178. OEBe.b7/17	Specialised Visit: Venice Biennal - 1st level.....	359
179. Odwo.b2/22	Specialised Workshop.....	361
180. Odwo.b3/22	Specialised Workshop.....	363
181. Odwo.b4/22	Specialised Workshop.....	365
182. Odwo.b5/22	Specialised Workshop.....	367
183. Odwo.b6/22	Specialised Workshop.....	369
184. Odwo.b7/22	Specialised Workshop.....	371
185. AtCh.b3/11	Studio Industrial Design.....	373
186. AtCh.b4/11	Studio Industrial Design.....	375
187. AtCh.b5/11	Studio Industrial Design.....	377
188. AtCh.b6/11	Studio Industrial Design.....	379
189. AtCh.b7/11	Studio Industrial Design.....	381
190. AtJo.b3/19	Studio of Experimental Design.....	383
191. AtJo.b4/19	Studio of Experimental Design.....	386
192. AtJo.b5/19	Studio of Experimental Design.....	389
193. AtJo.b6/19	Studio of Experimental Design.....	392
194. AtJo.b7/19	Studio of Experimental Design.....	395

195. AtDe.b3/18	Studio of Interior Design.....	398
196. AtDe.b4/18	Studio of Interior Design.....	400
197. AtDe.b5/18	Studio of Interior Design.....	402
198. AtDe.b6/18	Studio of Interior Design.....	404
199. AtDe.b7/18	Studio of Interior Design.....	406
200. AtKl.b3/11	Studio of Transport Design.....	408
201. AtKl.b4/11	Studio of Transport Design.....	410
202. AtKl.b5/11	Studio of Transport Design.....	412
203. AtKl.b6/11	Studio of Transport Design.....	414
204. AtKl.b7/11	Studio of Transport Design.....	416
205. Tech.b3/09	Technologies I.....	418
206. Tech.b4/09	Technologies II.....	420
207. Tech.b5/09	Technologies III.....	422
208. Tech.b6/09	Technologies IV.....	424
209. Tlsm.b1/11	Technologies of Model Construction I.....	426
210. Tlsm.b2/11	Technologies of Model Construction II.....	428
211. Tlsm.b3/11	Technologies of Model Construction III.....	430
212. Tlsm.b4/11	Technologies of Model Construction IV.....	432
213. Tlsm.b5/11	Technologies of Model Construction V.....	434
214. Tlsm.b6/11	Technologies of Model Construction VI.....	436
215. Ttdi.b35/21	Textile Technology for designers.....	438
216. Uppm.b5/19	Urbanism – Projects for the City I.....	440
217. Uppm.b6/19	Urbanism – Projects for the City II.....	442
218. Vegr.b2-8/16	Vector graphics (Illustrator).....	444
219. Vire.b7/19	Virtual reality.....	446
220. Vire.b8/19	Virtual reality.....	448
221. Dost.b3/16	Work Placement.....	450
222. Dost.b4/16	Work Placement.....	452
223. Dost.b5/16	Work Placement.....	454
224. Dost.b6/16	Work Placement.....	456
225. Dost.b7/16	Work Placement.....	458
226. Dost.b8/16	Work Placement.....	460
227. Prst.b4/16	Work Placement.....	462
228. Prst.b5/16	Work Placement.....	464
229. Prst.b6/16	Work Placement.....	466
230. Prst.b7/16	Work Placement.....	468

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/3Dmo.b1/21	Course title: 3D Modelling I.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: The condition for successful completion of the course is knowledge of working with a PC and the basics of working with vector graphics.	
Course requirements: Completion of all exercises and preparation of the final thesis.	
Learning outcomes: Mastery of basic modeling in 3D programs and independent mastering of 3D model input processing. Realization of basic 3D visualizations from 3D programs.	
Class syllabus: Basics of Computer Modeling I is aimed at basic familiarization of students with 3D modeling in various software so that they are able to create simple and more complex 3D models, compositions and visualizations. <ol style="list-style-type: none"> 1. Basic knowledge of 3D computer graphics. Principles and procedures of 3D imaging, concepts, methods, software tools, examples. 2. Introductory basic overview of 3D software and hardware. Used software and technical equipment for 3D imaging (Rhino3d, 3D Studio max, Blender, Catia, AutoCat, Pro Engineer). Possibilities of 3D programs, equipment and procedures for Reverse Engineering, finalization of 3D visualization on 2D, 3D printing. 3. Rhino3d, control, orientations, working methods, basic icons and commands. 4. Commands for drawing in vector graphics in Rhine3d. 5. Drawing in Rhine3d, manipulation of objects, special commands for drawing and editing curves. 6. Constructions of surfaces, properties of surfaces, work with surfaces, methods of modeling surfaces. 7. Creating 3D objects, working with objects and surfaces, cutting, editing, joining and reconstruction of surfaces and objects. 8. Exercises for working with surfaces and objects, modeling a cup, glass and rotating objects. 9. Exercise for working with a set of objects, computer mouse, asymmetric objects. 	

10. Exercise for working with free modeling of 3D objects using surface and object reconstruction, duck model and toy model.
11. Basic rendering procedures, properties of objects, allocation of colors and materials.
12. Creating compositional units using the function for transformations.
13. Assignment of exam topics.

Recommended literature:

Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved assignments. Additional auxiliary study materials and online courses are available at www.rhino3d.com

Languages necessary to complete the course:

SK, EN

Notes:

Past grade distribution

Total number of evaluated students: 19

A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Mgr. art. Žofia Babčanová, ArtD., RNDr. Pavel Bukoven

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/3Dmo.b2/21	Course title: 3D Modelling II.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Completion of the Basics of Computer Modeling I course.	
Course requirements: Completion of all exercises and preparation of the final thesis.	
Learning outcomes: Mastering the modeling of simple and more complex models in 3D programs and independently mastering the processing of the 3D model assignment. Finalization of virtual models and scenes in various software systems and plugins for 3D modeling.	
Class syllabus: Realization of simple and more complex 3D models, Algorithmization of procedures and problem solving in the construction of 3D models. Virtualization tools. Finalization of virtual models and scenes, rendering applications and specialized plugins. 1. Creating more complex 3D objects and structures, working with objects and surfaces, cutting, editing, joining and reconstruction of surfaces and objects. 2. Exercises for working with surfaces and objects, modeling 3. Exercise for working with a set of objects, connecting several objects, algorithmizing procedures. 4. rendering technologies, various rendering tools, editing of materials and structures. 5. Procedures for different rendering systems, properties of objects, allocation of materials and structures, preparation and acquisition of own materials. 6. Creating compositional units using the function for transformations and finalization of virtual objects. 7. Work with lights and lighting. 8. Basics of technical drawing from 3D system programs, preparation of basic drawings from 3D models. 9. Work on own models, individual consultations. 10. Basic model parameters for data preparation for 2D printing and 3D printing. 11. Appearances for assessment and evaluation of the semester.	

Recommended literature:

Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved tasks. Additional auxiliary study materials and online courses are available at www.rhino3d.com

Languages necessary to complete the course:

SK, EN

Notes:**Past grade distribution**

Total number of evaluated students: 17

A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Mgr. art. Žofia Babčanová, ArtD., RNDr. Pavel Bukoven

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/3Dmo.b3/21	Course title: 3D Modelling III.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: The condition for successful completion of the course is knowledge of working with a PC and the basics of working with vector graphics.	
Course requirements: Completion of all exercises and preparation of the final thesis.	
Learning outcomes: Mastery of basic modeling in 3D programs and independent mastering of 3D model input processing. Realization of basic 3D visualizations from 3D programs.	
Class syllabus: Basics of Computer Modeling I is aimed at basic familiarization of students with 3D modeling in various software so that they are able to create simple and more complex 3D models, compositions and visualizations. <ol style="list-style-type: none"> 1. Basic knowledge of 3D computer graphics. Principles and procedures of 3D imaging, concepts, methods, software tools, examples. 2. Introductory basic overview of 3D software and hardware. Used software and technical equipment for 3D imaging (Rhino3d, 3D Studio max, Blender, Catia, AutoCat, Pro Engineer). Possibilities of 3D programs, equipment and procedures for Reverse Engineering, finalization of 3D visualization on 2D, 3D printing. 3. Rhino3d, control, orientations, working methods, basic icons and commands. 4. Commands for drawing in vector graphics in Rhine3d. 5. Drawing in Rhine3d, manipulation of objects, special commands for drawing and editing curves. 6. Constructions of surfaces, properties of surfaces, work with surfaces, methods of modeling surfaces. 7. Creating 3D objects, working with objects and surfaces, cutting, editing, joining and reconstruction of surfaces and objects. 8. Exercises for working with surfaces and objects, modeling a cup, glass and rotating objects. 9. Exercise for working with a set of objects, computer mouse, asymmetric objects. 	

10. Exercise for working with free modeling of 3D objects using surface and object reconstruction, duck model and toy model.
11. Basic rendering procedures, properties of objects, allocation of colors and materials.
12. Creating compositional units using the function for transformations.
13. Assignment of exam topics.

Recommended literature:

Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved assignments. Additional auxiliary study materials and online courses are available at www.rhino3d.com

Languages necessary to complete the course:

SK, EN

Notes:

Past grade distribution

Total number of evaluated students: 8

A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Mgr. art. Žofia Babčanová, ArtD., Mgr. art. Martin Kubina

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/3Dmo.b4/21	Course title: 3D Modelling IV.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Completion of the Basics of Computer Modeling I course.	
Course requirements: Completion of all exercises and preparation of the final thesis.	
Learning outcomes: Mastering the modeling of simple and more complex models in 3D programs and independently mastering the processing of the 3D model assignment. Finalization of virtual models and scenes in various software systems and plugins for 3D modeling.	
Class syllabus: Realization of simple and more complex 3D models, Algorithmization of procedures and problem solving in the construction of 3D models. Virtualization tools. Finalization of virtual models and scenes, rendering applications and specialized plugins. 1. Creating more complex 3D objects and structures, working with objects and surfaces, cutting, editing, joining and reconstruction of surfaces and objects. 2. Exercises for working with surfaces and objects, modeling 3. Exercise for working with a set of objects, connecting several objects, algorithmizing procedures. 4. rendering technologies, various rendering tools, editing of materials and structures. 5. Procedures for different rendering systems, properties of objects, allocation of materials and structures, preparation and acquisition of own materials. 6. Creating compositional units using the function for transformations and finalization of virtual objects. 7. Work with lights and lighting. 8. Basics of technical drawing from 3D system programs, preparation of basic drawings from 3D models. 9. Work on own models, individual consultations. 10. Basic model parameters for data preparation for 2D printing and 3D printing. 11. Appearances for assessment and evaluation of the semester.	

Recommended literature:

Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved tasks. Additional auxiliary study materials and online courses are available at www.rhino3d.com

Languages necessary to complete the course:

SK, EN

Notes:**Past grade distribution**

Total number of evaluated students: 5

A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Mgr. art. Žofia Babčanová, ArtD., Mgr. art. Martin Kubina

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/3Dmo.b5/21		Course title: 3D Modelling V.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 5.					
Educational level: I.					
Prerequisites:					
Recommended prerequisites: The condition for successful completion of the course is knowledge of working with a PC and the basics of working with vector graphics.					
Course requirements: Completion of all exercises and preparation of the final thesis.					
Learning outcomes: Mastery of basic modeling in 3D programs and independent mastering of 3D model input processing. Realization of basic 3D visualizations from 3D programs.					
Class syllabus: Basics of Computer Modeling I is aimed at basic familiarization of students with 3D modeling in various software so that they are able to create simple and more complex 3D models, compositions and visualizations.					
Recommended literature: Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved assignments. Additional auxiliary study materials and online courses are available at www.rhino3d.com					
Languages necessary to complete the course: SK, EN					
Notes:					
Past grade distribution Total number of evaluated students: 13					
A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Mgr. art. Žofia Babčanová, ArtD., Mgr. art. Martin Kubina

Last change: 06.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová
--

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/3Dmo.b6/21	Course title: 3D Modelling VI.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Completion of the Basics of Computer Modeling I course.	
Course requirements: Completion of all exercises and preparation of the final thesis.	
Learning outcomes: Mastering the modeling of simple and more complex models in 3D programs and independently mastering the processing of the 3D model assignment. Finalization of virtual models and scenes in various software systems and plugins for 3D modeling.	
Class syllabus: Realization of simple and more complex 3D models, Algorithmization of procedures and problem solving in the construction of 3D models. Virtualization tools. Finalization of virtual models and scenes, rendering applications and specialized plugins. 1. Creating more complex 3D objects and structures, working with objects and surfaces, cutting, editing, joining and reconstruction of surfaces and objects. 2. Exercises for working with surfaces and objects, modeling 3. Exercise for working with a set of objects, connecting several objects, algorithmizing procedures. 4. rendering technologies, various rendering tools, editing of materials and structures. 5. Procedures for different rendering systems, properties of objects, allocation of materials and structures, preparation and acquisition of own materials. 6. Creating compositional units using the function for transformations and finalization of virtual objects. 7. Work with lights and lighting. 8. Basics of technical drawing from 3D system programs, preparation of basic drawings from 3D models. 9. Work on own models, individual consultations. 10. Basic model parameters for data preparation for 2D printing and 3D printing. 11. Appearances for assessment and evaluation of the semester.	

Recommended literature:

Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved tasks. Additional auxiliary study materials and online courses are available at www.rhino3d.com

Languages necessary to complete the course:

SK, EN

Notes:**Past grade distribution**

Total number of evaluated students: 9

A	B	C	D	E	FX
77,78	22,22	0,0	0,0	0,0	0,0

Lecturers: Mgr. art. Žofia Babčanová, ArtD., Mgr. art. Martin Kubina

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/3Dmo.b7/21		Course title: 3D Modelling VII.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 7.					
Educational level: I.					
Prerequisites:					
Recommended prerequisites: The condition for successful completion of the course is knowledge of working with a PC and the basics of working with vector graphics.					
Course requirements: Completion of all exercises and preparation of the final thesis.					
Learning outcomes: Mastery of basic modeling in 3D programs and independent mastering of 3D model input processing. Realization of basic 3D visualizations from 3D programs.					
Class syllabus: Basics of Computer Modeling I is aimed at basic familiarization of students with 3D modeling in various software so that they are able to create simple and more complex 3D models, compositions and visualizations.					
Recommended literature: Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved assignments. Additional auxiliary study materials and online courses are available at www.rhino3d.com					
Languages necessary to complete the course: SK, EN					
Notes:					
Past grade distribution Total number of evaluated students: 13					
A	B	C	D	E	FX
69,23	23,08	7,69	0,0	0,0	0,0

Lecturers: Mgr. art. Mário Nôta
Last change: 08.12.2022
Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/3Dmo.b8/21	Course title: 3D Modelling VIII.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 8.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Completion of the Basics of Computer Modeling I course.	
Course requirements: Completion of all exercises and preparation of the final thesis.	
Learning outcomes: Mastering the modeling of simple and more complex models in 3D programs and independently mastering the processing of the 3D model assignment. Finalization of virtual models and scenes in various software systems and plugins for 3D modeling.	
Class syllabus: Realization of simple and more complex 3D models, Algorithmization of procedures and problem solving in the construction of 3D models. Virtualization tools. Finalization of virtual models and scenes, rendering applications and specialized plugins.	
Recommended literature: Literature for the subject is available in pdf files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from pixel magazine, plus current manuals for specific models. The mentioned pdf materials and auxiliary model files are in the team for the given subject in the Teams application, where they are updated at the beginning of the semester and during the semester according to the solved tasks. Additional auxiliary study materials and online courses are available at www.rhino3d.com	
Languages necessary to complete the course: SK, EN	
Notes:	

Past grade distribution					
Total number of evaluated students: 13					
A	B	C	D	E	FX
84,62	7,69	7,69	0,0	0,0	0,0
Lecturers: Mgr. art. Mário Nôta					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KAT/DaAt.b4/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 4.					
Educational level: I.					
Prerequisites:					
Course requirements: The condition for passing the course is personal participation in studio classes according to the class schedule (regularly 2 times a week), max. 3 absences with prior excuse. Readiness and active participation in consultations					
Learning outcomes: The aim of the course is to become familiar with the techniques of architectural design and basic orientation in the field.					
Class syllabus: We introduce basics of architecture designing in its entire width: from the mastery of technical tools to the necessity of intuitive thinking in the scaled process of an architectural project. In the vertical structure of the studio we promote innovative approaches to the study of form, typology, program, material and construction technology. These are connected with the study of critical architectural theory, environmental and technical considerations, speculative studies and different approaches to solving assignments applied in architectural practice.					
Recommended literature: The literature list is part of the semester assignment					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 1					
A	B	C	D	E	FX
0,0	100,0	0,0	0,0	0,0	0,0
Lecturers: doc. akad. arch. Ing. Ján Studený, PhD., prof. Ing. Mgr. akad. arch. Petr Hájek, Ing. arch. Zoltán Holocsy, PhD., doc. Mgr. art. Vít Halada, ArtD., Mgr. art. Danica Pišteková, ArtD.					
Last change: 05.12.2022					

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KAT/DaAt.b5/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 5.					
Educational level: I.					
Prerequisites:					
Course requirements: The condition for passing the course is personal participation in studio classes according to the class schedule (regularly 2 times a week), max. 3 absences with prior excuse. Readiness and active participation in consultations					
Learning outcomes: The aim of the course is to become familiar with the techniques of architectural design and basic orientation in the field.					
Class syllabus: We introduce basics of architecture designing in its entire width: from the mastery of technical tools to the necessity of intuitive thinking in the scaled process of an architectural project. In the vertical structure of the studio we promote innovative approaches to the study of form, typology, program, material and construction technology. These are connected with the study of critical architectural theory, environmental and technical considerations, speculative studies and different approaches to solving assignments applied in architectural practice.					
Recommended literature: The literature list is part of the semester assignment					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 1					
A	B	C	D	E	FX
0,0	0,0	0,0	100,0	0,0	0,0
Lecturers: doc. akad. arch. Ing. Ján Studený, PhD., prof. Ing. Mgr. akad. arch. Petr Hájek, Ing. arch. Zoltán Holocsy, PhD., doc. Mgr. art. Vít Halada, ArtD., Mgr. art. Danica Pišteková, ArtD.					
Last change: 05.12.2022					

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KAT/DaAt.b6/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 6.					
Educational level: I.					
Prerequisites:					
Course requirements: The condition for passing the course is personal participation in studio classes according to the class schedule (regularly 2 times a week), max. 3 absences with prior excuse. Readiness and active participation in consultations					
Learning outcomes: The aim of the course is to become familiar with the techniques of architectural design and basic orientation in the field.					
Class syllabus: We introduce basics of architecture designing in its entire width: from the mastery of technical tools to the necessity of intuitive thinking in the scaled process of an architectural project. In the vertical structure of the studio we promote innovative approaches to the study of form, typology, program, material and construction technology. These are connected with the study of critical architectural theory, environmental and technical considerations, speculative studies and different approaches to solving assignments applied in architectural practice.					
Recommended literature: The literature list is part of the semester assignment					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 4					
A	B	C	D	E	FX
50,0	0,0	50,0	0,0	0,0	0,0
Lecturers: doc. akad. arch. Ing. Ján Studený, PhD., prof. Ing. Mgr. akad. arch. Petr Hájek, Ing. arch. Zoltán Holocsy, PhD., doc. Mgr. art. Vít Halada, ArtD., Mgr. art. Danica Pišteková, ArtD.					
Last change: 05.12.2022					

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KAT/DaAt.b7/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 7.					
Educational level: I.					
Prerequisites:					
Course requirements: The condition for passing the course is personal participation in studio classes according to the class schedule (regularly 2 times a week), max. 3 absences with prior excuse. Readiness and active participation in consultations					
Learning outcomes: The aim of the course is to become familiar with the techniques of architectural design and basic orientation in the field.					
Class syllabus: We introduce basics of architecture designing in its entire width: from the mastery of technical tools to the necessity of intuitive thinking in the scaled process of an architectural project. In the vertical structure of the studio we promote innovative approaches to the study of form, typology, program, material and construction technology. These are connected with the study of critical architectural theory, environmental and technical considerations, speculative studies and different approaches to solving assignments applied in architectural practice.					
Recommended literature: The literature list is part of the semester assignment					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: doc. akad. arch. Ing. Ján Studený, PhD., prof. Ing. Mgr. akad. arch. Petr Hájek, Ing. arch. Zoltán Holocsy, PhD., doc. Mgr. art. Vít Halada, ArtD., Mgr. art. Danica Pišteková, ArtD.					
Last change: 05.12.2022					

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/DaDi.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. Mandatory participation in progress checks and final evaluation.	
Learning outcomes: The student acquires knowledge about the basic principles of design work with an emphasis on the creative procedures and understanding of material and technological limits. Understands physical and technological possibilities of the chosen materials and is capable of their creative processing to simple functional structures.	
Class syllabus: The focus of the studio is a broader understanding of design with possible spillovers into artistic craft, concept, solitaire, but also into serial production. The author's individuality, his reflections are emphasized of the present with an emphasis on experiment, sensibility and semantic statement. The studio is a space for discussions and experiments that go across all years. The purpose of assignments is to understand the basic technological procedures and properties of materials. They proceed from the theoretical study of the issue, research processing, concept design, through sketches, working models in variants up to the final presentation consisting of a model and graphics processing the poster. Consultations take place individually and through collective discussions within the entire studio on jointly assigned topics.	
Recommended literature: Depending on the topic and in coordination with specialist subjects in the field of theory and history of design.	
Languages necessary to complete the course: Slovak language and English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 2					
A	B	C	D	E	FX
0,0	100,0	0,0	0,0	0,0	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/DaDi.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. Mandatory participation in progress checks and final evaluation.	
Learning outcomes: The student acquires knowledge about the basic principles of design work with an emphasis on the creative procedures and understanding of material and technological limits. Understands physical and technological possibilities of the chosen materials and is capable of their creative processing to simple functional structures.	
Class syllabus: The focus of the studio is a broader understanding of design with possible spillovers into artistic craft, concept, solitaire, but also into serial production. The author's individuality, his reflections are emphasized of the present with an emphasis on experiment, sensibility and semantic statement. The studio is a space for discussions and experiments that go across all years. The purpose of assignments is to understand the basic technological procedures and properties of materials. They proceed from the theoretical study of the issue, research processing, concept design, through sketches, working models in variants up to the final presentation consisting of a model and graphics processing the poster. Consultations take place individually and through collective discussions within the entire studio on jointly assigned topics.	
Recommended literature: Depending on the topic and in coordination with specialist subjects in the field of theory and history of design.	
Languages necessary to complete the course: Slovak language and English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 3					
A	B	C	D	E	FX
0,0	33,33	0,0	0,0	33,33	33,33
Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/DaDi.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. Mandatory participation in progress checks and final evaluation.	
Learning outcomes: The student acquires a comprehensive approach to the design process, such as problem analysis and design concept, final processing supported by visual and textual presentation.	
Class syllabus: The focus of the studio is a broader understanding of design with possible spillovers into artistic craft, concept, solitaire, but also into serial production. The author's individuality, his reflections are emphasized of the present with an emphasis on experiment, sensibility and semantic statement. The studio is a space for discussions and experiments that go across all years. Students are provoked to independently search for a range of problems related to design and environment, they learn to formulate reasons and perceive broader contexts. Assignments are specified after mutual discussion with regard to individual maturity. The topics are abstract and concrete, supplemented by topics in cooperation with industry where they are forced respect specific functional and technological limits and gain experience in communication with the client. Consultations take place individually and through collective discussions within the entire studio for jointly assigned topics.	
Recommended literature: Depending on the topic and in coordination with specialist subjects in the field of theory and history of design.	
Languages necessary to complete the course: Slovak language and English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 6					
A	B	C	D	E	FX
16,67	50,0	33,33	0,0	0,0	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/DaDi.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. Mandatory participation in progress checks and final evaluation.	
Learning outcomes: The student acquires a comprehensive approach to the design process, such as problem analysis and design concept, final processing supported by visual and textual presentation.	
Class syllabus: The focus of the studio is a broader understanding of design with possible spillovers into artistic craft, concept, solitaire, but also into serial production. The author's individuality, his reflections are emphasized of the present with an emphasis on experiment, sensibility and semantic statement. The studio is a space for discussions and experiments that go across all years. Students are provoked to independently search for a range of problems related to design and environment, they learn to formulate reasons and perceive broader contexts. Assignments are specified after mutual discussion with regard to individual maturity. The topics are abstract and concrete, supplemented by topics in cooperation with industry where they are forced respect specific functional and technological limits and gain experience in communication with the client. Consultations take place individually and through collective discussions within the entire studio for jointly assigned topics.	
Recommended literature: Depending on the topic and in coordination with specialist subjects in the field of theory and history of design.	
Languages necessary to complete the course:	

Slovak language and English language.					
Notes:					
Past grade distribution					
Total number of evaluated students: 4					
A	B	C	D	E	FX
25,0	75,0	0,0	0,0	0,0	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: PDU/DaDu.b4/21	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: At least 66% attendance, defense of semester work.	
Learning outcomes: Expanding knowledge and skills to create a work of art, model, prototype. The goal is to integrate the technical and theoretical skills, methods acquired during the semester into research and practical outcome. It also results in the expansion of knowledge about contemporary art, design and architecture, and digital humanities. Emphasis is placed on the integration of digital skills into the core curriculum, the student's work.	
Class syllabus: The complementary studio serves to acquire knowledge across artistic disciplines, to better reflect on the impact of digital media on the visual arts, and deals with creative approaches to their use, reflection, and critique of the coming era. In addition to the acquisition of indispensable digital literacy, the aim is to guide the student towards autonomous and critical thinking. An essential feature of the focus of the complementary studio is the formulation of a research position, and the finding of appropriate methods and techniques for research, followed by the acquisition of complementary skills necessary to master a defined task alongside the main studio. The semester is mainly oriented towards the acquisition of the necessary knowledge and skills to create a work of art, a model, a prototype. The aim is to integrate the technical and theoretical skills, methods acquired during the semester into research and practical outcome. It also results in an increased knowledge of contemporary art, design and architecture, and digital humanities. Emphasis is placed on communication, the goal of which is to define or verbalize students' individual ideas and attitudes. In the studio, there is an emphasis on transparency and documentation of the steps in the project; in addition to the end-of-semester work, which may be presented as final or work-in-progress, the process and the path to the outcome are primarily assessed. Emphasis is also placed on the student's soft skills, time management and other aspects of the project, opportunities for collaboration both internally within the school and externally, and extracurricular collaborations.	
Recommended literature: Aesthetics and Politics, Adorno et al. 1977	

<p>Mysl v teréne, eds. Jánoščík, Likavčan 2017 Inquiry inth the Modes of Existence, B. Latour, 2012 Cosmopolitics, I. Stengers, 2010 Vibrant Matter, J. Bennett, 2010 Speculative Turn, eds. Harman, Bryant, Srnicek, 2013 General Intellects, M. Wark, 2017 Meeting the Universe Halfway, K. Barad, 2007 Staying with the Trouble, D. Haraway, 2017 Myšlení Obrazem, M. Petříček, 2009</p>					
<p>Languages necessary to complete the course: Slovak, English</p>					
<p>Notes:</p>					
<p>Past grade distribution Total number of evaluated students: 0</p>					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
<p>Lecturers: doc. Mgr. art. András Cséfalvay, ArtD.</p>					
<p>Last change: 05.12.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KF/DaFm.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: The goal in the first phase of the additional studio is to focus on research into the visual language of photography, the analysis of the concept of the photographic medium and the photographic image itself. The studio systematically works on short-term and long-term assignments and projects dedicated to issues of contemporary art. The thematic orientation of assignments is aimed at the very concept and definition of photography.	
Course requirements: Participation in classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. Mandatory participation in the control work-in-progress for the semester - which is considered an ongoing evaluation of the semester.	
Learning outcomes: The student acquires and expands both practical and theoretical knowledge oriented to the research of the visual language of the photographic medium and the photographic image itself. The outputs are practical realized projects on assigned topics.	
Class syllabus: Studio Photography and Critical Practice: 1. Comprehensive learning of a topic connected with practice. 2. Research of the essence of the meaning of the problem. 3. The assigned topics and subtopics within the semester are focused on the study of problems associated with critical practice. Studio Photography, Reality, Construct At the beginning of the semester, the head of the studio assigns the main semester topic to the students. During the semester, students attend several lectures by invited personalities in the studio, They regularly consult their work progress with the head of the studio.	

At the end of the semester, the students present their final results of the semester's work in the studio and defend their work in front of a committee made up of teachers, explain the reasons for their creation, answer the questions of the members of the committee and discuss with them.

Studio Laboratory of Photography

Analysis of the topic, acquisition of materials for the solution of the project, joint discussion, the research itself, implementation based on the synthesis of the semester's research.

Recommended literature:

Sonntagová, S.: "About photography", paseka/barrister and principal, Prague 2002

Flusser, V.: "For the philosophy of photography", Hynek, Prague 1994

Wittlich, F.: "Photography - a direct witness?!", Faculty of Arts, Charles University, Prague 2012

Mirzhoeff, N.: "Introduction to visual culture", Academia, Prague 2012

Silverio, R.: "Postmodern photography", AMU, Prague 2007

Kroutvor, J.: "Photographs as a myth", Pulchra 2013

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 4

A	B	C	D	E	FX
0,0	75,0	25,0	0,0	0,0	0,0

Lecturers: prof. Ing. Mgr. Lubomír Stacho, doc. Mgr. art. Silvia Saporová, ArtD., Mgr. art.

Dominika Jackuliaková, doc. Mgr. art. Jana Hojstričová, ArtD.

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KF/DaFm.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: According to the basic focus of the selected studio and its semester program.	
Course requirements: Progress check 2x per semester, pre-survey: final discussion on semester papers. In the course of the semester, participation in 2 work-in-progress semester papers is mandatory. Attendance at least 75%.. unless the teacher specifies otherwise in accordance with the study regulations. Scale of assessment (preliminary/final): evaluation of the commission	
Learning outcomes: The student acquires and expands both practical and theoretical knowledge oriented to the research of the visual language of the photographic medium and the photographic image itself. The outputs are practical realized projects on assigned topics.	
Class syllabus: Studio photography and critical practice: 1. Comprehensive learning of a topic connected with practice. 2. Research of the essence of the meaning of the problem. 3. The assigned topics and subtopics within the semester are focused on the study of problems associated with critical practice. Studio Photography, Reality, Construct At the beginning of the semester, the head of the studio assigns the main semester topic to the students. During the semester, students attend several lectures by invited personalities in the studio, They regularly consult their work progress with the head of the studio. At the end of the semester, the students present their final results of the semester's work in the studio and defend their work in front of a committee made up of teachers, explain the reasons for their creation, answer the questions of the members of the committee and discuss with them. Studio Laboratory of photography	

Analysis of the topic, acquisition of materials for the solution of the project, joint discussion, the research itself, implementation based on the synthesis of the semester's research.

Recommended literature:

Sonntagová, S.: "About photography", paseka/barrister and principal, Prague 2002
Flusser, V.: "For the philosophy of photography", Hynek, Prague 1994
Wittlich, F.: "Photography - a direct witness?!", Faculty of Arts, Charles University, Prague 2012
Mirzhoeff, N.: "Introduction to visual culture", Academia, Prague 2012
Silverio, R.: "Postmodern photography", AMU, Prague 2007
Kroutvor, J.: "Photographs as a myth", Pulchra 2013

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 4

A	B	C	D	E	FX
0,0	25,0	25,0	0,0	50,0	0,0

Lecturers: prof. Ing. Mgr. Ľubomír Stacho, doc. Mgr. art. Silvia Saporová, ArtD., Mgr. art. Dominika Jackuliaková, doc. Mgr. art. Jana Hojstričová, ArtD.

Last change: 07.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KF/DaFm.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: The studio program in the next part of the additional study is specifically focused on the so-called thinking with a photo-thinking with a photographic image. The topics and assignments are oriented towards connecting theoretical knowledge and complex philosophical, psychological, cultural and social information directly with visual and photographic practice.	
Course requirements: Progress check 2x per semester, pre-survey: final discussion on semester papers. In the course of the semester, participation in 2 work-in-progress semester papers is mandatory. Attendance at least 75%.. unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: The student expands his practical and theoretical knowledge oriented to the research of the visual language of the photographic medium and the photographic image itself. The student focuses on connecting theoretical knowledge and complex philosophical, psychological, cultural and social information directly with visual and photographic practice. The outputs are practical realized projects on assigned topics.	
Class syllabus: Studio photography and critical practice: 1. Comprehensive learning of a topic connected with practice. 2. Research of the essence of the meaning of the problem. 3. The assigned topics and subtopics within the semester are focused on the study of problems associated with critical practice. Studio Photography, Reality, Construct At the beginning of the semester, the head of the studio assigns the main semester topic to the students. During the semester, students attend several lectures by invited personalities in the studio, They regularly consult their work progress with the head of the studio.	

At the end of the semester, the students present their final results of the semester's work in the studio and defend their work in front of a committee made up of teachers, explain the reasons for their creation, answer the questions of the members of the committee and discuss with them.
Studio Laboratory of photography
Analysis of the topic, acquisition of materials for the solution of the project, joint discussion, the research itself, implementation based on the synthesis of the semester's research.

Recommended literature:

Sonntagová, S.: "About photography", paseka/barrister and principal, Prague 2002
Flusser, V.: "For the philosophy of photography", Hynek, Prague 1994
Wittlich, F.: "Photography - a direct witness?!", Faculty of Arts, Charles University, Prague 2012
Mirzhoeff, N.: "Introduction to visual culture", Academia, Prague 2012
Silverio, R.: "Postmodern photography", AMU, Prague 2007
Kroutvor, J.: "Photographs as a myth", Pulchra 2013

Languages necessary to complete the course:

Slovak, english

Notes:

Past grade distribution

Total number of evaluated students: 5

A	B	C	D	E	FX
20,0	20,0	40,0	0,0	0,0	20,0

Lecturers: prof. Ing. Mgr. Lubomír Stacho, doc. Mgr. art. Silvia Saporová, ArtD., Mgr. art. Dominika Jackuliaková, doc. Mgr. art. Jana Hojstřičová, ArtD.

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KF/DaFm.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: The studio program in the next part of the additional study is specifically focused on the so-called thinking with a photo-thinking with a photographic image. The topics and assignments are oriented towards connecting theoretical knowledge and complex philosophical, psychological, cultural and social information directly with visual and photographic practice.	
Course requirements: Progress check 2x per semester, pre-survey: final discussion on semester papers. In the course of the semester, participation in 2 work-in-progress semester papers is mandatory. Attendance at least 75%.. unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: The student expands his practical and theoretical knowledge oriented to the research of the visual language of the photographic medium and the photographic image itself. The student focuses on connecting theoretical knowledge and complex philosophical, psychological, cultural and social information directly with visual and photographic practice. The outputs are practical realized projects on assigned topics.	
Class syllabus: Studio photography and critical practice: 1. Comprehensive learning of a topic connected with practice. 2. Research of the essence of the meaning of the problem. 3. The assigned topics and subtopics within the semester are focused on the study of problems associated with critical practice. Studio of Creative Photography At the beginning of the semester, the head of the studio assigns the main semester topic to the students. During the semester, students attend several lectures by invited personalities in the studio, They regularly consult their work progress with the head of the studio.	

At the end of the semester, the students present their final results of the semester's work in the studio and defend their work in front of a committee made up of teachers, explain the reasons for their creation, answer the questions of the members of the committee and discuss with them.

Studio Photography, Reality, Construct

Analysis of the topic, acquisition of materials for the solution of the project, joint discussion, the research itself, implementation based on the synthesis of the semester's research.

Recommended literature:

Sonntagová, S.: "About photography", paseka/barrister and principal, Prague 2002

Flusser, V.: "For the philosophy of photography", Hynek, Prague 1994

Wittlich, F.: "Photography - a direct witness?!", Faculty of Arts, Charles University, Prague 2012

Mirzhoeff, N.: "Introduction to visual culture", Academia, Prague 2012

Silverio, R.: "Postmodern photography", AMU, Prague 2007

Kroutvor, J.: "Photographs as a myth", Pulchra 2013

Grygar, Š.: "Conceptual photography", AMU, Prague 2004

Lábová, A., Láb, F.: "Twilight of photojournalism", Charles University, Prague 2009

Láb, F., Turek, P.: "Photograph after photograph", Karolinum, Prague 2009

Anděl, J.: "Thinking about photography I.", AMU, Prague 2012

Filipová, M.: "Possibilities of visual studies", Masaryk University 2007

Flusser, V.: "The power of the image", Fine Arts 3-4, 1996

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 8

A	B	C	D	E	FX
12,5	12,5	12,5	0,0	62,5	0,0

Lecturers: prof. Ing. Mgr. Ľubomír Stacho, Mgr. art. Dominika Jackuliaková, doc. Mgr. art. Jana Hojstričová, ArtD., doc. Mgr. art. Olja Triaška Stefanović, ArtD.

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/DaGm.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Free graphics and illustration studio - do. Luboslav Paľo Studio of free and color graphics - doc V. Kolencik: Studio of free graphics - Prof. R. Jancovic: Prior studies, knowledge level and skills are primarily taken into account during admission. - The condition is a portfolio, a personal interview, justification, motivations and starting points for studying in the additional studio. -Active participation in classes, implementation of assignments and development of individual projects. (consultations, ability to creatively modify the study program of the studio).	
Learning outcomes: The result is the student's ability to sensitively navigate the handling of creative means. It is a mental skill to select and combine creative means and compositional principles to achieve your creative concept-idea. The result of education is the acquisition of the ability to choose a specific means of expression in relation to individual opinion direction.	
Class syllabus: Generating own projects. Experimenting with analog and digital ways of creating a graphic image. Experimentation with the material and various possibilities of its use. A graphic object in space. Creating inter-professional cooperation. Development of manual, technical and social skills in the application of graphic media.	
Recommended literature: Kubas Jozef: Techniques of art graphics, 1959	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 2					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	100,0
Lecturers: prof. akad. mal. Robert Jančovič, doc. akad. mal. Vojtech Kolenčík, doc. Mgr. art. Ľuboslav Paľo, ArtD.					
Last change: 14.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/DaGm.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Studio of free graphics and illustrations - doc. Luboslav Paľo: Studio of free and color graphics - doc V. Kolencik: Studio of free graphics - Prof. R. Jancovic: Prior studies, knowledge level and skills are primarily taken into account during admission. - The condition is a portfolio, a personal interview, justification, motivations and starting points for studying in the additional studio. -Active participation in classes, implementation of assignments and development of individual projects. (consultations, ability to creatively modify the study program of the studio).	
Learning outcomes: practical outputs	
Class syllabus: The illustration laboratory is conceived as an expanding element of the illustration studio at the Department of Graphics and Other Media and a connecting element with other disciplines (liberal and applied visual arts). The main tasks are, on the one hand, an interdisciplinary exploration of the boundary positions of the visual language of illustration itself and its author's forms (e.g. comic book, street art author's book, author's zine) with a focus on self-publishing and DIY methods. Another task is the transdisciplinary laboratory of possible overlaps of illustration (free graphics, painting, intermedia, graphic or spatial design, or architecture) and art techniques (classical graphics, digital graphics, photography, video, animation, painting, spatial object, etc...). An equally important task of the laboratory is the in-depth investigation of the thematic content with an exclusive focus on the starting points of the current social situation and the implication of these starting points in the environment of illustration and free graphics. In the laboratory, these topics are investigated individually or through collective assignments or workshops, including in cooperation with the external environment.	
Recommended literature: Klanten R. Mollard A., Hubner M. 2011. Behind the Zines - Self Publishing culture. Berlin: Gestalten Klanten R. Hellige H. 2010. Impressive-Printmaking, letterpress and graphic design.	

Berlin: GestaltenGerát I. Zervan M. 2019. Algorithms of images - images of algorithms, Bratislava: nadácia Nóvum, VŠVU, SlovartČarnoký S. 2018. Digitalized font design in Slovakia. Bratislava/Košice: Slovak Center for Design, Faculty of Arts, Technical University of Košice
 Arendtová H. 2018. The origin of totalitarianism 1-3, Bratislava: PremediaApplebaum A. 2020. Dusk of democracy: Seductive allure of authoritarianism. Bratislava: N Press
 Kunemann Horst: Design and connection of picture books in the media environment, Zborník BIB, 2003 Schustermann, Richard: Aesthetics of pragmatism, Kalligram, 2003 Štrauss, Tomáš: Toto bebehijusce sa 21. storocie, Kalligram 2009

Languages necessary to complete the course:

Slovak language

Notes:

Past grade distribution

Total number of evaluated students: 3

A	B	C	D	E	FX
33,33	33,33	33,33	0,0	0,0	0,0

Lecturers: prof. akad. mal. Robert Jančovič, doc. akad. mal. Vojtech Kolenčík, doc. Mgr. art. Ľuboslav Paľo, ArtD., Mgr. art. Tomáš Klepoch

Last change: 14.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/DaGm.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Studio of free graphics and illustrations - doc. Ľuboslav Paľo Studio of free and color graphics - doc V. Kolencik: Studio of free graphics - Prof. R. Jancovic: Prior studies, knowledge level and skills are primarily taken into account during admission. - The condition is a portfolio, a personal interview, justification, motivations and starting points for studying in the additional studio. -Active participation in classes, implementation of assignments and development of individual projects. (consultations, ability to creatively modify the study program of the studio).	
Learning outcomes: The result is the student's ability to sensitively navigate the handling of creative means. It is a mental skill to select and combine creative means and compositional principles to achieve your creative concept-idea. The result of education is the acquisition of the ability to choose a specific means of expression in relation to individual opinion direction.	
Class syllabus: Generating own projects. Experimenting with analog and digital ways of creating a graphic image. Experimentation with the material and various possibilities of its use. A graphic object in space. Creating inter-professional cooperation. Development of manual, technical and social skills in the application of graphic media.	
Recommended literature: Kubas Jozef: Techniques of art graphics, 1959	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 7					
A	B	C	D	E	FX
42,86	14,29	0,0	0,0	0,0	42,86
Lecturers: prof. akad. mal. Robert Jančovič, doc. akad. mal. Vojtech Kolenčík, doc. Mgr. art. Ľuboslav Paľo, ArtD.					
Last change: 14.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/DaGm.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Prior studies, knowledge level and skills are primarily taken into account during admission. - The condition is a portfolio, a personal interview, justification, motivations and starting points for studying in the additional studio. -Active participation in classes, implementation of assignments and development of individual projects. (consultations, ability to creatively modify the study program of the studio).	
Learning outcomes: practical outputs	
Class syllabus: The illustration laboratory is conceived as an expanding element of the illustration studio at the Department of Graphics and Other Media and a connecting element with other disciplines (liberal and applied visual arts). The main tasks are, on the one hand, an interdisciplinary exploration of the boundary positions of the visual language of illustration itself and its author's forms (e.g. comic book, street art author's book, author's zine) with a focus on self-publishing and DIY methods. Another task is the transdisciplinary laboratory of possible overlaps of illustration (free graphics, painting, intermedia, graphic or spatial design, or architecture) and art techniques (classical graphics, digital graphics, photography, video, animation, painting, spatial object, etc...). An equally important task of the laboratory is the in-depth investigation of the thematic content with an exclusive focus on the starting points of the current social situation and the implication of these starting points in the environment of illustration and free graphics. In the laboratory, these topics are investigated individually or through collective assignments or workshops, including in cooperation with the external environment.	
Recommended literature: Klanten R. Mollard A., Hubner M. 2011. Behind the Zines - Self Publishing culture. Berlin: Gestalten Klanten R. Hellige H. 2010. Impressive-Printmaking, letterpress and graphic design. Berlin: Gestalten Gerát I. Zervan M. 2019. Algorithms of images - images of algorithms, Bratislava: nadácia Nóvum, VŠVU, Slovart Čarnoký S. 2018. Digitalized font design in Slovakia. Bratislava/Košice: Slovak Center for Design, Faculty of Arts, Technical University of Košice	

Arendtová H. 2018. The origin of totalitarianism 1-3, Bratislava: Premedia
 Applebaum A. 2020. Dusk of democracy: Seductive allure of authoritarianism. Bratislava: N Press
 Kunemann Horst: Design and connection of picture books in the media environment, Zborník
 BIB, 2003 Schustermann, Richard: Aesthetics of pragmatism, Kalligram, 2003 Štrauss, Tomáš:
 Toto bebehijusce sa 21. storocie, Kalligram 2009

Languages necessary to complete the course:

Slovak language

Notes:

Past grade distribution

Total number of evaluated students: 6

A	B	C	D	E	FX
33,33	50,0	16,67	0,0	0,0	0,0

Lecturers: prof. akad. mal. Robert Jančovič, doc. akad. mal. Vojtech Kolenčík, doc. Mgr. art. Ľuboslav Paľo, ArtD., Mgr. art. Tomáš Klepoch

Last change: 14.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KIM/DaIm.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in at least 50% of classes, activity and final work accepted for evaluation	
Learning outcomes: Expanding knowledge about contemporary art and emphasizing communication with students in order to define or verbalize their individual opinions and attitudes. The use and merging of knowledge from the "home" field for the creation of an intermediate work, or the use of intermediate procedures in one's own creation. Expanding the scope of the student's individual program by theoretical and practical skills.	
Class syllabus: The subject Additional studio serves to expand knowledge and skills in the creation of works with intermediate overlaps. It is covered by three studios of the Department of Intermedia (Studio of Spatial Communications +, Studio of Intermedia, VVV Studio), from which you can freely choose. Studio of Spatial Communications + The studio is focused on intermedial overlaps of media and primarily emphasizes creative approaches, especially on spatial thinking, objects and installations. An essential feature of the studio's focus is openness to the media, while the focus is first of all on the content and only then on the medium, based on the principle that both components of the artistic expression must be mutually harmonized. Expanding knowledge about contemporary art and emphasis placed on communication with students with the aim of defining or verbalizing individual ideas and attitudes of students. Studio activities: a series of projections and discussions about artists and works of art selected by the students, reading texts, discussions with experts, visiting exhibitions. The goal of the additional studio is to use and merge the knowledge brought from one's own field to create an intermediate work, or to use intermediate procedures in one's own creation. Studio of Intermedia In the intermedia studio, the individuality of each student is taken into account and the focus is on their self-development. Students are led and guided during their studies towards critical thinking, open communication and continuous work on their own projects, with an emphasis on the creative process. The topics of semester papers are chosen by students themselves. Semester outputs in the studio consist of works with intermediate overlaps, from video, sound, photography, performance,	

text, happening, spatial installation, interactivity, intervention in space, via multimedia, to classical forms of expression such as painting, drawing and object. The intermedia studio is understood as an open space for mutual sharing of ideas, opinions and experiences.

VVV Studio

The work in the studio is focused on creation in the field of intermedia. It is an artistic practice in which there is a creative disruption and crossing of the boundaries of artistic disciplines, genres and media. The aim of studying in the studio is to lead male and female students to be aware of the social, ideological and historical contexts of artistic creation and to learn to sensitively perceive and define these frameworks as flexible tools in the creation of meaning and its redirection. In the studio, the student also develops practical skills in working with digital and analog media. Here, work with the technical image (photo, video) and with the text in written and audio form plays an extremely important role as means of research, expression and documentation, or reflections. In addition to the development and cultivation of male and female students' visual competencies and skills, the teaching program is therefore oriented towards creative work with text and language in the visual field as well as developing critical thinking. It is about connecting visibility and textuality with thematic areas of cultural and social phenomena from the beginning of the 20th century to the present day.

Recommended literature:

Úvod do postmodernizmu, Grenz Stanley Postmodernismus: pro začátečníky Úvod do sociologie, Keller Jan Úvod do štrukturalizmu a postštrukturalizmu, Michalovič Peter Úvod do všeobecnej metafyziky, Martin Gottfried Filozofie existence Introducing Lacan Introducing postfeminism Intelektuálové Conceptual Art Installation Art Postminimalism Women artists in the 20th and 21st century Umenie akcie 1965-1985 História medialneho umenia na Slovensku, Katarína Rusnáková Videotéka VŠVU <http://www.c3.hu> <http://www.interface.ufg.ac.at/interface/> <http://www.burundi.sk/monoskop/index.php/> <http://netzspannung.org/about/tools/index.xsp?lang=en> <http://www.mediaarthistory.org/> <http://www.mediaartnet.org/> www.youtube.com/

Languages necessary to complete the course:

slovak / english

Notes:

Past grade distribution

Total number of evaluated students: 7

A	B	C	D	E	FX
42,86	28,57	0,0	14,29	0,0	14,29

Lecturers: prof. Mgr. Anton Čierny, Mgr. art. Jaroslav Kyša, doc. Mgr. art. András Cséfalvay, ArtD., doc. Mgr. art. Martin Piaček, ArtD., Mgr. Mgr. art. Jana Kapelová, ArtD.

Last change: 09.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KIM/DaIm.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in at least 50% of classes, activity and final work accepted for evaluation	
Learning outcomes: Expanding knowledge about contemporary art and emphasizing communication with students in order to define or verbalize their individual opinions and attitudes. The use and merging of knowledge from the "home" field for the creation of an intermediate work, or the use of intermediate procedures in one's own creation. Expanding the scope of the student's individual program by theoretical and practical skills.	
Class syllabus: The subject Additional studio serves to expand knowledge and skills in the creation of works with intermediate overlaps. It is covered by three studios of the Department of Intermedia (Studio of Spatial Communications +, Studio of Intermedia, VVV Studio), from which you can freely choose. Studio of Spatial Communications + The studio is focused on intermedial overlaps of media and primarily emphasizes creative approaches, especially on spatial thinking, objects and installations. An essential feature of the studio's focus is openness to the media, while the focus is first of all on the content and only then on the medium, based on the principle that both components of the artistic expression must be mutually harmonized. Expanding knowledge about contemporary art and emphasis placed on communication with students with the aim of defining or verbalizing individual ideas and attitudes of students. Studio activities: a series of projections and discussions about artists and works of art selected by the students, reading texts, discussions with experts, visiting exhibitions. The goal of the additional studio is to use and merge the knowledge brought from one's own field to create an intermediate work, or to use intermediate procedures in one's own creation. Studio of Intermedia In the intermedia studio, the individuality of each student is taken into account and the focus is on their self-development. Students are led and guided during their studies towards critical thinking, open communication and continuous work on their own projects, with an emphasis on the creative process. The topics of semester papers are chosen by students themselves. Semester outputs in the studio consist of works with intermediate overlaps, from video, sound, photography, performance,	

text, happening, spatial installation, interactivity, intervention in space, via multimedia, to classical forms of expression such as painting, drawing and object. The intermedia studio is understood as an open space for mutual sharing of ideas, opinions and experiences.

VVV Studio

The work in the studio is focused on creation in the field of intermedia. It is an artistic practice in which there is a creative disruption and crossing of the boundaries of artistic disciplines, genres and media. The aim of studying in the studio is to lead male and female students to be aware of the social, ideological and historical contexts of artistic creation and to learn to sensitively perceive and define these frameworks as flexible tools in the creation of meaning and its redirection. In the studio, the student also develops practical skills in working with digital and analog media. Here, work with the technical image (photo, video) and with the text in written and audio form plays an extremely important role as means of research, expression and documentation, or reflections. In addition to the development and cultivation of male and female students' visual competencies and skills, the teaching program is therefore oriented towards creative work with text and language in the visual field as well as developing critical thinking. It is about connecting visibility and textuality with thematic areas of cultural and social phenomena from the beginning of the 20th century to the present day.

Recommended literature:

Introduction to postmodernism, Grenz Stanley Introducing Lacan Introducing postfeminism
Intelektuálové Conceptual Art Installation Art Postminimalism Women artists in the 20th and 21st century

Umenie akcie 1965-1985 História medialneho umenia na Slovensku, Katarína Rusnáková
<http://www.c3.hu> <http://www.interface.ufg.ac.at/interface/> www.burundi.sk/monoskop/index.php/
<http://netzspannung.org/about/tools/index.xsp?lang=en> <http://www.mediaarthistory.org/> <http://www.mediaartnet.org/> www.youtube.com/

Languages necessary to complete the course:

slovak / english

Notes:

Past grade distribution

Total number of evaluated students: 2

A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: prof. Mgr. Anton Čierny, Mgr. art. Jaroslav Kyša, doc. Mgr. art. András Cséfalvay, ArtD., doc. Mgr. art. Martin Piaček, ArtD., Mgr. Mgr. art. Jana Kapelová, ArtD.

Last change: 09.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KIM/DaIm.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in at least 50% of classes, activity and final work accepted for evaluation	
Learning outcomes: Expanding knowledge about contemporary art and emphasizing communication with students in order to define or verbalize their individual opinions and attitudes. The use and merging of knowledge from the "home" field for the creation of an intermediate work, or the use of intermediate procedures in one's own creation. Expanding the scope of the student's individual program by theoretical and practical skills.	
Class syllabus: The subject Additional studio serves to expand knowledge and skills in the creation of works with intermediate overlaps. It is covered by three studios of the Department of Intermedia (Studio of Spatial Communications +, Studio of Intermedia, VVV Studio), from which you can freely choose. Studio of Spatial Communications + The studio is focused on intermedial overlaps of media and primarily emphasizes creative approaches, especially on spatial thinking, objects and installations. An essential feature of the studio's focus is openness to the media, while the focus is first of all on the content and only then on the medium, based on the principle that both components of the artistic expression must be mutually harmonized. Expanding knowledge about contemporary art and emphasis placed on communication with students with the aim of defining or verbalizing individual ideas and attitudes of students. Studio activities: a series of projections and discussions about artists and works of art selected by the students, reading texts, discussions with experts, visiting exhibitions. The goal of the additional studio is to use and merge the knowledge brought from one's own field to create an intermediate work, or to use intermediate procedures in one's own creation. Studio of Intermedia In the intermedia studio, the individuality of each student is taken into account and the focus is on their self-development. Students are led and guided during their studies towards critical thinking, open communication and continuous work on their own projects, with an emphasis on the creative process. The topics of semester papers are chosen by students themselves. Semester outputs in the studio consist of works with intermediate overlaps, from video, sound, photography, performance,	

text, happening, spatial installation, interactivity, intervention in space, via multimedia, to classical forms of expression such as painting, drawing and object. The intermedia studio is understood as an open space for mutual sharing of ideas, opinions and experiences.

VVV Studio

The work in the studio is focused on creation in the field of intermedia. It is an artistic practice in which there is a creative disruption and crossing of the boundaries of artistic disciplines, genres and media. The aim of studying in the studio is to lead male and female students to be aware of the social, ideological and historical contexts of artistic creation and to learn to sensitively perceive and define these frameworks as flexible tools in the creation of meaning and its redirection. In the studio, the student also develops practical skills in working with digital and analog media. Here, work with the technical image (photo, video) and with the text in written and audio form plays an extremely important role as means of research, expression and documentation, or reflections. In addition to the development and cultivation of male and female students' visual competencies and skills, the teaching program is therefore oriented towards creative work with text and language in the visual field as well as developing critical thinking. It is about connecting visibility and textuality with thematic areas of cultural and social phenomena from the beginning of the 20th century to the present day.

Recommended literature:

Introduction to postmodernism, Grenz Stanley Introducing Lacan Introducing postfeminism
Intelektuálové Conceptual Art Installation Art Postminimalism Women artists in the 20th and 21st century

Umenie akcie 1965-1985 História medialneho umenia na Slovensku, Katarína Rusnáková
<http://www.c3.hu> <http://www.interface.ufg.ac.at/interface/> www.burundi.sk/monoskop/index.php/
<http://netzspannung.org/about/tools/index.xsp?lang=en> <http://www.mediaarthistory.org/> <http://www.mediaartnet.org/> www.youtube.com/

Languages necessary to complete the course:

slovak / english

Notes:

Past grade distribution

Total number of evaluated students: 3

A	B	C	D	E	FX
33,33	33,33	33,33	0,0	0,0	0,0

Lecturers: prof. Mgr. Anton Čierny, Mgr. art. Jaroslav Kyša, doc. Mgr. art. András Cséfalvay, ArtD., doc. Mgr. art. Martin Piaček, ArtD., Mgr. Mgr. art. Jana Kapelová, ArtD.

Last change: 07.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KIM/DaIm.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in at least 50% of classes, activity and final work accepted for evaluation	
Learning outcomes: Expanding knowledge about contemporary art and emphasizing communication with students in order to define or verbalize their individual opinions and attitudes. The use and merging of knowledge from the "home" field for the creation of an intermediate work, or the use of intermediate procedures in one's own creation. Expanding the scope of the student's individual program by theoretical and practical skills.	
Class syllabus: The subject Additional studio serves to expand knowledge and skills in the creation of works with intermediate overlaps. It is covered by three studios of the Department of Intermedia (Studio of Spatial Communications +, Studio of Intermedia, VVV Studio), from which you can freely choose. Studio of Spatial Communications + The studio is focused on intermedial overlaps of media and primarily emphasizes creative approaches, especially on spatial thinking, objects and installations. An essential feature of the studio's focus is openness to the media, while the focus is first of all on the content and only then on the medium, based on the principle that both components of the artistic expression must be mutually harmonized. Expanding knowledge about contemporary art and emphasis placed on communication with students with the aim of defining or verbalizing individual ideas and attitudes of students. Studio activities: a series of projections and discussions about artists and works of art selected by the students, reading texts, discussions with experts, visiting exhibitions. The goal of the additional studio is to use and merge the knowledge brought from one's own field to create an intermediate work, or to use intermediate procedures in one's own creation. Studio of Intermedia In the intermedia studio, the individuality of each student is taken into account and the focus is on their self-development. Students are led and guided during their studies towards critical thinking, open communication and continuous work on their own projects, with an emphasis on the creative process. The topics of semester papers are chosen by students themselves. Semester outputs in the studio consist of works with intermediate overlaps, from video, sound, photography, performance,	

text, happening, spatial installation, interactivity, intervention in space, via multimedia, to classical forms of expression such as painting, drawing and object. The intermedia studio is understood as an open space for mutual sharing of ideas, opinions and experiences.

VVV Studio

The work in the studio is focused on creation in the field of intermedia. It is an artistic practice in which there is a creative disruption and crossing of the boundaries of artistic disciplines, genres and media. The aim of studying in the studio is to lead male and female students to be aware of the social, ideological and historical contexts of artistic creation and to learn to sensitively perceive and define these frameworks as flexible tools in the creation of meaning and its redirection. In the studio, the student also develops practical skills in working with digital and analog media. Here, work with the technical image (photo, video) and with the text in written and audio form plays an extremely important role as means of research, expression and documentation, or reflections. In addition to the development and cultivation of male and female students' visual competencies and skills, the teaching program is therefore oriented towards creative work with text and language in the visual field as well as developing critical thinking. It is about connecting visuality and textuality with thematic areas of cultural and social phenomena from the beginning of the 20th century to the present day.

Recommended literature:

Introduction to postmodernism, Grenz Stanley Introducing Lacan Introducing postfeminism
Intelektuálové Conceptual Art Installation Art Postminimalism Women artists in the 20th and 21st century

Umenie akcie 1965-1985 História medialneho umenia na Slovensku, Katarína Rusnáková
<http://www.c3.hu> <http://www.interface.ufg.ac.at/interface/> www.burundi.sk/monoskop/index.php/
<http://netzspannung.org/about/tools/index.xsp?lang=en> <http://www.mediaarthistory.org/> <http://www.mediaartnet.org/> www.youtube.com/

Languages necessary to complete the course:

slovak / english

Notes:

Past grade distribution

Total number of evaluated students: 13

A	B	C	D	E	FX
61,54	7,69	0,0	0,0	15,38	15,38

Lecturers: prof. Mgr. Anton Čierny, Mgr. art. Jaroslav Kyša, doc. Mgr. art. András Cséfalvay, ArtD., doc. Mgr. art. Martin Piaček, ArtD., Mgr. Mgr. art. Jana Kapelová, ArtD., doc. Mgr. art. Jana Hojstričová, ArtD.

Last change: 07.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KM/DaMm.b4/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 4.					
Educational level: I.					
Prerequisites:					
Course requirements: Participation of at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.					
Learning outcomes: The additional studio is an alternative to expanding the offer of education across study programs. The student gains experience and verifies artistic approaches either by expanding the scope of his main study program or independently of it with an emphasis on communication with the teacher in the specific conditions of the given studio.					
Class syllabus: The content of the additional studio is defined in a close alternation to the main focus of the study field and may include a specific orientation in the student's art program. Especially in the case of an additional studio in alternation with another field of study, it is necessary to consider the equivalent parameters of its completion at the beginning, which is within the full competence of the teacher of the additional studio.					
Recommended literature: The literature is tied to the specific issue of the study					
Languages necessary to complete the course: slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 3					
A	B	C	D	E	FX
33,33	33,33	33,33	0,0	0,0	0,0
Lecturers: prof. akad. mal. Ivan Csudai, doc. Mgr. art. Klaudia Kosziba, ArtD., Mgr. art. Michal Čerušák, ArtD., Mgr. art. Rastislav Sedlačík, ArtD.					

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KM/DaMm.b5/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 5.					
Educational level: I.					
Prerequisites:					
Course requirements: Participation of at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.					
Learning outcomes: The additional studio is an alternative to expanding the offer of education across study programs. The student gains experience and verifies artistic approaches either by expanding the scope of his main study program or independently of it with an emphasis on communication with the teacher in the specific conditions of the given studio.					
Class syllabus: The content of the additional studio is defined in a close alternation to the main focus of the study field and may include a specific orientation in the student's art program. Especially in the case of an additional studio in alternation with another field of study, it is necessary to consider the equivalent parameters of its completion at the beginning, which is within the full competence of the teacher of the additional studio					
Recommended literature: The literature is tied to the specific issue of the study.					
Languages necessary to complete the course: slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 5					
A	B	C	D	E	FX
0,0	40,0	40,0	20,0	0,0	0,0
Lecturers: prof. akad. mal. Ivan Csudai, doc. Mgr. art. Klaudia Kosziba, ArtD., Mgr. art. Michal Čerušák, ArtD., Mgr. art. Rastislav Sedlačík, ArtD.					

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KM/DaMm.b6/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 6.					
Educational level: I.					
Prerequisites:					
Course requirements: Participation of at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.					
Learning outcomes: The additional studio is an alternative to expanding the offer of education across study programs. The student gains experience and verifies artistic approaches either by expanding the scope of his main study program or independently of it with an emphasis on communication with the teacher in the specific conditions of the given studio.					
Class syllabus: The content of the additional studio is defined in a close alternation to the main focus of the study field and may include a specific orientation in the student's art program. Especially in the case of an additional studio in alternation with another field of study, it is necessary to consider the equivalent parameters of its completion at the beginning, which is within the full competence of the teacher of the additional studio.					
Recommended literature: The literature is tied to the specific issue of the study.					
Languages necessary to complete the course: slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 3					
A	B	C	D	E	FX
66,67	0,0	33,33	0,0	0,0	0,0
Lecturers: prof. akad. mal. Ivan Csudai, doc. Mgr. art. Klaudia Kosziba, ArtD., Mgr. art. Michal Čerušák, ArtD., Mgr. art. Rastislav Sedlačík, ArtD.					

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KM/DaMm.b7/11		Course title: Additional Studio			
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present					
Number of credits: 5					
Recommended semester: 7.					
Educational level: I.					
Prerequisites:					
Course requirements: Participation of at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.					
Learning outcomes: The additional studio is an alternative to expanding the offer of education across study programs. The student gains experience and verifies artistic approaches either by expanding the scope of his main study program or independently of it with an emphasis on communication with the teacher in the specific conditions of the given studio.					
Class syllabus: The content of the additional studio is defined in a close alternation to the main focus of the study field and may include a specific orientation in the student's art program. Especially in the case of an additional studio in alternation with another field of study, it is necessary to consider the equivalent parameters of its completion at the beginning, which is within the full competence of the teacher of the additional studio.					
Recommended literature: The literature is tied to the specific issue of the study.					
Languages necessary to complete the course: slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 2					
A	B	C	D	E	FX
0,0	0,0	100,0	0,0	0,0	0,0
Lecturers: prof. akad. mal. Ivan Csudai, doc. Mgr. art. Klaudia Kosziba, ArtD., Mgr. art. Michal Čerušák, ArtD., Mgr. art. Rastislav Sedlačík, ArtD.					

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KR/DaRt.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Completion of Painting and Sculptural Preparation 1, 2, 3, 4, Bachelor Degree.	
Course requirements: Participation of at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: A. acquaintance with the problematic, expanding knowledge and understanding in the field of restoration of artworks made of natural or artificial stone. introduction to the basic technological procedures B. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of artworks created on paper, acquaintance with the basic technological procedures C. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of wooden polychrome statues, introduction to the basic technological procedures D. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of artworks created on textile, introduction to the basic technological procedures	
Class syllabus: Individual pedagogical approach and schedule depending on the abilities, skills or needs of the student, as well as the possibilities and needs of the chosen studio.	
Recommended literature: A. Josef Štulc, Miloš Suchomel, Ivana Maxová: Péče o kamenné sochařské a stavební památky, SÚPP, Praha, 1998 Miloš Suchomel: Záchrana kamenných soch, díl I.,II, Praha, Státní ústav památkové péče a ochrany přírody, 1990 I. Kopecká, V. Nejedlý Průzkum historických materiálů, Praha, 2005 Zelinger J., Heidingfeld., Kotlík P., Simůnková E.: Chemie v práci konzervátora a restaurátora, academia, Praha, 1987 Šedý, V.: Sochařské řemeslo, základ sochařského umění, Praha, 1953	

- Teplý, B.: Konzervování a restaurování kamene, Hořice, 1997
- Volavka, V.: O soše, Praha, 1959
- Roman Kubička, Jiří Zelinger: Výkladový slovník malířství, grafiky a restaurování, Grada, 2004
- Herout, J.: Slabikář návštěvíků památek, tvorba, Praha, 2001
- James Hall: Slovník námětů a symbolů ve výtvarném umění, mladá fronta, Praha, 1991
- Dokumentácie s obdobnou problematikou archivované na KaR, alebo na Slovenskom pamiatkovom úrade v Bratislave
- B.
- Odporúčaná literatúra:
1. Prints - Art and techniques : Susane Lambert 2001
 2. Maliarsky rukopis : V. Volavka 1956
 3. Du Monts - Handbuch der Gemaldekunde : Knut Nikolaus 2003
 4. The restoration of Engravings, drawings, book and other works on Paper : Max Schweider
 5. Restaurování a konzervování archiválií a knih : Michal Ďurovič a kolektiv 2002
 6. Bohuslav Slánský - Technika malby- 1- 2. 1952 / 2003
 7. Encyklopedie knihy - Peter Voit 2006
 8. Paper before print - J.M. Bloom 2001
 9. Zelinger J., Heidingfeld., Kotlík P., Šimůnková E.: Chemie v práci konzervátora a restaurátora, academia, Praha, 1987
 10. Brandi, C, Teorie resturování, Kutná Hora 2000
- C.
- Bakoš, Ján: Problémy dejín výtvarného umenia Slovenska, Veda, 2002
- Böhm, F.; Kotrba, H.: Pozlacovačské materiály I., Praha 1984
- Böhm, F.; Kotrba, H.; Rosa, J.: Pozlacování I., Praha 1984
- Brandi, Cesare: Teorie restaurování, Vyd. 1. - Kutná Hora : Tichá Byzanc, 2000
- Braxandall, Michael: The Limewood Sculptors of Renaissance Germany, Yale University Press, 1980
- Cennini, Cennino: Kniha o umění středověku, Vladimír Žikeš 1946
- Chapuis, Julien: Tilman Riemenschneider: Master Sculptor of the Late Middle Ages (National Gallery of London), Yale University Press, 1999
- Ciulisová, Ingrid: Historizmus a moderna v pamiatkovej ochrane, Veda, 2000
- Eipper, Paul, Bernard: Handbuch der Oberflächereinigung
- Habenicht, G.: Kleben, erfolgreich und fehlerfrei, Wiesbaden: GWV Fachverläge James Hall:
- Slovník námětů a symbolů ve výtvarném umění, mladá fronta, Praha, 1991
- Horie, C. V.: Materials of conservation
- Hřebíčková, Barbora A.: Recepty starých mistrů, Computer press, 2006
- Kiplik, D. I.: Technika Malby
- Krist, G.; Griesser-Stermscheg, M.: Konservierungswissenschaften und Restaurierung heute, Böhlau Verlag
- Kubička, R., Zelinger, J.: Výkladový slovník, Grada 2004
- Losos, L.: Pozlacovačské materiály II, Praha 1987
- Losos, L.: Pozlacování a polychromie, Grada 2005
- Losos, L.; Lux, V.: Pozlacování II., Praha 1987
- Losos, L.; Lux, V.: Pozlacování III., Praha 1988
- Price, Nicholas Stanley; Talley, Mansfield Kirby: Historical and Philosophical Issues in the Conservation of Cultural Heritage (Readings in Conservation), Getty Publications, 2006
- Royt, Jan: Slovník biblické ikonografie, Praha: Nakladatelství Karolinum, 2007,
- Rulíšek, H.: Postavy, Atributy, Symboly. Slovník křesťanské ikonografie. Alšova jihočeská galerie, Hluboká nad Vltavou 2005

Rusina, Ivan/ Zervan, Marián: Životy svätých, 1. vyd. - Bratislava : Pallas, 1994
 Rusina, Ivan: Príbehy Starého zákona
 Rusina, Ivan: Príbehy Nového zákona
 Slánský, Bohuslav: Technika malby I. + II., Paseka 2003
 Taubert, Johannes: Polychrome Sculpture: Meaning, Form, Conservation, Yale University Press, 2015
 Theophilus: The Various Arts (De diversis artibus), Clarendon Press, 1987
 Ungern, Achim: Conservation of wooden artifacts, GmbH, 2006
 Vinas, S. M.: Contemporary Theory of Conservation, Routledge 2004
 Zelinger, J.: Chemie v práci konzervátora a restaurátora
 Zelinger, J.; Kubička, R.: Výkladový slovník
 Odborné časopisy: mesačník Restauro, Restauratorenblätter
 D.
 Jennifer Harris: 5000 years of Textiles, British Museum Press, London, 1993, 2004
 Francois Boucher, 20,000 Years of Fashion, Harry n. Abrams, New York, 1987
 Avril Hart and Susan North, Historical Fashion in Detail, V&A Publications, London, 1998
 Barty Philips, Tapestry, Phaidon Press, London, 2000
 Valerie Hector, The Art of Beadwork, Watson-Guptill publications, New York, 2005
 Raoul d'Harcourt, Textiles of Ancient Peru and Their Techniques, Dover Publications, New York, 2002
 BROOKS, Mary M. EASTOP, Dinah D. : Changing Views of Textile Conservation,, Getty Conservation Institute, Los Angeles, 2011, ISBN 978-1-60606-048-3
 TIMAR- BALASZY, Agnes, EASTOP Dinah D. : Chemical Principles of Textile Conservation, Butterworth-Heinemann USA, 1. vydanie 1998
 LENNARD, Frances, EWER, Patricia : Textile Conservation Advances in Practice, A Butterworth-Heinemann, Oxford, 2010, ISBN 9780-75-066790-6
 GULRAJANI, M. L. , GUPTA Sanjay : Energy Conservation In Textile Wet Processing, Omega Scientific Publishers, 1992, ISBN 9788185399256
 FLURY- LEMBERG M. : Textile Conservation and Research, Abegg-Stiftung Riggisberg, 1998, ISBN 9783905014020
 LEENE, Jentina E.: Textile Conservation, New York, Smithsonian Institution, 1972
 BOERSMA, Foekje: Unravelling Textiles A handbook for the Preservation of Textile Collections, Archetype Publications Ltd. London, 2007, ISBN- 13: 978-1-904982-98-2
 BURGHAM, Dorothy K.: Textile Terminology: Warp and Weft, Royal Ontario Museum, 1980, ISBN 10: 0888542569/ ISBN 13: 9780888542564
 GEIGER, Agnes: A History of Textile Art, London, 1979, ISBN 0 85667 055 3
 KOPECKÁ, Ivana, NEJEDLÝ, Vratislav: Průzkum historických materiálů, Havlíčkův Brod, 2005, ISBN 80-247-1060-9

Languages necessary to complete the course:

The course is lectured in Slovak language, most of the literature is in English or German.

Notes:

Past grade distribution

Total number of evaluated students: 9

A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: prof. akad. mal. Boris Kvasnica, doc. Mgr. art. Gabriel Strassner, Mgr. Ján Sikoriak, doc. Mgr. art. Sylvia Birkušová, doc. Mgr. art. Janka Blaško Križanová, ArtD., akad. mal. Ľuba Wehlend, ArtD., Mgr. art. Kitti Baráthová

Last change: 10.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KR/DaRt.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Completion of Painting and Sculptural Preparation 1, 2, 3, 4, Bachelor Degree.	
Course requirements: Participation of at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: A. acquaintance with the problematic, expanding knowledge and understanding in the field of restoration of artworks made of natural or artificial stone. introduction to the basic technological procedures B. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of artworks created on paper, acquaintance with the basic technological procedures C. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of wooden polychrome statues, introduction to the basic technological procedures D. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of artworks created on textile, introduction to the basic technological procedures	
Class syllabus: Individual pedagogical approach and schedule depending on the abilities, skills or needs of the student, as well as the possibilities and needs of the chosen studio.	
Recommended literature: A. Josef Štulc, Miloš Suchomel, Ivana Maxová: Péče o kamenné sochařské a stavební památky, SÚPP, Praha, 1998 Miloš Suchomel: Záchrana kamenných soch, díl I.,II, Praha, Státní ústav památkové péče a ochrany přírody, 1990 I. Kopecká, V. Nejedlý Průzkum historických materiálů, Praha, 2005 Zelinger J., Heidingfeld., Kotlík P., Simůnková E.: Chemie v práci konzervátora a restaurátora, academia, Praha, 1987 Šedý, V.: Sochařské řemeslo, základ sochařského umění, Praha, 1953	

Teplý, B.: Konzervování a restaurování kamene, Hořice, 1997
 Volavka, V.: O soše, Praha, 1959
 Roman Kubička, Jiří Zelinger: Výkladový slovník malířství, grafiky a restaurování, Grada, 2004
 Herout, J.: Slabikář návštěvíků památek, tvorba, Praha, 2001
 James Hall: Slovník námětů a symbolů ve výtvarném umění, mladá fronta, Praha, 1991
 Dokumentácie s obdobnou problematikou archivované na KaR, alebo na Slovenskom pamiatkovom úrade v Bratislave
 B.
 Odporúčaná literatúra:
 1. Prints - Art and techniques : Susane Lambert 2001
 2. Maliarsky rukopis : V. Volavka 1956
 3. Du Monts - Handbuch der Gemaldekunde : Knut Nikolaus 2003
 4. The restoration of Engravings, drawings, book and other works on Paper : Max Schweider
 5. Restaurování a konzervování archiválií a knih : Michal Ďurovič a kolektiv 2002
 6. Bohuslav Slánský - Technika malby- 1- 2. 1952 / 2003
 7. Encyklopedie knihy - Peter Voit 2006
 8. Paper before print - J.M. Bloom 2001
 9. Zelinger J., Heidingfeld., Kotlík P., Šimůnková E.: Chemie v práci konzervátora a restaurátora, academia, Praha, 1987
 10. Brandi, C, Teorie resturování, Kutná Hora 2000
 C.
 Bakoš, Ján: Problémy dejín výtvarného umenia Slovenska, Veda, 2002
 Böhm, F.; Kotrba, H.: Pozlacočské materiály I., Praha 1984
 Böhm, F.; Kotrba, H.; Rosa, J.: Pozlacočání I., Praha 1984
 Brandi, Cesare: Teorie restaurování, Vyd. 1. - Kutná Hora : Tichá Byzanc, 2000
 Braxandall, Michael: The Limewood Sculptors of Renaissance Germany, Yale University Press, 1980
 Cennini, Cennino: Kniha o umění středověku, Vladimír Žikeš 1946
 Chappuis, Julien: Tilman Riemenschneider: Master Sculptor of the Late Middle Ages (National Gallery of London), Yale University Press, 1999
 Ciulisová, Ingrid: Historizmus a moderna v pamiatkovej ochrane, Veda, 2000
 Eipper, Paul, Bernard: Handbuch der Oberflächereinigung
 Habenicht, G.: Kleben, erfolgreich und fehlerfrei, Wiesbaden: GWV Fachverläge James Hall:
 Slovník námětů a symbolů ve výtvarném umění, mladá fronta, Praha, 1991
 Horie, C. V.: Materials of conservation
 Hřebíčková, Barbora A.: Recepty starých mistrů, Computer press, 2006
 Kiplik, D. I.: Technika Malby
 Krist, G.; Griesser-Stermscheg, M.: Konservierungswissenschaften und Restaurierung heute, Böhlau Verlag
 Kubička, R., Zelinger, J.: Výkladový slovník, Grada 2004
 Losos, L.: Pozlacočské materiály II, Praha 1987
 Losos, L.: Pozlacočání a polychromie, Grada 2005
 Losos, L.; Lux, V.: Pozlacočání II., Praha 1987
 Losos, L.; Lux, V.: Pozlacočání III., Praha 1988
 Price, Nicholas Stanley; Talley, Mansfield Kirby: Historical and Philosophical Issues in the Conservation of Cultural Heritage (Readings in Conservation), Getty Publications, 2006
 Royt, Jan: Slovník biblické ikonografie, Praha: Nakladatelství Karolinum, 2007,
 Rulíšek, H.: Postavy, Atributy, Symboly. Slovník křesťanské ikonografie. Alšova jihočeská galerie, Hluboká nad Vltavou 2005

Rusina, Ivan/ Zervan, Marián: Životy svätých, 1. vyd. - Bratislava : Pallas, 1994
 Rusina, Ivan: Príbehy Starého zákona
 Rusina, Ivan: Príbehy Nového zákona
 Slánský, Bohuslav: Technika malby I. + II., Paseka 2003
 Taubert, Johannes: Polychrome Sculpture: Meaning, Form, Conservation, Yale University Press, 2015
 Theophilus: The Various Arts (De diversis artibus), Clarendon Press, 1987
 Ungern, Achim: Conservation of wooden artifacts, GmbH, 2006
 Vinas, S. M.: Contemporary Theory of Conservation, Routledge 2004
 Zelinger, J.: Chemie v práci konzervátora a restaurátora
 Zelinger, J.; Kubička, R.: Výkladový slovník
 Odborné časopisy: mesačník Restauro, Restauratorenblätter
 D.
 Jennifer Harris: 5000 years of Textiles, British Museum Press, London, 1993, 2004 Francois Boucher, 20,000 Years of Fashion, Harry n. Abrams, New York, 1987
 Avril Hart and Susan North, Historical Fashion in Detail, V&A Publications, London, 1998 Barty Philips, Tapestry, Phaidon Press, London, 2000
 Valerie Hector, The Art of Beadwork, Watson-Guptill publications, New York, 2005
 Raoul d'Harcourt, Textiles of Ancient Peru and Their Techniques, Dover Publications, New York, 2002
 BROOKS, Mary M. EASTOP, Dinah D. :Changing Views of Textile Conservation,, Getty Conservation Institute, Los Angeles, 2011, ISBN 978-1-60606-048-3
 TIMAR- BALASZY, Agnes, EASTOP Dinah D. :Chemical Principles of Textile Conservation, Butterworth-Heinemann USA, 1. vydanie 1998
 LENNARD, Frances, EWER, Patricia :Textile Conservation Advances in Practice, A Butterworth-Heinemann, Oxford, 2010, ISBN 9780-75-066790-6
 GULRAJANI, M. L. , GUPTA Sanjay : Energy Conservation In Textile Wet Processing, Omega Scientific Publishers, 1992, ISBN 9788185399256
 FLURY- LEMBERG M. :Textile Conservation and Research, Abegg-Stiftung Riggisberg, 1998, ISBN 9783905014020
 LEENE, Jentina E.:Textile Conservation, New York, Smithsonian Institution, 1972 BOERSMA, Foekje: Unravelling Textiles A handbook for the Preservation of Textile Collections, Archetype Publications Ltd. London, 2007, ISBN- 13: 978-1-904982-98-2 BURGHAM, Dorothy K.:Textile Terminology: Warp and Weft, Royal Ontario Museum, 1980, ISBN 10: 0888542569/ ISBN 13: 9780888542564
 GEIGER, Agnes: A History of Textile Art, London, 1979, ISBN 0 85667 055 3 KOPECKÁ, Ivana, NEJEDLÝ, Vratislav: Průzkum historických materiálů, Havlíčkův Brod, 2005, ISBN 80-247-1060-9

Languages necessary to complete the course:

The course is lectured in Slovak language, most of the literature is in English or German.

Notes:

Past grade distribution

Total number of evaluated students: 23

A	B	C	D	E	FX
43,48	56,52	0,0	0,0	0,0	0,0

Lecturers: prof. akad. mal. Boris Kvasnica, doc. Mgr. art. Gabriel Strassner, Mgr. Ján Sikoriak, doc. Mgr. art. Sylvia Birkušová, doc. Mgr. art. Janka Blaško Križanová, ArtD., akad. mal. Luba Wehlend, ArtD., Mgr. art. Kitti Baráthová, Mgr. art. Jakub Huba

Last change: 30.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KR/DaRt.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Completion of Painting and Sculptural Preparation 1, 2, 3, 4, Bachelor Degree.	
Course requirements: Participation of at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: A. acquaintance with the problematic, expanding knowledge and understanding in the field of restoration of artworks made of natural or artificial stone. introduction to the basic technological procedures B. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of artworks created on paper, acquaintance with the basic technological procedures C. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of wooden polychrome statues, introduction to the basic technological procedures D. acquaintance with the problematic, extension of knowledge and understanding in the field of restoration of artworks created on textile, introduction to the basic technological procedures	
Class syllabus: Individual pedagogical approach and schedule depending on the abilities, skills or needs of the student, as well as the possibilities and needs of the chosen studio.	
Recommended literature: A. Josef Štulc, Miloš Suchomel, Ivana Maxová: Péče o kamenné sochařské a stavební památky, SÚPP, Praha, 1998 Miloš Suchomel: Záchrana kamenných soch, díl I.,II, Praha, Státní ústav památkové péče a ochrany přírody, 1990 I. Kopecká, V. Nejedlý Průzkum historických materiálů, Praha, 2005 Zelinger J., Heidingfeld., Kotlík P., Simůnková E.: Chemie v práci konzervátora a restaurátora, academia, Praha, 1987 Šedý, V.: Sochařské řemeslo, základ sochařského umění, Praha, 1953	

- Teplý, B.: Konzervování a restaurování kamene, Hořice, 1997
- Volavka, V.: O soše, Praha, 1959
- Roman Kubička, Jiří Zelinger: Výkladový slovník malířství, grafiky a restaurování, Grada, 2004
- Herout, J.: Slabikář návštěvíků památek, tvorba, Praha, 2001
- James Hall: Slovník námětů a symbolů ve výtvarném umění, mladá fronta, Praha, 1991
- Dokumentácie s obdobnou problematikou archivované na KaR, alebo na Slovenskom pamiatkovom úrade v Bratislave.
- B.
1. Prints - Art and techniques : Susane Lambert 2001
 2. Maliarsky rukopis : V. Volavka 1956
 3. Du Monts - Handbuch der Gemaldekunde : Knut Nikolaus 2003
 4. The restoration of Engravings, drawings, book and other works on Paper : Max Schweider
 5. Restaurování a konzervování archiválií a knih : Michal Ďurovič a kolektiv 2002
 6. Bohuslav Slánský - Technika malby- 1- 2. 1952 / 2003
 7. Encyklopedie knihy - Peter Voit 2006
 8. Paper before print - J.M. Bloom 2001
 9. Zelinger J., Heidingfeld., Kotlík P., Simůnková E.: Chemie v práci konzervátora a restaurátora, academia, Praha, 1987
 10. Brandi, C, Teorie resturování, Kutná Hora 2000
- C.
- Bakoš, Ján: Problémy dejín výtvarného umenia Slovenska, Veda, 2002
- Böhm, F.; Kotrba, H.: Pozlacovačské materiály I., Praha 1984
- Böhm, F.; Kotrba, H.; Rosa, J.: Pozlacování I., Praha 1984
- Brandi, Cesare: Teorie restaurování, Vyd. 1. - Kutná Hora : Tichá Byzanc, 2000
- Braxandall, Michael: The Limewood Sculptors of Renaissance Germany, Yale University Press, 1980
- Cennini, Cennino: Kniha o umění středověku, Vladimír Žikeš 1946
- Chapuis, Julien: Tilman Riemenschneider: Master Sculptor of the Late Middle Ages (National Gallery of London), Yale University Press, 1999
- Ciulisová, Ingrid: Historizmus a moderna v pamiatkovej ochrane, Veda, 2000
- Eipper, Paul, Bernard: Handbuch der Oberflächereinigung
- Habenicht, G.: Kleben, erfolgreich und fehlerfrei, Wiesbaden: GWV Fachverläge James Hall: Slovník námětů a symbolů ve výtvarném umění, mladá fronta, Praha, 1991
- Horie, C. V.: Materials of conservation
- Hřebíčková, Barbora A.: Recepty starých mistrů, Computer press, 2006
- Kiplik, D. I.: Technika Malby
- Krist, G.; Griesser-Stermscheg, M.: Konservierungswissenschaften und Restaurierung heute, Böhlau Verlag
- Kubička, R., Zelinger, J.: Výkladový slovník, Grada 2004
- Losos, L.: Pozlacovačské materiály II, Praha 1987
- Losos, L.: Pozlacování a polychromie, Grada 2005
- Losos, L.; Lux, V.: Pozlacování II., Praha 1987
- Losos, L.; Lux, V.: Pozlacování III., Praha 1988
- Price, Nicholas Stanley; Talley, Mansfield Kirby: Historical and Philosophical Issues in the Conservation of Cultural Heritage (Readings in Conservation), Getty Publications, 2006
- Royt, Jan: Slovník biblické ikonografie, Praha: Nakladatelství Karolinum, 2007,
- Rulíšek, H.: Postavy, Atributy, Symboly. Slovník křesťanské ikonografie. Alšova jihočeská galerie, Hluboká nad Vltavou 2005
- Rusina, Ivan/ Zervan, Marián: Životy svätých, 1. vyd. - Bratislava : Pallas, 1994

Rusina, Ivan: Príbehy Starého zákona
 Rusina, Ivan: Príbehy Nového zákona
 Slánský, Bohuslav: Technika malby I. + II., Paseka 2003
 Taubert, Johannes: Polychrome Sculpture: Meaning, Form, Conservation, Yale University Press, 2015
 Theophilus: The Various Arts (De diversis artibus), Clarendon Press, 1987
 Ungern, Achim: Conservation of wooden artifacts, GmbH, 2006
 Vinas, S. M.: Contemporary Theory of Conservation, Routledge 2004
 Zelinger, J.: Chemie v práci konzervátora a restaurátora
 Zelinger, J.; Kubička, R.: Výkladový slovník
 Odborné časopisy: mesačník Restauro, Restauratorenblätter
 D.
 Jennifer Harris: 5000 years of Textiles, British Museum Press, London, 1993, 2004 Francois Boucher, 20,000 Years of Fashion, Harry n. Abrams, New York, 1987
 Avril Hart and Susan North, Historical Fashion in Detail, V&A Publications, London, 1998 Barty Philips, Tapestry, Phaidon Press, London, 2000
 Valerie Hector, The Art of Beadwork, Watson-Guptill publications, New York, 2005
 Raoul d'Harcourt, Textiles of Ancient Peru and Their Techniques, Dover Publications, New York, 2002
 BROOKS, Mary M. EASTOP, Dinah D. : Changing Views of Textile Conservation,, Getty Conservation Institute, Los Angeles, 2011, ISBN 978-1-60606-048-3
 TIMAR- BALASZY, Agnes, EASTOP Dinah D. : Chemical Principles of Textile Conservation, Butterworth-Heinemann USA, 1. vydanie 1998
 LENNARD, Frances, EWER, Patricia : Textile Conservation Advances in Practice, A Butterworth-Heinemann, Oxford, 2010, ISBN 9780-75-066790-6
 GULRAJANI, M. L. , GUPTA Sanjay : Energy Conservation In Textile Wet Processing, Omega Scientific Publishers, 1992, ISBN 9788185399256
 FLURY- LEMBERG M. : Textile Conservation and Research, Abegg-Stiftung Riggisberg, 1998, ISBN 9783905014020
 LEENE, Jentina E.: Textile Conservation, New York, Smithsonian Institution, 1972 BOERSMA, Foekje: Unravelling Textiles A handbook for the Preservation of Textile Collections, Archetype Publications Ltd. London, 2007, ISBN- 13: 978-1-904982-98-2 BURGHAM, Dorothy K.: Textile Terminology: Warp and Weft, Royal Ontario Museum, 1980, ISBN 10: 0888542569/ ISBN 13: 9780888542564
 GEIGER, Agnes: A History of Textile Art, London, 1979, ISBN 0 85667 055 3 KOPECKÁ, Ivana, NEJEDLÝ, Vratislav: Průzkum historických materiálů, Havlíčkův Brod, 2005, ISBN 80-247-1060-9

Languages necessary to complete the course:

The course is lectured in Slovak language, most of the literature is in English or German.

Notes:

Past grade distribution

Total number of evaluated students: 2

A	B	C	D	E	FX
50,0	50,0	0,0	0,0	0,0	0,0

Lecturers: prof. akad. mal. Boris Kvasnica, doc. Mgr. art. Gabriel Strassner, Mgr. Ján Sikoriak, doc. Mgr. art. Sylvia Birkušová, doc. Mgr. art. Janka Blaško Križanová, ArtD., akad. mal. Luba Wehlend, ArtD., Mgr. art. Kitti Baráthová

Last change: 30.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KS/DaSoi.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Developed and presented the project at the end of the semester, defence. Attendance, consultations.	
Learning outcomes: The sculptural approach to creation provides basic building information through which new creative forms of expression are explored. Assignment in the form of a simple or divergent topic, allowing the release of the listener's creative potential. The studio develops a level of thought about the construction of a sculptural work of art, about space, about matter, about shape, about composition, about contrast, about the whole, about detail and about expression. During his studies, a student can enroll in a STUDIO from a different study program than the one to which he was accepted. VŠVU expresses its support for the enrollment of a studio belonging to a related study program. The support of such mobility and reflection of one's own author's work by educators teaching on a related study program is perceived as extremely beneficial. The information sheets of the subjects of individual studios enable full acceptance of studies in another studio (of a related study program) as an equivalent substitute for studies in the study program to which the student was accepted. The philosophy of the study is a creative dialogue between the teacher and the student, a focused discussion on the student's work, therefore it is extremely beneficial if the student learns an opinion about his work from another teacher at a certain time of the study.	
Class syllabus: A relief or fully three-dimensional approach to creation provides basic building information through which new creative forms of expression are explored. Assignment in the form of a simple or divergent topic, allowing the release of the listener's creative potential. <ol style="list-style-type: none"> 1. assignment of the topic and subsequent discussion 2. finding and solving inspiration 3. drawings, sketches, models 4. material tests 5. final project, object, sculpture, installation of a smaller scale 6. preparation of the defense 	
Recommended literature:	

monographs of artists
 catalogs for exhibitions
 William Tucker: The language of sculpture
 Petr Rezek: To the theory of plasticity
 Philippe Bruneau et al.: Sculpture I. : The Great Art of Antiquity from the Eighth Century BC to the Fifth Century AD
 Georges Duby: Sculpture II. : The Great Art of the Middle Ages from the Fifth Century to the Fifteenth Century
 Bernard Ceysson et al.: Sculpture III.: The Great Tradition of Sculpture from the Fifteenth Century to the Eighteenth Century
 Antoinette Le Normand-Romain et al.: Sculpture IV. : The Adventure of Modern Sculpture in the Nineteenth and Twentieth Centuries
 Manfred Schneckenburger, Christiane Fricke, Klaus Honnef ; Edit. Ingo F. Walther: Art of the 20th Century: Vol II. Sculpture
 Joseph Manca, Patrick Bade, Sarah Costello: 1000 brilliant sculptures
 Isabel Kuhl: 50 sculptures: you should know
 Georges Duby: Sculpture: from the renaissance to the present day. 2. from the fifteenth to the

Languages necessary to complete the course:

Slovak and English

Notes:

Past grade distribution

Total number of evaluated students: 2

A	B	C	D	E	FX
50,0	50,0	0,0	0,0	0,0	0,0

Lecturers: prof. Mgr. art. Patrik Kovačovský

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KS/DaSoi.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Developed and presented the project at the end of the semester, defence. Attendance, consultations.	
Learning outcomes: The sculptural approach to creation provides basic building information through which new creative forms of expression are explored. Assignment in the form of a simple or divergent topic, allowing the release of the listener's creative potential. The studio develops a level of thought about the construction of a sculptural work of art, about space, about matter, about shape, about composition, about contrast, about the whole, about detail and about expression. During his studies, a student can enroll in a STUDIO from a different study program than the one to which he was accepted. VŠVU expresses its support for the enrollment of a studio belonging to a related study program. The support of such mobility and reflection of one's own author's work by educators teaching on a related study program is perceived as extremely beneficial. The information sheets of the subjects of individual studios enable full acceptance of studies in another studio (of a related study program) as an equivalent substitute for studies in the study program to which the student was accepted. The philosophy of the study is a creative dialogue between the teacher and the student, a focused discussion on the student's work, therefore it is extremely beneficial if the student learns an opinion about his work from another teacher at a certain time of the study.	
Class syllabus: A relief or fully three-dimensional approach to creation provides basic building information through which new creative forms of expression are explored. Assignment in the form of a simple or divergent topic, allowing the release of the listener's creative potential. <ol style="list-style-type: none">1. assignment of the topic and subsequent discussion2. finding and solving inspiration3. drawings, sketches, models4. material tests5. final project, object, sculpture, installation of a smaller scale6. preparation of the defense	
Recommended literature:	

monographs of artists catalogs for exhibitions William Tucker: The language of sculpture Petr Rezek: To the theory of plasticity Philippe Bruneau et al.: Sculpture I. : The Great Art of Antiquity from the Eighth Century BC to the Fifth Century AD Georges Duby: Sculpture II. : The Great Art of the Middle Ages from the Fifth Century to the Fifteenth Century Bernard Ceysson et al.: Sculpture III.: The Great Tradition of Sculpture from the Fifteenth Century to the Eighteenth Century Antoinette Le Normand-Romain et al.: Sculpture IV. : The Adventure of Modern Sculpture in the Nineteenth and Twentieth Centuries Manfred Schneckenburger, Christiane Fricke, Klaus Honnef ; Edit. Ingo F. Walther: Art of the 20th Century: Vol II. Sculpture Joseph Manca, Patrick Bade, Sarah Costello: 1000 brilliant sculptures Isabel Kuhl: 50 sculptures: you should know Georges Duby: Sculpture: from the renaissance to the present day. 2. from the fifteenth to the

Languages necessary to complete the course:

Slovak and English

Notes:

Past grade distribution

Total number of evaluated students: 3

A	B	C	D	E	FX
33,33	33,33	0,0	0,0	0,0	33,33

Lecturers: prof. Mgr. art. Patrik Kovačovský

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KS/DaSoi.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Developed and presented the project at the end of the semester, defence. Attendance, consultations.	
Learning outcomes: The sculptural approach to creation provides basic building information through which new creative forms of expression are explored. Assignment in the form of a simple or divergent topic, allowing the release of the listener's creative potential. The studio develops a level of thought about the construction of a sculptural work of art, about space, about matter, about shape, about composition, about contrast, about the whole, about detail and about expression. During his studies, a student can enroll in a STUDIO from a different study program than the one to which he was accepted. VŠVU expresses its support for the enrollment of a studio belonging to a related study program. The support of such mobility and reflection of one's own author's work by educators teaching on a related study program is perceived as extremely beneficial. The information sheets of the subjects of individual studios enable full acceptance of studies in another studio (of a related study program) as an equivalent substitute for studies in the study program to which the student was accepted. The philosophy of the study is a creative dialogue between the teacher and the student, a focused discussion on the student's work, therefore it is extremely beneficial if the student learns an opinion about his work from another teacher at a certain time of the study.	
Class syllabus: A relief or fully three-dimensional approach to creation provides basic building information through which new creative forms of expression are explored. Assignment in the form of a simple or divergent topic, allowing the release of the listener's creative potential. <ol style="list-style-type: none"> 1. assignment of the topic and subsequent discussion 2. finding and solving inspiration 3. drawings, sketches, models 4. material tests 5. final project, object, sculpture, installation of a smaller scale 6. preparation of the defense 	
Recommended literature:	

monographs of artists catalogs for exhibitions William Tucker: The language of sculpture Petr Rezek: To the theory of plasticity Philippe Bruneau et al.: Sculpture I. : The Great Art of Antiquity from the Eighth Century BC to the Fifth Century AD Georges Duby: Sculpture II. : The Great Art of the Middle Ages from the Fifth Century to the Fifteenth Century Bernard Ceysson et al.: Sculpture III.: The Great Tradition of Sculpture from the Fifteenth Century to the Eighteenth Century Antoinette Le Normand-Romain et al.: Sculpture IV. : The Adventure of Modern Sculpture in the Nineteenth and Twentieth Centuries Manfred Schneckenburger, Christiane Fricke, Klaus Honnef ; Edit. Ingo F. Walther: Art of the 20th Century: Vol II. Sculpture Joseph Manca, Patrick Bade, Sarah Costello: 1000 brilliant sculptures Isabel Kuhl: 50 sculptures: you should know Georges Duby: Sculpture: from the renaissance to the present day. 2. from the fifteenth to the

Languages necessary to complete the course:

Slovak and English

Notes:

Past grade distribution

Total number of evaluated students: 2

A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: prof. Mgr. art. Patrik Kovačovský

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KS/DaSoi.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Developed and presented the project at the end of the semester, defence. Attendance, consultations.	
Learning outcomes: The sculptural approach to creation provides basic building information through which new creative forms of expression are explored. Assignment in the form of a simple or divergent topic, allowing the release of the listener's creative potential. The studio develops a level of thought about the construction of a sculptural work of art, about space, about matter, about shape, about composition, about contrast, about the whole, about detail and about expression. During his studies, a student can enroll in a STUDIO from a different study program than the one to which he was accepted. VŠVU expresses its support for the enrollment of a studio belonging to a related study program. The support of such mobility and reflection of one's own author's work by educators teaching on a related study program is perceived as extremely beneficial. The information sheets of the subjects of individual studios enable full acceptance of studies in another studio (of a related study program) as an equivalent substitute for studies in the study program to which the student was accepted. The philosophy of the study is a creative dialogue between the teacher and the student, a focused discussion on the student's work, therefore it is extremely beneficial if the student learns an opinion about his work from another teacher at a certain time of the study.	
Class syllabus:	
Recommended literature: monographs of artists catalogs for exhibitions William Tucker: The language of sculpture Petr Rezek: To the theory of plasticity Philippe Bruneau et al.: Sculpture I. : The Great Art of Antiquity from the Eighth Century BC to the Fifth Century AD Georges Duby: Sculpture II. : The Great Art of the Middle Ages from the Fifth Century to the Fifteenth Century Bernard Ceysson et al.: Sculpture III.: The Great Tradition of Sculpture from the Fifteenth Century to the Eighteenth Century Antoinette Le Normand-Romain et al.: Sculpture IV. : The Adventure of Modern Sculpture in the Nineteenth and Twentieth Centuries Manfred Schneckenburger, Christiane Fricke, Klaus Honnef ; Edit. Ingo F. Walther: Art of the 20th Century: Vol II. Sculpture Joseph Manca, Patrick Bade, Sarah Costello: 1000 brilliant sculptures Isabel Kuhl: 50 sculptures:	

you should know Georges Duby: Sculpture: from the renaissance to the present day. 2. from the fifteenth to the

Languages necessary to complete the course:

Slovak and English

Notes:

Past grade distribution

Total number of evaluated students: 0

A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0

Lecturers: prof. Mgr. art. Patrik Kovačovský

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTT/DaTt.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Presentation of work realized during studies in the additional studio, portfolio or photographic documentation to the teacher of the relevant studio. Consultations with the teacher of the relevant studio during the creation and implementation of the selected individual topic. At least 50% attendance is required for graduation.	
Learning outcomes: The student will familiarize himself with the specific processes and procedures of creation and prepare a separate assignment. In the Textile Creation Studio in the space, the student is familiar with textile materials, with their processing techniques, with the creation and conception of a work for the interior or exterior. In the Clothing Design Studio, the student is familiar with the process of creation and realization of clothing. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. Photographic documentation and a portfolio are part of the output of the semester assignment in all studios of the Department of Textiles.	
Class syllabus: After consultation with the head of the studio, the individual study plan, topic and scope of the semester's work will be determined. In the Clothing Design Studio, the student gets to know the process of clothing creation. He processes the initial inspirations in the clothing design, cutting construction and modelling, prepares technical documentation and then realizes the clothing. Photographic documentation and a portfolio are part of the output of the semester assignment. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. He will process the sources of inspiration in the design proposal and in the subsequent visualization of the product, in the model construction and modeling, he will realize the documentation in the form of a portfolio. The output of the semester assignment is the final product and portfolio. In the Textile Creation Studio in the space, the student gets to know textile materials, their processing techniques, and the creation and conception of a work for the interior or exterior. He processes the initial inspirations into a	

design, proceeds through technical documentation to material tests and then realizes his project. Photographic documentation and portfolio are part of the output of the semester assignment.

Recommended literature:

Picture encyclopedia of fashion. Prague 1973, Lamarová, Herbenová, Kybalová
Kybalová, L., History of Clothing – Sraovek. Prague 1998
Kybalová, L., History of Clothing – Baroque and Rococo. Prague 1998
Kybalová, L., History of clothing – Renaissance. Prague 1999
Kybalová, L., The age of tournaments and secession - Lidové noviny 2006
Máchalová, J. – History of clothing – Fashion of the 20th century. Lidové noviny, 2003
Fashion, Kyoto Costume Institute Collection, From the history of clothing in the 18th, 19th, 20th centuries – Taschen, Slovart 2003
Carlotte Seelingova, Centuries of fashion 1900 – 1999, Slovart 2000
Fashion Now 2, Terry Jones, Avril Mair – Taschen 2005
Contemporary Fashion Designers, Terry Jones - Taschen 2006
Francis, Baudot, Fashion of the century - Ikar, 2001
Susan Meller – Textile Designs-Two Hundred Years of European and American Patterns
Organized by Motif, Style, Color, Layout, and Period
Literature: Lemberg, F.: Textile Conservation. Abbeig Stiftung, Rigisberg 2001
Miniarttextil: 20 years. 1991-2010. International exhibition of contemporary art. I, 1991-2000
Miniarttextil: 20 years. 1991-2010. International exhibition of contemporary art. II, 2001-2005
Miniarttextil: 20 years. 1991-2010. International exhibition of contemporary art. III, 2006-2010
Textilforum - Hannover

Languages necessary to complete the course:

Slovak language, English language, (German language or French language is recommended)

Notes:

Past grade distribution

Total number of evaluated students: 11

A	B	C	D	E	FX
27,27	27,27	27,27	9,09	0,0	9,09

Lecturers: prof. akad. mal. Júlia Sabová, doc. MA Blanka Cepková, doc. MA Mgr. Mária Fulková

Last change: 11.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTT/DaTt.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Presentation of work realized during studies in the additional studio, portfolio or photographic documentation to the teacher of the relevant studio. Consultations with the teacher of the relevant studio during the creation and implementation of the selected individual topic. At least 50% attendance is required for graduation.	
Learning outcomes: The student will familiarize himself with the specific processes and procedures of creation and prepare a separate assignment. In the Textile Creation Studio in the space, the student is familiar with textile materials, with their processing techniques, with the creation and conception of a work for the interior or exterior. In the Clothing Design Studio, the student is familiar with the process of creation and realization of clothing. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. Photographic documentation and a portfolio are part of the output of the semester assignment in all studios of the Department of Textiles.	
Class syllabus: After consultation with the head of the studio, the individual study plan, topic and scope of the semester's work will be determined. In the Clothing Design Studio, the student gets to know the process of clothing creation. He processes the initial inspirations in the clothing design, cutting construction and modelling, prepares technical documentation and then realizes the clothing. Photographic documentation and a portfolio are part of the output of the semester assignment. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. He will process the sources of inspiration in the design proposal and in the subsequent visualization of the product, in the model construction and modeling, he will realize the documentation in the form of a portfolio. The output of the semester assignment is the final product and portfolio. In the Textile Creation Studio in the space, the student gets to know textile materials, their processing techniques, and the creation and conception of a work for the interior or exterior. He processes the initial inspirations into a	

design, proceeds through technical documentation to material tests and then realizes his project. Photographic documentation and portfolio are part of the output of the semester assignment.

Recommended literature:

Obrazová encyklopedie módy. Praha 1973, Lamarová, Herbenová, Kybalová
Kybalová, L., Dějiny odívání– Sraověk. Praha 1998
Kybalová, L., Dějiny odívání – Barok a rokoko. Praha 1998
Kybalová, L., Dějiny odívání– Renaissance. Praha 1999
Kybalová, L., Doba turnýry a secese – Lidové noviny 2006
Máchalová, J. – Dějiny odívání – Móda 20. století. Lidové noviny, 2003
Móda, Sbíрка Kyoto Costume Institute, Z dějin odívání 18.,19., 20. století – Taschen, Slovart 2003
Carlotte Seelingova, Století módy 1900 – 1999, Slovart 2000
Fashion Now 2, Terry Jones, Avril Mair – Taschen 2005
Současní módní návrháři, Terry Jones - Taschen 2006
Francis, Baudot, Móda storočia – Ikar, 2001
Susan Meller – Textile Designes-Two Hundred Years of European and American Patterns
Organized by Motif, Style, Color, Layout, and Period
Literatúra: Lemberg, F.: Textile Conservation. Abbeg Stiftung, Rigisberg 2001
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. I, 1991-2000
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. II, 2001-2005
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. III, 2006-2010
Textilforum - Hannover

Languages necessary to complete the course:

Slovak language, English language, (German language or French language is recommended)

Notes:

Past grade distribution

Total number of evaluated students: 5

A	B	C	D	E	FX
60,0	0,0	40,0	0,0	0,0	0,0

Lecturers: prof. akad. mal. Júlia Sabová, doc. MA Blanka Cepková, doc. MA Mgr. Mária Fulková

Last change: 03.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTT/DaTt.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Presentation of work realized during studies in the additional studio, portfolio or photographic documentation to the teacher of the relevant studio. Consultations with the teacher of the relevant studio during the creation and implementation of the selected individual topic. At least 50% attendance is required for graduation.	
Learning outcomes: The student will familiarize himself with the specific processes and procedures of creation and prepare a separate assignment. In the Textile Creation Studio in the space, the student is familiar with textile materials, with their processing techniques, with the creation and conception of a work for the interior or exterior. In the Clothing Design Studio, the student is familiar with the process of creation and realization of clothing. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. Photographic documentation and a portfolio are part of the output of the semester assignment in all studios of the Department of Textiles.	
Class syllabus: After consultation with the head of the studio, the individual study plan, topic and scope of the semester's work will be determined. In the Clothing Design Studio, the student gets to know the process of clothing creation. He processes the initial inspirations in the clothing design, cutting construction and modelling, prepares technical documentation and then realizes the clothing. Photographic documentation and a portfolio are part of the output of the semester assignment. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. He will process the sources of inspiration in the design proposal and in the subsequent visualization of the product, in the model construction and modeling, he will realize the documentation in the form of a portfolio. The output of the semester assignment is the final product and portfolio. In the Textile Creation Studio in the space, the student gets to know textile materials, their processing techniques, and the creation and conception of a work for the interior or exterior. He processes the initial inspirations into a	

design, proceeds through technical documentation to material tests and then realizes his project. Photographic documentation and portfolio are part of the output of the semester assignment.

Recommended literature:

Obrazová encyklopedie módy. Praha 1973, Lamarová, Herbenová, Kybalová
Kybalová, L., Dějiny odívání– Sraověk. Praha 1998
Kybalová, L., Dějiny odívání – Barok a rokoko. Praha 1998
Kybalová, L., Dějiny odívání– Renaissance. Praha 1999
Kybalová, L., Doba turnýry a secese – Lidové noviny 2006
Máchalová, J. – Dějiny odívání – Móda 20. století. Lidové noviny, 2003
Móda, Sbíрка Kyoto Costume Institute, Z dějin odívání 18.,19., 20. století – Taschen, Slovart 2003
Carlotte Seelingova, Století módy 1900 – 1999, Slovart 2000
Fashion Now 2, Terry Jones, Avril Mair – Taschen 2005
Současní módní návrháři, Terry Jones - Taschen 2006
Francis, Baudot, Móda storočia – Ikar, 2001
Susan Meller – Textile Designes-Two Hundred Years of European and American Patterns
Organized by Motif, Style, Color, Layout, and Period
Literatúra: Lemberg, F.: Textile Conservation. Abbeg Stiftung, Rigisberg 2001
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. I, 1991-2000
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. II, 2001-2005
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. III, 2006-2010
Textilforum - Hannover

Languages necessary to complete the course:

Slovak language, English language, (German language or French language is recommended)

Notes:

Past grade distribution

Total number of evaluated students: 8

A	B	C	D	E	FX
37,5	37,5	12,5	0,0	0,0	12,5

Lecturers: prof. akad. mal. Júlia Sabová, doc. MA Blanka Cepková, doc. MA Mgr. Mária Fulková

Last change: 03.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTT/DaTt.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Presentation of work realized during studies in the additional studio, portfolio or photographic documentation to the teacher of the relevant studio. Consultations with the teacher of the relevant studio during the creation and implementation of the selected individual topic. At least 50% attendance is required for graduation.	
Learning outcomes: The student will familiarize himself with the specific processes and procedures of creation and prepare a separate assignment. In the Textile Creation Studio in the space, the student is familiar with textile materials, with their processing techniques, with the creation and conception of a work for the interior or exterior. In the Clothing Design Studio, the student is familiar with the process of creation and realization of clothing. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. Photographic documentation and a portfolio are part of the output of the semester assignment in all studios of the Department of Textiles.	
Class syllabus: After consultation with the head of the studio, the individual study plan, topic and scope of the semester's work will be determined. In the Clothing Design Studio, the student gets to know the process of clothing creation. He processes the initial inspirations in the clothing design, cutting construction and modelling, prepares technical documentation and then realizes the clothing. Photographic documentation and a portfolio are part of the output of the semester assignment. In the Textile Design Studio, the student becomes familiar with the process of creating textile patterns, interior and clothing accessories, as well as the basics of textile printing. He will process the sources of inspiration in the design proposal and in the subsequent visualization of the product, in the model construction and modeling, he will realize the documentation in the form of a portfolio. The output of the semester assignment is the final product and portfolio. In the Textile Creation Studio in the space, the student gets to know textile materials, their processing techniques, and the creation and conception of a work for the interior or exterior. He processes the initial inspirations into a	

design, proceeds through technical documentation to material tests and then realizes his project. Photographic documentation and portfolio are part of the output of the semester assignment.

Recommended literature:

Obrazová encyklopedie módy. Praha 1973, Lamarová, Herbenová, Kybalová
Kybalová, L., Dějiny odívání– Sraověk. Praha 1998
Kybalová, L., Dějiny odívání – Barok a rokoko. Praha 1998
Kybalová, L., Dějiny odívání– Renaissance. Praha 1999
Kybalová, L., Doba turnýry a secese – Lidové noviny 2006
Máchalová, J. – Dějiny odívání – Móda 20. století. Lidové noviny, 2003
Móda, Sbíрка Kyoto Costume Institute, Z dějin odívání 18.,19., 20. století – Taschen, Slovart 2003
Carlotte Seelingova, Století módy 1900 – 1999, Slovart 2000
Fashion Now 2, Terry Jones, Avril Mair – Taschen 2005
Současní módní návrháři, Terry Jones - Taschen 2006
Francis, Baudot, Móda storočia – Ikar, 2001
Susan Meller – Textile Designes-Two Hundred Years of European and American Patterns
Organized by Motif, Style, Color, Layout, and Period
Literatúra: Lemberg, F.: Textile Conservation. Abbeg Stiftung, Rigisberg 2001
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. I, 1991-2000
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. II, 2001-2005
Miniartextil : 20 anni. 1991-2010. Mostra internazionale di arte contemporanea. III, 2006-2010
Textilforum - Hannover

Languages necessary to complete the course:

Slovak language, English language, (German language or French language is recommended)

Notes:

Past grade distribution

Total number of evaluated students: 6

A	B	C	D	E	FX
33,33	66,67	0,0	0,0	0,0	0,0

Lecturers: prof. akad. mal. Júlia Sabová, doc. MA Blanka Cepková, doc. MA Mgr. Mária Fulková

Last change: 03.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KÚU/DaUu.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Presentation of the project, in front of the entire management team and studio students. The project must be a creative, study response to the assigned semester topic and its intellectual and artistic grasp. A consistent explanation of intentions, presentation of research based on the history of the medium and related media in the history of art form the basis for the rest of the semester. Continuous participation in consultations, individual and team around the round table. Final participation and cooperation in the installation and public defense of the semester's work before the studio commission, discussion are a condition for passing the course. The evaluation of the project has three fundamental criteria: intellectual grasp of the given topic and conscious work with the artistic vocabulary within the medium and technological mastery of the implementation. The evaluation in the scale from A to FX is defined after the discussion during the public defense of the semester papers by the department committee. The evaluation proposal is presented in plenary and is subsequently discussed in a closed session of the commission, which will conclude the amount of the evaluation.	
Learning outcomes: The result of education in the subject is to provide input information about the issues and specifics of the studio, in the form of a specific assignment, which also includes theoretical lectures on the given topic. Skills: being able to grasp the given issue both theoretically and practically. Knowledge: basic knowledge of the medium of the studio. Competences: to work independently programmatically and conceptually when completing an assignment on a given topic.	
Class syllabus: 1. Entering the topic. 2. Familiarization with possibilities and technological procedures. 3. Implementation of models. 4. Realization of the final work.	
Recommended literature:	

Hermann Schadt, Goldschmiedekunst-500jahre Schmuck und Gerät, Arnoldsche 1996, Helen W Drutt , Peter Dorner, Jewlry of our Time, 1995, PhDr. Alena Křížová, Changes in Czech jewelry at the end of the 20th century, Vydavateľstvo Academia 2002, Pedants + Locketts, 500 Bracelets, www.marzee.nl, www.galerie-ra.nl, www.galerie-spektrum.de, www.hanau.de www .klimt02.com

Languages necessary to complete the course:

Slovak language, English language, German language

Notes:

Teaching in the S+M+L_XL - METAL AND JEWELRY ATTELIER is offered in Slovak, German, and English

Past grade distribution

Total number of evaluated students: 8

A	B	C	D	E	FX
75,0	0,0	12,5	0,0	12,5	0,0

Lecturers: prof. akad. arch. Karol Weisslechner, doc. Mgr. art. Patrik Illo, doc. MgA. Daniel Piršič, doc. Mgr. art. Markéta Nováková, ArtD., Mgr. art. Kristýna Španihelová, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KÚU/DaUu.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Presentation of the project, in front of the entire management team and studio students. The project must be a creative, study response to the assigned semester topic and its intellectual and artistic grasp. A consistent explanation of intentions, presentation of research based on the history of the medium and related media in the history of art form the basis for the rest of the semester. Continuous participation in consultations, individual and team around the round table. Final participation and cooperation in the installation and public defense of the semester's work before the studio commission, discussion are a condition for passing the course. The evaluation of the project has three fundamental criteria: intellectual grasp of the given topic and conscious work with the artistic vocabulary within the medium and technological mastery of the implementation. The evaluation in the scale from A to FX is defined after the discussion during the public defense of the semester papers by the department committee. The evaluation proposal is presented in plenary and is subsequently discussed in a closed session of the commission, which will conclude the amount of the evaluation.	
Learning outcomes: The result of education in the given subject is to provide input information about the issues and specifics of the studio, in the form of a specific assignment, which also includes theoretical lectures on the given topic. The result is: Skills: being able to grasp the given issue both theoretically and practically. Knowledge: basic knowledge of the medium of the studio. Competences: to work independently programmatically and conceptually when completing an assignment on a given topic.	
Class syllabus: 1. Entering the topic. 2. Familiarization with possibilities and technological procedures. 3. Implementation of models. 4. Realization of the final work.	
Recommended literature:	

Hermann Schadt, Goldschmiedekunst-500jahre Schmuck und Gerät, Arnoldsche 1996, Helen W Drutt , Peter Dorner, Jewlry of our Time, 1995, PhDr. Alena Křížová, Changes in Czech jewelry at the end of the 20th century, Vydavateľstvo Academia 2002, Pedants + Locketts, 500 Bracelets, www.marzee.nl, www.galerie-ra.nl, www.galerie-spektrum.de, www.hanau.de
www .klimt02.com

Languages necessary to complete the course:

Slovak language, English language, German language

Notes:

Teaching in the S+M+L_XL - METAL AND JEWELRY ATTELIER is offered in Slovak, German, and English

Past grade distribution

Total number of evaluated students: 7

A	B	C	D	E	FX
57,14	14,29	28,57	0,0	0,0	0,0

Lecturers: prof. akad. arch. Karol Weisslechner, doc. Mgr. art. Patrik Illo, doc. MgA. Daniel Piršč, doc. Mgr. art. Markéta Nováková, ArtD., Mgr. art. Kristýna Španihelová, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KÚU/DaUu.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Presentation of the project, in front of the entire management team and studio students. The project must be a creative, study response to the assigned semester topic and its intellectual and artistic grasp. A consistent explanation of intentions, presentation of research based on the history of the medium and related media in the history of art form the basis for the rest of the semester. Continuous participation in consultations, individual and team around the round table. Final participation and cooperation in the installation and public defense of the semester's work before the studio commission, discussion are a condition for passing the course. The evaluation of the project has three fundamental criteria: intellectual grasp of the given topic and conscious work with the artistic vocabulary within the medium and technological mastery of the implementation. The evaluation in the scale from A to FX is defined after the discussion during the public defense of the semester papers by the department committee. The evaluation proposal is presented in plenary and is subsequently discussed in a closed session of the commission, which will conclude the amount of the evaluation.	
Learning outcomes: The learning outcomes in the subject is to provide input information about the issues and specifics of the studio, in the form of a specific assignment, which also includes theoretical lectures on the given topic. Skills: being able to grasp the given issue both theoretically and practically. Knowledge: basic knowledge of the medium of the studio. Competences: to work independently programmatically and conceptually when completing an assignment on a given topic.	
Class syllabus: 1. Entering the topic. 2. Familiarization with possibilities and technological procedures. 3. Implementation of models. 4. Realization of the final work.	
Recommended literature:	

Hermann Schadt, Goldschmiedekunst-500jahre Schmuck und Gerät, Arnoldsche 1996,
Helen W Drutt , Peter Dorner, Jewlry of our Time, 1995, PhDr. Alena Křížová, Proměny
českého šperku na konci 20 století, Vydavatel'stvo Academia 2002, Pedants + Locketts, 500
Bracelets, www.marzee.nl, www.galerie-ra.nl, www.galerie-spektrum.de, www.hanau.de
www.klimt02.com

Languages necessary to complete the course:

Slovak language, English language, German language

Notes:

Teaching in the S+M+L_XL - METAL AND JEWELRY ATTELIER is offered in Slovak,
German, and English

Past grade distribution

Total number of evaluated students: 6

A	B	C	D	E	FX
50,0	16,67	33,33	0,0	0,0	0,0

Lecturers: prof. akad. arch. Karol Weisslechner, doc. Mgr. art. Patrik Illo, doc. MgA. Daniel Piršč,
doc. Mgr. art. Markéta Nováková, ArtD., Mgr. art. Kristýna Španihelová, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KÚU/DaUu.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Personal presentation of the project, in front of the entire management team and studio students. The project must be a creative, study response to the assigned semester topic and its intellectual and artistic grasp. A consistent explanation of intentions, presentation of research based on the history of the medium and related media in the history of art form the basis for the rest of the semester. Continuous participation in consultations, individual and team around the round table. Final participation and cooperation in the installation and public defense of the semester's work before the studio commission, discussion are a condition for passing the course. The evaluation of the project has three fundamental criteria: intellectual grasp of the given topic and conscious work with the artistic vocabulary within the medium and technological mastery of the implementation. The evaluation in the scale from A to FX is defined after the discussion during the public defense of the semester papers by the department committee. The evaluation proposal is presented in plenary and is subsequently discussed in a closed session of the commission, which will conclude the amount of the evaluation.	
Learning outcomes: Skills: being able to grasp the given issue both theoretically and practically. Knowledge: basic knowledge of the medium of the studio. Competences: to work independently programmatically and conceptually when completing an assignment on a given topic.	
Class syllabus: 1. Entering the topic. 2. Familiarization with possibilities and technological procedures. 3. Implementation of models. 4. Realization of the final work.	
Recommended literature: Hermann Schadt, Goldschmiedekunst-500jahre Schmuck und Gerät, Arnoldsche 1996, Helen W Drutt , Peter Dorner, Jewelry of our Time, 1995, PhDr. Alena Křížová, Proměny českého šperku na konci 20 století, Vydavatel'stvo Academia 2002, Pedants + Locketts, 500 Bracelets,	

www.marzee.nl, www.galerie-ra.nl, www.galerie-spektrum.de, www.hanau.de www.klimt02.com

Languages necessary to complete the course:

Slovak language, English language, German language

Notes:

Výučba v ATELIÉRI S+M+L_XL - KOV A ŠPERK sa ponúka v Slovenskom jazyku, Nemeckom Jazyku, Anglickom jazyku

Past grade distribution

Total number of evaluated students: 10

A	B	C	D	E	FX
60,0	10,0	20,0	10,0	0,0	0,0

Lecturers: prof. akad. arch. Karol Weisslechner, doc. MgA. Daniel Piršč, doc. Mgr. art. Patrik Illo, doc. Mgr. art. Markéta Nováková, ArtD., Mgr. art. Kristýna Španihelová, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KVK/DaVk.b4/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: The student completes the course if at the end of the semester he submits the completed semester work in the required scope (the scope of the work is determined at the beginning of the semester and can be continuously adjusted according to the nature and needs of the semester project). At the same time, the student must present and defend the work at the departmental evaluation at the end of the semester. In order to pass the course, the student must complete the planned studio workshops, presentations and actively participate in the installation of the results of semester assignments.	
Learning outcomes: Porozumenie systému a metód práce grafického dizajnéra. Tréning komunikácie v interdisciplinárnom dialógu a schopnosť integrovať grafický dizajn a vizuálnu komunikáciu v rámci vlastného odboru.	
Class syllabus: The student works on visualizing the story. The processing of a book template, one's own invented story, or an authentic experience can be the displayed topic. The visual form of the display is not limited in any way. In the second project (representing the so-called dynamic module), he meets with a real client, or a simulated one in a social space, and works on the topic in a wider collective of a bachelor's degree studio, thematically related to topics ranging from periodical design, through communication, information to packaging design.	
Recommended literature: McCloud, Scott: Making Comics: Storytelling Secrets of Comics, Manga and Graphic Novels, McCloud, Scott: Understanding Comics LONGAUER, Ľ. Modernosť tradície. Bratislava: Slovart 2011. ISBN 978-80-556-0331-5 LONGAUER, Ľ. Vyzliekanie z kroja. Bratislava: Slovart 2013. ISBN 978-80-556-1067-2 kol. autorov. 365 TYPO 1. Paris, Étapes 2015. ISBN 979-10-95254-00-3 kol. autorov. 365 TYPO 2. Paris, Étapes 2016. ISBN 979-10-95254-01-0 BENNETT, A. Design Studies, Theory and Research in Graphic Design. New York: Princeton Architectural Press 2006. ISBN 9781568985978	

BIERUT, M. Seventy-nine Short Essays on Design. New York: Princeton Architectural Press 2007. ISBN 9781568986999
 MAU, B. – LEONARD, J. – THE INSTITUTE WITHOUT BOUNDARIES. Massive Change. London: Phaidon ISBN-13: ISBN-10: 0714844012
 ARMSTRONG, H. Graphic Design Theory. New York: Princeton Architectural Press 2009. ISBN 978-1-56898-772-9
 kol. autorov. WI(E)DZIEĆ. Krakow, Karakter 2011. ISBN 978-83-62376-04-9

Languages necessary to complete the course:

slovak and/or english

Notes:

Past grade distribution

Total number of evaluated students: 16

A	B	C	D	E	FX
37,5	31,25	31,25	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Pavol Bálík, ArtD., doc. Mgr. art. Juraj Blaško, ArtD., Mgr. art. Peter Nosál, prof. akad. mal. Stanislav Stankoci, doc. akad. mal. Pavel Choma, Mgr. MgA. Jan Čumlivski, PhD., doc. Mgr. art. Marcel Benčík, ArtD., doc. Mgr. art. Ján Šicko, ArtD.

Last change: 17.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KVK/DaVk.b5/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: The student completes the course if at the end of the semester he submits the completed semester work in the required scope (the scope of the work is determined at the beginning of the semester and can be continuously adjusted according to the nature and needs of the semester project). At the same time, the student must present and defend the work at the departmental evaluation at the end of the semester. In order to pass the course, the student must complete the planned studio workshops, presentations and actively participate in the installation of the results of semester assignments.	
Learning outcomes: Understanding the system and work methods of a graphic designer. Communication training in interdisciplinary dialogue and the ability to integrate graphic design and visual communication within one's own field.	
Class syllabus: Students work on developing individual visual identity themes, each choosing a narrower theme independently during discussions, it can be real or fictitious. In the second project (representing the so-called dynamic module), he meets with a real client, or a simulated one in a social space, and works on the topic in a wider collective of a bachelor's degree studio, thematically related to topics ranging from periodical design, through communication, information to packaging design.	
Recommended literature: Hyland, A.; King, E.: c/id: Visual Identity and Branding for the Arts; Floch, M., Osselger, P.V.: Visual Identities; Apeloig, P.: The Spiral, the Hand and the Menorah: Museum of Jewish Art and History in Paris - The Visual Identity (Directions) LONGAUER, Ľ. Modernosť tradície. Bratislava: Slovart 2011. ISBN 978-80-556-0331-5 LONGAUER, Ľ. Vyzliekanie z kroja. Bratislava: Slovart 2013. ISBN 978-80-556-1067-2 kol. autorov. 365 TYPO 1. Paris, Étapes 2015. ISBN 979-10-95254-00-3 kol. autorov. 365 TYPO 2. Paris, Étapes 2016. ISBN 979-10-95254-01-0 BENNETT, A. Design Studies, Theory and Research in Graphic Design. New York: Princeton Architectural Press 2006. ISBN 9781568985978	

BIERUT, M. Seventy-nine Short Essays on Design. New York: Princeton Architectural Press 2007. ISBN 9781568986999
 MAU, B. – LEONARD, J. – THE INSTITUTE WITHOUT BOUNDARIES. Massive Change. London: Phaidon ISBN-13: ISBN-10: 0714844012
 ARMSTRONG, H. Graphic Design Theory. New York: Princeton Architectural Press 2009. ISBN 978-1-56898-772-9
 kol. autorov. WI(E)DZIEĆ. Krakow, Karakter 2011. ISBN 978-83-62376-04-9

Languages necessary to complete the course:

slovak and/or english

Notes:

Past grade distribution

Total number of evaluated students: 14

A	B	C	D	E	FX
28,57	35,71	14,29	14,29	7,14	0,0

Lecturers: prof. akad. mal. Stanislav Stankoci, doc. akad. mal. Pavel Choma, doc. Mgr. art. Juraj Blaško, ArtD., Mgr. art. Peter Nosál, doc. Mgr. art. Marcel Benčík, ArtD., doc. Mgr. art. Ján Šicko, ArtD.

Last change: 17.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KVK/DaVk.b6/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: The student completes the course if at the end of the semester he submits the completed semester work in the required scope (the scope of the work is determined at the beginning of the semester and can be continuously adjusted according to the nature and needs of the semester project). At the same time, the student must present and defend the work at the departmental evaluation at the end of the semester. In order to pass the course, the student must complete the planned studio workshops, presentations and actively participate in the installation of the results of semester assignments.	
Learning outcomes: Understanding the system and work methods of a graphic designer. Communication training in interdisciplinary dialogue and the ability to integrate graphic design and visual communication within one's own field.	
Class syllabus: During the semester, the student works on a more widely assigned topic with an emphasis on the independent formulation of a specific design problem (font and text). In the second project (representing the so-called dynamic module), he meets with a real client, or a simulated one in a social space, and works on the topic in a wider collective of a bachelor's degree studio, thematically related to topics ranging from periodical design, through communication, information to packaging design.	
Recommended literature: Squire, Victoria: Getting it Right with Type: The Do's and Don'ts of Typography; Hochuli, Jost: Detail in Typography by Jost Hochuli; Ambrose, Gavin; Harris, Paul: Basics Design: Typography; Lupton, Elen: Thinking with Type: A Critical Guide for Designers, Writers, Editors, and Students LONGAUER, E. Modernost' tradície. Bratislava: Slovart 2011. ISBN 978-80-556-0331-5 LONGAUER, E. Vyzliekanie z kroja. Bratislava: Slovart 2013. ISBN 978-80-556-1067-2 kol. autorov. 365 TYPO 1. Paris, Étapes 2015. ISBN 979-10-95254-00-3 kol. autorov. 365 TYPO 2. Paris, Étapes 2016. ISBN 979-10-95254-01-0	

BENNETT, A. Design Studies, Theory and Research in Graphic Design. New York: Princeton Architectural Press 2006. ISBN 9781568985978
 BIERUT, M. Seventy-nine Short Essays on Design. New York: Princeton Architectural Press 2007. ISBN 9781568986999
 MAU, B. – LEONARD, J. – THE INSTITUTE WITHOUT BOUNDARIES. Massive Change. London: Phaidon ISBN-13: ISBN-10: 0714844012
 ARMSTRONG, H. Graphic Design Theory. New York: Princeton Architectural Press 2009. ISBN 978-1-56898-772-9
 kol. autorov. WI(E)DZIEĆ. Krakow, Karakter 2011. ISBN 978-83-62376-04-9

Languages necessary to complete the course:

slovak and/or english

Notes:

Past grade distribution

Total number of evaluated students: 10

A	B	C	D	E	FX
30,0	30,0	40,0	0,0	0,0	0,0

Lecturers: prof. akad. mal. Stanislav Stankoci, doc. akad. mal. Pavel Choma, Mgr. art. Peter Nosál, doc. Mgr. art. Juraj Blaško, ArtD., doc. Mgr. art. Marcel Benčík, ArtD., doc. Mgr. art. Ján Šicko, ArtD.

Last change: 17.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KVK/DaVk.b7/11	Course title: Additional Studio
Educational activities: Type of activities: Studio Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: The student completes the course if at the end of the semester he submits the completed semester work in the required scope (the scope of the work is determined at the beginning of the semester and can be continuously adjusted according to the nature and needs of the semester project). At the same time, the student must present and defend the work at the departmental evaluation at the end of the semester. In order to pass the course, the student must complete the planned studio workshops, presentations and actively participate in the installation of the results of semester assignments.	
Learning outcomes: Understanding the system and work methods of a graphic designer. Communication training in interdisciplinary dialogue and the ability to integrate graphic design and visual communication within one's own field.	
Class syllabus: During the semester, the student works on a more widely assigned topic with an emphasis on the independent formulation of a specific design problem of the publication. In the second project (representing the so-called dynamic module), he meets with a real client, or a simulated one in a social space, and works on the topic in a wider collective of a bachelor's degree studio, thematically related to topics ranging from periodical design, through communication, information to packaging design.	
Recommended literature: Haslam, Andrew: Book Design; Lupton, Elen: Indie Publishing: How to Design and Produce Your Own Book; Hendel, Richard: On Book Design; Birdsall, Derek: Notes on Book Design LONGAUER, Ľ. Modernosť tradície. Bratislava: Slovart 2011. ISBN 978-80-556-0331-5 LONGAUER, Ľ. Vyzliekanie z kroja. Bratislava: Slovart 2013. ISBN 978-80-556-1067-2 kol. autorov. 365 TYPO 1. Paris, Étapes 2015. ISBN 979-10-95254-00-3 kol. autorov. 365 TYPO 2. Paris, Étapes 2016. ISBN 979-10-95254-01-0 BENNETT, A. Design Studies, Theory and Research in Graphic Design. New York: Princeton Architectural Press 2006. ISBN 9781568985978	

<p>BIERUT, M. Seventy-nine Short Essays on Design. New York: Princeton Architectural Press 2007. ISBN 9781568986999</p> <p>MAU, B. – LEONARD, J. – THE INSTITUTE WITHOUT BOUNDARIES. Massive Change. London: Phaidon ISBN-13: ISBN-10: 0714844012</p> <p>ARMSTRONG, H. Graphic Design Theory. New York: Princeton Architectural Press 2009. ISBN 978-1-56898-772-9</p> <p>kol. autorov. WI(E)DZIEĆ. Krakow, Karakter 2011. ISBN 978-83-62376-04-9</p>					
<p>Languages necessary to complete the course: slovak and/or english</p>					
<p>Notes:</p>					
<p>Past grade distribution Total number of evaluated students: 5</p>					
A	B	C	D	E	FX
20,0	0,0	20,0	20,0	20,0	20,0
<p>Lecturers: prof. akad. mal. Stanislav Stankoci, doc. akad. mal. Pavel Choma, doc. Mgr. art. Juraj Blaško, ArtD., Mgr. art. Peter Nosál, doc. Mgr. art. Marcel Benčík, ArtD., doc. Mgr. art. Ján Šicko, ArtD.</p>					
<p>Last change: 17.11.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Aero.b7/21		Course title: Aerodynamics I.			
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present					
Number of credits: 2					
Recommended semester: 7.					
Educational level: I.					
Prerequisites:					
Course requirements: an exam Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations					
Learning outcomes: Respect for the laws of the material world					
Class syllabus: History of technical creation, groundbreaking inventions, outstanding personalities Shape strength of objects Electric drive of vehicles Important connections of materials Measurement in the designer's work					
Recommended literature: technical manuals, physics textbooks, lectures, Wikipedia					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 18					
A	B	C	D	E	FX
66,67	22,22	11,11	0,0	0,0	0,0
Lecturers: Ing. Tomáš Urík, PhD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Aero.b8/21		Course title: Aerodynamics II.			
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present					
Number of credits: 2					
Recommended semester: 8.					
Educational level: I.					
Prerequisites: KD/Aero.b7/21 - Aerodynamics I.					
Course requirements: An exam Attendance at classes at least 75 = unless the teacher specifies otherwise in terms of the study regulations					
Learning outcomes: Respect for the laws of the material world					
Class syllabus: Methodology of technical creation Basic terms from thermomechanics Basics of light technology and optics The most used materials					
Recommended literature: technical manuals, physics textbooks, lectures, Wikipedia					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 16					
A	B	C	D	E	FX
50,0	37,5	12,5	0,0	0,0	0,0
Lecturers: Ing. Tomáš Urík, PhD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/BaPr.b8/22	Course title: Bachelor's Thesis (consultation, formulation)
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 8.	
Educational level: I.	
Prerequisites: (KD/AtJo.b6/19 - Studio of Experimental Design or KD/AtDe.b6/18 - Studio of Interior Design or KD/LAHP.b6/17 - Lab: Studio led by a visiting professor - 1st level or KD/AtCh.b6/11 - Studio Industrial Design or KD/AtKl.b6/11 - Studio of Transport Design) and (KD/AtCh.b7/11 - Studio Industrial Design or KD/AtJo.b7/19 - Studio of Experimental Design or KD/AtDe.b7/18 - Studio of Interior Design or KD/LAHP.b7/17 - Lab: Studio led by a visiting professor - 1st level or KD/AtKl.b7/11 - Studio of Transport Design)	
Course requirements: Attendance at least 85% of classes, unless the teacher specifies otherwise in terms of study.	
Learning outcomes: The student completes the bachelor's degree with the bachelor's thesis, acquires knowledge that is supplemented by external experts with an emphasis on professionalization in the field of industrial design. By completing the bachelor's degree, the student acquires knowledge for individual design creation and at the same time is able to work in a corporate environment as a member of the development team. In his bachelor thesis, he applies all knowledge and skills in building functional models on a 1:1 scale, or other scales depending on the nature of the assignment, and documents knowledge of how to process drawing documentation and outputs in the form of visualizations.	
Class syllabus: A bachelor's thesis that compresses the acquired knowledge and skills in the form of a scale model or within the nature of the assignment, possibly functional in the final material, drawing documentation and visualizations. The topics are entered in such a way as to profile the direction of the student. During the entire process, external experts are invited to consult the development of the bachelor's thesis together with the teachers.	
Recommended literature: Depending on the topic and in coordination with specialist subjects in the field of theory and history of design.	
Languages necessary to complete the course: Slovak language and English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová					
Last change: 17.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: CV/Zmpc.b1-b7/11		Course title: Basics of Computer Modelling I.			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 1., 3., 5., 7.					
Educational level: I.					
Prerequisites:					
Antirequisites: CV/Zmpc.b1/08 or CV/Zmpu.b3/07					
Course requirements: Completing all assignments and submitting final project					
Learning outcomes: Overview of basic modeling in 3D programs and capability to create a 3D model individually on a given assignment. Creation of basic 3D visualizations from 3D programs.					
Class syllabus: Basics of Computer Modeling I is aimed at basic familiarization of students with 3D modeling in various software so that they are able to create simple and more complex 3D models, compositions and visualizations.					
Recommended literature: Study resources for the course available online though MS Teams platform in the course group. are available in PDF files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from Pixel magazine, plus current manuals for specific models. These are updated each semester according to specific given assignments. Additional auxiliary study materials and online courses are available at www.rhino3d.com					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 281					
A	B	C	D	E	FX
93,59	6,41	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Žofia Babčanová, ArtD.					
Last change: 06.12.2022					

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: CV/Zpmc.b2-b8/11		Course title: Basics of Computer Modelling II.			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 2., 4., 6., 8.					
Educational level: I.					
Prerequisites: CV/Zmpc.b1-b7/11 - Basics of Computer Modelling I.					
Antirequisites: CV/Zmpc.b2/08 or CV/Zmpu.b4/07					
Course requirements: Completing all assignments and submitting final project					
Learning outcomes: Advanced modeling in 3D programs and capability to create a 3D model individually on a given assignment. Creation of basic 3D visualizations from 3D programs. Finalization of virtual models and scenes in various software systems and plugins for 3D modeling.					
Class syllabus: Creating simple and more complex 3D models, Algorithmization of procedures and problem solving in the construction of 3D models. Virtualization tools. Finalization of virtual models and scenes, rendering applications and specialized plugins.					
Recommended literature: Study resources for the course available online through MS Teams platform in the course group. are available in PDF files on computers in classroom D102. There are licensed training texts in PDF files for rhino3d 1, 2, 3, 4, 5, 6 and a course from Pixel magazine, plus current manuals for specific models. These are updated each semester according to specific given assignments. Additional auxiliary study materials and online courses are available at www.rhino3d.com					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 210					
A	B	C	D	E	FX
92,38	7,62	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Žofia Babčanová, ArtD.					

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Zako.b5/11	Course title: Basics of Construction I.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Antirequisites: KD/Zako.b3/09 and KD/Zako.b4/09	
Course requirements: The condition for passing the subject and for granting credits is the submission of a final thesis that meets the assignment conditions.	
Learning outcomes: Students will gain general knowledge of the construction of technical equipment, standard connections, transmissions and drawing of technical drawings that they will encounter in design practice.	
Class syllabus: Introduction. Solving simple logical problems - physics in a popular way - finding out the general outlook of students in exact sciences, Meaning of the subject, overview of the curriculum Basics of physics, explanation of basic concepts using examples - mechanics (mass, density, volume, force, moment, acceleration, gravity, friction, tensile force, compressive force, bending, tension, deformation, strength, stiffness, toughness, fragility, electromagnetism, flow profile, underpressure, overpressure,...) Basics of mechanics of solids and fluids - comparison with practice Technical drawing, drawings, dimensioning, principles Engineering tables and catalogs - Standards Conclusion: Final exam.	
Recommended literature: Teória mechanizmov a časti strojov, Príroda, Bratislava 1991 Jaroslav Kletečka a Petr Fořt, Technické kreslení, Computer Press, 2012	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 142					
A	B	C	D	E	FX
98,59	0,0	0,0	0,0	0,0	1,41
Lecturers: Ing. Tomáš Urík, PhD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Zako.b6/11	Course title: Basics of Construction II.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 6.	
Educational level: I.	
Prerequisites: KD/Zako.b5/11 - Basics of Construction I.	
Antirequisites: KD/Zako.b5/09 and KD/Zako.b6/09	
Course requirements: The condition for passing the subject and for granting credits is the passing of a final written and then an oral exam with proof of acquired knowledge. In the case of studying abroad, submission of a final thesis that meets the assignment conditions.	
Learning outcomes: Students will gain general knowledge from the construction of technical equipment, standard connections, transmissions and drawing technical drawings, which they will encounter in design practice.	
Class syllabus: Introduction. Repetition of knowledge from the previous semester. Demountable connections, non-demountable connections, drives, transmissions, energy accumulators Machine parts and mechanisms Designer - Constructor - Technologist - examples of cooperation, benefits of cooperation An example of cooperation between a designer and a constructor on specific student projects. Thinking of a designer when solving a problem and analyzing selected student projects Demonstration of strength calculation using FEM, verification of results on a real product Conclusion: Final exam.	
Recommended literature: Teória mechanizmov a časti strojov, Príroda, Bratislava 1991	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 146					
A	B	C	D	E	FX
97,26	0,68	1,37	0,0	0,0	0,68
Lecturers: Ing. Tomáš Urík, PhD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Zako.b7/21	Course title: Basics of Construction III.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: The condition for passing the subject and for granting credits is the submission of a final thesis that meets the assignment conditions.	
Learning outcomes: Students will gain general knowledge of the construction of technical equipment, standard connections, transmissions and drawing of technical drawings that they will encounter in design practice.	
Class syllabus: Introduction. Solving simple logical problems - physics in a popular way - finding out the general outlook of students in exact sciences, Meaning of the subject, overview of the curriculum Basics of physics, explanation of basic concepts using examples - mechanics (mass, density, volume, force, moment, acceleration, gravity, friction, tensile force, compressive force, bending, tension, deformation, strength, stiffness, toughness, fragility, electromagnetism, flow profile, underpressure, overpressure,...) Basics of mechanics of solids and fluids - comparison with practice Technical drawing, drawings, dimensioning, principles Engineering tables and catalogs - Standards Conclusion: Final exam.	
Recommended literature: Teória mechanizmov a časti strojov, Príroda, Bratislava 1991 Jaroslav Kletečka a Petr Fořt, Technické kreslení, Computer Press, 2012	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 13					
A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Ing. Tomáš Urík, PhD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Zako.b8/21	Course title: Basics of Construction IV.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 8.	
Educational level: I.	
Prerequisites: KD/Zako.b7/21 - Basics of Construction III.	
Antirequisites: KD/Zako.b5/09 and KD/Zako.b6/09	
Course requirements: The condition for passing the subject and for granting credits is the passing of a final written and then an oral exam with proof of acquired knowledge. In the case of studying abroad, submission of a final thesis that meets the assignment conditions.	
Learning outcomes: Students will gain general knowledge from the construction of technical equipment, standard connections, transmissions and drawing technical drawings, which they will encounter in design practice.	
Class syllabus: Introduction. Repetition of knowledge from the previous semester. Demountable connections, non-demountable connections, drives, transmissions, energy accumulators Machine parts and mechanisms Designer - Constructor - Technologist - examples of cooperation, benefits of cooperation An example of cooperation between a designer and a constructor on specific student projects. Thinking of a designer when solving a problem and analyzing selected student projects Demonstration of strength calculation using FEM, verification of results on a real product Conclusion: Final exam.	
Recommended literature: Teória mechanizmov a časti strojov, Príroda, Bratislava 1991	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 12					
A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Ing. Tomáš Urík, PhD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Zdit.b1/11	Course title: Basics of Design Creation I.
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present	
Number of credits: 3	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: In the subject, students complete analog drawing training, which is the basis for modeling in the summer semester. Emphasis is placed on the subject, recording drawing, its stylization and abstraction that can be used later in designing. The course is intended to support the individual knowledge and abilities of individual students and to develop their individual way of drawing that can be used in design work. Continuously during the semester, students draw directly in the studio, they also present drawings individually, there are joint debates and consultations about drawing. Part of the subject is also familiarization with technologies, technological workplaces and their professionals. This acquired knowledge is later used when working in the summer semester. A condition for successful completion of the course is presentation in the form of an exhibition of works at the end of the semester. Scale of assessment (preliminary/final): 30/70 percent	
Learning outcomes: By completing the course, students will improve their subject drawing, the emphasis is placed on the individual's individuality, abilities and current skills. By developing the skills of classical hand drawing, subsequent imagination and computer modeling are also visibly improved.	
Class syllabus: The course introduces students to the specifics of the subject drawing and its importance in the designer's work. It is closely related to the summer semester and work on three-dimensional models. Topics are entered individually with the possibility of self-reflection, drawing is done together in the studio but also individually, joint and individual consultations take place.	
Recommended literature: According to individual tasks.	
Languages necessary to complete the course: Slovak, Czech, English language	
Notes:	

Past grade distribution					
Total number of evaluated students: 247					
A	B	C	D	E	FX
48,18	39,68	6,07	2,83	0,81	2,43
Lecturers: akad. soch. Václav Kautman					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Zdit.b2/11	Course title: Basics of Design Creation II.
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present	
Number of credits: 3	
Recommended semester: 2.	
Educational level: I.	
Prerequisites: KD/Zdit.b1/11 - Basics of Design Creation I.	
Course requirements: Based on the drawing training from the first semester, students model shape studies during which they complete classic technologies such as working with metal (structures), modeling with clay, clay, work with plaster, molding, separating, laminating, grinding, sealing, surface treatments and others technologies, or depending on the assignment, they will learn other materials and technologies such as vacuuming, working with plastics, 3D milling, etc. A condition for successful completion of the course is presentation in the form of a work exhibition at the end of the semester. Scale of assessment (preliminary/final): 30/70 percent	
Learning outcomes: By completing the subject, students will improve the classic technologies of modeling, forming, separating, laminating, grinding, sealing and surface treatment of models. They will learn to understand and build a shape from a drawing to a three-dimensional model. They each work on an individual topic, while learning from each other and from each other. While working, they will also get to know individual workshops, technologies and workshop workers.	
Class syllabus: The course introduces students to the specifics of classic analog design technologies and procedures, taking into account the knowledge and skills of individual students acquired in the previous period. Its task is to develop and balance knowledge of classic technologies and procedures and to prepare students for work in studios. The topics are entered individually with the possibility of self-reflection, so that everyone goes through the individual work and technological procedures and processes manually. Emphasis is also placed on work habits and cooperation in solving individual problems. The result is conditioned by the presentation of the work at the end of the semester.	
Recommended literature: According to individual tasks.	
Languages necessary to complete the course: Slovak, Czech, English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 219					
A	B	C	D	E	FX
61,19	29,22	7,76	0,46	0,91	0,46
Lecturers: akad. soch. Václav Kautman					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Zmmv.b57/22	Course title: Basics of Management and Marketing for Artists I.
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: active participation of a min. 75% unless the teacher determines otherwise in accordance with the study regulations.	
Learning outcomes: Knowledge and understanding of the given topic, ability to react independently to situations related to the artist's or curator's practice.	
Class syllabus: 1. Introduction to project management 2. Different models of organizations: state contributory, non-profit sector, galleries, cultural centers, art residencies, magazines + guest 3. Profile focus of organisations and projects 4. Vision, mission, goals, project definition 5. Fundraising models and principles 6. Funding and resources - an introduction to domestic and foreign programmes, crowdfunding 7. Project budget and timeline, ecological aspects in programme design 8. Preparation of portfolio and CV, structure and analysis of website (artists, galleries, institutions, festivals, fairs, magazines...) 9. PR, press release, communication with media, social networks 10. Excursion to Bratislava galleries with interviews with stakeholders 11. excursion to non-profit and artist run spaces in Vienna with an interview with stakeholders 12. Joint evaluation of the programme	
Recommended literature:	
Languages necessary to complete the course: Slovak	
Notes: Maximum 15 students	

Past grade distribution					
Total number of evaluated students: 147					
A	B	C	D	E	FX
73,47	19,73	5,44	1,36	0,0	0,0
Lecturers: Mgr. Mgr. Lýdia Pribišová, PhD.					
Last change: 10.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Zmmv.b68/22	Course title: Basics of Management and Marketing for Artists II.
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites: KTDU/Zmmv.b57/22 - Basics of Management and Marketing for Artists I.	
Course requirements: active participation of a min. 75% unless the teacher determines otherwise in accordance with the study regulations.	
Learning outcomes: Knowledge and understanding of the given topic, ability to react independently to situations related to the artist's or curator's practice.	
Class syllabus: 1. Introduction to project management, summary of knowledge from the previous semester 2. Case studies: management of a non-profit gallery / artist run space 3. Excursion - non profit gallery / artist run space in Bratislava, debate with stakeholders 4. Case studies: management of a commercial gallery, interview with gallery owner(s) 5. Case studies: festival management + guest 6. Case studies: management of art magazine publishing 7. Case studies: management of the ECOC Trenčín 2026 + guest 8. Case studies: cultural centre management + guest 9. Case studies: cultural policy in the city of Bratislava + guest 10. Case studies: cultural policy in the Ministry of Culture and Culture of Bratislava + guest 11. Audience project proposals, presentation, feedback 12. Audience project proposals, presentation, feedback and joint evaluation of the programme	
Recommended literature:	
Languages necessary to complete the course: Slovak	
Notes: Maximum 15 students	

Past grade distribution					
Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. Mgr. Lýdia Pribišová, PhD.					
Last change: 10.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Zmdi.b57/21	Course title: Basics of Marketing for Designers I.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: Knowledge and orientation in the given issue.	
Class syllabus: 1. Introduction to Project Management 2. Mission statement / vision 3. Project goals, measurable success criteria 4. Target groups and possible ways of addressing them 5. Fund raising 1. / sponsoring and patronage/ 6. Fund raising 2. / governmental and non-governmental programs/ 7. Legal context of obtaining financial resources 8. Project budget 9. Time schedule of the project 10. Content description of the project 11. Art market 12. Self Promotion / presentation of the artist, preparation of CV, portfolio, website, catalog, etc.	
Recommended literature: The published literature does not sufficiently reflect the specific field of visual arts, therefore, regular participation in lectures is necessary to pass the subject.	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 133					
A	B	C	D	E	FX
70,68	21,8	6,02	1,5	0,0	0,0
Lecturers: Mgr. Juraj Čarný					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Zmdi.b68/21	Course title: Basics of Marketing for Designers II.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites: KTDU/Zmdi.b57/21 - Basics of Marketing for Designers I.	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: Knowledge and orientation in the given issue.	
Class syllabus: 1. Presentation of projects developed in the 1st part of the subject 2. Critical analysis of projects + evaluation of potential 3. Individual consultations 4. Evaluation of the stage of development of projects, setting of timetables and realistic goals 5. Fund raising 3. 6. Fund raising 4. 7. Self promotion and PR 2. 8. Communication in the team 9. Individual consultations 10. Individual consultations 11. Presentation of projects 12. Presentation of projects	
Recommended literature: The published literature does not sufficiently reflect the specific field of visual arts, therefore, regular participation in lectures is necessary to pass the subject.	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 46					
A	B	C	D	E	FX
63,04	4,35	10,87	21,74	0,0	0,0
Lecturers: Mgr. Juraj Čarný					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KK/Zmtf.b3/11	Course title: Basics of Painting /Colour Theory I.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 3.	
Educational level: I., II.	
Prerequisites:	
Course requirements: Participation in exercises min. 75%, completion of semester assignments at the required level. Scale of assessment (preliminary/final): The aim of the mid-term evaluation is to mobilize increased efforts in the second half of the semester so that the most important final evaluation ends to mutual satisfaction.	
Learning outcomes: Elementary school of painting means basic craft mastery of realistic painting according to the model, gradual familiarization with basic painting techniques such as watercolor, tempera, acrylic. Samples of the so-called painting Old Master on various background colors with colored or white underpainting and glazes. I developed the technology using contemporary materials, so students will be able to use this "old master" technique for their own contemporary creations. Getting to know the effect of colors, the possibilities of mixing and the basic use of colors according to their quality. The "Zorn palette" method is successfully implemented	
Class syllabus: Still life and portrait painting using various painting techniques and approaches. The basic requirement is mastering the construction of a picture, working with a brush, gradually gaining painting "self-confidence". The use of the most realistic colors is required. The "Zorn palette" technique is successfully implemented	
Recommended literature: Barry Schwabsky: Vitamin P: New Perspectives in Painting Slánský Bohuslav: Techniky malby I/II, Praha 1953-1956.	
Languages necessary to complete the course: English	
Notes: Anders Leonard Zorn (18 February 1860 – 22 August 1920) is a well-known Swedish portraitist. His "palette" consisting of four colors is known.	

Past grade distribution					
Total number of evaluated students: 206					
A	B	C	D	E	FX
54,85	31,07	9,22	0,97	0,0	3,88
Lecturers: doc. akad. mal. Stanislav Bubán					
Last change: 19.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KK/Zmtf.b4/11		Course title: Basics of Painting /Colour Theory II.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 4.					
Educational level: I., II.					
Prerequisites:					
Course requirements: Participation in exercises min. 75%, completion of semester assignments at the required level. Scale of assessment (preliminary/final): The aim of the mid-term evaluation is to mobilize increased efforts in the second half of the semester so that the final evaluation results in mutual satisfaction.					
Learning outcomes: Elementary school of painting means basic craft mastery of realistic painting according to the model, gradual familiarization with basic painting techniques such as watercolor, tempera, acrylic. Samples of the so-called painting old master's on various background colors with colored or white underpainting and glazes. I developed the technology from contemporary materials, so students will be able to use this "old master" technique for their own contemporary creations. The "Zorn palette" method is successfully implemented. Getting to know the effect of colors, the possibilities of mixing and the basic use of colors according to their quality.					
Class syllabus:					
Recommended literature: Barry Schwabsky: Vitamin P: New Perspectives in Painting Slánský Bohuslav: Painting Techniques I/II, Prague 1953-1956.					
Languages necessary to complete the course: English					
Notes:					
Past grade distribution Total number of evaluated students: 178					
A	B	C	D	E	FX
73,6	20,22	3,37	1,12	0,56	1,12
Lecturers: doc. akad. mal. Stanislav Bubán					

Last change: 19.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KF/Záfo.b35/12	Course title: Basics of Photography I.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 3., 5.	
Educational level: I., II.	
Prerequisites:	
Recommended prerequisites: none	
Course requirements: To pass the course, the student must complete 85% of exercises and theoretical lectures. For evaluation, he is obliged to submit outputs from the technical and free assignment, which have been continuously consulted and meet an acceptable technical and artistic level. Scale of assessment (preliminary/final): For the final evaluation, the student submits practical assignments in full. The technical and artistic processing of the given topics is evaluated.	
Learning outcomes: The subject should prepare the student to work with the photographic medium, which is an integral part of every field. It conveys to him the basic technological procedures applied in photographic practice. The student will gain an overview of trends in contemporary art, world and domestic photography.	
Class syllabus: In the subject, students gradually become familiar with the basic principles of photography/aperture and depth of field/exposure time/ISO sensitivity/focal length of lenses/accessories used in photographic practice. The exercises are focused on appropriate lighting and exposure of the object, portrait and one freely chosen topic, according to the focus of the home field of study. Students are introduced to trends in contemporary art, world and domestic photography in the form of presentations.	
Recommended literature: O fotografické kompozici, Jiří Jeníček , Orbis, 1960; Digitální fotografie, Alex May, SLOVART, 2002; Miroslav Myška-Světlo a osvětlení v digitální fotografii, Computer press, Brno 2008; F.Hunter,P. Fuqua- Light Science and Magic, Focal Press 1990; L.Frost-Kreativní fotografie od A do Z, Computer press, Brno 2003; The film photography handbook, Chris Marquardt, Monika Andrae, Rocky Nook, 2019; Fotolexikon, György Morvay, Alfa, 1988;	

P.Velkoborský., P. Vermouzek-Exponometrie v analogové a digitální fotografii, Computer press, 2006;
Photography Calling!, Steidl 2011;
Škola fotografovania ČB fotografia, Richard Olsenius National Geographic, slovat 2005

Languages necessary to complete the course:

Slovak

Notes:

Past grade distribution

Total number of evaluated students: 132

A	B	C	D	E	FX
59,85	32,58	3,03	0,76	0,0	3,79

Lecturers: Mgr. art. Jana Ilková, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KF/Záfo.b46/12	Course title: Basics of Photography II.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 4., 6.	
Educational level: I., II.	
Prerequisites:	
Course requirements: To pass the course, the student must complete 85% of exercises and theoretical lectures. For evaluation, he is obliged to submit outputs from the technical and free assignment, which have been continuously consulted and meet an acceptable technical and artistic level. Scale of assessment (preliminary/final): For the final evaluation, the student submits practical assignments in full. The technical and artistic processing of the given topics is evaluated.	
Learning outcomes: The subject should prepare the student to work with the photographic medium, which is an integral part of every field. It conveys to him extended technological procedures applied in photographic practice. The student will gain an overview of trends and happenings in contemporary, global and domestic photography.	
Class syllabus: In the course, students will become familiar with the expanded possibilities of using technology in photographic practice. The exercises of the subject will be carried out in the interior / exterior / studio where they will learn to properly expose the motifs of portrait, still life, architecture, landscape; from detail to whole. Choice of subject processing technology: analog/digital is optional. Students are introduced to trends in contemporary art, world and domestic photography in the form of presentations.	
Recommended literature: Susan Sontagová, O fotografii, Paseka 2002; Roland Barthes, Svetlá komora, Archa 1994; F.Hunter/P. Fuqua- Light Science and Magic, Focal Press 1990; L.Frost-Kreativní fotografie od A do Z, Computer press, Brno 2003; Miroslav Myška-Světlo a osvětlení v digitální fotografii, Computer press, Brno 2008; P.Velkoborský., P. Vermouzek-Exponometrie v analogové a digitální fotografii, Computer press, Brno 2006; Externí blesk : jedno světlo pro všechny typy fotografií, John Denton, Adam Duckworth, Press, 2012;	

Profesionální retušování portrétů ve Photoshopu / Autor Scott Kelby, Computer Press, 2011;
Fotografie & světlo : naučte se techniky fotografického svícení / Autor Fill Hunter, Steven Biver,
Paul Fuqua, Zoner Press, 2007;
Andreas Feininger, Groesse Fotolehre, HEYNE, 2001;
Sprievodca digitálneho fotografa, Tom Ang, Euromedia 2004

Languages necessary to complete the course:

Slovak

Notes:

Past grade distribution

Total number of evaluated students: 106

A	B	C	D	E	FX
59,43	27,36	7,55	0,94	0,0	4,72

Lecturers: Mgr. art. Jana Ilková, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/Bina.b57/21	Course title: Bioart and Nature art I.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Completion of the introductory lectures, participation in the block teaching - workshop, artistic creation in the workshop. Participation in events is an absolute prerequisite; assessment is dependent on the conceptual and artistic quality of the visual output - the work.	
Learning outcomes: The learning outcomes are familiarization with the concepts of "bioart" and "nature art", the acquisition of theoretical knowledge in these fields, practical artistic creation in the field - nature with minimalist, ephemeral elements in the intentions of image/object/installation/performance and their photo- and video documentation. The most prominent outcome is the testing of an improvisational position of visual art that responds to the site (site specific) and manipulates to minimize the input and maximize the idea/concept. This position of making aims to oxygenate the student's making and thinking in their preferred medium of creation	
Class syllabus: The semester course starts with two introductory lectures on the art movements of bioart and nature art, which focus on the definition of terms, the art-historical context, examples and recommended literature. Instruction continues with a five-day workshop based on 1. acquiring knowledge of the site, 2. developing a concept for the work, 3. consultation, 4. realization, 5. documentation, 6. presentation of the work, and 7 professional discussion of the resulting work.	
Recommended literature: Eduardo Kac: Telepresence and Bioart, The University of Michigan Press, 2005, ISBN: 0-472-09810-1, Robert Mitchell: Bioart and the vitality of media, The University of Washington Press, 2010, ISBN: 978-2-2-295-99007-1 Eduardo Kac (editor): Signs of Life, The MIT Press, Cambridge, Massachusetts, London, England, 2009, ISBN: 978-0-262-11293-2 William Mayers: Bio Art, Thames and Hudson, New York, 2015, ISBN: 978-0-500-23932-2 George Gessert: A history of Art involving DNA. In LifeScience (Ars Electronica 1999), edited by Gerfried Stocker and Christine Schöpf, New York, Springer, 1999. Natalie Jeremijenko and Eugene Thacker: Creative Biotechnology: A Users Manual. New York: Locus+, 2004 Mitchell W. What Do Pictures Want? The Lives and Loves of Images. Chicago: University of Chicago Press, 2005.	

Rosalind E. Krauss: Reinventing the Medium, Critical inquiry 25, no. 2, 1999 Martina Ivičič: Bioarty, Enter No. 16/IV/2013, Košice, ISSN: 1338-1946 Erőss István: Természettudomány, 2011, ISBN 978-963-08-1305-1 Naphimnusz, Nemzetközi Velencei-tavi symposion 2006-2013, Symposion Alapítvány, Budapest, 2013, ISBN 978-963-08-8434-1

Languages necessary to complete the course:

Slovak language

Notes:

Past grade distribution

Total number of evaluated students: 17

A	B	C	D	E	FX
76,47	11,76	11,76	0,0	0,0	0,0

Lecturers: Mgr. art. Gabriel Gyenes, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/Bina.b68/21	Course title: Bioart and Nature art II.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites:	
Course requirements: Completion of introductory lectures, participation in block teaching - workshop, creative work at the workshop. Participation in the events is an absolute condition, the evaluation depends on the conceptual and artistic quality of the visual output - the work.	
Learning outcomes: The results of the education are familiarization with the terms "bioart" and "nature art", the acquisition of theoretical knowledge in these fields, practical artistic creation in the field - nature with minimalistic, ephemeral elements in the intentions of the image/object/installation/performance and their photo and video documentation . The main result is trying out the improvisational position of visual art, which responds to the given place (site specific) and handles with the aim of minimizing the input and maximizing the idea/concept. This position of creation aims to oxygenate the creation and thinking of the student in his preferred medium of creation.	
Class syllabus: Semester teaching begins with two introductory lectures on the artistic directions of bioart and nature art, which are focused on the definition of terms, art-historical context, examples and recommended literature. The teaching continues with a five-day workshop, based on 1. acquiring knowledge of the given place, 2. creating the concept of the work, 3. consultation, 4. implementation, 5. documentation, 6. presentation of the work, 7. professional discussion about the created work.	
Recommended literature: Eduardo Kac: Telepresence and Bioart, The University of Michigan Press, 2005, ISBN: 0-472-09810-1, Robert Mitchell: Bioart and the vitality of media, The University of Washington Press, 2010, ISBN: 978-2-295-99007-1 Eduardo Kac (editor): Signs of Life, The MIT Press, Cambridge, Massachusetts, London, England, 2009, ISBN: 978-0-262-11293-2 William Mayers: Bio Art, Thames and Hudson, New York, 2015, ISBN: 978-0-500-23932-2	

George Gessert: A history of Art involving DNA. In LifeScience (Ars Electronica 1999), edited by Gerfried Stocker and Christine Schöpf, New York, Springer, 1999.
 Natalie Jeremijenko and Eugene Thacker: Creative Biotechnology: A Users Manual. New York: Locus+, 2004
 Mitchell W.J. Thomas: What Do Pictures Want? The Lives and Loves of Images. Chicago: University of Chicago Press, 2005.
 Rosalind E. Krauss: Reinventing the Medium, Critical inquiry 25, no. 2, 1999
 Martina Ivičič: Bioarty, Enter No. 16/IV/2013, Košice, ISSN: 1338-1946
 Eröss István: Természetművészté, 2011, ISBN 978-963-08-1305-1
 Naphimnusz, International Velencei-tavi symposium 2006-2013, Symposion Alapítvány, Budapest, 2013, ISBN 978-963-08-8434-1

Languages necessary to complete the course:

Slovak language

Notes:

Past grade distribution

Total number of evaluated students: 10

A	B	C	D	E	FX
80,0	0,0	10,0	0,0	0,0	10,0

Lecturers: Mgr. art. Gabriel Gyenes, ArtD.

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Vldr.b35/22		Course title: Characteristics of wood			
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 3					
Recommended semester: 3., 5.					
Educational level: I.					
Prerequisites:					
Course requirements: Completion of a written examination or semester work. Scale of assessment (preliminary/final): final					
Learning outcomes: Acquiring basic knowledge about deciduous and coniferous trees growing in Europe. An overview of the positive and negative properties of wood as an input material in the production of furniture.					
Class syllabus: The subject of wood properties will provide students with a basic overview of the macroscopic and microscopic features of coniferous and deciduous trees growing in Europe. It foregrounds the basic physical properties of wood such as wood density and moisture, swelling or drying of wood and their subsequent effect on wood quality. It also focuses on wood defects, such as lumps, cracks, defects in the shape of the trunk, which have an undesirable effect on the furniture production process, but at the same time, under certain conditions, can be used as added value.					
Recommended literature: ČUNDERLÍK, I. 2009. Štruktúra dreva. Zvolen : TU vo Zvolene, 2009. 135 s. ISBN 978-80-228-2061-5. POŽGAJ, A. - CHOVANEC, D. – KURJATKO, S. – BABIAK, M. 1993. Štruktúra a vlastnosti dreva. Bratislava : Príroda, 1993. 488 s. ISBN 80-07-00960-4					
Languages necessary to complete the course: Slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Ing. Eduard Herber
Last change: 08.12.2022
Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KF/Psob.b1-7/16	Course title: Computer picture processing (Photoshop)
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 1., 3., 5.	
Educational level: I.	
Prerequisites:	
Course requirements: - active participation (the subject is taught in the form of an intensive workshop) - mastering assigned tasks	
Learning outcomes: The student will acquire basic knowledge and skills in working with bitmap graphics with a focus on practical usability in artistic creation. The teaching takes place in the environment of the Adobe Photoshop CS6 graphics program.	
Class syllabus: 345 / 5 000 Výsledky prekladov — theoretical introduction to working with bitmap graphics — user environment and workflow of Photoshop — setting and managing colors — work with layers — typography — photo/scan processing and editing techniques — coloring, photomontage, basic retouching, digital drawing / painting — preparation of documents for various printing and imaging technologies	
Recommended literature: — Adobe Photoshop CS6 user manual (http://help.adobe.com/archive/en/photoshop/cs6/photoshop_reference.pdf) — http://tv.adobe.com/show/learn-photoshop-cs6/ — various tutorials on the web for working with Photoshop	
Languages necessary to complete the course: SK, ENG	
Notes:	

The course capacity is limited to 20 students (two groups of 10 each). The subject is offered only in the winter semester.

Past grade distribution

Total number of evaluated students: 103

A	B	C	D	E	FX
88,35	2,91	4,85	0,0	0,0	3,88

Lecturers: Mgr. art. Zuzana Pustaiová, ArtD.

Last change: 21.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/KsNa.b35/22	Course title: Construction Joints For Furniture
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 3., 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Completion of a written examination or semester work.	
Learning outcomes: Acquiring knowledge about furniture structural joints.	
Class syllabus: The subject presents the basis for structural construction of furniture. The area of structural joints is complex, as it does not matter what structural joint we use in the production of furniture. The structural joint is also a critical point from the point of view of strength, safety, stability and durability of the furniture. The subject "Construction joints for furniture" guides students through the issue of structural joints in relation to the chosen type of wood-based material.	
Recommended literature: 1. JOŠČÁK, P. a kol. 2014. Konštrukcia nábytku z dreva a drevených materiálov. 1. vyd. Zvolen : TUZVO, 2014. 357 s. ISBN 978-80-228-2464-4. 2. JOŠČÁK, P. – GAFF, M. – LANGOVÁ, N. 2011. Nábytkové konštrukčné spoje. Zvolen : TU vo Zvolene, 2011. 164 s. ISBN 978-80-228-2255-8. 3. KOTRADYOVÁ, V. a kol. 2009. Dizajn nábytku. Bratislava : STU v Bratislave, 2009. 284 s. ISBN 978-80-227-3006-8. 4. JOSTEN, E. – REICHE, T. – WITTCHEM, B. 2011. Truhlárské konstrukce : spoje, povrchové úpravy dřeva, konstrukce. Praha : Grada Publishing, 2011. 288 s. ISBN 978-80-247-2960-2. 5. NUTSCH, W. 2006. Konštrukce v interiéru : Vnitřní dveře, dřevěná obložení, vestavěné skříně. 1. vyd. Praha : Grada Publishing, 2006. 448 s. ISBN 80-247-1276-8. 6. NUTSCH, W. 2012. Konštrukce nabytku : Nábytek a zabudované skříně. 2. prepracované vydanie Praha : Grada Publishing, 2012. 408s. ISBN 978-80-247-4244-1. 7. HALABALA, J. 1969. Výroba nábytku : tvorba a konstrukce. 3. vyd. Praha : SNTL, 1969. 317 s.	
Languages necessary to complete the course: Slovak language	

Notes:					
Past grade distribution					
Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Ing. Eduard Herber					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

STATE EXAM DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/BcDI.b8/22	Course title: Defence of Bachelor's Thesis
Number of credits: 10	
Educational level: I.	
Prerequisites: KD/BaPr.b8/14 - Bachelor's Thesis (consultation, formulation)	
Course requirements: Participation in the defense of the final thesis and state debate (state examination).	
Learning outcomes: The student independently formulates the goal of the final thesis, is independently able to communicate and implement his project and to actively develop the debate within the assigned state circles.	
Class syllabus: The defense of the bachelor's thesis takes place before the examination committee, whose chairman and members are appointed by the rector from representatives of the relevant department, the Department of Theory and History of Art, the Visual and Cultural Studies Section of the VŠVU Research Center and experts from practice approved by the VŠVU UR. During the defense, a member of the committee can propose a change in the assessment. The committee decides on the final evaluation by voting. In case of equality of votes, the chairman's vote is decisive. A student who failed to defend his bachelor's thesis can apply again within two years. If the student does not defend the work in the next term, or does not register for the defense, he will be expelled from the studies due to disadvantage.	
State exam syllabus:	
Recommended literature: The literature is determined individually according to the topic of the bachelor's thesis.	
Languages necessary to complete the course: Slovak	
Last change: 17.12.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KVK/Dita.b57/17		Course title: Design talk I.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 2					
Recommended semester: 5., 7.					
Educational level: I.					
Prerequisites:					
Course requirements: The student passes the course as long as he actively participates in lectures and discussions. He prepares reports on current topics, which he chooses himself and provokes discussions. To successfully complete the subject, the student must not have an unexcused absence and must complete eight teaching units					
Learning outcomes: Strengthening the quality of presentation and communication. Guidance of independent study and acquisition of further knowledge and skills in the field. Preparation for creating an individual program.					
Class syllabus: The subject is a discussion forum on current professional and social topics. Space for lectures by teachers from the department and invited experts from practice. A crash zone for urgent requests for students that cannot be provided in the other portfolio of subjects and information at the department.					
Recommended literature: Current information - all media					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 236					
A	B	C	D	E	FX
62,71	20,34	12,71	2,54	0,0	1,69
Lecturers: Mgr. art. Peter Nosál'					
Last change: 17.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KVK/Dita.b68/17		Course title: Design talk II.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 2					
Recommended semester: 6., 8.					
Educational level: I.					
Prerequisites:					
Course requirements: The student passes the course as long as he actively participates in lectures and discussions. He prepares reports on current topics, which he chooses himself and provokes discussions. To successfully complete the subject, the student must not have an unexcused absence and must complete eight teaching units					
Learning outcomes: Strengthening the quality of presentation and communication. Guidance of independent study and acquisition of further knowledge and skills in the field. Preparation for creating an individual program.					
Class syllabus: The subject is a discussion forum on current professional and social topics. Space for lectures by teachers from the department and invited experts from practice. A crash zone for urgent requests for students that cannot be provided in the other portfolio of subjects and information at the department.					
Recommended literature: Current information - all media					
Languages necessary to complete the course: slovak, english					
Notes:					
Past grade distribution Total number of evaluated students: 227					
A	B	C	D	E	FX
63,44	28,19	6,61	0,88	0,44	0,44
Lecturers: Mgr. art. Peter Nosál					
Last change: 17.11.2022					

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Diks.b46/16	Course title: Design, Context, Society
Educational activities: Type of activities: Practical / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 4., 6., 8.	
Educational level: I.	
Prerequisites:	
Antirequisites: KD/Diks.b35/16	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: The student participates in thematic seminars. He is able to analyze design work with consideration on utilitarian, aesthetic or symbolic criteria. He understands the creation of a design work and knows how to formulate it own attitude.	
Class syllabus: The purpose of the subject is to approach design in the broader context of the life of society and the individual. Students participate in thematic seminars and work on assigned topics of a smaller scale. During the seminars, they are introduced to the individual positions of design, from design for industry, through author's design, to its marginal tendencies extending into various areas of social life. The content of the seminars is the analysis of designer work with regard to utilitarian, aesthetic or symbolic criteria. Students are motivated to be interested in the context accompanying the creation of a design work or product and formulate their own positions within the discussions. Assignments have the character of exercises to support invention, creativity and experimentation in the designer's work. The outputs of assignments are presented in a two-dimensional form. The topics of the assignments and seminars are interconnected in such a way as to allow a creative way to respond to the discussed questions.	
Recommended literature: Depending on the topic in coordination with specialist subjects in the field of design theory and history.	
Languages necessary to complete the course: Slovak language and English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 45					
A	B	C	D	E	FX
84,44	6,67	0,0	0,0	0,0	8,89
Lecturers: doc. Mgr. art. Ing. Marián Laššák, ArtD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Digr.b1/21	Course title: Digital literacy for designers I.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. During the whole semester, continuous work on the resulting tasks in teaching topics, handing over the results during the examination period. The resulting evaluation is influenced by the activity in the lesson.	
Learning outcomes: Expanding knowledge in the use of digital technology in the work of a designer - 3D rendering, basics of video editing, applied 3D modeling, 3D printing, 3D scanning, programming of basic applications, sensor electronics and microcontrollers, and others.	
Class syllabus: The structure and course of the teaching is based primarily on the acquisition of practical experience with the technological process, with an accompanying theoretical explanation. 1st year focused mainly on programming, small electronics, the basics of video editing 2nd year focused on the broad issues of 3D printing and 3D scanning, working with 3D models and acquiring skills in so-called applied modeling	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher, excerpts from professional literature on the topic (provided by the teacher)	
Languages necessary to complete the course: Slovak language, English language	
Notes:	

Past grade distribution					
Total number of evaluated students: 12					
A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Eva Veselá, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Digr.b2/21	Course title: Digital literacy for designers II
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. During the whole semester, continuous work on the resulting tasks in teaching topics, handing over the results during the examination period. The resulting evaluation is influenced by the activity in the lesson.	
Learning outcomes: Expanding knowledge in the use of digital technology in the work of a designer - 3D rendering, basics of video editing, applied 3D modeling, 3D printing, 3D scanning, programming of basic applications, sensor electronics and microcontrollers, and others.	
Class syllabus: The structure and course of the teaching is based primarily on the acquisition of practical experience with the technological process, with an accompanying theoretical explanation. 1st year focused mainly on programming, small electronics, the basics of video editing 2nd year focused on the broad issues of 3D printing and 3D scanning, working with 3D models and acquiring skills in so-called applied modeling	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher, excerpts from professional literature on the topic (provided by the teacher)	
Languages necessary to complete the course: Slovak language, English language	
Notes:	

Past grade distribution					
Total number of evaluated students: 11					
A	B	C	D	E	FX
81,82	18,18	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Eva Veselá, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Digr.b3/21	Course title: Digital literacy for designers III
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. During the whole semester, continuous work on the resulting tasks in teaching topics, handing over the results during the examination period. The resulting evaluation is influenced by the activity in the lesson.	
Learning outcomes: Expanding knowledge in the use of digital technology in the work of a designer - 3D rendering, basics of video editing, applied 3D modeling, 3D printing, 3D scanning, programming of basic applications, sensor electronics and microcontrollers, and others.	
Class syllabus: The structure and course of the teaching is based primarily on the acquisition of practical experience with the technological process, with an accompanying theoretical explanation. 1st year focused mainly on programming, small electronics, the basics of video editing 2nd year focused on the broad issues of 3D printing and 3D scanning, working with 3D models and acquiring skills in so-called applied modeling	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher, excerpts from professional literature on the topic (provided by the teacher)	
Languages necessary to complete the course: Slovak language, English language	
Notes:	

Past grade distribution					
Total number of evaluated students: 8					
A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Eva Veselá, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Digr.b4/21	Course title: Digital literacy for designers IV
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. During the whole semester, continuous work on the resulting tasks in teaching topics, handing over the results during the examination period. The resulting evaluation is influenced by the activity in the lesson.	
Learning outcomes: Expanding knowledge in the use of digital technology in the work of a designer - 3D rendering, basics of video editing, applied 3D modeling, 3D printing, 3D scanning, programming of basic applications, sensor electronics and microcontrollers, and others.	
Class syllabus: The structure and course of the teaching is based primarily on the acquisition of practical experience with the technological process, with an accompanying theoretical explanation. 1st year focused mainly on programming, small electronics, the basics of video editing 2nd year focused on the broad issues of 3D printing and 3D scanning, working with 3D models and acquiring skills in so-called applied modeling	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher, excerpts from professional literature on the topic (provided by the teacher)	
Languages necessary to complete the course: Slovak language, English language	
Notes:	

Past grade distribution					
Total number of evaluated students: 56					
A	B	C	D	E	FX
83,93	10,71	5,36	0,0	0,0	0,0
Lecturers: Mgr. art. Eva Veselá, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KM/Drvm.b1/16	Course title: Dramaturgy of Creative Material I.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present	
Number of credits: 4	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of at least 75% unless otherwise specified by the instructor in accordance with the course syllabus	
Learning outcomes: As a result of the training, the students will be oriented in the issues of technological practices in history and in the present. During the duration of the academic year, in the winter and summer semesters, students are introduced in the form of lectures to the knowledge of the input of materials into a painting work, their properties, composition and influence on the process of creation. The objective is to familiarize students with basic art materials and selected art techniques. The emphasis is not on encyclopaedic knowledge, but is intended to initiate individual reading. That is why we use the term "dramaturgy" instead of "technology". The lectures do not leave the terrain of the technology of painting, but, with the emphasis on initiation, leave room for independent study based on the recommended literature. The purpose of the lectures is to acquire the ability to orient oneself to the subject matter. Therefore, we do not insist on memorization, but require authorial reflection. The lectures include seminar exercises with visual material with emphasis on visual-haptic cognition and on processuality.	
Class syllabus: Students go through the historical development of the emergence of the material, which appeared in the practice of creation and subsequently found application in artistic techniques, both historical and contemporary. Emphasis is placed on listening to the "voice of the material" and its use as an independent idea. Semester lectures are supplemented by demonstrations of technological processes and materials to bring the essence of the given lecture topic closer to the audience. Winter semester (brief outline of each lecture topic) : pigments, dyes, binders, supports in painting, painting tools, handmade paper, parchment, drawing techniques, fixatives, pastel, watercolor, gouache, tempera, acrylic, frottage, decal, monotype, collage.	
Recommended literature:	

Jiří Toroň - Materials and practical technology in painting, Bohumil Slánský - Technique of painting, A.Blažej-P.Krkoška - Technology of paper production, J.H.Kocman - Medium paper, E.Šimunková-T.Bayerová - Pigments, V. Volavka - Malba a malířsky rukopis, D.Tóth - Nemá kniha , J.Baleka - Modř , barva mezi barvami , C.Cennini - Kniha umeni středoveku (Il libro dell arte) , K.Teissig - Technika kresby , K.Srp - Minimal art , G.Bachelard - Poetika prostor (The Poetics of Space) and other books and publications

Languages necessary to complete the course:

slovak

Notes:

Past grade distribution

Total number of evaluated students: 197

A	B	C	D	E	FX
73,6	23,35	2,03	0,0	0,0	1,02

Lecturers: Mgr. art. František Demeter

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KM/Drvm.b2/16	Course title: Dramaturgy of Creative Material II.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present	
Number of credits: 4	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of at least 75% unless otherwise specified by the instructor in accordance with the course syllabus	
Learning outcomes: As a result of the training, the students will be oriented in the issues of technological practices in history and in the present. During the duration of the academic year, in the winter and summer semesters, students are introduced in the form of lectures to the knowledge of the input of materials into a painting work, their properties, composition and influence on the process of creation.	
Class syllabus: Students go through the historical development of the emergence of the material, which appeared in artistic practice and subsequently found application in art techniques both historical and contemporary. Emphasis is placed on listening to the "voice of the material" and using it as an idea in its own right. Semester lectures are supplemented by demonstrations of technological processes and materials to bring the essence of the given lecture topic closer. Summer semester (brief outline of each lecture topic) : balsams, resins, thinners, varnishes, oils, media, reconstruction of the construction of a medieval painting, gilding, glazes, reconstruction of the construction of a historical oil painting, sheps, wax, encaustic, fresco, sgraffito, stucco, mosaic, contemporary technological methods in painting.	
Recommended literature: Jiří Toroň - Materials and practical technology in painting, Bohumil Slánský - Technique of painting, A.Blažej-P.Krkoška - Technology of paper production, J.H.Kocman - Medium paper, E.Šimunková-T.Bayerová - Pigments, V. Volavka - Malba a malířský rukopis, D.Tóth - Nemá kniha , J.Baleka - Modř , barva mezi barvami , C.Cennini - Kniha umeni středoveku (Il libro dell arte) , K.Teissig - Technika kresby , K.Srp - Minimal art , G.Bachelard - Poetika prostoru (The Poetics of Space) and other books and publications	
Languages necessary to complete the course: Slovak	

Notes:					
Past grade distribution					
Total number of evaluated students: 178					
A	B	C	D	E	FX
52,81	33,71	10,67	1,69	0,56	0,56
Lecturers: Mgr. art. František Demeter					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KK/KrAD.b1/12	Course title: Drawing - Design and Architecture I.
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present	
Number of credits: 4	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: The subject Drawing - design and architecture is included among the compulsory, professional subjects. Participation in classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. The condition for passing the course is the submission of semester papers for final evaluation.	
Learning outcomes: Study mastery of realistic drawing (from simple basic objects, still life, architecture). Mastering the basics of proportional vision, associated with artistic shorthand in accordance with perspective and expression of light and shadow relationships, composing in format. Students will be able to depict a three-dimensional reality on a two-dimensional image surface in the medium of drawing.	
Class syllabus: Drawing according to the model, objective reality, still life. Learning how to draw using carbon. Linear drawing using only a line. The ability to easily incorporate into the chosen format. Lessons about the drawing shortcut when creating a form. Skill and discernment in handling drawing material. Students are intensively guided to basic drawing literacy, study mastery of drawing. Great emphasis (taking into account the specifics of the field) is placed on understanding and applying the rules of perspective, which is given a large enough space and is regularly practiced.	
Recommended literature:	
Languages necessary to complete the course: Slovak language or English language	
Notes:	

Past grade distribution					
Total number of evaluated students: 342					
A	B	C	D	E	FX
49,42	26,9	13,16	5,56	2,05	2,92
Lecturers: doc. Mgr. art. Martin Derner, ArtD.					
Last change: 31.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KK/KrAD.b2/12		Course title: Drawing - Design and Architecture II.			
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present					
Number of credits: 4					
Recommended semester: 2.					
Educational level: I.					
Prerequisites:					
Course requirements:					
Learning outcomes: Study mastery of figure drawing. Mastering the basics of proportional vision, associated with artistic shorthand in accordance with perspective and expressing light and shadow relationships and composing in format. Students will be able to depict a three-dimensional reality on a two-dimensional image surface in the medium of drawing.					
Class syllabus: In the second semester, the mastery of realistic drawing is gradually supplemented by the drawing of parts of the human body: skulls, later skeletons, various plaster casts - portrait, hand, leg, using the experience from the previous semester. Study drawing anatomically and proportionally, composition in format, space, perspective. Acquaintance with light and shadow, first attempts to correctly capture volume, build depth and space.					
Recommended literature:					
Languages necessary to complete the course: Slovak language or English language					
Notes:					
Past grade distribution Total number of evaluated students: 308					
A	B	C	D	E	FX
41,23	34,09	16,88	3,9	0,32	3,57
Lecturers: doc. Mgr. art. Martin Derner, ArtD.					
Last change: 09.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KK/KrAD.b3/12		Course title: Drawing - Design and Architecture III.			
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present					
Number of credits: 4					
Recommended semester: 3.					
Educational level: I.					
Prerequisites:					
Course requirements:					
Learning outcomes: Study mastery of figure drawing - anatomically, proportionally from a static study to the expression of movement, through a wide range of means of expression, techniques and materials used in different formats. Practicing proportional vision, anatomy of the human body and mastering composition.					
Class syllabus: First experiences with figure drawing. Students are confronted with a live model while drawing the entire figure. Study drawing from portrait to half figure to full figure (naked) from reduced drawing to 1:1 scale. From anatomically mastered drawing proportionally and compositionally correct to expressing movement. We are moving towards the author's understanding of the drawing and the search for relationships with our own studio thinking.					
Recommended literature:					
Languages necessary to complete the course: Slovak language or English language					
Notes:					
Past grade distribution Total number of evaluated students: 246					
A	B	C	D	E	FX
64,23	15,04	13,01	1,22	2,03	4,47
Lecturers: doc. Mgr. art. Martin Derner, ArtD.					
Last change: 31.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KK/KrAD.b4/12		Course title: Drawing - Design and Architecture IV.			
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present					
Number of credits: 4					
Recommended semester: 4.					
Educational level: I.					
Prerequisites:					
Course requirements:					
Learning outcomes: In addition to studying the drawing of the human body, a shift from study to experiment, the will to find authorial expression through the medium of drawing. Developing creative thinking while drawing the human body. Mastering figural drawing in a variety of chosen author's approaches (from study to conceptual drawing depending on the student's independent creative intention or assignment) through a wide range of means of expression, techniques and materials used in different formats. It is a space for awareness of the expression of drawing as the basic expressive language of the artist.					
Class syllabus: The essence of the subject is the development of drawing and its coordination in the scale of its existing dimensions, reflections with the possible possibility of polemics. The focus is on self-reflection, as well as an excursion into art after the 2nd semester. 20th century, the will to experiment and the ambition to express oneself in a new dimension within self-realization. Teaching takes place in the form of studio communication, and the result should be a coherent and defensible artistic output presented at the final examination.					
Recommended literature:					
Languages necessary to complete the course: Slovak language or English language					
Notes:					
Past grade distribution Total number of evaluated students: 214					
A	B	C	D	E	FX
58,88	21,5	10,28	2,8	2,8	3,74
Lecturers: doc. Mgr. art. Martin Derner, ArtD.					

Last change: 31.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KK/KrAD.b5/12	Course title: Drawing - Design and Architecture V.
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present	
Number of credits: 4	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements:	
Learning outcomes: The subject Drawing for Design and Architecture contributes to a broader understanding of drawing as an independent and not just a reproduction medium. Students will be able to realize their own author's and creative intention in the medium of drawing. They will be able to understand and consciously cross the boundaries of their field of study in an effort to push their own limits and perception of drawing.	
Class syllabus: The subject has the ambition to create space for a broader understanding of drawing as an independent, not just a reproduction medium. "Laboratory of drawing". The figure is no longer the goal and the drawing is no longer bound only to the transcription of reality (although it can be), but the emphasis is placed on the author's artistic intention. Author's interpretation. Teaching will take place in the form of consultations, lectures, workshops, and creative assignments where students will be confronted with different approaches in the medium of drawing. Students start from their records, research, sketches and all kinds of collected material in response to the assigned thematic area and further move it through the medium of drawing into new artistic and content contexts. Exemplary thematic areas: Drawing as a layer, layering, screen, overlay. Pre-drawing. Drawing as an intervention. Working with an image template. Drawing as manipulation. Manipulative work with an image template. A drawing as a record, a sketch, but perceived as the final ideational and material possibility of the work. Drawing as a gag, a joke. Drawing as a structure, a skeleton. Drawing as a concept. Drawing as a physical act, a demonstration. Drawing as a transcription of reality, an interpretation. Drawing as a re-interpretation of the work, shift.	

Drawing as a dialogue - Tandem. Drawing as a diary. Drawing as research, own research on the chosen topic. Drawing as a structure.					
Recommended literature:					
Languages necessary to complete the course: Slovak language or English language					
Notes:					
Past grade distribution Total number of evaluated students: 115					
A	B	C	D	E	FX
72,17	17,39	1,74	2,61	0,0	6,09
Lecturers: doc. Mgr. art. Martin Derner, ArtD.					
Last change: 31.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KK/KrAD.b6/12	Course title: Drawing - Design and Architecture VI.
Educational activities: Type of activities: Practical Number of hours: per week: 4 per level/semester: 48 Form of the course: present	
Number of credits: 4	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements:	
Learning outcomes: The subject Drawing for Design and Architecture contributes to a broader understanding of drawing as an independent and not just a reproduction medium. Students will be able to realize their own author's and creative intention in the medium of drawing. They will be able to understand and consciously go beyond the scope of their field of study in an effort to push their own limits and perception of drawing.	
Class syllabus: The subject has the ambition to create space for a broader understanding of drawing as an independent, not just a reproduction medium. "Laboratory of drawing". The figure is no longer the goal and the drawing is no longer bound only to the transcription of reality (although it can be), but the emphasis is placed on the author's artistic intention. Author's interpretation. Teaching will take place in the form of consultations, lectures, workshops, and creative assignments where students will be confronted with different approaches in the medium of drawing. Students start from their records, research, sketches and all kinds of collected material in response to the assigned thematic area and further move it through the medium of drawing into new artistic and content contexts. Exemplary thematic areas: Drawing as a layer, layering, screen, overlay. Pre-drawing. Drawing as an intervention. Working with an image template. Drawing as manipulation. Manipulative work with an image template. A drawing as a record, a sketch, but perceived as the final ideational and material possibility of the work. Drawing as a gag, a joke. Drawing as a structure, a skeleton. Drawing as a concept. Drawing as a physical act, a demonstration. Drawing as a transcription of reality, an interpretation. Drawing as a re-interpretation of the work, shift.	

Drawing as a dialogue - Tandem. Drawing as a diary. Drawing as research, own research on the chosen topic. Drawing as a structure.					
Recommended literature:					
Languages necessary to complete the course: Slovak language or English language					
Notes:					
Past grade distribution Total number of evaluated students: 89					
A	B	C	D	E	FX
55,06	15,73	12,36	5,62	2,25	8,99
Lecturers: doc. Mgr. art. Martin Derner, ArtD.					
Last change: 31.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Dikr.b1/21		Course title: Drawing for designers I.			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 1.					
Educational level: I.					
Prerequisites:					
Antirequisites: KÚU/Tekr.b1/17					
Course requirements: Analogue drawing, the condition for passing the subject is the submission of a specified number of subject drawings per week and their exhibition at the end of the semester at a public survey. The quality and number of drawings are evaluated, the path is further evaluated, i.e. improvement in drawing expression and also presence on the subject within the studio. The condition is 80% participation in the subject (teaching).					
Learning outcomes: The result and contribution of the subject is the improvement of designer drawing in an analog way, which is the basis for other forms of drawing in digital media. The unification of the drawing skills of individual students, arriving at different levels of readiness, is also significant.					
Class syllabus: - Analog subject drawing - Tools of analog drawing, method of drawing - Highlighting the individual approach to drawing in individual students - Consultations (joint, individual) - Presentation of subject results at the end of the semester.					
Recommended literature: Digital and virtual design drawing, 5 stages of design drawings					
Languages necessary to complete the course: Slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 13					
A	B	C	D	E	FX
46,15	53,85	0,0	0,0	0,0	0,0

Lecturers: akad. soch. Václav Kautman
Last change: 08.12.2022
Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Dikr.b2/21		Course title: Drawing for designers II.			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 2.					
Educational level: I.					
Prerequisites: KD/Dikr.b1/21 - Drawing for designers I.					
Antirequisites: KÚU/Tekr.b2/17					
Course requirements: Analogue drawing, the condition for passing the subject is the submission of a specified number of subject drawings per week and their exhibition at the end of the semester at a public survey. The quality and number of drawings are evaluated, the path is further evaluated, i.e. improvement in drawing expression and also presence on the subject within the studio. The condition is 80% participation in the subject (teaching).					
Learning outcomes: The result and contribution of the subject is the further improvement of designer drawing in an analog way, which is the basis for other forms of drawing in digital media. The unification of the drawing skills of individual students, arriving at different levels of readiness, is also significant.					
Class syllabus: - Analog subject drawing - Tools of analog drawing, method of drawing - Highlighting the individual approach to drawing in individual students - Consultations (joint, individual) - Presentation of subject results at the end of the semester.					
Recommended literature: Digital and virtual design drawing, 5 stages of design drawings					
Languages necessary to complete the course: Slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 13					
A	B	C	D	E	FX
38,46	53,85	7,69	0,0	0,0	0,0

Lecturers: akad. soch. Václav Kautman
Last change: 08.12.2022
Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Dikr.b35/21	Course title: Drawing for designers III.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 3., 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance at least 75% The student is required to demonstrate advanced skills in analog drawing, understanding of proportion, structural axes, building a theme and capturing ideas, the basics of working with light and shadow	
Learning outcomes: Students send their results once a week via an online application. Theses are evaluated at the end of the semester.	
Class syllabus: Teaching takes place once a week (drawing, consultations, lectures on individual techniques designer drawing). Individual approach according to the student's abilities and knowledge, independent work outside the specified time. Recording, designer drawing, understanding and searching for new expressions resources, consultations, assignment of topics for the given areas. The teaching concerns second- to fourth-year students from the Department of Design. In the first semester, the emphasis is on analog sketching, on understanding proportion, perspective, basic construction methods and the application of light and shadow. The listener will learn to capture and develop his ideas on paper, understand how he can express a design theme using simple shading techniques.	
Recommended literature: Digital and virtual design drawing, 5 stages of design drawings	
Languages necessary to complete the course: Slovak and English	
Notes:	

Past grade distribution					
Total number of evaluated students: 14					
A	B	C	D	E	FX
78,57	21,43	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Žofia Babčanová, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Dikr.b46/21		Course title: Drawing for designers IV.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 4., 6., 8.					
Educational level: I.					
Prerequisites:					
Course requirements: Účasť na výuke minimálne 75% ak pedagóg neurčí inak v zmysle študijného poriadku. Študent je povinný preukázať pokročilé zručnosti digitálnej kresby, pochopenie proporcie, prezentácie dizajnerskej témy pomocou finálnych renderingov					
Learning outcomes: Mastering advanced digital drawing techniques and an author's approach to designer drawing and self-presentation with an emphasis on professionalizing this part of creation in the field of design.					
Class syllabus: Teaching takes place once a week (drawing, consultations, lectures on individual techniques of designer drawing). Individual approach according to the student's abilities and knowledge, independent work outside the specified time. Recording, designer drawing, understanding and searching for new means of expression, consultations, assigning topics to the given circuits. The teaching concerns second to sixth year students from the Department of Design.					
Recommended literature: Digitail and virtual design drawing, 5 stages od design drawing					
Languages necessary to complete the course: Slovak and English					
Notes:					
Past grade distribution Total number of evaluated students: 18					
A	B	C	D	E	FX
88,89	11,11	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Žofia Babčanová, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Ekod.b35/21	Course title: Ecology I.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 3., 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in classes at least 75%, active communication with the teacher.	
Learning outcomes: Through a series of interactive lectures, students will gain information in the field of sustainability and the circular economy, about how the current situation threatens our future. Questions will be answered: Are we only treating the symptoms of the condition or the real essence of the problem? How can we as individuals and as a society address the current situation for a better future? An important educational moment of the semester is experiencing the reality of waste. Which operations are responsible for solving the problem and whether it is really sufficient.	
Class syllabus: There is no clear definition of the term circular economy. Circular economy is often defined as a concept in which waste is not created. The circular economy is inspired by the functioning of natural ecosystems, which are based on perfect and functional cycles without the generation of waste. We define waste as a substance or material that is unnecessary and unusable. Waste as such arose with the emergence of civilization. Nature and its ecosystems do not know waste, everything is usable and necessary, in the form of nutrients, building elements, energy, etc. The circular economy applies this concept in an economic model. Its basic principles are: closing material flows in functional and endless cycles where they do not lose value, drawing energy from renewable and sustainable sources and designing products and services that do not have a negative impact on natural ecosystems and resources. Lecture topics: 1. A world where waste is a resource - why do we actually have a problem and how can it be solved? 2. Circular economy - in the context of the European Union - what awaits us and what will not pass? 3. Places gone - where does our waste go and what are the myths about waste? 4. Food system - I eat to live and yet what I eat can affect everything around us, the climate 5. Carbon neutrality - what is it all about and why do we want to and can we be neutral at all? 6. Materials - Plastics - a scarecrow or a savior of our planet? 7. Materials - Textile - a fashion problem that affects us all?	

Recommended literature: own selection of literature according to thematic areas					
Languages necessary to complete the course: Slovak language					
Notes:					
Past grade distribution Total number of evaluated students: 10					
A	B	C	D	E	FX
30,0	50,0	0,0	0,0	0,0	20,0
Lecturers: doc. Mgr. art. Ing. Marián Laššák, ArtD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Ekod.b46/21	Course title: Ecology II.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 4., 6.	
Educational level: I.	
Prerequisites: KD/Ekod.b35/21 - Ecology I.	
Course requirements: Participation in classes at least 75%, active communication with the teacher.	
Learning outcomes: Through a series of interactive lectures, students will gain information in the field of sustainability and the circular economy, about how the current situation threatens our future. An important educational moment of the semester is the application of practical experience in model studies, as well as discussions in which students gain the ability to effectively and critically process information and apply the acquired knowledge within the field of study. They acquire the ability to understand the principles of the circular economy and the use of materials and technologies with regard to ecological sustainability.	
Class syllabus: The current system is based on the EXTRACT-PRODUCE-THROW-AWAY system. We mine non-renewable resources, produce extremely durable products/materials that have an extremely short lifespan and quickly become waste. We are in a state of society where e.g. I extract oil as a non-renewable resource, bring it to a polymer production factory, transport this material to another factory, e.g. in China to a disposable plastic product, the product from China travels to the EU, from there to our market. Here we buy it as a one-time use for a few minutes, for example, before we eat lunch and throw it away. Something that has traveled 1,000 km, which is equivalent to burning 1,000 liters of another resource like fossil fuel, something that I will use for such a short time and in fact the waste that will be created from it is non-degradable and practically non-recyclable. We still find it easier to buy it again and throw it away than to wash it and use it again. Waste and its impact will transform us into a given object. We will deal with its occurrence and how to prevent it. We will think with the students whether it is possible to live and function without waste. Is it just a myth or real possibilities. We will also focus on understanding that waste does not disappear, it is not lost, it is still here, together with us. During the semester, through an active game, students will immerse themselves in the practical experience of leading a project that will meet the conditions of circularity. Under guidance and guidance, they will create thematically diverse projects, which should also have practical use. At	

the end, each group will present the created project and defend its sustainability. A major part of the semester consists of discussions with students about their semester papers.

Recommended literature:

own selection of literature according to thematic areas

Languages necessary to complete the course:

Slovak language

Notes:

Past grade distribution

Total number of evaluated students: 6

A	B	C	D	E	FX
33,33	50,0	16,67	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Ing. Marián Laššák, ArtD.

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Ajko.b5-8/22	Course title: English Conversation 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: the course covers the following topics: characteristics of presentation skills, structure and delivery of a presentation, parts of art criticism (description, analysis, interpretation and evaluation), selected art styles of the first half of the 20th century: impressionism, art nouveau, cubism, futurism, De Stijl, muralism, surrealism, their characteristics and contributions. The course is conceived as a dialogue on the given topic, which is artistic styles, between students and teacher and between students themselves.	
Course requirements: Active and regular attendance, for which 20 points are allocated, makes an obligatory part for completing the course. Two missed classes are allowed if the course is taught online and three ones if it is taught face to face. With more absences the rating will be lowered. Six absences result in FX grade. The key requirement for completing the course is a 10-minute presentation given in English which should be followed by an active discussion. In the presentation a student is supposed to describe, analyse, interpret and evaluate an artwork of their choice which should however, be related to the topic discussed in class. The presentation is obligatory and maximum of 30 points can be allocated for it. The presentation is accompanied with a writing assignment which should have a form of art critique for which the student can be given maximum of 10 points.	
Learning outcomes: the student will gain an adequate vocabulary for description, analysis, interpretation and judgement of an art work belonging to the first half of the 20th century. the course aims to enhance a language competence and speaking skills.	
Class syllabus:	
Recommended literature: study materials are sent to a student's email account.	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution					
Total number of evaluated students: 5					
A	B	C	D	E	FX
20,0	60,0	0,0	0,0	0,0	20,0
Lecturers: PaedDr. Monika Dobrovičová, PhD.					
Last change: 10.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Ajko.b5-8/22	Course title: English Conversation 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: the course covers the following topics: characteristics of presentation skills, structure and delivery of a presentation, parts of art criticism (description, analysis, interpretation and evaluation), selected art styles of the first half of the 20th century: impressionism, art nouveau, cubism, futurism, De Stijl, muralism, surrealism, their characteristics and contributions. The course is conceived as a dialogue on the given topic, which is artistic styles, between students and teacher and between students themselves.	
Course requirements: Active and regular attendance, for which 20 points are allocated, makes an obligatory part for completing the course. Two missed classes are allowed if the course is taught online and three ones if it is taught face to face. With more absences the rating will be lowered. Six absences result in FX grade. The key requirement for completing the course is a 10-minute presentation given in English which should be followed by an active discussion. In the presentation a student is supposed to describe, analyse, interpret and evaluate an artwork of their choice which should however, be related to the topic discussed in class. The presentation is obligatory and maximum of 30 points can be allocated for it. The presentation is accompanied with a writing assignment which should have a form of art critique for which the student can be given maximum of 10 points.	
Learning outcomes: the student will gain an adequate vocabulary for description, analysis, interpretation and judgement of an art work belonging to the first half of the 20th century. the course aims to enhance a language competence and speaking skills.	
Class syllabus:	
Recommended literature: study materials are sent to a student's email account.	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution					
Total number of evaluated students: 5					
A	B	C	D	E	FX
20,0	60,0	0,0	0,0	0,0	20,0
Lecturers: PaedDr. Monika Dobrovičová, PhD.					
Last change: 10.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Anja.b13/22		Course title: English I.			
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 1., 3.					
Educational level: I.					
Prerequisites:					
Antirequisites: KTDU/JA.b1/08 or KTDU/JN.b1/08					
Course requirements: Active and regular attendance, for which 20 points are allocated, makes an obligatory part for completing the course. Two missed classes are allowed if the course is taught online and three ones if it is taught face to face. With more absences the rating will be lowered. Students are also supposed to introduce their department and talk about their major in a 5-minute speech. Students are supposed to submit a motivation letter in which they show their interest in an Erasmus program of their choice. Six absences result in FX grade. In addition, during the semester students are given short optional written assignments which are also assessed. The course is completed either with a written test focused on vocabulary and an oral exam.					
Learning outcomes:					
Class syllabus: The course focuses on enlarging vocabulary related to the following art fields: drawing, painting, printmaking, photography, sculpture, installation, intermedia and architecture.					
Recommended literature: Study materials are sent to students' email accounts at the beginning of the term.					
Languages necessary to complete the course: English B2 and higher					
Notes:					
Past grade distribution Total number of evaluated students: 569					
A	B	C	D	E	FX
48,51	18,28	14,24	10,72	6,68	1,58
Lecturers: Tracy Lynn Lesan, PaedDr. Monika Dobrovičová, PhD., Dana Moderdovská					
Last change: 09.11.2022					

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Anja.b24/22		Course title: English II.			
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 2., 4.					
Educational level: I.					
Prerequisites:					
Antirequisites: KTDU/JA.b2/08 or KTDU/JN.b2/08					
Course requirements: Active and regular attendance, for which 20 points are allocated, makes an obligatory part for completing the course. Two missed classes are allowed if the course is taught online and three ones if it is taught face to face. With more absences the rating will be lowered. Six absences result in FX grade. During the term each student is supposed to introduce and describe one artwork/product of design in a five-minute presentation which should be followed by a discussion. Students are also supposed to submit their own or fictitious structured CV. In addition, during the semester students are given short optional written assignments which are also assessed. The course is completed either with a written test focused on vocabulary or an oral exam.					
Learning outcomes: increase in language competence and speaking skills					
Class syllabus: The course focuses on enlarging vocabulary related to the following art fields: applied arts, jewellery, art restauration and conservation, publishing design and typography, product and interior design, transport design and fashion design and on further discussion of these topics.					
Recommended literature: Study materials are sent to students' email accounts at the beginning of the term.					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 374					
A	B	C	D	E	FX
50,27	21,12	18,98	6,15	2,67	0,8

Lecturers: Tracy Lynn Lesan, PaedDr. Monika Dobrovičová, PhD., Dana Moderdovská
--

Last change: 09.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová
--

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Ergo.b3/07	Course title: Ergonomics I.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: The course ends with an oral exam, which is graded on a scale: To grade A, it is necessary to master at least 92% of the range of topics taught, B - at least 84%, C - at least 76%, D - at least 68%, E - at least 60%, Fx - less like 60%. Scale of assessment (preliminary/final): 20/80	
Learning outcomes: Students will become familiar with the issue of ergonomics and the methods used in the process of ergonomic assessment of the work space, utility objects and objects of daily use and their optimization. By completing the subject, the student will gain knowledge about the principles of the functioning of the human body, the processes that accompany work activity and the differences between static and dynamic muscle activity.	
Class syllabus: 1. Introduction to ergonomics (definitions, goals, history of ergonomics) 2. Man in working conditions, workload 3. Physiological characteristics and limitations of a person from the point of view of ergonomics 4. Human sensory capacity 5. Mental capacity, stress 6. Muscle strength, endurance, fatigue 7. Adaptation to working conditions 8. Anthropometry, methods of spatial solution of the working space 9. Biomechanics, handling loads 10. Working positions, standing work 11. Work while sitting 12. Construction of special seats	
Recommended literature: Gilbertová, S.; Matoušek, O.: Ergonomie, Optimalizace lidské činnosti. Grada, Praha, 2002. Chundela, L.: Ergonomie (Skriptum). CVUT, Praha, 1990.	

<p>Kroemer, K.H.E.; Kroemer, H.B.; Kroemer-Elbert, K.E.: Ergonomics: How to Design for Ease and Efficiency. Prentice Hall, New Jersey, 2000. The Eastman Kodak Company: Kodak's Ergonomic Design for People at Work. Wiley, New York, 2003. Salvendy, G.: Handbook of Human Factors and Ergonomics. Wiley, New York, 2006.</p>					
<p>Languages necessary to complete the course: Slovak in combination with English (study literature in English).</p>					
<p>Notes:</p>					
<p>Past grade distribution Total number of evaluated students: 203</p>					
A	B	C	D	E	FX
98,52	0,49	0,0	0,0	0,0	0,99
<p>Lecturers: doc. RNDr. Radoslav Beňuš, PhD.</p>					
<p>Last change: 06.12.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Ergo.b4/07	Course title: Ergonomics II.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 4.	
Educational level: I.	
Prerequisites: KD/Ergo.b3/07 - Ergonomics I.	
Course requirements: At the end of the course, the student will prepare a seminar paper that will solve a specific ergonomic problem, and the work will be accompanied by a discussion on ergonomic proposals. To grade A, it is necessary to master at least 92% of the range of topics presented, B - at least 84%, C - at least 76%, D - at least 68%, E - at least 60%, Fx - less than 60%. Scale of assessment (preliminary/final): 30/70	
Learning outcomes: Students will become familiar with the issue of ergonomic assessment of the work space, utility objects and objects of daily use and their optimization. By completing the subject, the student will be able to independently solve the most common ergonomic problems and will master the incorporation of ergonomic requirements into the design of objects used and used in our population.	
Class syllabus: 1. Communication in the human-"machine"-environment system 2. Design of notifiers I 3. Design of notifiers II 4. Controller design 5. Design for special groups (old people, children, disabled) 6. Design of a workplace with a computer 7. Design of hand tools 8. Work environment requirements 9. Risks of the working environment - physical effects 10. Risks of the working environment – chemical and biological risks 11. Seminar I (specific ergonomic solutions) 12. Seminar II (specific ergonomic solutions)	
Recommended literature: Gilbertová, S.; Matoušek, O.: Ergonomie, Optimalizace lidské činnosti. Grada, Praha, 2002. Chundela, L.: Ergonomie (Skriptum). CVUT, Praha, 1990.	

<p>Kroemer, K.H.E.; Kroemer, H.B.; Kroemer-Elbert, K.E.: Ergonomics: How to Design for Ease and Efficiency. Prentice Hall, New Jersey, 2000. The Eastman Kodak Company: Kodak's Ergonomic Design for People at Work. Wiley, New York, 2003. Salvendy, G.: Handbook of Human Factors and Ergonomics. Wiley, New York, 2006.</p>					
<p>Languages necessary to complete the course: Slovak in combination with English (study literature in English).</p>					
<p>Notes:</p>					
<p>Past grade distribution Total number of evaluated students: 201</p>					
A	B	C	D	E	FX
96,52	1,99	0,0	0,5	0,0	1,0
<p>Lecturers: doc. RNDr. Radoslav Beňuš, PhD.</p>					
<p>Last change: 08.12.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Vukk.b1/22	Course title: Fine Art in the Cultural Context I.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 4 / 2 per level/semester: 48 / 24 Form of the course: present	
Number of credits: 5	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of a minimum of 75% unless otherwise specified by the instructor in accordance with the course syllabus. 40% active participation in seminars, 40% report / seminar paper, 20% discussion of the report / seminar paper defense. Active participation in seminar discussions, interpretation of artworks as well as reading and interpretation of selected texts is a prerequisite for graduation. The final essay - a critical commentary on the assigned topic - is part of the evaluation of VUKK I and the completion of the first semester. The educational content of the lectures and seminars of VUKK I is part of the final commission examination of the entire four-semester cycle of the course Visual Arts in Cultural Context, which will take place at the end of the 4th semester of study, after the completion of the course Visual Arts in Cultural Context IV.	
Learning outcomes: The educational programme Fine Arts in Cultural Context I is aimed at acquiring knowledge of the history of older art, starting from the Palaeolithic and Neolithic periods and ending with the Late Gothic period in Central Europe. The educational content of the course includes a broad set of contextual knowledge, covering in particular the areas of cultural history, aesthetic and philosophical thought, as well as issues of theories of art and theories of art history related to a given segment of artistic production. The aim of the course is to offer the student the opportunity to perceive, reflect and interpret the work of art and the problems of art production in its historical, cultural, aesthetic, philosophical, economic or social contexts, as well as the possibility of an updated or autonomized grasp of the work of art, the period of art history, or the variously articulated aesthetic and artistic problems, drawn from the contexts. The educational content of the course also includes a set of conceptual and discursive-theoretical or terminological tools that allow for a creative yet correct analysis of a work of visual art, or a visual art problem, or visual artistic and aesthetic thought in historical and contextual contexts. Goals also include the acquisition and deepening of knowledge and skills important for analytical, comparative, critical, and argumentative thinking. The curriculum focuses on the development of interpretive skills, critical reflection, the creative formulation of one's own positions based on acquired knowledge, and the ability to discuss and discursively articulate one's thinking.	

Competences: the ability to contextualise artistic, aesthetic and cultural-historical contexts, the ability to interpret the subject matter and the ability to formulate one's own opinions and views. Fostering the skills of self-study and passionate focus on the problem under study, not only in relation to the area of art historical and contextual learning, but also in relation to the area of one's own individual artistic production

Class syllabus:

LECTURE SERIES:

1. Prehistoric art and art of natural peoples.

Art of the Paleolithic. Small sculpture and sculptural artefacts. Cave painting and rock art. *Homo sapiens* and art. Neolithic cultural package and megalithic art of the Neolithic.

2. Egyptian and Mesopotamian art.

Egyptian art and culture. The art and culture of Mesopotamia. Pyramids and ziggurats. Sculpture. Relief. Painting. Myth, writing, image and memory.

3. Aegean, pre-Hellenistic and Hellenistic art of archaic and classical Greece.

Art and cultures of ancient Crete and Mycenae. Art and culture of archaic and classical Greece. Architecture, sculpture, ceramics and pottery, painting. The Athenian Acropolis and Feidias. Important sculptural works of Myron, Polykleitos, Praxiteles. Art and the Greek polis. The problem of the concept of mimesis and catharsis. Contours of aesthetic thought in classical Greek philosophy (Plato, the problem of the image and intellectual-political iconoclasm, Aristotle and the defence of art).

4. Etruscan, Hellenistic and Roman art.

A) General characteristics and panoramic view:

Etruscan art. Hellenistic art. The art and culture of Republican and Imperial Rome. Monumental architecture - Colosseum, Pantheon, triumphal arches. Historical relief. Portraiture. Painting and mosaic. Aesthetic thought of high Hellenism - Plotinus.

5. Early Christian art, Byzantium, Carolingian and Ottonian art. Romanesque art.

Early Christian art. The art of the barbarians. The main areas of Romanesque culture. Sacred architecture and monasteries. The basilica and its transformations. Sculptural tasks. Book and wall painting. Insular art. Carolingian art. Great Moravia. From iconoclasm to the religion of images. Functions of medieval art. *Imago Dei* and the understanding of the image in medieval aesthetic thought. Aesthetic thought and the theological aesthetics of Aurelius Augustine.

6. Gothic art.

Gothic art of Western, Central and Southern Europe. Characteristic features of the Gothic cathedral. The concept of the heavenly Jerusalem. Monumental sculpture. Painting and its basic types - Pissano and Giotto. Winged altars. Features of medieval art. *Imago dei* and the understanding of the image in medieval aesthetic thought. Abbot Suger's aesthetic thought and the Gothic. Aesthetics of light and stained glass. The aesthetic thought of Thomas Aquinas and scholastic scholarship.

7. Netherlandish realism and the late Gothic of central Europe.

Dutch Realism (Jan van Eyck, Rogier van der Weyden, Robert Campin, Hieronymus Bosch, Pieter Brughel st.) Late Gothic in Germany and Central Europe (Martin Schongaur, Tilman Riemenschneider, Veit Stoss, Master Paul of Levoča).

SEMINAR SERIES:

1. Introduction to the subject Fine Arts in Cultural Context

2. Iconography, iconology and iconics. Giotto: The Kiss of Judas, Panofsky and Imdhal

3. Moravian and Viestonian Venus, their known and unknown contexts or the importance of correct handling of context

4. The Temple Administrator EBIH-IL (Mesopotamia, ancient city of Mari, modern Syria, Louvre Museum) and the Seated Scribe (Egypt, Saqqara, Louvre Museum).

5. Laocoon and its places in the history of art

6. The tomb of Marcus Vergil Eurysaces 7. Pyxida of Čierny Klyachian 8. Master Paul of Levoča					
Recommended literature:					
Languages necessary to complete the course: Slovak					
Notes: Educational activity takes place online in the environment of the MS teams system of VŠVU. In the case of seminar activities, a combination of online and face-to-face learning is possible.					
Past grade distribution Total number of evaluated students: 5					
A	B	C	D	E	FX
40,0	20,0	40,0	0,0	0,0	0,0
Lecturers: Mgr. Norbert Lacko, PhD., doc. Mgr. Ladislav Tkáčik, PhD., Mgr. Nad'a Kančevová, PhD., Mgr. art. Barbara Hodášová, PhD., Mgr. Beata Jablonská, PhD., prof. PhDr. Marián Zervan, PhD., Mgr. art. Michal Huba, ArtD., Mgr. art. Jakub Huba, Mgr. Ádám Korcsmáros					
Last change: 09.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Vukk.b2/22	Course title: Fine Art in the Cultural Context II.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 4 / 2 per level/semester: 48 / 24 Form of the course: present	
Number of credits: 5	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Fine Art in the cultural context I.	
Course requirements: Attendance of a minimum of 75% unless otherwise specified by the instructor in accordance with the course syllabus. 40% active participation in seminars, 40% report / seminar paper, 20% discussion of the report / seminar paper defense. Active participation in seminar discussions, interpretation of artworks as well as reading and interpretation of selected texts is a prerequisite for graduation. The final essay - a critical commentary on the assigned topic - is part of the evaluation of VUKK I and the completion of the first semester. The educational content of the lectures and seminars of VUKK II is part of the final commission examination of the entire four-semester cycle of the course Visual Arts in Cultural Context, which will take place at the end of the 4th semester of study, after the completion of the course Visual Arts in Cultural Context IV.	
Learning outcomes: The educational programme Fine Arts in Cultural Context II is aimed at acquiring knowledge of art history, starting from the early Renaissance period in Florence and northern Italy and ending with the Baroque and Rococo periods in Central Europe. The educational content of the course includes a broad set of contextual knowledge, covering in particular the areas of cultural history, aesthetic and philosophical thought, as well as issues of theories of art and theories of art history related to the given segment of artistic production. The aim of the course is to offer the student the opportunity to perceive, reflect and interpret the work of art and the problems of art production in its historical, cultural, aesthetic, philosophical, economic or social contexts, as well as the possibility of an updated or autonomized grasp of the work of art, the period of art history, or the variously articulated aesthetic and artistic problems, drawn from the contexts. The educational content of the course also includes a set of conceptual and discursive-theoretical or terminological tools that allow for a creative yet correct analysis of a work of visual art, or a visual art problem, or visual artistic and aesthetic thought in historical and contextual contexts. Goals also include the acquisition and deepening of knowledge and skills important for analytical, comparative, critical, and argumentative thinking. The curriculum focuses on the development of interpretive skills,	

critical reflection, the creative formulation of one's own positions based on acquired knowledge, and the ability to discuss and discursively articulate one's thinking.

Competences: the ability to contextualise artistic, aesthetic and cultural-historical contexts, the ability to interpret the subject matter and the ability to formulate one's own opinions and views. Fostering the skills of self-study and passionate focus on the problem under study, not only in relation to the area of art historical and contextual learning, but also in relation to the area of one's own individual artistic production.

Class syllabus:

LECTURE SERIES:

1. Italian Renaissance architecture and sculpture.

Introduction to Renaissance culture: the Imago mundi and the Renaissance as a project. Changes in the concept of art and the artist in the Renaissance. Seeing and knowing. Stylistic characteristics (palaces, churches, patrons, etc.,) Early Renaissance in Florence and northern Italy, High Renaissance in Italy (Filippo Brunelleschi, Lorenzo Ghiberti, Leon Battista Alberti, etc.) Important sculptors (Andrea del Verrocchio, Donatello, Michelangelo) and painters (Uccello, Fra Angelico, Benozzo Gozzoli, Piero della Francesca, Masaccio, Domenico Ghirlandaio, Andrea Mantegna, Botticelli, Leonardo da Vinci, Raphael, Michelangelo, and others), the Venetian school of painting (Bellini, Giorgione, Titian, Paolo Veronese, Tintoretto, and others). Aesthetic thought of the Renaissance (Alberti, Leonardo da Vinci, Michelangelo, Vasari).

2. Transalpine Renaissance.

Transalpine Renaissance. Albrecht Dürer and German painting. Dürer's graphic and pictorial work. Matthias Grünewald and the Isenheim altarpiece. Lucas Cranach the Younger. Albert Altdorfer and landscape. Hans Holbein the Younger and portraiture.

3. Mannerism in Italy, Western and Central Europe.

General features. Italian Mannerism (Parmigianino, Giulio Romano, Benvenuto Cellini, Pontormo, Bronzino, Giambologna, Federico Barocci). France (Rosso Fiorentino, Jean Goujon, Francesco Primaticcio, Jacques Clouet). El Greco. The Prague court of Rudolf II and Giuseppe Arcimboldo. The aesthetic thought of mannerism. Mannerism as a problem of art history.

4. Baroque art.

Baroque art and culture. High Baroque in Italy. Stylistic characteristics of the Baroque. Profane and sacred architecture - typology of buildings. Caravaggio and Italian art of the 17th century (Artemisia Gentileschi, Giovanni Lanfranco, Guido Reni, Pietro da Cortona, Luca Giordano, Andrea Pozzo). Annibale Carracci and the Bolognese School. The sculptor Gian Lorenzo Bernini. Architect Francesco Borromini. Baroque in Central Europe (Jan Blažej Santini-Aichel, Kilian Ignaz Dientzenhofer, Christopher Dientzenhofer, Johann Bernhard Fischer von Erlach, Joseph Emanuel Fischer von Erlach, Johann Lukas von Hildebrandt, Matthias Bernard Braun)

5. The Golden Age of Dutch and Flemish painting.

Protestant Holland: Rembrandt. Frans Hals. Landscape, still life, group portrait and self-portrait, other genres. Jan Steen, Pieter de Hooch, Vermeer van Delft, Willem Claesz Heda, Rachel Ruysch. Catholic Flanders: P. P. Rubens and his workshop. Anthony Van Dyck.

6. Baroque classicism of Western Europe, French and Spanish painting of the 17th century.

The century of Louis XIV. Versailles. Georges de la Tour. Antoine, Louis and Mathieu Le Nain. Nicolas Poussin. Claude Lorrain. Hyacinthe Rigaud. Sculptors Francois Girardon, Pierre Puget. The golden age of Spanish painting. Diego Velázquez and Spanish painting (Juan Sánchez Cotán, Jusepe de Ribera. Francisco de Zurbarán. Bartolomé E. Murillo).

7. Rococo art.

Concept and characteristic stylistic features of Rococo. French Rococo painting and sculpture: Jean-Antoine Watteau, François Boucher, Jean-Honoré Fragonard, Jean-Antoine Houdon, Etienne-Maurice Falconet, Jean-Baptiste Pigalle. Italian Rococo: Giovanni Battista Piranesi, Giovanni

Battista Tiepolo, Canaletto. Rococo of Central Europe. (Johann Baptist Zimmermann, Johan Michael Rottmayr, Paul Troger, Ignaz Gunther, Franz Anton Maulbertsch.

SEMINAR SERIES:

1. Raffaello's Madonna della Sedia or on the visible and the telling
2. Paulo Ucello: The Battle of San Romano
3. Piero della Francesca: The Resurrection of Christ
4. Tiziano Vecelli (Titian): Apollo and Marsyas
5. Dürer: Melancholia I
6. Velasquez: Court Ladies
7. Jan Vermeer: The Glory of Painterly Art
8. David - Michelangelo vs. Bernini
9. Jan Blažej Santini-Aichel and the Pilgrimage Church of the Holy Name of Mary (Křtiny)
6. Gothic Art.

Gothic art of Western, Central and Southern Europe. Characteristic features of a Gothic cathedral. The concept of the heavenly Jerusalem. Monumental sculpture. Painting and its basic types - Pissano and Giotto. Winged altars. Features of medieval art. Imago dei and the understanding of the image in medieval aesthetic thought. Abbot Suger's aesthetic thought and the Gothic. Aesthetics of light and stained glass. The aesthetic thought of Thomas Aquinas and scholastic scholarship.

7. Netherlandish realism and the late Gothic of central Europe.

Dutch Realism (Jan van Eyck, Rogier van der Weyden, Robert Campin, Hieronymus Bosch, Pieter Brughel st.) Late Gothic in Germany and Central Europe (Martin Schongaur, Tilman Riemenschneider, Veit Stoss, Master Paul of Levoča).

SEMINAR SERIES:

1. Introduction to the subject Fine Arts in Cultural Context
2. Iconography, iconology and iconics. Giotto: The Kiss of Judas, Panofsky and Imdhal
3. Moravian and Viestonian Venus, their known and unknown contexts or the importance of correct handling of context
4. The Temple Administrator EBIH-IL (Mesopotamia, ancient city of Mari, modern Syria, Louvre Museum) and the Seated Scribe (Egypt, Saqqara, Louvre Museum).
5. Laocoon and its places in the history of art
6. The tomb of Marcus Vergil Eurysaces
7. Pyxida of Čierny Klyachian
8. Master Paul of Levoča

Recommended literature:

Languages necessary to complete the course:

Slovak

Notes:

Educational activity takes place online in the environment of the MS teams system of VŠVU. In the case of seminar activities, a combination of online and face-to-face learning is possible.

Past grade distribution

Total number of evaluated students: 5

A	B	C	D	E	FX
20,0	60,0	20,0	0,0	0,0	0,0

Lecturers: doc. Mgr. Ladislav Tkáčik, PhD., Mgr. Norbert Lacko, PhD., Mgr. Naďa Kančevová, PhD., Mgr. Beata Jablonská, PhD., Mgr. Mgr. art. Barbara Hodásová, PhD., prof. PhDr. Marián Zervan, PhD.

Last change: 09.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Vukk.b3/22	Course title: Fine Art in the Cultural Context III.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 4 / 2 per level/semester: 48 / 24 Form of the course: present	
Number of credits: 5	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Recommended prerequisites: Fine art in the cultural context I. Fine art in the cultural context II.	
Course requirements: Attendance of a minimum of 75% unless otherwise specified by the instructor in accordance with the course syllabus. 40% active participation in seminars, 40% report / seminar paper, 20% discussion of the report / seminar paper defense. Active participation in seminar discussions, interpretation of artworks as well as reading and interpretation of selected texts is a prerequisite for graduation. The final essay - a critical commentary on the assigned topic - is part of the evaluation of VUKK I and the completion of the first semester. The educational content of the lectures and seminars of VUKK III is part of the final commission examination of the entire four-semester cycle of the course Visual Arts in Cultural Context, which will take place at the end of the 4th semester of study, after the completion of the course Visual Arts in Cultural Context IV.	
Learning outcomes: Educational programme Fine Arts in Cultural Context III is aimed at acquiring knowledge of art history, starting from the Enlightenment and the Classical period and ending with the advent of abstract art and the Bauhaus movement. The educational content of the course includes a broad set of contextual knowledge, covering in particular the areas of cultural history, aesthetic and philosophical thought, as well as issues of theories of art and theories of art history related to a given segment of artistic production. The aim of the course is to offer the student the opportunity to perceive, reflect and interpret the work of art and the problems of art production in its historical, cultural, aesthetic, philosophical, economic or social contexts, as well as the possibility of an updated or autonomized grasp of the work of art, the period of art history, or the variously articulated aesthetic and artistic problems, drawn from the contexts. The educational content of the course also includes a set of conceptual and discursive-theoretical or terminological tools that allow for a creative yet correct analysis of a work of visual art, or a visual art problem, or visual artistic and aesthetic thought in historical and contextual contexts. Goals also include the acquisition and deepening of knowledge and skills important for analytical, comparative, critical,	

and argumentative thinking. The curriculum focuses on the development of interpretive skills, critical reflection, the creative formulation of one's own positions based on acquired knowledge, and the ability to discuss and discursively articulate one's thinking.

Competences: the ability to contextualise artistic, aesthetic and cultural-historical contexts, the ability to interpret the subject matter and the ability to formulate one's own opinions and views. Fostering the capacity for self-study and passionate focus on the problem under study, not only in relation to the area of art historical and contextual learning, but also in relation to the area of one's own individual artistic production.

Class syllabus:

LECTURE SERIES:

1. Classicism and Enlightenment.

1. Classicism in architecture, painting and sculpture. Painters Jacques-Louis David and Jean-Auguste Dominique Ingres - principles of classical painting: priority of drawing and composition. Sculptors Antonio Canova and Bertel Thorvaldsen. The constitution of institutional art collections. Enlightenment and classicism. The aesthetic thought of Johann J. Winckelmann, Alexander Gottlieb Baumgarten, Edmund Burke and Denis Diderot.

2. Romanticism.

Art and culture of Romanticism. From English pictorialism to the aesthetics of the sublime. Romanticism in architecture, painting and sculpture. English Neo-Gothic architecture. Painting by Théodore Géricault and Eugène Delacroix - exoticism in subject matter. Germany - Caspar David Friedrich and Philip Otto Runge. Sculptor Antoine Louis Barye. Francisco Goya. English Pre-Raphaelitism Dante Gabriel Rossetti, William H. Hunt, John Everett Millais, William Morris and Edward Burne-Jones. Aesthetic thought of the representatives of German classical philosophy I. Kant and G. W. F. Hegel. The aesthetic thought of J. Ruskin. The aesthetic thought of Romanticism. The aesthetic thought of Arthur Schopenhauer.

3. Realism, impressionism, neo-impressionism. Post-impressionism.

Gustave Courbet's realism. The work of Eduard Manet. The rise of a new generation of French painters and the origins of Impressionism

Art salons and the beginnings of the art market. The sculptural work of Auguste Rodin. Theoretical principles of neo-impressionism - Georges Seurat, Paul Signack. Post-Impressionism - the work of Paul Cézanne, Vincent van Gogh and Paul Gauguin as the starting point of the 20th century avant-gardes. Modernism and modernity. Critical thought and art (Kant, Baudelaire, Nietzsche). Contours of Auguste Comte's positivist philosophy. Henri Bergson's aesthetic thought and intuition.

4. 19th century photography

The origins and formation of photography. Business card photography. The founding of photographic studios. Portrait realistic photography (Nadar). Portrait pictorialist photography (Julia Margaret Cameron). The photographic record of movement (Edward Muybridge). The relationship between photography and painting. Pictorialism. The origins of film-making: the Lumiere brothers. Walter Benjamin and the work of art in an age of technical reproducibility.

5. The 1900 phenomenon

The questions of the time - nature, the city, man. The cultural impact of colonial exhibitions. The contribution of the Neo-Gothic artists and the Arts and Crafts reform movement - August Pugin, John Ruskin, William Morris. The origins and themes of Symbolism and Art Nouveau. Art Nouveau in applied arts, architecture, painting and sculpture - major centres, representatives. Aesthetic thinking of J. Ruskin. S. Freud, psychoanalysis and art.

6. Fauvism and expressionism

Explosion of colours - characteristics of Fauvism - Henri Matisse. André Derain. Origins of Expressionism (painting and graphic work of Edvard Munch and James Ensor). Abstraction and empathy - the theoretical influence of Wilhelm Worringer. Artistic groups Die Brücke, Der Blaue

Reiter. Expressionist film in Germany. The aesthetic thought of Søren Kierkegaard and Friedrich Nietzsche.

7. Cubism and Futurism

Cubism - characteristics, background, subdivisions, artistic means. Pablo Picasso, Georges Braque and other representatives of Cubist painting and sculpture. Cubist variations - Ferdinand Léger, Orphic Cubism - Robert and Sonia Delaunay, František Kupka. Czech Cubism. Futurist Manifesto - Filippo Marinetti. Characteristics of the direction and its main representatives. Russian Formal School and Dynamic Structuralism of Jan Mukařovský.

8. The birth of abstract art

A) General characteristics and panoramic view:

The crisis of representation. Hilma af Klint and the spiritual background of the autonomous composition of the image. Mikalojus Konstantinas Čiurlionis - sound in the structure of the painting. Neoplasticism and De Stijl. Vasily Kandinsky - on the spirituality of the conception of art. František Kupka and abstract reality. Robert Delaunay and Orphism. Paul Klee - colour and line. Archetypal and organic form in sculpture: Constantin Brancusi and Hans Arp.

9. Russian Revolutionary Avant-Gardes

Social and cultural transformations of Russia. Ideological and artistic aspects of Russian primitivism, cubofuturism, lucism: Mikhail Larionov, Natalia Goncharova, Kazimir Malevich. Suprematism of Kazimir Malevich. Constructivism: Vladimir Tatlin, Alexander Rodchenko, El Lissitzky, Varvara Stepanova, Lyubov Popova, Naum Gabo, Antoine Pevsner. Suprematism and constructivism and their utopian monuments and projects. The Russian Formal School and the Dynamic Structuralism of Jan Mukharovsky. The aesthetic and art-theoretical initiative of Oskar Čepan. Walter Benjamin: the aestheticization of politics and the politicization of art.

10. Bauhaus and abstract art

General characteristics and panoramic view:

The new synthesis of the arts, the unity of art and technology, art and craft. Walter Gropius's modern system of teaching - the relationship of form and function. The preparation of designers for industry. Important Bauhaus teachers, their work and theoretical studies. Bauhaus and the aesthetics of modernism. The influence of the Bauhaus in Czechoslovakia.

SEMINAR SERIES:

1. Romanticism(s) and the image(s) of landscape
2. Manet: Breakfast in the Grass VS Cezanne: The Great Bathing
3. Poster and Toulouse Lautrec
4. Two forms of artistic expressionism Munch's The Scream vs The Cabinet of Dr. Caligari
5. Picasso: Portrait of Daniel-Henry Kahnweiler
6. Mondrian and Kupka
7. Malevic and Tatlin

Recommended literature:

Languages necessary to complete the course:

Slovak

Notes:

Educational activity takes place online in the environment of the MS teams system of VŠVU. In the case of seminar activities, a combination of online and face-to-face learning is possible.

Past grade distribution					
Total number of evaluated students: 5					
A	B	C	D	E	FX
80,0	20,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. Norbert Lacko, PhD., doc. Mgr. Ladislav Tkáčik, PhD., Mgr. Nad'a Kančevová, PhD., Mgr. Beata Jablonská, PhD., Mgr. art. Jakub Huba, Mgr. art. Michal Huba, ArtD., Mgr. Ádám Korcsmáros					
Last change: 09.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Vukk.b4/22	Course title: Fine Art in the Cultural Context IV.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 4 / 2 per level/semester: 48 / 24 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I., II.	
Prerequisites:	
Course requirements: Attendance of a minimum of 75% unless otherwise specified by the instructor in accordance with the course syllabus. 40% active participation in seminars, 40% report / seminar paper, 20% discussion of the report / seminar paper defense. Active participation in discussions is a prerequisite for graduation of the seminar, interpretation of the artworks as well as reading and interpretation of the selected texts. Educational The educational content of the lectures and the VUKK IV seminar is part of the final examination of the entire of the four-semester cycle of the course Visual Arts in Cultural Context, which will take place at the at the end of the 4th semester of study, after the completion of the course Visual Arts in Cultural Context IV. The questions of the final board examination of the subject Fine Arts in Cultural Context are as follows are designed in one block covering all four semesters of the course. Each question is focuses on a particular historical layer, segment, or range of art history issues and approaches and accompanying cultural, theoretical, artistic, aesthetic, or philosophical contexts. Each question has 2 parts, which together form one consistent answer option. A) The first part of the question focuses on the overall characterization of the period or issue. Important is The ability to take a panoramic view. In this part of the question, we expect the student to Demonstrate knowledge that is indicative of his/her level of understanding of the topic or issue. Important is The individual ability to independently establish, construct and interpret interrelationships is also important here. Thus, there is no single, unified way to construct an answer to this part of the question. There is only a certain set of facts that should be taken into account when interpreting a given topic. Questions are designed as frameworks in which the student can choose his or her own approach to answer. It is not necessary to respond to all the sub-topics of the syllabus.	

B) In the second part of the question, the student is free to choose individually from a range of artistic approaches and their representatives, problems but also interpretive, art historical, art theoretical or aesthetic texts. The task is to interpretatively present a particular artistic phenomenon (work, school, problem, etc.) chosen within the frames of a given question according to of one's own choice and preferences.

Concept of the whole answer: the student will introduce the topic and context of the whole question (part A), then focuses on the selected part of the sub-question (part B). Not only factual knowledge is expected, related to the question, but above all an orientation to the critical concepts, themes and themes, the ability to think independently about the chosen problem and to present it to the committee. Total time

Page: 2

answers should not exceed 20 minutes - approximately 10 minutes are allotted for each part of the answer

Learning outcomes:

Educational programme Fine Arts in Cultural Context IV is aimed at acquiring knowledge of art history, starting with post-war abstract art and ending with the issue of postmodern art. The educational content of the course includes a broad set of contextual of cultural history, aesthetic and philosophical thought and issues of art theories and art history theories related to the given segment of art production. The aim of the course is to offer the student the opportunity to perceive, reflect and interpret

artwork and the problems of art production in its historical, cultural, aesthetic, philosophical, economic or social contexts, and at the same time the opportunity to learn from the contexts of an updated or autonomized grasp of an artwork, a period of history art, or variously articulated aesthetic and artistic problems. Part of the educational of the educational content of the course is also a set of conceptual and discursive-theoretical or terminological tools that allow for a creative yet correct analysis of a work of visual art, or a visual art problem, or visual art and aesthetic thinking in historical and contextual contexts. Goals also include the acquisition and deepening of knowledge and skills important for analytical, comparative, critical, and argumentative thinking. Educational The curriculum focuses on the development of interpretive skills, critical reflection, creative formulation own opinions based on the acquired knowledge, the ability to discuss and discursively articulate their thinking.

Competences: the ability to contextualise artistic, aesthetic and cultural-historical contexts, the ability to interpret the subject matter and the ability to formulate one's own the subject matter and the ability to formulate opinions and views. Fostering the ability to self-study and to focus passionately on the problem at hand. not only in relation to the field of the historical-artistic and contextual learning acquired, but also in relation to the field of their own individual artistic creation.

Class syllabus:

LECTURE SERIES:

1. Art of Postwar Europe and American Modernism after 1945

Informel and Tacheistic Painting. Jean Fautrier, Wolfgang Schulze - Wols. The influence of Eastern calligraphy:

Hans Hartung, Georges Mathieu, Henri Michaux . Jean Dubuffet and Art Brut, Experiment with

Antoni Tàpies

New figuration and existential sculpture. Francis Bacon, Peter Blake, David Hockney and Alberto Giacometti, Fritz Wotruba

The situation in American art after 1945. Characteristics of the concept of abstract expressionism, action painting, colour field painting, combine painting and the main exponents: Jackson Pollock, Robert Motherwell, Mark Rothko, Willem de Kooning, Barnett Newmann, Ad Reinhardt, Robert

Existentialist and phenomenological aesthetics (Jean-Paul Sartre, Martin Heidegger, Roman Ingarden). Artistic creation as a manifestation of authentic existence, ontology

and phenomenology of the work of art. Reflection I. Kant in the American environment (Clement Greenberg),

The aesthetic category of the sublime and abstract expressionism.

2. Pop Art and New Realism

Pop art as a mirror of mass culture. Claes Oldenburg, Tom Wesselmann, Roy Lichtenstein, James Rosenquist, Ed Rucha, George Segal Edward Kienholz. Andy Warhol's Mass Subjectivity.

The Independent Group and English Pop Art. Lawrence Alloway and mass culture. The exhibition This is

tomorrow (1956) Edoardo Paolozzi, Richard Hamilton.

New Realism. Arman, Daniel Spoerri, César Baldaccini, Jean Tinguely, Niki de Saint Phalle.

Yves Klein: Monochrome, anthropometry and zones of immaterial pictorial sensibility.

Page: 3

The problem of the definition of art. Arthur Danto, George Dickie and the World of Art. Art, Anti-Art and

non-art. T. W. Adorno, critical theory and popular culture criticism.

3. Op art and kinetic art. Minimalism and post-minimalist tendencies

A) General characteristics and panoramic view

Synthesis of space movement, light and color forms. Alexander Calder, Jean Tinguely, Nicolas Schöffer, Gyula Kosice, Victor Vasarely, Bridget Riley, Jesus Rafael Soto

Group Zero: Heinz Mack, Otto Piene, Günter Uecker

Group GRAV: Francois Morellet, Julio Le Parc, Francisco Sobrino. Background and definition of the term

Minimalism. Frank Stella and painterly minimalism. Robert Morris - the bodily reception of the work in

gallery space. Carl Andre - a re-evaluation of the ready-made. Donald Judd - specific objects.

Dan Flavin- the luminous object. Postminimalist tendencies.

Ryman, Eva Hesse. Primary Structure (1966) and When Attitudes Become Form. Live in your Head (1969)

4. Procedural and Action Art. Land art.

White manifesto by Lucio Fontana. Piero Manzoni's achromes and lines.

Arte povera: Mario Merz, Jannis Kounellis, Alessandro Boetti, Michelangelo Pistoletto, Giovanni Anselmo

Joseph Beuys - art as a personal mythology, as a ritual, as an activity for everyone.

Roman Opalka, Hannah Darboven, On

Kawara, Hans Haacke

Background of action art and characteristics of happening, performance, body-art, event.

Yves Klein, John Cage, Alan Kaprow. Wolf Vostell, Nam June Paik, Vito Acconci, Dennis Oppenheim, Chris Burden, Marina Abramovic/Ulay, Gilbert and George, Laurie Anderson, Mathew Barney, Katarzyna Kozyra

Viennese Actionism Günter Brus, Otto Mühl, Hermann Nitsch, Rudolf Schwarzkogler

Performance in the context of feminist art Gina Pane, Valie Export, Rebecca Horn, Carolee Schneemann, Ana Mendieta, Hanna Wilke

Land art: Robert Smithson, Mike Heizer, Dennis Oppenheim, Walter De Maria, Richard Long, Andy Galsworthy

Umberto Eco and the concept of the open work. Performative Aesthetics.

4. Conceptual art. Art as an instrument of change

A) General characteristics and panoramic view

Artwork as text, diagram, photograph. Joseph Kosuth, Sol LeWitt, Douglas Huebler, Lawrence Weiner, On Kawara, Robert Barry, Hanne Darboven, Jan Dibbets, Ed Ruscha, Berndt and Hilla Becher.

Art as a tool for change. Situationist International. Asger Jorn and Guy Debord

Institutional critique. Daniel Buren, Marcel Broodthaers, Hans Haacke .

Feminism and identity politics. Nicky de Saint Phale, Louis Bourgeois, Eva Hesse, Judy Chicago, Miriam Schapiro, Nancy Spero. Second generation feminists Cindy Sherman, Barbara Kruger, Sherire Levine, Jenny Holzer, Rebecca Horn, MaryKelly and the radical feminism of the Guerrilla Girls

Arthur Danto, George Dickie, and the Art World. Nicolas Bourriaud, post-production and relational aesthetics.

Semantic and semiotic aesthetics and philosophy: Charles S. Peirce, Charles Morris, Umberto Eco, Roland Barthes. Michel Foucault and the aesthetics of existence. Judith Butler and performativity.

5. The Fluxus movement and the notion of intermedia. Video art

Intermedia of the Fluxus movement: George Maciunas Yoko Ono, Dick Higgins, Yayoi Kusama, Ben

Vautier Robert Watts

Video Art. The origins of a new medium. Computer art, laser art as interaction

of the technical and the aesthetic. Nam June Paik, Wol Vostell, Woody Vasulka and Steina Vasulka, Vito

Page: 4

Acconci, Marina Abramovich, Bruce Nauman, Dan Graham, Bill Viola, Douglas Gordon, Matthew Barney

6. Postmodern.

A) General characteristics and theoretical anchoring:

Characteristics of the notion of poststructural and neoconservative postmodernism. Postmodernism in

Architecture. Neo-expressionism: Georg Baselitz, Sigmar Polke, Anselm Kiefer, Jörg Immendorf.

Italian Transavantgarde: Sandro Chia, Francisco Clemente, Enzo Cucchi.

John Baldessari and the Picture Generation: Cindy Sherman, Barbara Kruger, Richard Prince

Commodity art, simulated painting, neo-geo: Ashley Bickerton, Peter Halley, Jeff Koons, Haim Steinbach, Allen Mc Collum.

Postmodern aesthetics and philosophy - Jean-Francois Lyotard, Wolfgang Iser, Jacques Derrida.

SEMINAR SERIES:

1. Marcel Duchamp, The Fountain and the struggles with the definition of art

2. René Magritte: This is not a pipe

3. Kandinsky: Composition VII (1913)

4. Mies van der Rohe and The Barcelona Pavilion (1929)

5. Eduardo Chillida: The Altar of the Cross (2000)

6. Alberto Giacometti: The Man Crossing the Square (1949)

7. Warhol: Marilyn Diptych

8. Robert Smithson: Spiral Jetty

Recommended literature:					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 5					
A	B	C	D	E	FX
20,0	20,0	20,0	20,0	20,0	0,0
Lecturers: Mgr. Norbert Lacko, PhD., doc. Mgr. Ladislav Tkáčik, PhD., Mgr. Naďa Kančevová, PhD., Mgr. Beata Jablonská, PhD.					
Last change: 19.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/NaKo.b46/22	Course title: Furniture Ironwork
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 4., 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Completion of a written examination or semester work.	
Learning outcomes: Acquiring knowledge about furniture fittings and mechanisms.	
Class syllabus: The subject of furniture fittings will enable students to familiarize themselves with the range of fittings used in the production of furniture. As a rule, in addition to their purpose, fittings play an important role in increasing the comfort of using furniture. At the lectures, students will learn about furniture fittings according to their type, function, inclusions such as hinges, drawer slides, connecting means, positioning and folding fittings, etc.	
Recommended literature: 1. JOŠČÁK, P. a kol. 2014. Konštrukcia nábytku z dreva a drevených materiálov. 1. vyd. Zvolen : TUZVO, 2014. 357 s. ISBN 978-80-228-2464-4. 2. JOŠČÁK, P. – GAFF, M. – LANGOVÁ, N. 2011. Nábytkové konštrukčné spoje. Zvolen : TU vo Zvolene, 2011. 164 s. ISBN 978-80-228-2255-8. 3. KOTRADYOVÁ, V. a kol. 2009. Dizajn nábytku. Bratislava : STU v Bratislave, 2009. 284 s. ISBN 978-80-227-3006-8. 4. NUTSCH, W. 2006. Konštrukce v interiéru : Vnitřní dveře, dřevěná obložení, vestavěné skříně. 1. vyd. Praha : Grada Publishing, 2006. 448 s. ISBN 80-247-1276-8. 5. NUTSCH, W. 2012. Konštrukce nabytku : Nábytek a zabudované skříně. 2. prepracované vydanie Praha : Grada Publishing, 2012. 408s. ISBN 978-80-247-4244-1. 6. HALABALA, J. 1969. Výroba nábytku : tvorba a konstrukce. 3. vyd. Praha : SNTL, 1969. 317 s. 7. Firemné katalógy – napr. Häfele, Hettich, Blum...	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Ing. Eduard Herber					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Daud.b57/12	Course title: History of transport design I.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: During the semester, there will be one test that has 10 questions. Each question is worth 1 point. A minimum of 9 points is required to obtain an A rating. A minimum of 8 points is required to obtain a B rating. A minimum of 6 points is required for a C rating. 5 points for D and at least 4 points for E. Scale of assessment (preliminary/final): The subject is completed at the end of each semester with a test.	
Learning outcomes: After successful completion of the education process, the student will orient himself in the history of world and domestic automotive design. From the first car in the world and in our territory to the latest trends in the development of shape solutions for interiors and exteriors. He will refine his own taste, get to know different approaches to vehicle design and be able to distinguish the work of important world bodywork studios and designers.	
Class syllabus: 1. That car looks terrible (Introduction to the issue of car aesthetics) 2. Giorgetto Giugiaro (Cycle Giants of the Italian School) 3. Giuseppe "Nuccio" Bertone + Škoda Favorit (Cycle Giants of the Italian School) 4. Battista and Sergio Pininfarina (Cycle Giants of the Italian School) 5. Carrozzeria Ghia (Cycle Giants of the Italian School) 6. Ford Cortina and Renault 8 (Brown versus Charboneux) 7. Alfredo Vignale + Tatra 613 (Cycle Greats of the Italian School) 8. Carozzeria Frua (Cycle Giants of the Italian School) 9. Carrozzeria Zagato (Cycle Giants of the Italian School) 10. Carrozzeria Touring (Cycle Giants of the Italian School)	
Recommended literature: Steven Parissien - The Life of the Automobile Andrew Nahum - Fifty Cars That Changed the World Martin Derrick - Million-Dollar Classics Martin Roach - The Supercar Book for Boys	

<p>John Lamm - Exotic Cars Ivan Schuster, Ján Oravec - Vývoj motorových vozidiel v Bratislave Jan Tuček - Tatra 603 Martin Janík - Tatra Karel Rosenkranz - K dějinám Tatra Kopřivnice Karel Rosenkranz - Osobní automobily Tatra Jiří Dufej, Jan Králík - Historie automobilů Škoda David Lillywhite - Encyklopédia klasických automobilov Graham Macbeth - Veľký obrazový atlas automobilu</p>					
<p>Languages necessary to complete the course: Slovak, Czech, English.</p>					
<p>Notes: The subject is taught in blocks at pre-agreed dates. During the subject, students are involved in the form of discussions and seminar works.</p>					
<p>Past grade distribution Total number of evaluated students: 86</p>					
A	B	C	D	E	FX
82,56	17,44	0,0	0,0	0,0	0,0
<p>Lecturers: Mgr. art. Maroš Schmidt</p>					
<p>Last change: 08.12.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Daud.b68/12	Course title: History of transport design II.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 3	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites: KD/Daud.b57/12 - History of transport design I.	
Course requirements: During the semester, there will be one test that has 10 questions. Each question is worth 1 point. A minimum of 9 points is required to obtain an A rating. A minimum of 8 points is required to obtain a B rating. A minimum of 6 points is required for a C rating. 5 points for D and at least 4 points for E.	
Learning outcomes: After successful completion of the education process, the student will orient himself in the history of world and domestic automotive design. From the first car in the world and in our territory to the latest trends in the development of shape solutions for interiors and exteriors. He will refine his own taste, get to know different approaches to vehicle design and be able to distinguish the work of important world bodywork studios and designers.	
Class syllabus: 11. Paul Bracq (A great personality of automotive design about whom little is known) 12. The first car designers (1890-1930) Lucien Rosengart, Paul Jaray, Josef Ganz 13. Designers of automotive modernity (1930-1944) Wunibald Kamm, Reinhard von Koenig-Fachsenfeld 14. Designers of automotive postmodernism (1949-1960) Albrecht von Goertz, Raymond Loewy, Renzo Rivolta 15. Designers of automotive new functionalism (1961 - 1976) Wilhelm Hofmeister, Giovanni Michelotti, Georg Bertram, Marcello Gandini 16. Designers of automotive constructivism (1977-2000) Claus Luthe, Klaus Kapitza, Ercole Spada, Harm Lagaay 17. Designers of Automotive Deconstructivism (2001-2010) Chris Bangle, Frank Stephenson, Davide Arcangeli, Chris Chapman 18. Designers of automotive Neoclassicism (2011-2013) Adrian van Hooydonk, Karim Habib, Juliane Blasi 19. Slovak exterior designers – Jozef Kabáň, Ján Kameništiak, Barňo Maukš, Juraj Mitro 20. Slovak interior designers – Peter Olah, Michal Kačmár, Peter Balko, Peter Levko	

21. History of BAZ (Bratislavské automobilové závody) – Ivan Mičík, Ján Oravec, Ivan Schuster, Milan Bíroš, Peter Paliatka + founding of the Department of Transport Design at VŠVU and the beginnings of cooperation with VW.					
Recommended literature: Steven Parissien - The Life of the Automobile Andrew Nahum - Fifty Cars That Changed the World Martin Derrick - Million-Dollar Classics Martin Roach - The Supercar Book for Boys John Lamm - Exotic Cars Ivan Schuster, Ján Oravec - Vývoj motorových vozidiel v Bratislave Jan Tuček - Tatra 603 Martin Janík - Tatra Karel Rosenkranz - K dějinám Tatry Kopřivnice Karel Rosenkranz - Osobní automobily Tatra Jiří Dufej, Jan Králík - Historie automobilů Škoda David Lillywhite - Encyklopédia klasických automobilov Graham Macbeth - Veľký obrazový atlas automobilu					
Languages necessary to complete the course: Slovak, Czech, English.					
Notes:					
Past grade distribution Total number of evaluated students: 73					
A	B	C	D	E	FX
79,45	17,81	2,74	0,0	0,0	0,0
Lecturers: Mgr. art. Maroš Schmidt					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Aodi.b7/20	Course title: Image Analysis (Design) I.
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: active participation in seminars, elaboration of a quality seminar work Scale of assessment (preliminary/final): 50%/50%	
Learning outcomes: The course analyzes the form of design products in the broader context of functional requirements, ergonomic parameters, materials and technologies used, communication goals, aesthetic concepts, authorial programs and other motivations reflected in the final "image" of the design. After completing the course, the student should be able not only to recognize them, but also to use them in the preparation and defense of their projects and to purposefully fulfill the communicative potential of design.	
Class syllabus: 1. Introduction to the subject, division of seminar papers 2. Greek black-figure psykter 3. Charles Robert Ashbee. 4. Josef Hoffmann: Chair for the Purkersdorf Sanatorium 5. Norman Bel-Geddes: Horizons publication projects 6. Anonymous: Parachute lamp 7. Marcel Breuer: Chair B3 8. Gerrit Rietveld: The Red and Blue Chair 9. Dieter Rams: Phonosuper Radiograph 10. Flaminio Bertoni: Citroen 19 DS 11. Marián Laššák - Lamp from the Probe Collection 12. Pavol Thurzo: Radio receiver Tesla Avanti 2	
Recommended literature:	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution					
Total number of evaluated students: 28					
A	B	C	D	E	FX
92,86	0,0	7,14	0,0	0,0	0,0
Lecturers: prof. PhDr. Zdenko Kolesár, PhD.					
Last change: 08.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Aodi.b8/20	Course title: Image Analysis (Design) II.
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 8.	
Educational level: I.	
Prerequisites:	
Course requirements: active participation in seminars, elaboration of a quality seminar work Scale of assessment (preliminary/final): 50%/50%	
Learning outcomes: The course analyzes the form of design products in the broader context of functional requirements, ergonomic parameters, materials and technologies used, communication goals, aesthetic concepts, authorial programs, and other motivations reflected in the final "image" of the design. After completing the course, the student should be able not only to recognize them, but also to use them in the preparation and defense of their projects and to purposefully fulfill the communicative potential of design.	
Class syllabus: 1. Alvar Aalto: Savoy Vase 2. Joe Colombo: Tube Chair 3. Malcolm Sayer: Jaguar E-Type 4. Verner Panton: S-Chair 5. Alessandro Mendini: Poltrona di Proust 6. Trevor Baylis: Radio Freeplay on crank 7. Reinier_Kranendonk: Pizza Oven 8. Franz von Holzhausen: Tesla Cybertruck 9. Stefan Klein: Aeromobile and aircar 10. Ferdinand Chrenka: Dentist's chair Chiran 11. Sylvia Jokel: Hobby 12. Ján Cina: Tatra 603X	
Recommended literature:	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution					
Total number of evaluated students: 27					
A	B	C	D	E	FX
96,3	3,7	0,0	0,0	0,0	0,0
Lecturers: prof. PhDr. Zdenko Kolesár, PhD.					
Last change: 08.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Ucin.b1-8/22	Course title: Introduction to Chinese culture and language - 1st level
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 2., 4., 6., 8.	
Educational level: I.	
Prerequisites:	
Antirequisites: KTDU/Ucin.b2-6/18	
Course requirements: a) during the teaching part (continuously) a paper or presentation (50 points) on a selected topic from (b) during the examination period: a written examination (50 points). A minimum of 10 points in the intermediate assessment is required for admission to the examination. Violation of academic ethics will result in the cancellation of the points obtained in the relevant item In the case of a particular grade. Grading scale:100-90: A; 89-79: B; 78-68: C; 67-57: D; 56-46: E; 45-0: FX. Instructors will accept a maximum of 3 absences. The exact date and topic of the midterm evaluation will be will be announced at the beginning of the semester. Exam dates will be published via AIS no later than in the last week of the teaching part.	
Learning outcomes: The student gains a basic overview of culture, thought, as well as the fundamentals of cultural geography, which focuses on the former capitals of China as well as the major cultural sites that belong to the foundation of Chinese cultural awareness	
Class syllabus: 1. Introduction to the spiritual and ideological world of China. The basics of philosophy, the concept of filial love and respect, equality, freedom and how philosophical views have influenced the culture and life in Chinese society. Religion versus morality in Chinese society. 2. Participation in public affairs or escape into the individual world? The impact of Confucianism and	

Taoism on Chinese society both culturally and ideologically and their impact on the running of the country

3. China's historical capitals 1
4. China's Historical Capitals 2 - Beijing
5. The garden as a principle of the universe in the Chinese cultural world
6. Chinese lyric poetry - a brief overview of the history, the most important poets and their works
7. Buddhism and its influence on Chinese art
8. Significant Buddhist monuments in China. Representation of Buddha in sculptures, temples, caves, cliffs with rich sculptural decoration.
9. Chinese theatre, its specifics. Presentation of different styles up to the 20th century.
10. Sacred mountains, the concept of perception of nature in Chinese society, differences from the Western anthropocentric perception of nature. Search for parallels with contemporary environmentalism movement.

Recommended literature:

it is determined by the teacher on the first class

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 57

A	B	C	D	E	FX
19,3	35,09	12,28	7,02	1,75	24,56

Lecturers: prof. Mgr. Janka Benická, PhD., Mgr. Daniela Zhang Cziráková, PhD.

Last change: 09.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Ucin.b1-8/22	Course title: Introduction to Chinese culture and language - 1st level
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 1., 3., 5., 7.	
Educational level: I.	
Prerequisites:	
Antirequisites: KTDU/Ucin.b2-6/18	
Course requirements: a) during the teaching part (continuously) a paper or presentation (50 points) on a selected topic from (b) during the examination period: a written examination (50 points). A minimum of 10 points in the intermediate assessment is required for admission to the examination. Violation of academic ethics will result in the cancellation of the points obtained in the relevant item In the case of a particular grade. Grading scale:100-90: A; 89-79: B; 78-68: C; 67-57: D; 56-46: E; 45-0: FX. Instructors will accept a maximum of 3 absences. The exact date and topic of the midterm evaluation will be will be announced at the beginning of the semester. Exam dates will be published via AIS no later than in the last week of the teaching part.	
Learning outcomes: The student gains a basic overview of culture, thought, as well as the fundamentals of cultural geography, which focuses on the former capitals of China as well as the major cultural sites that belong to the foundation of Chinese cultural awareness	
Class syllabus: 1. Introduction to the spiritual and ideological world of China. The basics of philosophy, the concept of filial love and respect, equality, freedom and how philosophical views have influenced the culture and life in Chinese society. Religion versus morality in Chinese society. 2. Participation in public affairs or escape into the individual world? The impact of Confucianism and	

<p>Taoism on Chinese society both culturally and ideologically and their impact on the running of the country</p> <p>3. China's historical capitals 1</p> <p>4. China's Historical Capitals 2 - Beijing</p> <p>5. The garden as a principle of the universe in the Chinese cultural world</p> <p>6. Chinese lyric poetry - a brief overview of the history, the most important poets and their works</p> <p>7. Buddhism and its influence on Chinese art</p> <p>8. Significant Buddhist monuments in China. Representation of Buddha in sculptures, temples, caves, cliffs with rich sculptural decoration.</p> <p>9. Chinese theatre, its specifics. Presentation of different styles up to the 20th century.</p> <p>10. Sacred mountains, the concept of perception of nature in Chinese society, differences from the Western anthropocentric perception of nature. Search for parallels with contemporary environmentalism movement.</p>					
<p>Recommended literature: it is determined by the teacher on the first class</p>					
<p>Languages necessary to complete the course: Slovak, English</p>					
<p>Notes:</p>					
<p>Past grade distribution Total number of evaluated students: 57</p>					
A	B	C	D	E	FX
19,3	35,09	12,28	7,02	1,75	24,56
<p>Lecturers: prof. Mgr. Janka Benická, PhD., Mgr. Daniela Zhang Cziráková, PhD.</p>					
<p>Last change: 09.11.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/UdoS.b1/20	Course title: Introduction to Studies I
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: 70 % - attendance in lectures 30% - discussion	
Learning outcomes: Familiarization with the pedagogical and research process in individual studios and departments of AFAD, basic understanding of the school structure and departments.	
Class syllabus: 1. Presentation of the concept of the studio - Architectural Design - Urban Strategies (Mitášová, Zervan + studio teachers and PhD students) 2. Presentation of the studio concept - Architectural Design - Architecture Studio II + Architecture Studio III A3 (Mitášová, Zervan + studio teachers and PhD students) 3. Presentation of the concept of the studio - Architectural Design - Virtual Studio (Mitášová, Zervan + teachers of the studio and PhD students) 4. Presentation of the studio concept - Design - Industrial Design Studio + Experimental Design Studio (Kolesár + studio teachers and PhD students) 5. Presentation of the studio concept - Design - Transport Design Studio + Interior Design Studio (Kolesár + studio teachers and PhD students) 6. Presentation of the studio concept - Applied Arts - Ceramics Studio + Glass Studio (Kancheva + studio teachers and PhD students) 7. Presentation of the studio concept - Applied Arts - Metal and Jewellery Studio (Kancheva + studio teachers and PhD students) 8. Presentation of the studio concept - Photography and New Media - Studio Photography, Reality, Construction (Pašteková + studio teachers and PhD students) 9. Presentation of the studio concept - Photography and New Media - Studio about Photography + Studio Laboratory of Photography (Pašteková + studio teachers and PhD students) 10. Presentation of the studio concept - Intermedia - Studio of Spatial Communications + (Grůň / Kralovič + studio lecturers and PhD students) 11. Presentation of the concept of the studio - Intermedia - Atelier vvv + Atelier of Intermedia (Grůň / Kralovič + teachers of the studio and PhD students) 12. Presentation of the studio concept - Digital Media (Tkáčik + studio teachers and PhD students)	

Recommended literature:	
Languages necessary to complete the course: Slovak	
Notes:	
Past grade distribution Total number of evaluated students: 215	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. Daniel Grůň, PhD., Mgr. Beata Jablonská, PhD., doc. Mgr. Ladislav Tkáčik, PhD., Mgr. Naďa Kančevová, PhD., prof. PhDr. Marián Zervan, PhD., Mgr. Ján Kralovič, PhD., Mgr. Norbert Lacko, PhD., Mgr. Silvia Seneši Lutherová, PhD., prof. Ing. arch. Monika Mitášová, PhD.	
Last change: 24.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/UdoS.b2/20	Course title: Introduction to Studies II
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Course requirements: 70 % - attendance in lectures 30% - discussion	
Learning outcomes: Familiarization with the pedagogical and research process in individual studios and departments of AFAD, basic understanding of the school structure and departments.	
Class syllabus: 1. Presentation of the concept of the studio - Restoration - Atelier of Wooden Sculpture Restoration + Atelier of Stone Sculpture and Stone Architecture Restoration (Žáry + teachers of the studio and PhD students) 2. Presentation of the concept of the studio - Restoration - Atelier of restoration of wall paintings + Atelier of restoration of hanging paintings and panel paintings (Žáry + teachers of the studio and PhD students) 3. Presentation of the concept of the studio - Restoration - Atelier for the restoration of works of art on paper and photography (Žáry + teachers of the studio and PhD students) 4. Presentation of the concept of the studio - Visual Communication - Studio Space + Studio Identity (Kolesár / Lutherová / Lacko + studio teachers and PhD students) 5. Presentation of the concept of the studio - Visual Communication - Font Studio + Multimedia Studio (Kolesár / Lutherová / Lacko + studio lecturers and PhD students) 6. Presentation of the studio concept - Graphics and other media - Free Graphics Studio + Free and Colour Graphics Studio (Lacko / Jablonská + studio lecturers and PhD students) 7. Presentation of the concept of the studio - Graphics and other media - Studio of illustration and graphics (Lacko / Jablonská + studio teachers and PhD students) 8. Presentation of the studio concept - Sculpture, object, installation - S.O.S Studio + Sculpture in 3D Virtual Space and Architecture Studio (Grůň / Kralovič + studio teachers and PhD students) 9. Presentation of the concept of the studio - Painting - Atelier mal+by + Atelier of Painting III (Jablonská + studio teachers and PhD students) 10. Presentation of the concept of the studio - Painting - 4th studio (Jablonská + studio teachers and PhD students)	

11. Presentation of the studio concept - Textile Design - Textile Design Studio + Clothing Design Studio (Lutherová + studio teachers and PhD students)	
12. Presentation of the studio concept - Textile Design - Textile Design Studio in Space (Lutherová + studio teachers and PhD students)	
Recommended literature:	
Languages necessary to complete the course: Slovak	
Notes:	
Past grade distribution Total number of evaluated students: 210	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. Daniel Grúň, PhD., prof. Ing. arch. Monika Mitášová, PhD., Mgr. Beata Jablonská, PhD., doc. Mgr. Ladislav Tkáčik, PhD., Mgr. Nad'a Kančevová, PhD., prof. PhDr. Marián Zervan, PhD., Mgr. Ján Kralovič, PhD., Mgr. Norbert Lacko, PhD., Mgr. Silvia Seneši Lutherová, PhD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Prdi.b5/20	Course title: Issues faced by Art Media (Design) I
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: seminar work, exam Scale of assessment (preliminary/final): 50%/50%	
Learning outcomes: The student is introduced to the creative and teaching methods of the Bauhaus in a broader context. The aim is not a detailed study of the realities of this school, but a recognition of the fundamental problems of design work that were shaped by it (e.g. the polarity of method-style). The lectures focus on the formation of the principles of modernism before the Bauhaus, its classical "Bauhaus" form, its subsequent modifications and rejections resulting in current neo-modernist concepts.	
Class syllabus: 1. Introduction - basic characteristics of the Bauhaus concept of architecture and design, its prehistory. 2. Specific inspirations for the Bauhaus. The Arts & Crafts movement, the Guild of Handicraft and its school. Henry van de Velde (theory and the Weimar School of Arts and Crafts). 3. Early Bauhaus. Johannes Itten (theory and methodology of education), relations to Expressionism (Lyonel Feininger). The structure of teaching. Workshops and masters. 4. The shift to modernism. Walter Gropius, his works, disputes with Itten. 5. Influence of De Stijl. Theo van Doesburg and his courses at the Bauhaus. 6. The influence of Russian constructivism. El Lisitsky and László Moholy Nagy. The new typography (Jan Tschichold). Painting. Bayer's Universal Typeface and Renner's Futura. 7. 1923 - Exhibition am Horn. 8. Bauhaus Dessau. Architecture, new structure of teaching. Young masters. 9. Theoretical writings of the Bauhaus (Bauhaus Bücher). The works of Kandinsky, Klee, Schlemmer, Moholy-Nagy. 10. Hannes Mayer, emphasis on the social dimension of design and architecture. 11. Normative principles of modernism (method vs. dogmas of form). Breuer B3 as an armorial example - a detailed analysis. 12. Mies and the shift to modernist classicism, late years of Bauhaus.	

Recommended literature:					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 108					
A	B	C	D	E	FX
79,63	9,26	5,56	3,7	1,85	0,0
Lecturers: prof. PhDr. Zdenko Kolesár, PhD.					
Last change: 08.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Prdi.b6/20	Course title: Issues faced by Art Media (Design) II.
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: seminar work, exam Scale of assessment (preliminary/final): 50%/50%	
Learning outcomes: The student is introduced to the creative and pedagogical methods of the Bauhaus in a broader context. The aim is not a detailed study of the realities of this school, but a recognition of the fundamental problems of design work that were shaped by it (e.g. the polarity of method-style). The lectures focus on the formation of the principles of modernism before the Bauhaus, its classical "Bauhaus" form, its subsequent modifications and rejections resulting in current neo-modernist concepts.	
Class syllabus: 1. Nazi Aesthetics and Modernism. Contrasts and overlaps. 2. ŠUR and the influence of Bauhaus, specifics of Vydra's conception. Post-war Scandinavian design. 3. A visit to the Slovak Design Museum oriented towards the legacy of ŠUR. 4. Renewal of the Bauhaus concept after World War II, HfG Ulm, Max Bill. Design as a science, Tomas Maldonado. 5. The "Swiss School" in graphic design. A deepening of modernist dogma. 6. The expansion of the formal repertoire of modernism. Biomorphhic and "elegant" modernism. 7. Critique of modernism, postmodernism. 8. Returns and modifications of the modernist conception. Minimalism, hi-tech. 9. Fusions of modernism and postmodernism. 10. Social pathos in design, the concept of sustainable development, "rightism" and "leftism" in design. 11. 100th anniversary of the Bauhaus. Events, interpretations of the legacy. 12. Visit to the Slovak Design Museum oriented on the principles of modernism and its alternatives in design.	
Recommended literature:	

Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 106					
A	B	C	D	E	FX
61,32	15,09	13,21	5,66	2,83	1,89
Lecturers: prof. PhDr. Zdenko Kolesár, PhD.					
Last change: 08.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/LAHP.b4/17	Course title: Lab: Studio led by a visiting professor - 1st level
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 4.	
Educational level: I.	
Prerequisites: KD/AtCh.b3/11 - Studio Industrial Design or KD/AtJo.b3/19 - Studio of Experimental Design or KD/AtDe.b3/18 - Studio of Interior Design or KD/AtKl.b3/11 - Studio of Transport Design	
Course requirements: Completion of lectures and consultations with min. 75% attendance if the visiting teacher does not specify otherwise. Adequate handling and presentation of all parts of the assignment. Visiting teacher informs at the beginning of the semester.	
Learning outcomes: Teaching carried out in the form of staffing by internationally respected experts from an artistic practice or an art-educational institution. Professional focus of individual personalities respects the scope of the study program. Subject - Guest's laboratory the professor brings new topics and the most up-to-date ways of thinking to the teaching process in art. The student's study and human experience will expand with the personality of the visiting teacher students new artistic and research impulses important for the growth of artistic expression student and confrontation with direct contact with top artistic performances on international scene.	
Class syllabus: At the beginning of the semester or before the beginning of the semester, the guest teacher will introduce himself public lecture and the definitive selection of students will be concluded. The teacher assigns the students the main theme of the semester, consultations - critiques, discussions - presentations of progress. On the public presentation of the results at the end of the semester. The guest will present a detailed outline of the contents teacher at a public lecture	
Recommended literature:	

The list of literature is part of the assignment of the visiting teacher, considering the goals and focus.

Languages necessary to complete the course:

English language with teachers from abroad, Slovak language only with teachers from home environment

Notes:

Past grade distribution

Total number of evaluated students: 158

A	B	C	D	E	FX
60,13	25,95	12,03	0,63	0,63	0,63

Lecturers:

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/LAHP.b5/17	Course title: Lab: Studio led by a visiting professor - 1st level
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 5.	
Educational level: I.	
Prerequisites: KD/AtJo.b4/19 - Studio of Experimental Design or KD/AtCh.b4/11 - Studio Industrial Design or KD/AtDe.b4/18 - Studio of Interior Design or KD/AtKl.b4/11 - Studio of Transport Design	
Course requirements: Completion of lectures and consultations with min. 75% attendance if the visiting teacher does not specify otherwise. Adequate handling and presentation of all parts of the assignment. Visiting teacher informs at the beginning of the semester.	
Learning outcomes: Teaching carried out in the form of staffing by internationally respected experts from an artistic practice or an art-educational institution. Professional focus of individual personalities respects the scope of the study program. Subject - Guest's laboratory the professor brings new topics and the most up-to-date ways of thinking to the teaching process in art. The student's study and human experience will expand with the personality of the visiting teacher students new artistic and research impulses important for the growth of artistic expression student and confrontation with direct contact with top artistic performances on international scene.	
Class syllabus: At the beginning of the semester or before the beginning of the semester, the guest teacher will introduce himself public lecture and the definitive selection of students will be concluded. The teacher assigns the students the main theme of the semester, consultations - critiques, discussions - presentations of progress. On the public presentation of the results at the end of the semester. The guest will present a detailed outline of the contents teacher at a public lecture.	
Recommended literature:	

The list of literature is part of the assignment of the visiting teacher, considering the goals and focus.

Languages necessary to complete the course:

English language with teachers from abroad, Slovak language only with teachers from home environment

Notes:

Past grade distribution

Total number of evaluated students: 139

A	B	C	D	E	FX
64,75	30,22	3,6	0,72	0,0	0,72

Lecturers:

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/LAHP.b6/17	Course title: Lab: Studio led by a visiting professor - 1st level
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 6.	
Educational level: I.	
Prerequisites: KD/AtJo.b5/19 - Studio of Experimental Design or KD/AtDe.b5/18 - Studio of Interior Design or KD/AtKl.b5/11 - Studio of Transport Design or KD/AtCh.b5/11 - Studio Industrial Design	
Course requirements: Completion of lectures and consultations with min. 75% attendance if the visiting teacher does not specify otherwise. Adequate handling and presentation of all parts of the assignment. Visiting teacher informs at the beginning of the semester.	
Learning outcomes: Teaching carried out in the form of staffing by internationally respected experts from an artistic practice or an art-educational institution. Professional focus of individual personalities respects the scope of the study program. Subject - Guest's laboratory the professor brings new topics and the most up-to-date ways of thinking to the teaching process in art. The student's study and human experience will expand with the personality of the visiting teacher students new artistic and research impulses important for the growth of artistic expression student and confrontation with direct contact with top artistic performances on international scene.	
Class syllabus: At the beginning of the semester or before the beginning of the semester, the guest teacher will introduce himself public lecture and the definitive selection of students will be concluded. The teacher assigns the students the main theme of the semester, consultations - critiques, discussions - presentations of progress. On the public presentation of the results at the end of the semester. The guest will present a detailed outline of the contents teacher at a public lecture.	
Recommended literature:	

The list of literature is part of the assignment of the visiting teacher, considering the goals and focus.

Languages necessary to complete the course:

English language with teachers from abroad, Slovak language only with teachers from home environment

Notes:

Past grade distribution

Total number of evaluated students: 133

A	B	C	D	E	FX
59,4	33,83	3,76	2,26	0,0	0,75

Lecturers:

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/LAHP.b7/17	Course title: Lab: Studio led by a visiting professor - 1st level
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 7.	
Educational level: I.	
Prerequisites: KD/AtJo.b6/19 - Studio of Experimental Design or KD/AtDe.b6/18 - Studio of Interior Design or KD/AtKl.b6/11 - Studio of Transport Design or KD/AtCh.b6/11 - Studio Industrial Design	
Course requirements: Completion of lectures and consultations with min. 75% attendance if the visiting teacher does not specify otherwise. Adequate handling and presentation of all parts of the assignment. Visiting teacher informs at the beginning of the semester.	
Learning outcomes: Teaching carried out in the form of staffing by internationally respected experts from an artistic practice or an art-educational institution. Professional focus of individual personalities respects the scope of the study program. Subject - Guest's laboratory the professor brings new topics and the most up-to-date ways of thinking to the teaching process in art. The student's study and human experience will expand with the personality of the visiting teacher students new artistic and research impulses important for the growth of artistic expression student and confrontation with direct contact with top artistic performances on international scene.	
Class syllabus: At the beginning of the semester or before the beginning of the semester, the guest teacher will introduce himself public lecture and the definitive selection of students will be concluded. The teacher assigns the students the main theme of the semester, consultations - critiques, discussions - presentations of progress. On the public presentation of the results at the end of the semester. The guest will present a detailed outline of the contents teacher at a public lecture.	
Recommended literature:	

The list of literature is part of the assignment of the visiting teacher, considering the goals and focus.

Languages necessary to complete the course:

English language with teachers from abroad, Slovak language only with teachers from home environment

Notes:

Past grade distribution

Total number of evaluated students: 108

A	B	C	D	E	FX
72,22	23,15	1,85	1,85	0,93	0,0

Lecturers:

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KVK/Zlay.b2-8/22	Course title: Layout essentials (InDesign)
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 2., 4., 6., 8.	
Educational level: I.	
Prerequisites:	
Course requirements: active participation (the subject is taught in the form of an intensive workshop) mastering assigned tasks submission of a practical exercise (design of the layout of one's own portfolio)	
Learning outcomes: The student will acquire basic knowledge and practical skills in creating a simple layout (portfolio). Familiarize yourself with the rules of layout, typesetting and typography. Teaching takes place in the environment of the Adobe InDesign CS6 graphics program.	
Class syllabus: — theoretical introduction to working with layout — user environment and workflow of InDesign — setting and managing colors — page format and its proportions — work with the grid — typesetting and typography rules — styling text, paragraph and objects — work with images — preparation of documents for various printing, imaging and production technologies	
Recommended literature: — Robert Bringhurst, The Elements of Typographic Style — Alice Twemlowová, K čemu je grafický design? — Richard Poulin, Jazyk grafického designu — užívateľský manuál Adobe InDesign CS6 — (http://help.adobe.com/archive/en/indesign/cs6/indesign_reference.pdf) — http://tv.adobe.com/show/learn-indesign-cs6/ — rôzne tutoriály na webe na prácu s InDesignom — http://indesignsecrets.com/	
Languages necessary to complete the course:	

slovak and/or english					
Notes: The course capacity is limited to 10 students. The course is offered only in the summer semester.					
Past grade distribution Total number of evaluated students: 18					
A	B	C	D	E	FX
83,33	0,0	0,0	0,0	0,0	16,67
Lecturers: Mgr. art. Zuzana Pustaiová, ArtD.					
Last change: 05.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KAT/NaPo.b3-7/22	Course title: Make Project and Build I.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 3., 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Active participation in block teaching, mastering the conceptual, preparatory and construction phase of the project at the level of a bachelor's degree student	
Learning outcomes: The main goal of the workshop is to free students from stereotypical work during the semester and offer them experience with real scale and material during the summer school of building wooden structures in public spaces. Participants will experience the condensed process of designing and subsequent construction of the object. A packed 12-day program full of activities, lectures and discussions begins with analyses, sketches and models, continues with the proposal of a specific design and its construction solution and ends with the building of the designed object. Under the guidance of local and international lecturers, participants will acquire practical skills as well as the ability to work in a team, discuss and manage a project from the idea to the implementation part, but also to communicate with municipalities and future users of the building. At the same time, students become co-creators of public space.	
Class syllabus: The international "design and build" workshop is focused on building real-scale wooden constructions, in a public space, always in a different Slovak city. During the intensive 12 days, the entire process will take place, from site analysis and activities during the first two days, through the conceptual and design phase, the result of which ends the first week, to the design of the structure and the actual realization of the object, which begins the second week of the event. The workshop takes place under the expert guidance of local and international lecturers. The aim is to supplement theoretical teaching in the field of construction with a practical workshop. The student thus acquires skills in working with wood and learns to work in a team, at a specific location and with material limitations. In a short time, students try different types of tasks while the workshop acts as a kind of architectural practise simulator.	
Recommended literature: FITZ, A. (ed.), RITTER, K. (ed.): ASSEMBLE, How we build. Zurich: Park Books, 2018 VÁSONY, N., PÉCSI, E., VERES, B. et col. HELLO WOOD, Budapešť: Hello Wood Ltd., 2015	

MENGES, A. (ed.), SCHWINN, T. (ed), KRIEG, O.D. (ed): Advancing Wood Architecture : A Computational Approach, London: ROUTLEDGE, 2016
 GORDON, J. E. Structures or why things don't fall down. Reading: Da Capo Press, 2003
 NEUFERT, E. Neufert. Architect's Data. London: Wiley-Blackwell, 2012 (4.th edition)
 PUU magazine (finnish wooden architecture and construction)- dostupné online na:
www.puuinfo.fi
<http://www.burningman.com/>
<http://www.defisbois.fr/>
<http://www.hellowood.eu/>
<http://www.moodforwood.com/>
<https://www.woven.sk/1-1-workshop>

Languages necessary to complete the course:

Notes:

Past grade distribution

Total number of evaluated students: 0

A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Mgr. art. Danica Pišteková, ArtD.

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/MaVy.b57/15	Course title: Marketing for artists I.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Conditions for passing the subject: The evaluation will consist of three parts: 1) ACTIVITY – the activity during the exercises and the student's ability to communicate and present himself, his work and his artistic activities are monitored. 2) PARTICIPATION - Attendance is required for at least 70% of the subject's teaching time 3). ACTIVITY – 20% PARTICIPATION – 20% COMPLETED ASSIGNMENTS - 60%	
Learning outcomes: In the course of teaching the subject, the student will become familiar with the basic vocabulary of marketing issues in the visual arts. He will become familiar with the historical development of the fine arts market in Slovakia and its current form, the possibilities of financing his own creative activities, and the teaching will also touch on issues related to grant writing. A separate part will be devoted to presentation on the Internet and social networks. During the seminars, the student will practice working with the spoken word and written text, in which he develops the ability to verbalize and present himself as a creative person and to be able to introduce himself and talk about his own work as an artist. All this with regard to comprehensibility and clear delivery of the final message to your potential viewer or listener.	
Class syllabus: During the course, students become familiar with the basic terms of marketing and marketing strategies that they may encounter as artists. Subsequently, the teaching is focused on the application of such knowledge in real practice in the environment of social networks. At the same time, students practice methods of presentation and verbal expression in specific situations (developing their artistic intention, presenting their work in front of an audience, etc.).	
Recommended literature: C. Gallo, Speak like TED. BIZBOOKS, 2016. ISBN 9788026504535	

N. Gažovičová, The market never sleeps. Self-published, 2019. EAN 9788057002888
 W. Gompertz, Think like an artist. Lidové noviny Publishing House, 2017. ISBN 9788074225291
 THOMPSON, D. How to Sell a Stuffed Shark for \$12 Million, The Strange Laws of Contemporary Art and Auction House Economics. Zlín book. 2010. 380 p. ISBN 9788087162583
 MELICHERČÍK, I. ULICNÝ, P. Contract with the devil. Artforum. 2012. ISBN: 9788089445509
 A. Kleon, Theft as an artist. Jan Melvil publishing, 2012. ISBN 9788087270363
 SVĚTLÍK, Jaroslav. Marketing and advertising. Zlín: Tomáš Bata University in Zlín, 2003. ISBN 80-7318-140-1.
 VYSEKALOVA, Jitka. Image and corporate identity. Prague: Grada, 2009. 192 p. ISBN 978-80-247-2790-5.
 JOHNOVA, Radka. Marketing of cultural heritage and art: art marketing in practice. Prague: Grada, 2008. ISBN 978-80-247-2724-0.
 KAISER, Michael M. Strategic Planning in the Arts: A Practical Guide. Prague: Institute of Arts - Theater Institute in Prague, 2009. 152 p. ISBN 978-807008-236-2.
 GADUŠOVÁ, A. Presentation and marketing of visual arts. University of Constantine the Philosopher in Nitra, 2012. 77p. ISBN: 978-80-558-0113-1
 PURKISS, J. Create your own brand. Synergies. 2014. 198 p. ISBN: 9788073702953

Languages necessary to complete the course:

Slovak

Notes:

Past grade distribution

Total number of evaluated students: 89

A	B	C	D	E	FX
40,45	42,7	13,48	2,25	1,12	0,0

Lecturers: Mgr. art. Pavol Truben, ArtD.

Last change: 13.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/MaVy.b68/15	Course title: Marketing for artists II.
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 3	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites:	
Course requirements: Conditions for passing the subject: 1) ACTIVITY – the student's activity and ability to apply acquired knowledge in practical exercises is monitored. 2) PARTICIPATION - Attendance is required for at least 70% of the subject's teaching time ACTIVITY – 80% PARTICIPATION – 20%	
Learning outcomes: In the second part of the two-semester subject, the student deepens the acquired knowledge. The lectures touch on the preparation and strategy of a public presentation, ways of grasping and verbalizing creative topics, finding communicative stories in one's work, communicating with cultural institutions, how to build one's own network of contacts, as well as building a portfolio, website and archive. As part of the seminars, students acquire the ability to publicly present themselves and their work in an engaging and comprehensible way. The output of the subject is a public presentation of one's own work.	
Class syllabus: During the course, students become familiar with the basic terms of marketing and marketing strategies that they will encounter as artists. Subsequently, the teaching is focused on the application of such knowledge in real communication situations or simulated public presentations. The student learns to work with the narrative of himself as an author and the narrative of his own creation and its communication potential in front of a wider audience.	
Recommended literature: C. Gallo, Speak like TED. BIZBOOKS, 2016. ISBN 9788026504535 N. Gažovičová, The market never sleeps. Self-published, 2019. EAN 9788057002888 W. Gompertz, Think like an artist. Nakladatelství Lidové noviny, 2017. ISBN 9788074225291 THOMPSON, D. How to sell a stuffed shark for 12 million dollars, The strange laws of the economy of contemporary art and auction houses. Zlín book. 2010. 380 p. ISBN 9788087162583 MELICHERČÍK, I. ULIČNÝ, P. Contract with the devil. Artforum. 2012. ISBN: 9788089445509 A. Kleon, Theft as an artist. Jan Melvil publishing, 2012. ISBN 9788087270363 SVĚTLÍK, Jaroslav. Marketing and	

advertising. Zlín: Tomáš Bata University in Zlín, 2003. ISBN 80-7318-140-1. VYSEKALOVA, Jitka. Image and corporate identity. Prague: Grada, 2009. 192 p. ISBN 978-80-247-2790-5. JOHNOVA, Radka. Marketing of cultural heritage and art: art marketing in practice. Prague: Grada, 2008. ISBN 978-80-247-2724-0. KAISER, Michael M. Strategic Planning in the Arts: A Practical Guide. Prague: Institute of Arts - Theater Institute in Prague, 2009. 152 p. ISBN 978-807008-236-2. GADUŠOVÁ, A. Presentation and marketing of visual arts. University of Constantine the Philosopher in Nitra, 2012. 77p. ISBN: 978-80-558-0113-1 PURKISS, J. Create Your Own Brand. Synergies. 2014. 198 p. ISBN: 9788073702953

Languages necessary to complete the course:

Slovak

Notes:

Past grade distribution

Total number of evaluated students: 60

A	B	C	D	E	FX
73,33	8,33	5,0	5,0	1,67	6,67

Lecturers: Mgr. art. Pavol Truben, ArtD.

Last change: 13.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Mavp.b357/22	Course title: Materials in Art Practice
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 3., 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Obtain during the semester at least 45 points for grade A, 40 points for grade B, 35 points for grade C, 30 points for grade D, 25 points for grade D and at least 15 points for grade E. Credits will not be awarded to a student who earns less than 15 points. The maximum number of points is 50. Points can be obtained: 1.) by handing in a term paper on a pre-agreed topic, no later than in the 7th week of the semester - a maximum of 25 points, in this task the student will acquire basic skills with selected technologies of processing and characterization of materials, while points are assigned according to content, quality and processing of the agreed topic; 2.) Examination at the end of the semester, while a maximum of 25 points can be obtained. Scale of assessment (preliminary/final): 0/100%	
Learning outcomes: The student will acquire cross-sectional knowledge from a wide area including the issue of materials suitable for artistic practice. This is primarily important knowledge regarding properties, methods of production and processing, appropriate application, methodology for testing their properties and methods of handling and handling them. He will acquire basic skills with selected materials processing and evaluation technologies. Completion of the course will enable basic orientation in a wide range of traditional and non-traditional materials and their properties, methods of processing and evaluation.	
Class syllabus: Basic breakdown and explanation of concepts, principles and theories related to materials and applications of materials in a wide range of applications. <ul style="list-style-type: none"> • Basic properties of materials with a focus on artistic practice. • Possibilities of changing the properties of traditional materials with additives such as fillers, stabilizers, hardeners, antibacterial and antifungal agents, including possible surface treatments. • Methods of processing individual types of materials, while the emphasis is on modern technologies such as 3D printing, electrospinning, electrospraying, the latest methods of casting, forming and others. • Methods and ways of evaluating individual properties such as optical, physical or chemical. 	

Recommended literature:

Vybrané state z:

I. Amato, Stuff: The things the world is made of. Basic Books 1998, ISBN 9780465083282;

J. Mleziva, J. Šňupárek, Polymery – výroba, struktura, vlastnosti a použití, Sobotáles 2000, ISBN 80-85920-72-7;

J.F. Shackelford, Introduction to materials science for engineers, Pearson, 8th edition, 2014, ISBN 978-0133826654;

J. Horvath and R. Cameron, Mastering 3D Printing, A Guide to Modeling, Printing, and Prototyping, Apress, 2020, ISBN 9781484258415;

M. Chandra, S.K. ROY, Plastics Fabrication and Recycling. CRC Press, 2009, ISBN 978-1-4200-8062;

M. Schätz, Moderní materiály ve výtvarné praxi, SNTL-Praha 1982.

Languages necessary to complete the course:

Slovak, english

Notes:**Past grade distribution**

Total number of evaluated students: 0

A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0

Lecturers:

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Remo.b3/21	Course title: Model Realization I
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: At the end of the semester, there will be a written examination with 20 questions, to get an A rating you need to get at least 22 points, to get a B rating at least 19 points, for a C rating at least 16 points, for a D rating at least 13 points and for an E rating at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.	
Learning outcomes: To bring knowledge about the transfer of information during the construction of models, the model as a communication medium, reading designer's drawings, the transformation of the designer's proposal into a physical real model with an emphasis on the formal quality of the model.	
Class syllabus: Model as a means of communication Creation of models in the history of the company Drawing as a communication tool in creating models Creation of models in a corporate environment Creation of models in an educational environment Code review process for model creation Elements forming the formal quality of models Quality and cleanliness of surfaces and lines Color characteristic and its optical effect Degree of reality - imitation versus reality Model size. Scale Types of models - Working models, technical models, presentation models	
Recommended literature: own materials - records from studio projects, internet links	
Languages necessary to complete the course: Slovak	

Notes:					
Past grade distribution					
Total number of evaluated students: 3					
A	B	C	D	E	FX
66,67	33,33	0,0	0,0	0,0	0,0
Lecturers: Mgr. Peter Baumann, ArtD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Remo.b4/21	Course title: Model Realization II
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: At the end of the semester, there will be a written examination with 20 questions, to get an A rating you need to get at least 22 points, to get a B rating at least 19 points, for a C rating at least 16 points, for a D rating at least 13 points and for an E rating at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.	
Learning outcomes: Familiarize yourself with basic design materials and technologies, their development in the design automotive industry, integration and categorization processes in the construction of design models.	
Class syllabus: Materials for creating models The material and its influence on the process itself Defining materials and categorizing them Technologies as a tool of formal shaping Development of technologies and their direction Applying technologies to design	
Recommended literature: LEFTERI, C. Manufacturing techniques for produkt design. London: The University of the Arts London, 2007. LEFTERI, C. Materials for inspirational design. Mies: A RotoVision Book, 2006.	
Languages necessary to complete the course: Slovak	
Notes:	

Past grade distribution					
Total number of evaluated students: 2					
A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. Peter Baumann, ArtD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Remo.b5/21	Course title: Model Realization III
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: At the end of the semester, there will be a written examination with 20 questions, to get an A rating you need to get at least 22 points, to get a B rating at least 19 points, for a C rating at least 16 points, for a D rating at least 13 points and for an E rating at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.	
Learning outcomes: To acquire knowledge about the construction of designer models from clay, as a basic form-forming material, with an emphasis on the characteristics of the basic physical properties and basic technological methods of processing the material itself.	
Class syllabus: -characteristics of the material historical development, basic characteristics of the material's physical properties. - processing technologies analog and digital shaping tools. - characteristics of tools introducing available tools, creating your own tools.	
Recommended literature: own materials. PERINI, Giancarlo. Car styling. BMW Group Design, 2007.	
Languages necessary to complete the course: Slovak	
Notes:	

Past grade distribution					
Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. Peter Baumann, ArtD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Remo.b6/21		Course title: Model Realization IV			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 6.					
Educational level: I.					
Prerequisites:					
Course requirements: participation in the workshop, applying the knowledge acquired in the previous semester.					
Learning outcomes: Application of the acquired knowledge in the solution of the given topic focused on the formation of the material.					
Class syllabus: Assignment of the topic, analysis of the shape, definition of technological options, determination of prediction, implementation processes, evaluation of the applied methods and the created object.					
Recommended literature: own materials					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. Peter Baumann, ArtD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: CV/MAYA.b1-b7/11		Course title: Modelling in MAYA software I.			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 3					
Recommended semester: 1., 3., 5., 7.					
Educational level: I.					
Prerequisites:					
Antirequisites: CV/MAYp.b3/08					
Course requirements: 75% class attendance during the semester. Submission of all assignments. Making a model according to the plan.					
Learning outcomes: Knowledge of 3D modelling in MAYA. Ability to make a 3D model according to the drawing study for the needs of visualizations, animations, and physical model creation.					
Class syllabus: Learning MAYA user interface, create and model surfaces from curves, NURBS construction methods based on prepared assignments. Editing of surfaces, modification of the model. 1. familiarisation with the MAYA environment 2. curve creation, editing 3. making surfaces from curves using different construction methods (extrude, revolve, loft, etc.) 4. working with the surface, editing					
Recommended literature: Maya pruvodce 3D grafikou, Dariush Derakhshani, ISBN 80-247-1253-9 ; www.digital-tutors.com					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 282					
A	B	C	D	E	FX
65,6	22,7	9,22	0,35	2,13	0,0
Lecturers: Mgr. art. Žofia Babčanová, ArtD., Mgr. art. Martin Kubina					

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: CV/MAYA.b2-b8/11	Course title: Modelling in MAYA software II.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 2., 4., 6., 8.	
Educational level: I.	
Prerequisites: CV/MAYA.b1-b7/11 - Modelling in MAYA software I.	
Recommended prerequisites: Completion of the subject Modeling in the program MAYA I	
Antirequisites: CV/MAYp.b4/08	
Course requirements: 75% class attendance during the semester. Submission of all assignments. Making a model according to the plan.	
Learning outcomes: Knowledge of 3D modelling in MAYA. Ability to make a 3D model according to the drawing study for the needs of visualizations, animations, and physical model creation.	
Class syllabus: Learning MAYA user interface, creating and modelling surfaces using polygons based on prepared assignments. Preparation for animation and render. Editing materials on the modeled surface. Getting the basics of animation, making a simple animation. <ol style="list-style-type: none"> 1. creating basic volumes (polygon) 2. editing and getting familiar with modification options 3. preparing the model for mapping and animation 4. application of surfaces and subsequent editing in the environment 5. getting the basics of animation, then making a simple animation of the model. 	
Recommended literature: Maya pruvodce 3D grafikou, Dariush Derakhshani, ISBN 80-247-1253-9 ; www.digital-tutors.com	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution					
Total number of evaluated students: 207					
A	B	C	D	E	FX
64,25	26,57	4,83	3,38	0,48	0,48
Lecturers: Mgr. art. Žofia Babčanová, ArtD., Mgr. art. Martin Kubina					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KM/Otsy.b57/22		Course title: Open System I.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 5., 7.					
Educational level: I.					
Prerequisites:					
Course requirements: Participation on education process atleast 75% , if teacher doesnt defines differently (along with AFAD's Order of Study). Evaluation A-FX Individual work (activity, creativity, ability to react on assigment).					
Learning outcomes: Material experiment					
Class syllabus: The base of this subject is creative experiment within personal preference and students own artistic programme. Its based on certain theme, or specific artwork and its further transformation to different media. We look for self-analysis, alternative approach, stepping out of comfort zone towards unknown directions. The goal of the course is motivation, curiosity, experiment, distance, and also self-irony.					
Recommended literature: based on individual programs					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Matej Fábian, ArtD.					
Last change: 31.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KM/Otsy.b68/22		Course title: Open System II.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 6., 8.					
Educational level: I.					
Prerequisites:					
Course requirements: Participation on education process atleast 75% , if teacher doesnt defines differently (along with AFAD's Order of Study). Evaluation A-FX Individual work (activity, creativity, ability to react on assigment).					
Learning outcomes: Material experiment					
Class syllabus: The goal of Winter Semester was shift of artefact and its exeution in different media. The summer part of this course has following options: - work with another project/ theme, the ouput has to be in different medium - following on previous project, but with material or thematic shift - focus on creative or material process ofthe artwork - use of non-traditional materials Ideas of final output: painting with non-traditional materials, object from recycled materials, other (preferably artist-own techniques).					
Recommended literature: based on individual programs					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. art. Matej Fábian, ArtD.					

Last change: 31.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KÚU/Mdts.b5/15	Course title: Painting and Decorative Techniques of Glass Design III.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: 80% participation completion of assignments during the semester term paper (design and implementation) Scale of assessment (preliminary/final): -Continuous evaluation of theoretical and research training-Realisation by painting technology	
Learning outcomes: In the third semester, the student builds on the practical and theoretical knowledge from the previous semesters. He works independently with a combination of cold and hot painting techniques. Technological assignments from previous semesters are changed into an author's concept. This is preceded by drawings, paintings and spatial solutions of the concept.	
Class syllabus: -Choosing a topic -Analysis of the topic and research on the chosen topic -Preparatory studies -Implementation with glass painting technology	
Recommended literature: Bachtík-Pospíchal,SNTL 1964, Zušlechťování skla, M.Cabejšek, L+P Publishing, 2004, Vše o skle, M.Cabejšek, 2010, Sylva Petrová-České sklo,	
Languages necessary to complete the course: Slovak	
Notes:	

Past grade distribution					
Total number of evaluated students: 37					
A	B	C	D	E	FX
67,57	16,22	10,81	2,7	0,0	2,7
Lecturers: doc. Mgr. art. Pavol Macho					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KÚU/Mdts.b6/15		Course title: Painting and Decorative Techniques of Glass Design IV.			
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present					
Number of credits: 3					
Recommended semester: 6., 8.					
Educational level: I.					
Prerequisites:					
Course requirements: 80 participation in exercises Final independent semestral work Scale of assessment (preliminary/final): Interim evaluation of sub-assignments and their implementation in practice					
Learning outcomes: In the fourth semester, the student builds on the practical and theoretical knowledge from the previous semesters Realisation of an author's concept using painting techniques in combination with other materials					
Class syllabus: Consultation of author's concepts of painting on glass Consultation of glass painting in connection with spatial installation Consultation of glass painting in combination with other materials					
Recommended literature:					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 22					
A	B	C	D	E	FX
63,64	22,73	0,0	0,0	13,64	0,0
Lecturers: doc. Mgr. art. Pavol Macho					
Last change: 06.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Fees.b7/22		Course title: Phenomenological Aesthetics I.			
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present					
Number of credits: 3					
Recommended semester: 7.					
Educational level: I.					
Prerequisites:					
Course requirements:					
Learning outcomes:					
Class syllabus:					
Recommended literature:					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. Peter Mačaj, PhD.					
Last change: 06.06.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Fees.b8/22		Course title: Phenomenological Aesthetics II.			
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present					
Number of credits: 3					
Recommended semester: 8.					
Educational level: I.					
Prerequisites:					
Course requirements:					
Learning outcomes:					
Class syllabus:					
Recommended literature:					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0
Lecturers: Mgr. Peter Mačaj, PhD.					
Last change: 06.06.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Fihe.b68/20		Course title: Philosophical Hermeneutics			
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 3					
Recommended semester: 6., 8.					
Educational level: I.					
Prerequisites:					
Course requirements:					
Learning outcomes:					
Class syllabus:					
Recommended literature:					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 29					
A	B	C	D	E	FX
58,62	37,93	3,45	0,0	0,0	0,0
Lecturers: doc. Mgr. Ladislav Tkáčik, PhD.					
Last change: 29.09.2020					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KIM/Vipo.b57/20	Course title: Postproduction of Digital Image I.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Antirequisites: KIM/Anob.b5/15	
Course requirements: Students can miss maximum of three lessons (days). To finish the semester successfully, students have to finish given task on assigned topic, plus they have to be active on lessons	
Learning outcomes: Basic orientation in the field of music video, from history and typology to practical experience with the production of a musicvideo.	
Class syllabus: 1st introductory lesson, information about the content of the subject, assignment of the topic. 2. History and creation of the video clip, groundbreaking video clips Part 1 3. History and creation of the video clip, groundbreaking video clips, part 2 4. Alternative music video (shoegaze scene and indie scene) 5. Low-cost video clips, homemade aesthetics in the video clip, undemanding but effective... 6. Single shot video clip, video clip without editing 6. Art video clip, visually interesting processing of the visual part of the video clip, abstract video clip. part 1 7. Art video clip, visually interesting treatment of the visual part of the video clip, abstract video clip. 2nd part 9. Animated video clip 10. Film as a video clip. video clip with the plot 11. Engaged Video clip, performative video clip 12. Personalities of creating video clips. (Spike Jonze, Chris Cunningham, Michel Gondry) 13th - 14th work on own video clip	
Recommended literature: Cinepur #86	
Languages necessary to complete the course: Slovenský	

Notes:					
Past grade distribution					
Total number of evaluated students: 26					
A	B	C	D	E	FX
53,85	38,46	3,85	3,85	0,0	0,0
Lecturers: Mgr. Mgr. art. Peter Barényi, ArtD.					
Last change: 19.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/KuDi.b1/17	Course title: Preparatory Course in Design
Educational activities: Type of activities: Practical Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: <p>The preparatory design course is a studio dedicated exclusively to students of the department of design. During two semesters, students implement four always new topics (2 and 2) individually assigned in cooperation with individual studios (Interior, Industrial, Experiment and Transport). The course leader works closely with the assistants on topics representing individual studios. During two semesters, students complete assignments. so that they become familiar with the direction of the individual studios, their concept and way of working. The process itself, from the assignment, goes through familiarization with the topic, subsequent processing of the research to own proposals and solutions. Emphasis is placed on innovativeness, interesting ideas, creativity. Consultations often involve the participation of other students or experts on the given topic in the debate on individual assignments. After selection, work on working models, final models, presentations and output posters will take place. It includes a presentation of the processing of individual topics at the end of both semesters with an oral defense before the department committee. In the subject, after choosing individual topics, students go through the entire process of designing a design, from research to drawing proposals, consultations with the teacher, mutual debates, creation of working models to the final model. The condition is the display of final solutions in the form of models at the end of the semester, which also includes a poster related to the given topic and the result of its solution. Assistants from individual studios should participate in consultations for individual assignments, which will improve first-year students' awareness of the department's studios and enable them to become better acquainted with their focus and procedures in thinking and work.</p>	
Learning outcomes: <p>By completing the preparatory design course, students will become familiar with the work and thinking of individual studios, improve their approaches to solving various design tasks, become familiar with the designer's work procedures from research, creative thinking, designing itself, building working and output models to presenting the final output in front of department committee and the public.</p>	
Class syllabus: <p>Assignment of individual topics is for 7 weeks, i.e. two topics per semester. Two topics in the winter semester and two in the summer semester. During one topic (7 weeks), the process takes place from</p>	

entering the topic, carrying out research, searching for solutions, designing in drawings to making working models, final models, posters. Theses are orally defended and presented and at the end of each semester (2 and 2 topics)

Recommended literature:

According to individual assignments.

Languages necessary to complete the course:

Slovak, Czech and English languages.

Notes:

Past grade distribution

Total number of evaluated students: 67

A	B	C	D	E	FX
71,64	17,91	4,48	1,49	2,99	1,49

Lecturers: akad. soch. Václav Kautman

Last change: 06.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/KuDi.b2/12	Course title: Preparatory Course in Design
Educational activities: Type of activities: Practical Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 2.	
Educational level: I.	
Prerequisites: KD/KuDi.b1/17 - Preparatory Course in Design	
Course requirements: <p>The preparatory design course is a studio dedicated exclusively to students of the department of design. During two semesters, students implement four always new topics (2 and 2) individually assigned in cooperation with individual studios (Interior, Industrial, Experiment and Transport). The course leader works closely with the assistants on topics representing individual studios. During two semesters, students complete assignments. so that they become familiar with the direction of the individual studios, their concept and way of working. The process itself, from the assignment, goes through familiarization with the topic, subsequent processing of the research to own proposals and solutions. Emphasis is placed on innovativeness, interesting ideas, creativity. Consultations often involve the participation of other students or experts on the given topic in the debate on individual assignments. After selection, work on working models, final models, presentations and output posters will take place. It includes a presentation of the processing of individual topics at the end of both semesters with an oral defense before the department committee.</p> <p>In the subject, after choosing individual topics, students go through the entire process of designing a design, from research to drawing proposals, consultations with the teacher, mutual debates, creation of working models to the final model. The condition is the display of final solutions in the form of models at the end of the semester, which also includes a poster related to the given topic and the result of its solution. Assistants from individual studios should participate in consultations for individual assignments, which will improve first-year students' awareness of the department's studios and enable them to become better acquainted with their focus and procedures in thinking and work.</p> <p>Scale of assessment (preliminary/final): 30/70 percent</p>	
Learning outcomes: <p>By completing the preparatory design course, students will become familiar with the work and thinking of individual studios, improve their approaches to solving various design tasks, become familiar with the designer's work procedures from research, creative thinking, designing itself, building working and output models to presenting the final output in front of department committee and the public.</p>	
Class syllabus:	

<p>Assignment of individual topics is for 7 weeks, i.e. two topics per semester. Two topics in the winter semester and two in the summer semester.</p> <p>During one topic (7 weeks), the process takes place from entering the topic, carrying out research, searching for solutions, designing in drawings to making working models, final models, posters. Theses are orally defended and presented and at the end of each semester (2 and 2 topics)</p>					
<p>Recommended literature: According to individual assignments.</p>					
<p>Languages necessary to complete the course: Slovak, Czech and English languages.</p>					
<p>Notes:</p>					
<p>Past grade distribution Total number of evaluated students: 154</p>					
A	B	C	D	E	FX
63,64	26,62	7,79	0,0	0,65	1,3
<p>Lecturers: akad. soch. Václav Kautman</p>					
<p>Last change: 06.12.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Psfs.b1-6/22	Course title: Psychological-philosophical Probes behind the Scenes of the Present
Educational activities: Type of activities: Practical / Seminar Number of hours: per week: 2 / 2 per level/semester: 24 / 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1., 3., 5.	
Educational level: I.	
Prerequisites:	
Course requirements: 1) Active participation in seminar discussions. 2) An essay on a selected topic from the recommended literature related to the thematic leitmotif of the course in the range of 3 standard pages. Scale of assessment (preliminary/final): continuous assessment	
Learning outcomes: The aim of the course is to introduce students to selected topics in philosophical anthropology and social philosophy. The student will be able to: 1. understand selected thematic and conceptual contexts of philosophical anthropology and social philosophy; 2. identify problematic themes in contemporary social and philosophical discourse; 3. analyze selected overlaps of intrapersonal and socio-political dynamics; 4. summarize the knowledge gained and argue independently in both verbal and written discourse.	
Class syllabus: 1. The birth of the intellectual and the role of personality in history. 2. The Bohemian, the Belle Époque and the philosophizing hammer. 3. The death of the avant-gardes and the reign of nothingness. 4. The Day of the Daffodil or the Tailor-made Personality - the trouble with identity (Id, Ego,Superego). 5. The masquerade ball of the age or the Self is Someone Else - Persona and the tangle of roles. 6. The Dorian Gray Epoch - eternal youth and the principle of credit. 7. Frankenstein and the social engineering of the 20th century. 8. Ecce Homo - humanist theories of personhood. 9. The Analgetikon - the realm of painlessness and the tragic triad. 10. The courage to be and the existential anorexia of the age. 11. The essential generosity of being. 12. The fragility of the mirror and the face of the Other.	

Recommended literature:	
Languages necessary to complete the course:	
Notes:	
Past grade distribution Total number of evaluated students: 3	
ABS	NEABS
100,0	0,0
Lecturers: Mgr. Martin Šarkan, PhD.	
Last change: 10.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Psfs.b1-6/22	Course title: Psychological-philosophical Probes behind the Scenes of the Present
Educational activities: Type of activities: Practical / Seminar Number of hours: per week: 2 / 2 per level/semester: 24 / 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 2., 4., 6.	
Educational level: I.	
Prerequisites:	
Course requirements: 1) Active participation in seminar discussions. 2) An essay on a selected topic from the recommended literature related to the thematic leitmotif of the course in the range of 3 standard pages. Scale of assessment (preliminary/final): continuous assessment	
Learning outcomes: The aim of the course is to introduce students to selected topics in philosophical anthropology and social philosophy. The student will be able to: 1. understand selected thematic and conceptual contexts of philosophical anthropology and social philosophy; 2. identify problematic themes in contemporary social and philosophical discourse; 3. analyze selected overlaps of intrapersonal and socio-political dynamics; 4. summarize the knowledge gained and argue independently in both verbal and written discourse.	
Class syllabus: 1. The birth of the intellectual and the role of personality in history. 2. The Bohemian, the Belle Époque and the philosophizing hammer. 3. The death of the avant-gardes and the reign of nothingness. 4. The Day of the Daffodil or the Tailor-made Personality - the trouble with identity (Id, Ego,Superego). 5. The masquerade ball of the age or the Self is Someone Else - Persona and the tangle of roles. 6. The Dorian Gray Epoch - eternal youth and the principle of credit. 7. Frankenstein and the social engineering of the 20th century. 8. Ecce Homo - humanist theories of personhood. 9. The Analgetikon - the realm of painlessness and the tragic triad. 10. The courage to be and the existential anorexia of the age. 11. The essential generosity of being. 12. The fragility of the mirror and the face of the Other.	

Recommended literature:	
Languages necessary to complete the course:	
Notes:	
Past grade distribution	
Total number of evaluated students: 3	
ABS	NEABS
100,0	0,0
Lecturers: Mgr. Martin Šarkan, PhD.	
Last change: 10.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Cipa.b68/20		Course title: Reading, writing, argumentation			
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 3					
Recommended semester: 6., 8.					
Educational level: I.					
Prerequisites:					
Antirequisites: KTDU/Cipa.b57/20					
Course requirements: Attendance of at least 75% unless otherwise specified by the instructor in accordance with the course regulations. Active participation in the seminar and reading of selected texts. Preparation of a final essay on the assigned topic.					
Learning outcomes: During the course, students will work on the theoretical part of their term paper. Students will have a space where they can develop their own concept/idea for their studio assignment. The question of what the theoretical, i.e. written, part of the term paper should look like will be answered by examining existing texts (we will look at a curatorial text, a review of an exhibition or the visual artists' own texts). We will also take a closer look at ways of developing the idea and concept of a visual work. To this end, we will seek to answer the seemingly strange question What does it mean to think? The course is taught through individual consultations between teachers and students, carried out in the environment of their studios in direct contact with their practical and theoretical term papers.					
Class syllabus: How to identify and define your own artistic problem? - Frameworks of interpretation? - Academic writing? _ Basic problems of rhetoric and stylistics - Fundamentals of argumentation theory					
Recommended literature:					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 0					
A	B	C	D	E	FX
0,0	0,0	0,0	0,0	0,0	0,0

Lecturers: Mgr. Norbert Lacko, PhD.
Last change: 10.11.2022
Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Naum.b57/12		Course title: Religion and Art I.			
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present					
Number of credits: 3					
Recommended semester: 5., 7.					
Educational level: I.					
Prerequisites:					
Course requirements: Attendance of at least 75% unless otherwise specified by the instructor in accordance with the course regulations.					
Learning outcomes: Knowledge and understanding of the given topic					
Class syllabus: 1. About understanding and interpreting the world. The sacred and the profane. 2. God. Concept and models in different religious systems. Philosophy and the question of God. 3. Cosmology and origin myths. 4. Magic in the history of mankind. 5. Alchemy in different cultures. 6. Sexuality, family, marriage. 7. Ethics. 8. Mysticism in different cultures. 9. Esotericism. Secret and elite societies. 10. Manifestations of religions: prayers, rituals, pilgrimages, manifestations. 11. Temple, sacred space. Image and object in religions. 12. Issues of authenticity, egalisation, syncretism, multiculturalism, globalisation and ec					
Recommended literature:					
Languages necessary to complete the course: Slovak and Czech					
Notes:					
Past grade distribution Total number of evaluated students: 317					
A	B	C	D	E	FX
66,25	22,4	7,26	0,0	0,63	3,47
Lecturers: prof. akad. mal. Ladislav Čarný, doc. Mgr. Ladislav Tkáčik, PhD.					

Last change: 10.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KTDU/Naum.b68/12		Course title: Religion and Art II.			
Educational activities: Type of activities: Lecture / Seminar Number of hours: per week: 2 / 1 per level/semester: 24 / 12 Form of the course: present					
Number of credits: 3					
Recommended semester: 6., 8.					
Educational level: I.					
Prerequisites:					
Course requirements:					
Learning outcomes:					
Class syllabus:					
Recommended literature:					
Languages necessary to complete the course:					
Notes:					
Past grade distribution Total number of evaluated students: 410					
A	B	C	D	E	FX
66,59	25,85	5,37	0,98	0,0	1,22
Lecturers: prof. akad. mal. Ladislav Čarný, doc. Mgr. Ladislav Tkáčik, PhD.					
Last change: 04.03.2017					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTT/ScFa.b1-8/22	Course title: Screenprinting on Textiles
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 2., 4., 6., 8.	
Educational level: I.	
Prerequisites:	
Course requirements: study at any department of AFAD except Department of Textiles, own project / assignment and the need to implement it in some technique of textile printing - manual resp. digital ink-jet. During the semester, practical demonstrations of individual technologies and variants of hand- and/or digital textile printing will be carried out according to the needs of registered students. Attendance at practical training is mandatory and the students submit their own samples for successful completion (A). Attendance at classes is at least 75%, unless the teacher determines otherwise in accordance with the study regulations. * overall rating according to standard: A <92-100%, B <83-91%, C <74-82%, D <65-73%, E <56-64%, FX <0, 55% Scale of assessment (preliminary/final): - individual work, attendance, practical tasks, realization of samples and final products / prototypes - participation, author's sample book + output in solving the creative task of the main studio e.g. selected author's theme	
Learning outcomes: The aim of the course is to offer the incoming exchange students (i.e. Erasmus) a brief theoretical and historical overview on different techniques of textile printing. The practice aims to hands-on teaching and practicing of diverse textile printing technologies. Students practically work on the realisation of either their main studio's assignment (mandatory) and use diverse textile printing techniques (mandatory). Other textile techniques such as dyeing, tie-dye	
Class syllabus: - introduction into the topic of textile printing - short overview of different printing techniques and methods (analog and digital) - specifics of textile printing colours – difference of pigment and dyestuff print - introduction in screenprinting on textiles (different screen frames, mesh material and size, squeeze and viscosity of printing paste) - practice in several hand printing methods – block print (relief), stencil printing, screenprinting - if required for the realisation of students projects (from main studio) also an introduction in other textile techniques such as dyeing, tie-dye..	
Recommended literature:	

<p>KINNERSLY-TAYLOR, Joanna. 2012. Dyeing and Screen-Printing on Textiles: Revised and updated. (2nd edition) A&C Black : London. 192p. online at: https://issuu.com/bloomsburypublishing/docs/dyeingandscreenprinting</p> <p>LACY, Erin. 2020. Beginner's Guide to Screen Printing: 12 beautiful printing projects with templates. Search Press Ltd : Turnbridge Wells. 112p.</p> <p>WESTERGAARD, Sue. 2020. Screenprinting on Textiles: The Complete Guide. The Crowood Press : Marlborough. 224p. partially online at: https://www.amazon.com/Screenprinting-Textiles-Complete-Sue-Westergaard/dp/178500753X?asin=178500753X&revisionId=&format=4&depth=1</p> <p>GOSIA Z COTTONBEE. 2018. Fabric printing methods – which printing technology to choose? . online at: https://ctnbee.com/blog/en/fabric-printing-methods-printing-technology-choose/?gclid=Cj0KCQjwkruVBhCHARIsACVliOznJ8pMIaJoWYAPy65vrGUbg29gJTAADJSnkAqSkmFo5izsKF29</p>					
<p>Languages necessary to complete the course: English</p>					
<p>Notes:</p>					
<p>Past grade distribution Total number of evaluated students: 15</p>					
A	B	C	D	E	FX
80,0	20,0	0,0	0,0	0,0	0,0
<p>Lecturers: doc. Dipl.-Des. Zuzana Šebeková, ArtD.</p>					
<p>Last change: 03.12.2022</p>					
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTT/ScFa.b1-8/22	Course title: Screenprinting on Textiles
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1., 3., 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: study at any department of AFAD except Department of Textiles, own project / assignment and the need to implement it in some technique of textile printing - manual resp. digital ink-jet. During the semester, practical demonstrations of individual technologies and variants of hand- and/or digital textile printing will be carried out according to the needs of registered students. Attendance at practical training is mandatory and the students submit their own samples for successful completion (A). Attendance at classes is at least 75%, unless the teacher determines otherwise in accordance with the study regulations. * overall rating according to standard: A <92-100%, B <83-91%, C <74-82%, D <65-73%, E <56-64%, FX <0, 55% Scale of assessment (preliminary/final): - individual work, attendance, practical tasks, realization of samples and final products / prototypes - participation, author's sample book + output in solving the creative task of the main studio e.g. selected author's theme	
Learning outcomes: The aim of the course is to offer the incoming exchange students (i.e. Erasmus) a brief theoretical and historical overview on different techniques of textile printing. The practice aims to hands-on teaching and practicing of diverse textile printing technologies. Students practically work on the realisation of either their main studio's assignment (mandatory) and use diverse textile printing techniques (mandatory). Other textile techniques such as dyeing, tie-dye	
Class syllabus: - introduction into the topic of textile printing - short overview of different printing techniques and methods (analog and digital) - specifics of textile printing colours – difference of pigment and dyestuff print - introduction in screenprinting on textiles (different screen frames, mesh material and size, squeeze and viscosity of printing paste) - practice in several hand printing methods – block print (relief), stencil printing, screenprinting - if required for the realisation of students projects (from main studio) also an introduction in other textile techniques such as dyeing, tie-dye..	
Recommended literature:	

<p>KINNERSLY-TAYLOR, Joanna. 2012. Dyeing and Screen-Printing on Textiles: Revised and updated. (2nd edition) A&C Black : London. 192p. online at: https://issuu.com/bloomsburypublishing/docs/dyeingandscreenprinting</p> <p>LACY, Erin. 2020. Beginner's Guide to Screen Printing: 12 beautiful printing projects with templates. Search Press Ltd : Turnbridge Wells. 112p.</p> <p>WESTERGAARD, Sue. 2020. Screenprinting on Textiles: The Complete Guide. The Crowood Press : Marlborough. 224p. partially online at: https://www.amazon.com/Screenprinting-Textiles-Complete-Sue-Westergaard/dp/178500753X?asin=178500753X&revisionId=&format=4&depth=1</p> <p>GOSIA Z COTTONBEE. 2018. Fabric printing methods – which printing technology to choose? . online at: https://ctnbee.com/blog/en/fabric-printing-methods-printing-technology-choose/?gclid=Cj0KCQjwkruVBhCHARIsACVliOznJ8pMIaJoWYAPy65vrGUbg29gJTAADJSnkAqSkmFo5izsKF29</p>						
Languages necessary to complete the course:						
English						
Notes:						
Past grade distribution						
Total number of evaluated students: 15						
A	B	C	D	E	FX	
80,0	20,0	0,0	0,0	0,0	0,0	
Lecturers: doc. Dipl.-Des. Zuzana Šebeková, ArtD.						
Last change: 03.12.2022						
Approved by: doc. Mgr. art. Sylvia Jokelová						

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Reka.b35/21	Course title: Search, Concept, Annotation I.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 3., 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in classes min. 75% if the teacher does not specify otherwise in terms of the study regulations. The condition for passing the subject is an active approach and work in class (activity, creativity, ability to react). The student prepares final tasks (presentation with an emphasis on the design process). Scale of assessment (preliminary/final): active work in class 30% (exercises and discussion), submitted presentation 70% (reflection and presentation)	
Learning outcomes: The student should acquire basic working habits in the design process within the framework of working with information. Part of the subject is the opportunity to try different approaches and develop your creativity. Through exercises and sharing experiences through discussion, they build their own creative self-confidence.	
Class syllabus: <ul style="list-style-type: none"> - methods of finding inspiration - brainstorming and thought maps - how to work with the search - how to analyze/read the world around us (product, company, market, target group,...) - how to estimate the target group (empathy, anthropology, sociology, psychology) - building a concept (selecting information according to relevance) - searching for 	
Recommended literature: NORMAN Donald, Design pro každý den, Praha Dokořán, 2010 KNAPP Jake, ZERATSKY John & KOWITZ Braden, Sprint: Jak vyřešit velké problémy a otestovat nové myšlenky v pouhých pěti dnech, Brno Jan Melvil 2017 HEGARTY John, Hegarty o křesťovite (pravidla neexistují), Slovart,lova CZ, 2015 BRAMSTON David, Design výrobkov (Hledání inspirace), CPRESS, 2010 a iné v závislosti od konkrétnej zadanej témy	
Languages necessary to complete the course:	

slovak, english					
Notes:					
Past grade distribution					
Total number of evaluated students: 14					
A	B	C	D	E	FX
92,86	0,0	7,14	0,0	0,0	0,0
Lecturers: doc. Mgr. art. Sylvia Jokelová					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Reka.b46/21	Course title: Search, Concept, Annotation II.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 4., 6.	
Educational level: I.	
Prerequisites: KD/Reka.b35/21 - Search, Concept, Annotation I.	
Course requirements: Participation in classes min. 75% if the teacher does not specify otherwise in terms of the study regulations. The condition for passing the subject is an active approach and work in class (activity, creativity, ability to react). The student prepares final tasks (annotations in the range of 300, 1500 and 3000 characters). Scale of assessment (preliminary/final): active work in class 30% (exercises and discussion), submitted presentation 70% (reflection and presentation)	
Learning outcomes: The student should master the basic principles of writing annotations and descriptions. As part of the exercises, he works with different genres and types of descriptions. At the end of the semester, the student should be able to create an annotation in a different range while preserving its content.	
Class syllabus: <ul style="list-style-type: none"> - description of objects of daily use - basic principles of writing - tips and tricks when formulating the text - description and its use in practice (various genres) - abstracting the text (brief and concise description of the concept) - creating a presentation 	
Recommended literature: NORMAN Donald, Design pro každý den, Praha Dokořán, 2010 SVENUNGSSON Jan, Umelec a písanie, Bratislava Slovart, 2013 HEGARTY John, Hegarty o krestivite (pravidla neexistují), Slovart,lova CZ, 2015 and others depending on the specific topic entered	
Languages necessary to complete the course: slovak, english	
Notes:	

Past grade distribution					
Total number of evaluated students: 10					
A	B	C	D	E	FX
60,0	30,0	0,0	0,0	0,0	10,0
Lecturers: doc. Mgr. art. Sylvia Jokelová					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b1/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of at least 90%, unless otherwise specified by the instructor in accordance with the syllabus.	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature: update according to the focus of the course	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution	
Total number of evaluated students: 5	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b2/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of at least 90%, unless otherwise specified by the instructor in accordance with the syllabus.	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature:	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution	
Total number of evaluated students: 9	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b3/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of at least 90%, unless otherwise specified by the instructor in accordance with the syllabus.	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature: updates according to the focus of the course	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution	
Total number of evaluated students: 24	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b4/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of at least 90%, unless otherwise specified by the instructor in accordance with the syllabus.	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature: updates according to the focus of the course	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution	
Total number of evaluated students: 66	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b5/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of at least 90%, unless otherwise specified by the instructor in accordance with the syllabus.	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature: updates according to the focus of the course	
Languages necessary to complete the course: Slovak, Englishl	
Notes:	

Past grade distribution	
Total number of evaluated students: 38	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b6/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of atleast 90%, unless the teacher determines otherwise in accordance with the study regulations	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature: updates according to the focus of the course	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution	
Total number of evaluated students: 42	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b7/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of ofleast 90%, unless the teacher determines otherwise in accordance with the study regulations	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature: updates according to the focus of the course	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution	
Total number of evaluated students: 48	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/KrVK.b8/17	Course title: Short - Term Education Course - 1st level
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 8.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance of atleast 90%, unless the teacher determines otherwise in accordance with the study regulations	
Learning outcomes: The course is linked to the specification of studio programmes and theoretical courses of focus of the study program, but at the same time is in the intensity of the acquisition of theoretical and technological of experience in more narrowly specialized issues. An alternative option to the standard instruction in studio and to the theoretical courses updated as needed.	
Class syllabus: The course takes the form of a short-term concentration (its date, duration and conditions are determined by The student who enrolls in the course should also expect some kind of confrontation or initiation of different approaches or attitudes towards their own study programme. The purpose of the course is to develop the ability to reflect on approaches to study within a defined time, in limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the results achieved and their documentation	
Recommended literature: updates according to the focus of the course	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution	
Total number of evaluated students: 32	
ABS	NEABS
96,88	3,13
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 09.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Psvu.b7/20	Course title: Slovak Art of the 20th Century I.
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 7.	
Educational level: I., II.	
Prerequisites:	
Recommended prerequisites: a paper from a work of Slovak art, chosen arbitrarily and falling within the period covered by the semester. The paper includes a description, own analysis, interpretation of the selected work (sculpture, sculpture, painting, graphic art, etc.)	
Antirequisites: KTDU/Slum.b8/11	
Course requirements: The requirement for passing the course is to submit a elaborate report, which contains an analysis and interpretation of a work chosen by the student from the period of the first half of the 20th century, from Slovak art. The final assessment is conditional on successful completion of the oral examination. In order to pass the course it is necessary to know at least 50 percent of the questions. Scale of assessment (preliminary/final): throughout the course students are supposed to submit a paper, participate in a seminar. final evaluation: successful completion of the exam	
Learning outcomes: The student will gain general knowledge of Slovak visual art of the first half of the 20th century in the social and historical context. Upon completion of the semester, the student should be able to independently evaluate date and interpret a work of art and name the contexts that conditioned its creation.	
Class syllabus: The theme of the course is to trace and interpretatively evaluate the artistic expression in Slovakia from the end of the 19th century to the beginning of the 1960s in chronological and thematic sequence. The thematic headings concern the Central European and national sources of Slovak art, the theme of Slovak artistic modernism (Benka, Bazovský, Alexy Fulla, Galanda, Eastern Slovak Modernism), the School of artistic crafts, forms, themes and distinctive personalities of sculpture in the first half of the 20th century, the generational advances of 1909 and 1919, as well as the art of the 1950s and the group of artists called the Galandas and Confrontations.	
Recommended literature:	
Languages necessary to complete the course:	

Slovak					
Notes:					
Past grade distribution					
Total number of evaluated students: 199					
A	B	C	D	E	FX
30,65	42,21	19,6	6,53	1,01	0,0
Lecturers: Mgr. Ján Kralovič, PhD.					
Last change: 09.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Psvu.b8/20	Course title: Slovak Art of the 20th Century II.
Educational activities: Type of activities: Lecture Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 3	
Recommended semester: 8.	
Educational level: I., II.	
Prerequisites: KTDU/Psvu.b7/20 - Slovak Art of the 20th Century I.	
Antirequisites: KTDU/Slum.b8/11	
Course requirements: A condition for passing the course is the submission of a prepared report, which contains an analysis and interpretation of a work chosen by the student from the period of the second half of the 20th century, from Slovak art. The final assessment is conditional on successful completion of the oral examination. Scale of assessment (preliminary/final): attendance 75 percent, final assessment, oral exam	
Learning outcomes: The student will gain a clear overview of Slovak visual art of the second half of the 20th century (from the 1960s to the present), taking into account the social and historical context. Upon completion of the semester, the student should be able to independently evaluate the dating and interpretation of a work of art and to name the contexts that conditioned its creation. They should be familiar with important names within Slovak art, as well as significant movements, currents and tendencies, and know the influences and contexts of their emergence and development.	
Class syllabus: The aim of the lectures is to present the history of Slovak visual art of the second half of the 20th century in its chronological development and in relation to the world art scene. The aim is to point out the specifics of visual arts in our environment and characterize the essential factors that shaped them. Attention is focused on the broader artistic events, acquaintance with profile authors, knowledge and interpretation of selected works of art. The socio-political background against which art-historical development was shaped is also an important factor in the lectures. Starting from the 1960s and taking into account important currents and tendencies (structural abstraction, neo-constructivism, new figuration, conceptualism, art of action ai), the syllabus of the course moves on to the tendencies of installation and video-installation, dealing with sculptural approaches , environmentalism, intermedia work and video. The last lectures are devoted to new media art and art reflecting institutional frameworks and public space.	
Recommended literature:	

Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 197					
A	B	C	D	E	FX
32,49	43,65	19,8	3,55	0,51	0,0
Lecturers: Mgr. Ján Kralovič, PhD.					
Last change: 09.11.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/Sljazz/22	Course title: Slovak language
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1., 3., 5., 7.	
Educational level: I., II.	
Prerequisites:	
Course requirements:	
Learning outcomes:	
Class syllabus:	
Recommended literature:	
Languages necessary to complete the course:	
Notes:	
Past grade distribution Total number of evaluated students: 0	
ABS	NEABS
0,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD., Castor Sanchez	
Last change:	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/Gpao.b57/19	Course title: Space and Object in Graphic I.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Active participation in classes - consultations and discussions, submission of the project and its presentation in electronic form with the participation of all students of the subject.	
Learning outcomes: The result is the student's ability to sensitively orientate himself in handling creative means in the context of the overlap of graphic principles into space and object, with the involvement and development of his individual opinion direction and skills. The ability to transform the acquired knowledge into the student's individual creative activity.	
Class syllabus: The basic pillars of the subject are getting to know, discovering, creating, mutual communication and discussion. Getting to know each other in the form of short lectures, which are more thoroughly devoted to the given specific part of graphic creation, as well as getting to know the students and their work. The student applies his artistic opinion to spatial works based on his own experience, knowledge gained from lectures, mutual interaction (communication, discussion) with the teacher and students. The output is a project - a design of a graphic installation or object in electronic form, consisting of a written part (concept, idea, project inspiration, description of technique, material, dimensions) and a graphic part (visualization, demonstration of the use of graphic processing of the topic), with an emphasis on understanding, how the placement of the work in the space affects the graphic thinking, the use of technologies, materials and vice versa. The proposal can be the basis for the realization of the work within the studio, in an external environment, but also a "bizarre vision" that would be difficult to realize. The subject aims to develop skills not only in the field of classical graphic techniques, but also to open up possibilities for experimentation, authorial procedures with a connection to modern technologies, materials and other media, which are initiated by working in and with space. Structure of short lectures: <ol style="list-style-type: none"> 1. Graphics today 2. Graphic space: <ul style="list-style-type: none"> - work as a large-format graphic installation in space - work as a spatial installation with the possibility of reinstallation and site specific art 	

<ul style="list-style-type: none"> - site specific print - graphics in space - matrix in space <p>3. Graphical 3D object</p> <ul style="list-style-type: none"> - freestanding - hanging - embossed - luminous 												
<p>Recommended literature:</p> <p>Gill Saunders: Prints Now: Directions and Definitions. 1.vyd. Victoria & Albert Museum, 2006, 176 s. ISBN 978-1851774807</p> <p>Noyce R.: Critical Mass. Printmaking beyond the edge. A&C Black Publishers Limited, 2010, 160 s. ISBN 978-14081-0939-7</p> <p>Coldwell P.: Printmaking: A Contemporary Perspective. Black Dog Publishing; First Edition edition, 2010, 192 s. ISBN 978-1906155438</p> <p>Benca, I. a kol. Trans/mediálny priestor grafiky, Asimilácia vs. originál. 1. vyd. Banská Bystrica : Fakulta výtvarných umení, Akadémia umení v Banskej Bystrici, 2011. 192 s. ISBN 978-80-89078-88-2.</p> <p>Böhmerová, Z., Jančár, I.: Slovenská grafika 20. štoročia. Bratislava : Galéria mesta Bratislavy a Roman Fečík. 431 s. ISBN 978-80-88762-90-4.</p> <p>Tala, A. Installations and Experimental Printmaking. London : A&C Black Visual Arts. 2009. 112 s. ISBN</p>												
<p>Languages necessary to complete the course:</p> <ul style="list-style-type: none"> - Slovak - recommended English language for studying literature 												
<p>Notes:</p>												
<p>Past grade distribution</p> <p>Total number of evaluated students: 12</p> <table border="1" style="width: 100%; text-align: center;"> <thead> <tr> <th>A</th> <th>B</th> <th>C</th> <th>D</th> <th>E</th> <th>FX</th> </tr> </thead> <tbody> <tr> <td>83,33</td> <td>8,33</td> <td>0,0</td> <td>8,33</td> <td>0,0</td> <td>0,0</td> </tr> </tbody> </table>	A	B	C	D	E	FX	83,33	8,33	0,0	8,33	0,0	0,0
A	B	C	D	E	FX							
83,33	8,33	0,0	8,33	0,0	0,0							
<p>Lecturers: Mgr. art. Ing. arch. Andrea Pézman, ArtD.</p>												
<p>Last change: 02.11.2022</p>												
<p>Approved by: doc. Mgr. art. Sylvia Jokelová</p>												

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KG/Gpao.b68/19	Course title: Space and Object in Graphic II.
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites: KG/Gpao.b57/19 - Space and Object in Graphic I.	
Course requirements: Active participation in classes - consultations and discussions, creative teamwork and presentation of the final artifact	
Learning outcomes: The result is the student's ability to sensitively orient himself in handling creative means, procedures, skills in the context of the overlap of graphic principles into space and objects. In addition to engaging and developing the student's individuality, gain the experience of working together in a creative team. The ability to transform the acquired knowledge and experience in the student's individual and group creative activity.	
Class syllabus: The basic pillars of the subject are getting to know, discovering, creating, mutual communication and discussion, cooperation. The course responds to the increasingly frequent tendencies of collaboration between several authors and also the demand of students for such an experience. It provides the opportunity, in addition to the individual creation of students, to their mutual cooperation in the form of a creative team, mutual recognition and harmonization of ideas, emotions, natures, concepts, abilities, opinions, directions, means of expression,... under the guidance of a teacher. Students create a work - an installation or an object in the broader sense of the medium of graphics, which is not defined in advance. Its overall character depends on the direction of the students' joint creation based on action and reaction, play, confrontation and harmony. The subject aims to develop skills not only in the field of classical graphic techniques, but also to open up possibilities for experimentation, authorial procedures with a connection to modern technologies, materials and other media, which are initiated by working in and with space.	
Recommended literature: Gill Saunders: Prints Now: Directions and Definitions. 1.vyd. Victoria & Albert Museum, 2006, 176 s. ISBN 978-1851774807 Noyce R.: Critical Mass. Printmaking beyond the edge. A&C Black Publishers Limited, 2010, 160 s. ISBN 978-14081-0939-7	

Coldwell P.: Printmaking: A Contemporary Perspective. Black Dog Publishing; First Edition edition, 2010, 192 s. ISBN 978-1906155438
 Benca, I. a kol. Trans/mediálny priestor grafiky, Asimilácia vs. originál. 1. vyd. Banská Bystrica : Fakulta výtvarných umení, Akadémia umení v Banskej Bystrici, 2011. 192 s. ISBN 978-80-89078-88-2.
 Böhmerová, Z., Jančár, I.: Slovenská grafika 20. štoročia. Bratislava : Galéria mesta Bratislavy a Roman Fečík. 431 s. ISBN 978-80-88762-90-4.
 Tala, A. Installations and Experimental Printmaking. London : A&C Black Visual Arts. 2009. 112 s. ISBN

Languages necessary to complete the course:

- Slovak
- recommended English language for studying literature

Notes:

Past grade distribution

Total number of evaluated students: 15

A	B	C	D	E	FX
73,33	13,33	13,33	0,0	0,0	0,0

Lecturers: Mgr. art. Ing. arch. Andrea Pézman, ArtD.

Last change: 02.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b1/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 8	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b2/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice Rector for	

Academic Affairs. Based on the list, the Vice Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 8	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstřichová, ArtD., doc. Mgr. Daniel Grůň, PhD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b3/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs in the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 24	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b4/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.

Past grade distribution

Total number of evaluated students: 17

ABS	NEABS
100,0	0,0

Lecturers: doc. Mgr. art. Jana Hojstřičová, ArtD., doc. Mgr. Daniel Grůň, PhD.

Last change: 08.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b5/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed.	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 24	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b6/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 21	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstřichová, ArtD., doc. Mgr. Daniel Grůň, PhD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b7/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 9	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OdEx.b8/17	Course title: Specialised Visit - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 8.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature:	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	

Past grade distribution	
Total number of evaluated students: 11	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OEBe.b1/17	Course title: Specialised Visit: Venice Biennial - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 15	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OEBE.b3/17	Course title: Specialised Visit: Venice Biennial - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 30	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OEBe.b5/17	Course title: Specialised Visit: Venice Biennial - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed.	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.	
Past grade distribution Total number of evaluated students: 31	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. art. Jana Hojstričová, ArtD.	
Last change: 08.11.2022	
Approved by: doc. Mgr. art. Sylvia Jokelová	

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KTDU/OEBe.b7/17	Course title: Specialised Visit: Venice Biennial - 1st level
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in an excursion organized by the Academy of Fine Arts and Design in Bratislava as well as in a complete program with the teachers in charge of the content and organization of the excursion. If the educator determines: - activity in discussions is important - submission of a report, essay, review, etc.	
Learning outcomes: The asset of the excursions is mainly intensive education in the field of art in the form of personal confrontation and the acquisition of new international contacts. The purpose is to familiarize students with this environment, to gain direct and authentic experience of the most current manifestations of internationally respected art and to establish new contacts with artists, curators, theorists, institutions and schools as potential partners for further collaboration.	
Class syllabus: The course is realized with the intention of organizing study trips for art quest. There are several major events, institutions and schools in the international art scene that represent the best in a concentrated form within a given artistic field.	
Recommended literature: Teacher informs if the literature is needed	
Languages necessary to complete the course: Slovak, English	
Notes: Students are not enrolled in the course via AIS. They receive a call with the exact focus of the excursion via school emails. If the student is interested, he/she is obliged to sign up, also by mail. There may be a limited number of students on the field trip,. After the field trip, the field trip teacher provides a written list of the students who have taken the field trip to the Vice-Rector for	

Academic Affairs. Based on the list, the Vice-Rector will enter the course completion into the AIS for the individual student.

Past grade distribution

Total number of evaluated students: 21

ABS	NEABS
100,0	0,0

Lecturers: doc. Mgr. art. Jana Hojstřichová, ArtD.

Last change: 08.11.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Odwo.b2/22	Course title: Specialised Workshop
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 2.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation of at least 90%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: The professional workshop is bound to the specification of the studio programs and the focus of the study fee department, but at the same time it is narrower in the intensity of gaining practical and theoretical experience specialized issue. An alternative offer to standard teaching in the studio update as needed.	
Class syllabus: The workshop takes the form of a short-term concentration (its date, duration and conditions are determined continuously) A student who enrolls in OW should also expect a certain kind of confrontation or initiation of different approaches or attitudes towards one's artistic program or research. The purpose of the workshop is to develop the ability to think about approaches and their implementation in a limited time, under limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the achieved results and their documentation.	
Recommended literature: updating according to the need of the focus of the Expert workshop.	
Languages necessary to complete the course:	
Notes:	
Past grade distribution	
Total number of evaluated students: 0	
ABS	NEABS
0,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár	

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Odwo.b3/22	Course title: Specialised Workshop
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation of at least 90%, unless the teacher specifies otherwise in accordance with the study regulations	
Learning outcomes: The professional workshop is bound to the specification of the studio programs and the focus of the study fee department, but at the same time it is narrower in the intensity of gaining practical and theoretical experience specialized issue. An alternative offer to standard teaching in the studio update as needed.	
Class syllabus: The workshop takes the form of a short-term concentration (its date, duration and conditions are determined continuously) A student who enrolls in OW should also expect a certain kind of confrontation or initiation of different approaches or attitudes towards one's artistic program or research. The purpose of the workshop is to develop the ability to think about approaches and their implementation in a limited time, under limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the achieved results and their documentation.	
Recommended literature: updating according to the need of the focus of the Expert workshop	
Languages necessary to complete the course:	
Notes:	
Past grade distribution	
Total number of evaluated students: 4	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár	

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Odwo.b4/22	Course title: Specialised Workshop
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation of at least 90%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: The professional workshop is bound to the specification of the studio programs and the focus of the study fee department, but at the same time it is narrower in the intensity of gaining practical and theoretical experience specialized issue. An alternative offer to standard teaching in the studio update as needed.	
Class syllabus: The workshop takes the form of a short-term concentration (its date, duration and conditions are determined continuously) A student who enrolls in OW should also expect a certain kind of confrontation or initiation of different approaches or attitudes towards one's artistic program or research. The purpose of the workshop is to develop the ability to think about approaches and their implementation in a limited time, under limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the achieved results and their documentation.	
Recommended literature: updating according to the need of the focus of the Expert workshop	
Languages necessary to complete the course:	
Notes:	
Past grade distribution	
Total number of evaluated students: 0	
ABS	NEABS
0,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár	

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Odwo.b5/22	Course title: Specialised Workshop
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation of at least 90%, unless the teacher specifies otherwise in accordance with the study regulations	
Learning outcomes: The professional workshop is bound to the specification of the studio programs and the focus of the study fee department, but at the same time it is narrower in the intensity of gaining practical and theoretical experience specialized issue. An alternative offer to standard teaching in the studio update as needed.	
Class syllabus: The workshop takes the form of a short-term concentration (its date, duration and conditions are determined continuously) A student who enrolls in OW should also expect a certain kind of confrontation or initiation of different approaches or attitudes towards one's artistic program or research. The purpose of the workshop is to develop the ability to think about approaches and their implementation in a limited time, under limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the achieved results and their documentation.	
Recommended literature: updating according to the need of the focus of the Expert workshop	
Languages necessary to complete the course:	
Notes:	
Past grade distribution	
Total number of evaluated students: 1	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár	

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Odwo.b6/22	Course title: Specialised Workshop
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation of at least 90%, unless the teacher specifies otherwise in accordance with the study regulations.	
Learning outcomes: The professional workshop is bound to the specification of the studio programs and the focus of the study fee department, but at the same time it is narrower in the intensity of gaining practical and theoretical experience specialized issue. An alternative offer to standard teaching in the studio update as needed.	
Class syllabus: The workshop takes the form of a short-term concentration (its date, duration and conditions are determined continuously) A student who enrolls in OW should also expect a certain kind of confrontation or initiation of different approaches or attitudes towards one's artistic program or research. The purpose of the workshop is to develop the ability to think about approaches and their implementation in a limited time, under limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the achieved results and their documentation.	
Recommended literature: updating according to the need of the focus of the Expert workshop	
Languages necessary to complete the course:	
Notes:	
Past grade distribution	
Total number of evaluated students: 0	
ABS	NEABS
0,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár	

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Odwo.b7/22	Course title: Specialised Workshop
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation of at least 90%, unless the teacher specifies otherwise in accordance with the study regulations	
Learning outcomes: The professional workshop is bound to the specification of the studio programs and the focus of the study fee department, but at the same time it is narrower in the intensity of gaining practical and theoretical experience specialized issue. An alternative offer to standard teaching in the studio update as needed.	
Class syllabus: The workshop takes the form of a short-term concentration (its date, duration and conditions are determined continuously) A student who enrolls in OW should also expect a certain kind of confrontation or initiation of different approaches or attitudes towards one's artistic program or research. The purpose of the workshop is to develop the ability to think about approaches and their implementation in a limited time, under limited conditions and in response to a specific issue or topic. The final form of the workshop is the presentation of the achieved results and their documentation.	
Recommended literature: updating according to the need of the focus of the Expert workshop	
Languages necessary to complete the course:	
Notes:	
Past grade distribution	
Total number of evaluated students: 1	
ABS	NEABS
100,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár	

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtCh.b3/11	Course title: Studio Industrial Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 3.	
Educational level: I.	
Prerequisites: KD/KuDi.b2/12 - Preparatory Course in Design	
Course requirements: Attendance at least 85% of classes, unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): The interim evaluation of the subject makes up approximately 30% of the grade, 70% of the grade is the final evaluation.	
Learning outcomes: By completing the subject, the student will become familiar with the basic knowledge of creation and the specific process of designing a design for serial production. The gradual acquisition of skills, experience and the ability to comprehensively respond to a given technological and conceptual issue.	
Class syllabus: After studying classical methods of creation in the first year, the student continues to learn analog and digital methods of design. The educational process has two related lines, namely completion of professional subjects and studio work. Studio assignments have an individual or studio-wide character. The projects are oriented towards design for a wide area of social life with an emphasis on serial production.	
Recommended literature: Castelnovo, Enrico. a kol.: History of Industrial Design I-III. Milan 1990. Conway, Hazel (ed.): Design History: A Student Handbook. London 1987. Kolesár, Zdeno.: Nové kapitoly z dejín dizajnu. Bratislava 2009. Mojžišová, Iva: Škola moderného videnia. Bratislavská ŠUR 1928-1939. Bratislava 2013. Pachmanová, Martina (ed.): Design: Aktualita nebo věčnost? Antologie textů k teorii a dějinám designu. Praha 2005. Rusinová, Zora (ed.): Dejiny slovenského výtvarného umenia 20. storočia. Bratislava 2000. Sparke, Penny.: Století designu. Slovart Praha 1999.	
Languages necessary to complete the course: Slovak language and English language	
Notes:	

Past grade distribution					
Total number of evaluated students: 66					
A	B	C	D	E	FX
59,09	25,76	12,12	1,52	1,52	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, Mgr. art. Eva Veselá, ArtD.					
Last change: 04.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtCh.b4/11	Course title: Studio Industrial Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 4.	
Educational level: I.	
Prerequisites: KD/AtCh.b3/11 - Studio Industrial Design	
Course requirements: Attendance at least 85% of classes, unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): The interim evaluation of the subject makes up approximately 30% of the grade, 70% of the grade is the final evaluation.	
Learning outcomes: Continuation of the studies enables the realization of studio projects of increased quality. Part of the entire bachelor's study is artistic and technological development in the field of designer drawing, creation of visualizations, animations and model building. Special attention is paid to the analysis of the assignment, methods of information evaluation and work with researches of the given issue. Acquiring skills, experience and abilities to react comprehensively to a given technological and conceptual issue.	
Class syllabus: Design is understood as a complex quality through learning about history, technology, construction, sociology, ergonomics, ecology, economics... The studio reflects the development of new technologies and materials and responds to social and societal stimuli affecting design. Atelier themes give room for original creation and experimentation, but are mainly oriented towards industrial production.	
Recommended literature: Castelnovo, Enrico. a kol.: History of Industrial Design I-III. Milan 1990. Conway, Hazel (ed.): Design History: A Student Handbook. London 1987. Kolesár, Zdeno.: Nové kapitoly z dejín dizajnu. Bratislava 2009. Mojžišová, Iva: Škola moderného videnia. Bratislavská ŠUR 1928-1939. Bratislava 2013. Pachmanová, Martina (ed.): Design: Aktualita nebo věčnost? Antologie textů k teorii a dějinám designu. Praha 2005. Rusinová, Zora (ed.): Dejiny slovenského výtvarného umenia 20. storočia. Bratislava 2000. Sparke, Penny.: Století designu. Slovart Praha 1999.	
Languages necessary to complete the course: Slovak language and English language.	

Notes:					
Past grade distribution					
Total number of evaluated students: 65					
A	B	C	D	E	FX
60,0	18,46	20,0	0,0	0,0	1,54
Lecturers: doc. akad. soch. Ferdinand Chrenka, Mgr. art. Eva Veselá, ArtD.					
Last change: 04.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtCh.b5/11	Course title: Studio Industrial Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 5.	
Educational level: I.	
Prerequisites: KD/AtCh.b4/11 - Studio Industrial Design or KD/LAHP.b4/17 - Lab: Studio led by a visiting professor - 1st level	
Course requirements: Attendance at least 85% of classes, unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): The interim evaluation of the subject makes up approximately 30% of the grade, 70% of the grade is the final evaluation.	
Learning outcomes: Based on the achieved study results, the student is guided to individual authorial growth. Emphasis is placed on an active method of communication in all areas of the design process and on the final form of project presentation.	
Class syllabus: The assignment has an open nature and is conceived in cooperation with the company or with an external workplace within the scope of science and research. The project is supplemented by lectures from an external environment. The goal is to prepare the student to work in a team created according to the nature of the project. Individual corrections alternate with studio-wide presentations in the presence of clients and practitioners.	
Recommended literature: Castelnovo, Enrico. a kol.: History of Industrial Design I-III. Milan 1990. Conway, Hazel (ed.): Design History: A Student Handbook. London 1987. Kolesár, Zdeno.: Nové kapitoly z dejín dizajnu. Bratislava 2009. Mojžišová, Iva: Škola moderného videnia. Bratislavská ŠUR 1928-1939. Bratislava 2013. Pachmanová, Martina (ed.): Design: Aktualita nebo věčnost? Antologie textů k teorii a dějinám designu. Praha 2005. Rusinová, Zora (ed.): Dejiny slovenského výtvarného umenia 20. storočia. Bratislava 2000. Sparke, Penny.: Století designu. Slovart Praha 1999.	
Languages necessary to complete the course: Slovak language and English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 53					
A	B	C	D	E	FX
66,04	28,3	5,66	0,0	0,0	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, Mgr. art. Eva Veselá, ArtD.					
Last change: 04.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtCh.b6/11	Course title: Studio Industrial Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 6.	
Educational level: I.	
Prerequisites: KD/AtCh.b5/11 - Studio Industrial Design or KD/LAHP.b5/17 - Lab: Studio led by a visiting professor - 1st level	
Course requirements: Attendance at least 85% of classes, unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): The interim evaluation of the subject makes up approximately 30% of the grade, 70% of the grade is the final evaluation.	
Learning outcomes: By completing the subject, the student will gain knowledge about the relationship between the solver and the customer. The student will learn how to justify and argue the chosen procedure and material selection directly in front of a specific customer, learn to listen to the arguments and ideas of the investor.	
Class syllabus: Direct relationship between the solver and the customer. The assignment is created in cooperation with a specific customer from an external environment, which brings its own limits. It is a simulation of a real relationship corrected by educators. The output includes a 1:1 scale model, or depending on the nature of the product, drawing documentation and visualizations. Simulating a direct relationship with respect for the criteria brought by the client, but also presenting possible new solutions with the aim of implementing student visions into a concrete relationship.	
Recommended literature: Castelnovo, Enrico. a kol.: History of Industrial Design I-III. Milan 1990. Conway, Hazel (ed.): Design History: A Student Handbook. London 1987. Kolesár, Zdeno.: Nové kapitoly z dejín dizajnu. Bratislava 2009. Mojžišová, Iva: Škola moderného videnia. Bratislavská ŠUR 1928-1939. Bratislava 2013. Pachmanová, Martina (ed.): Design: Aktualita nebo věčnost? Antologie textů k teorii a dějinám designu. Praha 2005. Rusinová, Zora (ed.): Dejiny slovenského výtvarného umenia 20. storočia. Bratislava 2000. Sparke, Penny.: Století designu. Slovart Praha 1999.	
Languages necessary to complete the course: Slovak language and English language.	

Notes:					
Past grade distribution					
Total number of evaluated students: 49					
A	B	C	D	E	FX
42,86	48,98	4,08	4,08	0,0	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, Mgr. art. Eva Veselá, ArtD.					
Last change: 04.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtCh.b7/11	Course title: Studio Industrial Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 7.	
Educational level: I.	
Prerequisites: (KD/AtCh.b6/11 - Studio Industrial Design or KD/LAHP.b6/17 - Lab: Studio led by a visiting professor - 1st level) and KD/Reka.b46/21 - Search, Concept, Annotation II.	
Course requirements: Attendance at least 85% of classes, unless the teacher specifies otherwise in terms of study Scale of assessment (preliminary/final): The interim evaluation of the subject makes up approximately 30% of the grade, 70% of the grade is the final evaluation.	
Learning outcomes: The nature of the study changes from recommended ways of designing to the independent use of design methods in designing as part of the successful achievement of quality output. An important factor is the level of use of prototyping technologies.	
Class syllabus: Studio topics prepare the student to analyze the client's needs within his product portfolio even without a specific assignment. The student combines and integrates previous knowledge from various areas affecting the creation of objects into the proposal of a new design. An important part of the proposals are parameters from the point of view of ecology and recycling.	
Recommended literature: Castelnovo, Enrico. a kol.: History of Industrial Design I-III. Milan 1990. Conway, Hazel (ed.): Design History: A Student Handbook. London 1987. Kolesár, Zdeno.: Nové kapitoly z dejín dizajnu. Bratislava 2009. Mojžišová, Iva: Škola moderného videnia. Bratislavská ŠUR 1928-1939. Bratislava 2013. Pachmanová, Martina (ed.): Design: Aktualita nebo věčnost? Antologie textů k teorii a dějinám designu. Praha 2005. Rusinová, Zora (ed.): Dejiny slovenského výtvarného umenia 20. storočia. Bratislava 2000. Sparke, Penny.: Století designu. Slovart Praha 1999.	
Languages necessary to complete the course: Slovak language and English language.	
Notes:	

Past grade distribution					
Total number of evaluated students: 45					
A	B	C	D	E	FX
66,67	31,11	2,22	0,0	0,0	0,0
Lecturers: doc. akad. soch. Ferdinand Chrenka, Mgr. art. Eva Veselá, ArtD.					
Last change: 04.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtJo.b3/19	Course title: Studio of Experimental Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 3.	
Educational level: I.	
Prerequisites: KD/KuDi.b2/12 - Preparatory Course in Design	
Course requirements: Participation in classes at least 75%, active communication with the studio teachers, preparation of the semester work in the required scope and quality after consultation with the studio teachers. Scale of assessment (preliminary/final): Intermediate assessment 30%, final assessment 70%	
Learning outcomes: The result of education is the acquisition of basic knowledge, skills and competences necessary to understand the nature and specifics of the creative process in the field of experimental and author-oriented creation in design. The teaching process includes the theoretical study of the issue within the current assignment, the ability to effectively and critically process the information obtained, formulate an author's concept, look for suitable means of expression for visualizing an idea, choose the right production technology and material for the realization of a model or prototype, and familiarize yourself on a practical level with craft skills (analog and digital). The emphasis is on the courage to experiment, to look for new ways and solutions.	
Class syllabus: The experimental design studio focuses on a broader perception of the social, cultural, political, social or ecological context within the design work. It is a space for research in and through design, its critical review, the search for new possibilities and solutions through the application of experimental methods of creation using various media that cross the boundaries of art disciplines. Orientation to primarily author's work without ties to the corporate environment and work for the client naturally also defines the processes that the student should master as part of his studies. The entire process from idea to implementation to presentation and sale is directed by the author-designer. The ideological framework of the tasks also develops from this, which progress from thinking in basic terms such as material, form, function, technology, through reflecting on the relationship between the object and the environment, to more complex tasks. This means that they follow the entire process associated with the creation of the design, its function in relation to the user and its role in society. Assignments are formulated very broadly, students have the task of defining their own problem within the assignment, which they want to solve with an emphasis on an authentic author's vision and attitude. In addition to tasks that are time-limited to one or for two	

semesters, another assignment under the name "stARTup" takes place as part of studio teaching, which stretches across the entire studio. The purpose of the assignment is to motivate students to formulate their own artistic program, which they can develop under pedagogical supervision in the long term. Within it, it is possible to work on the development of a design project, product series, etc., a part of which is building your own "brand", developing interdisciplinary cooperation depending on the nature of the project, training in presentation skills and marketing strategies. The assignment is intended to simulate a real practice environment and is a preparation for a successful entry into professional life.

When solving tasks, the key word is PROCESS, which here is not only a means to achieve the goal, but also the goal itself. Learning in the process means the courage to experiment, make mistakes, discover, progress, but also stagnate. Its result may or may not be a materialized object. The level of acquired knowledge, experience and competences is essential. It goes without saying that the presentation of one's own research and its results is associated with the development of communication skills, argumentation and critical thinking.

An essential component of the teaching process is the development of craft skills not only in terms of traditional understanding, but also in handling digital tools. Touching the material (real or virtual) and processing it with a tool is an important catalyst for the search and discovery of new solutions in the creation process.

During the semester, the management of the studio organizes lectures by experts from the external environment, depending on the topic of the assignment, or invites established designers from practice to presentations of their work. The development of specialized skills is ensured by the implementation of short-term educational courses led by lecturers from an external environment or colleagues from other study programs within VŠVU.

Recommended literature:

Materialisation in Art & Design (MAD), ed.: Herman Verkerk and Maurizio Montalti, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-483-4

Radical Cut-Up: Nothing Is Original, ed.: Lukas Feireiss, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-515-2

Design pro každý den, Donald A. Norman, Dokořán 2010, ISBN 978-80-7363-314-1

Funkcionalismus, design, škola, trh; Jan Michl, Vysoká škola umělecko průmyslová v Praze 2012, ISBN 978-80-86863-42-9

Design: Aktualita, nebo věčnost? Antologie textu k teorii a dějinám designu, ed.: Martina Pachmanová, Vysoká škola umělecko průmyslová 2005, ISBN 80-86863-05-0

In The Bubble – Designing in a Complex World; John Thackara, The MIT Press 2005, ISBN 0-262-20157-7

Zdravím, světe – Jak design vstupuje do života; Alice Rawsthorn, Kniha Zlín 2014, ISBN 978-80-7473-226-3

Speculative Everything – Design, Fiction, and Social Dreaming; Anthony Dunne & Fiona Raby, Massachusetts Institute of Technology 2013, ISBN 978-0-262-01984-2

Tricky Design – The Ethics of Things; Ed.: Tom Fisher & Lorraine Gamman, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-4305-0

Wild Things – The Material Culture of Everyday Life; Judy Attfield, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3500-7071-4

Critical Design in Context – History, Theory, and Practices; Matt Malpass, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-2517-9

Form Follows Idea – An Introduction to Design Poetics; Maxine Naylor & Ralph Ball, Black Dog Publishing London 2005, ISBN 1-904772-21-8

It's Not a Garden Table – Art and Design in the Expanded Field; Ed.: Jorg Huber, Burkhard Meltzer, Haike Munder, Tido von Oppeln, JRP/Ringier Zurich 2011, ISBN 978-3-03764-211-5

Nové kapitoly z dejín dizajnu, Zdeno Kolesár, Slovenské centrum dizajnu 2009, ISBN 978-80-970173-1-6
Design Revolution – 100 Products That Are Changing Peoples Lives; Emily Pilloton, Thames & Hudson London 2009, ISBN 978-0-500-28840-5
Open Design Now – Why Design Cannot Remain Exclusive; Bas van Abel, Lucas Evers, Roel Klaassen, Peter Troxler, BIS Publishers Amsterdam 2011, ISBN 978-90-6369-259-9
Thinking: Objects – Contemporary approaches to product design; Tim Parsons, AVA Publishing Laussane 2009, ISBN 978-2-940373-74-1

Languages necessary to complete the course:

Slovak english

Notes:

Past grade distribution

Total number of evaluated students: 9

A	B	C	D	E	FX
66,67	11,11	11,11	0,0	0,0	11,11

Lecturers: doc. Mgr. art. Sylvia Jokelová, doc. Mgr. art. Ing. Marián Laššák, ArtD.

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtJo.b4/19	Course title: Studio of Experimental Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 4.	
Educational level: I.	
Prerequisites: KD/AtJo.b3/19 - Studio of Experimental Design	
Course requirements: Participation in classes at least 75%, active communication with the studio teachers, preparation of the semester work in the required scope and quality after consultation with the studio teachers. Scale of assessment (preliminary/final): 30/70%	
Learning outcomes: The result of education is the deepening of knowledge, skills and competences necessary for understanding the nature and specifics of the creative process in the field of experimental and author-oriented creation in design. As part of the teaching, students are motivated to theoretically study the issue within the current assignment, which is the basis for obtaining the necessary input information to formulate the author's concept. They acquire the ability to efficiently and critically process information and use it for further solving the semester assignment. They become familiar with means of expression for visualizing ideas with an emphasis on the search for an individual author's statement. It is also important to get to know the properties of materials and technologies and their use in the creation of models and prototypes, and to deepen craft skills. The emphasis is on the courage to experiment, to look for new ways and solutions. Students also acquire communication, argumentation and presentation skills.	
Class syllabus: The experimental design studio focuses on a broader perception of the social, cultural, political, social or ecological context within the design work. It is a space for research in and through design, its critical review, the search for new possibilities and solutions through the application of experimental methods of creation using various media that cross the boundaries of art disciplines. Orientation to primarily author's work without ties to the corporate environment and work for the client naturally also defines the processes that the student should master as part of his studies. The entire process from idea to implementation to presentation and sale is directed by the author-designer. The ideological framework of the tasks also develops from this, which progress from thinking in basic terms such as material, form, function, technology, through reflecting on the relationship between the object and the environment, to more complex tasks. This means that they follow the entire process associated with the creation of the design, its function in relation to the user and	

its role in society. Assignments are formulated very broadly, students have the task of defining their own problem within the assignment, which they want to solve with an emphasis on an authentic author's vision and attitude. In addition to tasks that are time-limited to one or for two semesters, another assignment under the name "stARTup" takes place as part of studio teaching, which stretches across the entire studio. The purpose of the assignment is to motivate students to formulate their own artistic program, which they can develop under pedagogical supervision in the long term. Within it, it is possible to work on the development of a design project, product series, etc., a part of which is building your own "brand", developing interdisciplinary cooperation depending on the nature of the project, training in presentation skills and marketing strategies. The assignment is intended to simulate a real practice environment and is a preparation for a successful entry into professional life.

When solving tasks, the key word is PROCESS, which here is not only a means to achieve the goal, but also the goal itself. Learning in the process means the courage to experiment, make mistakes, discover, progress, but also stagnate. Its result may or may not be a materialized object. The level of acquired knowledge, experience and competences is essential. It goes without saying that the presentation of one's own research and its results is associated with the development of communication skills, argumentation and critical thinking.

An essential component of the teaching process is the development of craft skills not only in terms of traditional understanding, but also in handling digital tools. Touching the material (real or virtual) and processing it with a tool is an important catalyst for the search and discovery of new solutions in the creation process.

During the semester, the management of the studio organizes lectures by experts from the external environment, depending on the topic of the assignment, or invites established designers from practice to presentations of their work. The development of specialized skills is ensured by the implementation of short-term educational courses led by lecturers from an external environment or colleagues from other study programs within VŠVU.

Recommended literature:

Materialisation in Art & Design (MAD), ed.: Herman Verkerk and Maurizio Montalti, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-483-4

Radical Cut-Up: Nothing Is Original, ed.: Lukas Feireiss, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-515-2

Design pro každý den, Donald A. Norman, Dokořán 2010, ISBN 978-80-7363-314-1

Funkcionalismus, design, škola, trh; Jan Michl, Vysoká škola umělecko prumyslová v Praze 2012, ISBN 978-80-86863-42-9

Design: Aktualita, nebo věčnost? Antologie textu k teorii a dějinám designu, ed.: Martina Pachmanová, Vysoká škola umělecko prumyslová 2005, ISBN 80-86863-05-0

In The Bubble – Designing in a Complex World; John Thackara, The MIT Press 2005, ISBN 0-262-20157-7

Zdravím, světe – Jak design vstupuje do života; Alice Rawsthorn, Kniha Zlín 2014, ISBN 978-80-7473-226-3

Speculative Everything – Design, Fiction, and Social Dreaming; Anthony Dunne & Fiona Raby, Massachusetts Institute of Technology 2013, ISBN 978-0-262-01984-2

Tricky Design – The Ethics of Things; Ed.: Tom Fisher & Lorraine Gamman, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-4305-0

Wild Things – The Material Culture of Everyday Life; Judy Attfield, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3500-7071-4

Critical Design in Context – History, Theory, and Practices; Matt Malpass, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-2517-9

Form Follows Idea – An Introduction to Design Poetics; Maxine Naylor & Ralph Ball, Black Dog Publishing London 2005, ISBN 1-904772-21-8
 It s Not a Garden Table – Art and Design in the Expanded Field; Ed.: Jorg Huber, Burkhard Meltzer, Haike Munder, Tido von Oppeln, JRP/Ringier Zurich 2011, ISBN 978-3-03764-211-5
 Nové kapitoly z dejín dizajnu, Zdeno Kolesár, Slovenské centrum dizajnu 2009, ISBN 978-80-970173-1-6
 Design Revolution – 100 Products That Are Changing Peoples Lives; Emily Pilloton, Thames & Hudson London 2009, ISBN 978-0-500-28840-5
 Open Design Now – Why Design Cannot Remain Exclusive; Bas van Abel, Lucas Evers, Roel Klaassen, Peter Troxler, BIS Publishers Amsterdam 2011, ISBN 978-90-6369-259-9
 Thinking: Objects – Contemporary approaches to product design; Tim Parsons, AVA Publishing Laussane 2009, ISBN 978-2-940373-74-1

Languages necessary to complete the course:

Slovak, english

Notes:

Past grade distribution

Total number of evaluated students: 24

A	B	C	D	E	FX
66,67	25,0	8,33	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Sylvia Jokelová, doc. Mgr. art. Ing. Marián Laššák, ArtD.

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtJo.b5/19	Course title: Studio of Experimental Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 5.	
Educational level: I.	
Prerequisites: KD/AtJo.b4/19 - Studio of Experimental Design or KD/LAHP.b4/17 - Lab: Studio led by a visiting professor - 1st level	
Course requirements: Participation in classes at least 75%, active communication with the studio teachers, preparation of the semester work in the required scope and quality after consultation with the studio teachers. Scale of assessment (preliminary/final): 30/70 %	
Learning outcomes: The result of education in the 5th semester is the ability of students to independently search for and process the information necessary for the solution of the assignment, which they then process into research in presentation quality. Based on the information obtained and their own attitude to the problem, they formulate an author's concept and can visualize it in the form of drawings, computer visualizations, working models with an emphasis on individual authorship. In the process of creating a model / prototype, they deepen their craft skills, knowledge of materials and technologies. In this process, they also apply the skills acquired in professional subjects. Students are motivated to have the courage to experiment and look for unexpected solutions, and are guided to find and formulate their own author's program based on individual abilities and attitudes. In discussions with teachers, they acquire communication and argumentation skills, and during the interim and final evaluation, they are able to clearly present their project, its starting points, concept, creation process and final output.	
Class syllabus: The experimental design studio focuses on a broader perception of the social, cultural, political, social or ecological context within the design work. It is a space for research in and through design, its critical review, the search for new possibilities and solutions through the application of experimental methods of creation using various media that cross the boundaries of art disciplines. Orientation to primarily author's work without ties to the corporate environment and work for the client naturally also defines the processes that the student should master as part of his studies. The entire process from idea to implementation to presentation and sale is directed by the author-designer. The ideological framework of the tasks also develops from this, which progress from thinking in basic terms such as material, form, function, technology, through reflecting on the relationship	

between the object and the environment, to more complex tasks. This means that they follow the entire process associated with the creation of the design, its function in relation to the user and its role in society. Assignments are formulated very broadly, students have the task of defining their own problem within the assignment, which they want to solve with an emphasis on an authentic author's vision and attitude. In addition to tasks that are time-limited to one or for two semesters, another assignment under the name "stARTup" takes place as part of studio teaching, which stretches across the entire studio. The purpose of the assignment is to motivate students to formulate their own artistic program, which they can develop under pedagogical supervision in the long term. Within it, it is possible to work on the development of a design project, product series, etc., a part of which is building your own "brand", developing interdisciplinary cooperation depending on the nature of the project, training in presentation skills and marketing strategies. The assignment is intended to simulate a real practice environment and is a preparation for a successful entry into professional life.

When solving tasks, the key word is PROCESS, which here is not only a means to achieve the goal, but also the goal itself. Learning in the process means the courage to experiment, make mistakes, discover, progress, but also stagnate. Its result may or may not be a materialized object. The level of acquired knowledge, experience and competences is essential. It goes without saying that the presentation of one's own research and its results is associated with the development of communication skills, argumentation and critical thinking.

An essential component of the teaching process is the development of craft skills not only in terms of traditional understanding, but also in handling digital tools. Touching the material (real or virtual) and processing it with a tool is an important catalyst for the search and discovery of new solutions in the creation process.

During the semester, the management of the studio organizes lectures by experts from the external environment, depending on the topic of the assignment, or invites established designers from practice to presentations of their work. The development of specialized skills is ensured by the implementation of short-term educational courses led by lecturers from an external environment or colleagues from other study programs within VŠVU.

Recommended literature:

Materialisation in Art & Design (MAD), ed.: Herman Verkerk and Maurizio Montalti, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-483-4

Radical Cut-Up: Nothing Is Original, ed.: Lukas Feireiss, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-515-2

Design pro každý den, Donald A. Norman, Dokořán 2010, ISBN 978-80-7363-314-1

Funkcionalismus, design, škola, trh; Jan Michl, Vysoká škola umělecko průmyslová v Praze 2012, ISBN 978-80-86863-42-9

Design: Aktualita, nebo věčnost? Antologie textu k teorii a dějinám designu, ed.: Martina Pachmanová, Vysoká škola umělecko průmyslová 2005, ISBN 80-86863-05-0

In The Bubble – Designing in a Complex World; John Thackara, The MIT Press 2005, ISBN 0-262-20157-7

Zdravím, světe – Jak design vstupuje do života; Alice Rawsthorn, Kniha Zlín 2014, ISBN 978-80-7473-226-3

Speculative Everything – Design, Fiction, and Social Dreaming; Anthony Dunne & Fiona Raby, Massachusetts Institute of Technology 2013, ISBN 978-0-262-01984-2

Tricky Design – The Ethics of Things; Ed.: Tom Fisher & Lorraine Gamman, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-4305-0

Wild Things – The Material Culture of Everyday Life; Judy Attfield, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3500-7071-4

Critical Design in Context – History, Theory, and Practices; Matt Malpass, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-2517-9
 Form Follows Idea – An Introduction to Design Poetics; Maxine Naylor & Ralph Ball, Black Dog Publishing London 2005, ISBN 1-904772-21-8
 It s Not a Garden Table – Art and Design in the Expanded Field; Ed.: Jorg Huber, Burkhard Meltzer, Haike Munder, Tido von Oppeln, JRP/Ringier Zurich 2011, ISBN 978-3-03764-211-5
 Nové kapitoly z dejín dizajnu, Zdeno Kolesár, Slovenské centrum dizajnu 2009, ISBN 978-80-970173-1-6
 Design Revolution – 100 Products That Are Changing Peoples Lives; Emily Pilloton, Thames & Hudson London 2009, ISBN 978-0-500-28840-5
 Open Design Now – Why Design Cannot Remain Exclusive; Bas van Abel, Lucas Evers, Roel Klaassen, Peter Troxler, BIS Publishers Amsterdam 2011, ISBN 978-90-6369-259-9
 Thinking: Objects – Contemporary approaches to product design; Tim Parsons, AVA Publishing Laussane 2009, ISBN 978-2-940373-74-1

Languages necessary to complete the course:

Slovak, english

Notes:

Past grade distribution

Total number of evaluated students: 28

A	B	C	D	E	FX
50,0	46,43	3,57	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Sylvia Jokelová, doc. Mgr. art. Ing. Marián Laššák, ArtD.

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtJo.b6/19	Course title: Studio of Experimental Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 6.	
Educational level: I.	
Prerequisites: (KD/AtJo.b5/19 - Studio of Experimental Design or KD/LAHP.b5/17 - Lab: Studio led by a visiting professor - 1st level) and KD/Ttdi.b35/21 - Textile Technology for designers	
Course requirements: Participation in classes at least 75%, active communication with the studio teachers, preparation of the semester work in the required scope and quality after consultation with the studio teachers. Scale of assessment (preliminary/final): 30/70 %	
Learning outcomes: The result of the education in the 6th semester is the ability of students to independently search for, process and critically evaluate the information necessary for solving the assignment, which they then process into research in presentation quality. When formulating the concept, they are able to effectively evaluate the acquired theoretical knowledge and enrich it with their own opinion and attitude towards the issue. They transform theoretical starting points and inputs into a visual form that is a manifestation of their individual artistic opinion. This shift assumes the control of the drawing but also of digital imaging tools, or other media through which they are able to visualize the idea. Students are motivated to find their own methods of creation, but also based on the acquired knowledge about materials and technologies to an experimental approach in their use. The construction of the model / prototype thus receives another dimension. The emphasis is no longer only on the quality of craftsmanship, but on the search for its creative potential. In discussions with teachers, they acquire communication and argumentation skills, and during the interim and final evaluation, they are able to clearly present their project, its starting points, concept, creation process and final output. The content and form of the final presentation carries elements of the author's individuality.	
Class syllabus: The experimental design studio focuses on a broader perception of the social, cultural, political, social or ecological context within the design work. It is a space for research in and through design, its critical review, the search for new possibilities and solutions through the application of experimental methods of creation using various media that cross the boundaries of art disciplines. Orientation to primarily author's work without ties to the corporate environment and work for the client naturally also defines the processes that the student should master as part of his studies.	

The entire process from idea to implementation to presentation and sale is directed by the author-designer.

The ideological framework of the tasks also develops from this, which progress from thinking in basic terms such as material, form, function, technology, through reflecting on the relationship between the object and the environment, to more complex tasks. This means that they follow the entire process associated with the creation of the design, its function in relation to the user and its role in society. Assignments are formulated very broadly, students have the task of defining their own problem within the assignment, which they want to solve with an emphasis on an authentic author's vision and attitude. In addition to tasks that are time-limited to one or for two semesters, another assignment under the name "stARTup" takes place as part of studio teaching, which stretches across the entire studio. The purpose of the assignment is to motivate students to formulate their own artistic program, which they can develop under pedagogical supervision in the long term. Within it, it is possible to work on the development of a design project, product series, etc., a part of which is building your own "brand", developing interdisciplinary cooperation depending on the nature of the project, training in presentation skills and marketing strategies. The assignment is intended to simulate a real practice environment and is a preparation for a successful entry into professional life.

When solving tasks, the key word is PROCESS, which here is not only a means to achieve the goal, but also the goal itself. Learning in the process means the courage to experiment, make mistakes, discover, progress, but also stagnate. Its result may or may not be a materialized object. The level of acquired knowledge, experience and competences is essential. It goes without saying that the presentation of one's own research and its results is associated with the development of communication skills, argumentation and critical thinking.

An essential component of the teaching process is the development of craft skills not only in terms of traditional understanding, but also in handling digital tools. Touching the material (real or virtual) and processing it with a tool is an important catalyst for the search and discovery of new solutions in the creation process.

During the semester, the management of the studio organizes lectures by experts from the external environment, depending on the topic of the assignment, or invites established designers from practice to presentations of their work. The development of specialized skills is ensured by the implementation of short-term educational courses led by lecturers from an external environment or colleagues from other study programs within VŠVU.

Recommended literature:

Materialisation in Art & Design (MAD), ed.: Herman Verkerk and Maurizio Montalti, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-483-4

Radical Cut-Up: Nothing Is Original, ed.: Lukas Feireiss, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-515-2

Design pro každý den, Donald A. Norman, Dokořán 2010, ISBN 978-80-7363-314-1

Funkcionalismus, design, škola, trh; Jan Michl, Vysoká škola umělecko prumyslová v Praze 2012, ISBN 978-80-86863-42-9

Design: Aktualita, nebo věčnost? Antologie textu k teorii a dějinám designu, ed.: Martina Pachmanová, Vysoká škola umělecko prumyslová 2005, ISBN 80-86863-05-0

In The Bubble – Designing in a Complex World; John Thackara, The MIT Press 2005, ISBN 0-262-20157-7

Zdravím, světe – Jak design vstupuje do života; Alice Rawsthorn, Kniha Zlín 2014, ISBN 978-80-7473-226-3

Speculative Everything – Design, Fiction, and Social Dreaming; Anthony Dunne & Fiona Raby, Massachusetts Institute of Technology 2013, ISBN 978-0-262-01984-2

Tricky Design – The Ethics of Things; Ed.: Tom Fisher & Lorraine Gamman, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-4305-0
 Wild Things – The Material Culture of Everyday Life; Judy Attfield, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3500-7071-4
 Critical Design in Context – History, Theory, and Practices; Matt Malpass, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-2517-9
 Form Follows Idea – An Introduction to Design Poetics; Maxine Naylor & Ralph Ball, Black Dog Publishing London 2005, ISBN 1-904772-21-8
 It s Not a Garden Table – Art and Design in the Expanded Field; Ed.: Jorg Huber, Burkhard Meltzer, Haike Munder, Tido von Oppeln, JRP/Ringier Zurich 2011, ISBN 978-3-03764-211-5
 Nové kapitoly z dejín dizajnu, Zdeno Kolesár, Slovenské centrum dizajnu 2009, ISBN 978-80-970173-1-6
 Design Revolution – 100 Products That Are Changing Peoples Lives; Emily Pilloton, Thames & Hudson London 2009, ISBN 978-0-500-28840-5
 Open Design Now – Why Design Cannot Remain Exclusive; Bas van Abel, Lucas Evers, Roel Klaassen, Peter Troxler, BIS Publishers Amsterdam 2011, ISBN 978-90-6369-259-9
 Thinking: Objects – Contemporary approaches to product design; Tim Parsons, AVA Publishing Laussane 2009, ISBN 978-2-940373-74-1

Languages necessary to complete the course:

slovak, english

Notes:

Past grade distribution

Total number of evaluated students: 18

A	B	C	D	E	FX
72,22	27,78	0,0	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Sylvia Jokelová, doc. Mgr. art. Ing. Marián Laššák, ArtD.

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtJo.b7/19	Course title: Studio of Experimental Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 7.	
Educational level: I.	
Prerequisites: (KD/AtJo.b6/19 - Studio of Experimental Design or KD/LAHP.b6/17 - Lab: Studio led by a visiting professor - 1st level) and KD/Ekod.b46/21 - Ecology II.	
Course requirements: Participation in classes at least 75%, active communication with the studio teachers, preparation of the semester work in the required scope and quality after consultation with the studio teachers. Scale of assessment (preliminary/final): 30/70 %	
Learning outcomes: The result of education in the 7th semester is the ability of students to independently search for, process and critically evaluate the information necessary for the solution of the assignment, which they then process into research in presentation quality and in the process of solving this theoretical input continuously enrich it with additional information that is more closely related to the student's individual approach to assignment. When formulating the concept, they are able to effectively evaluate the acquired theoretical knowledge and enrich it with their own opinion and attitude to the issue, which is also formed on the basis of a general outlook within the studied field - design and reflects current social events. They transform theoretical starting points and inputs into a visual form that is a manifestation of their individual artistic opinion. This shift assumes the control of the drawing but also of digital imaging tools, or other media through which they visualize the idea. Students are motivated to find their own methods of creation, but also based on the acquired knowledge about materials and technologies to an experimental approach in their use. The construction of the model / prototype thus receives another dimension. The emphasis is no longer only on the quality of craftsmanship, but on the search for its creative potential. When solving the assignment, they are motivated to cooperate with experts from various fields, who are key to the quality processing of the semester project, they are also familiar with the technologies that are necessary for its implementation and are able to manage the implementation phase independently even in cooperation with an external entity / entities. Taking into account the nature of the project, students are led to think about a suitable marketing strategy for its application in practice (based on a simulated or real situation). In discussions with teachers, they acquire communication and argumentation skills, and during the interim and final evaluation, they are able to clearly present their project, its starting points, concept, creation process and final output. The content and form of the final presentation carries elements of the author's individuality.	

Class syllabus:

The experimental design studio focuses on a broader perception of the social, cultural, political, social or ecological context within the design work. It is a space for research in and through design, its critical review, the search for new possibilities and solutions through the application of experimental methods of creation using various media that cross the boundaries of art disciplines. Orientation to primarily author's work without ties to the corporate environment and work for the client naturally also defines the processes that the student should master as part of his studies. The entire process from idea to implementation to presentation and sale is directed by the author-designer.

The ideological framework of the tasks also develops from this, which progress from thinking in basic terms such as material, form, function, technology, through reflecting on the relationship between the object and the environment, to more complex tasks. This means that they follow the entire process associated with the creation of the design, its function in relation to the user and its role in society. Assignments are formulated very broadly, students have the task of defining their own problem within the assignment, which they want to solve with an emphasis on an authentic author's vision and attitude. In addition to tasks that are time-limited to one or for two semesters, another assignment under the name "stARTup" takes place as part of studio teaching, which stretches across the entire studio. The purpose of the assignment is to motivate students to formulate their own artistic program, which they can develop under pedagogical supervision in the long term. Within it, it is possible to work on the development of a design project, product series, etc., a part of which is building your own "brand", developing interdisciplinary cooperation depending on the nature of the project, training in presentation skills and marketing strategies. The assignment is intended to simulate a real practice environment and is a preparation for a successful entry into professional life.

When solving tasks, the key word is PROCESS, which here is not only a means to achieve the goal, but also the goal itself. Learning in the process means the courage to experiment, make mistakes, discover, progress, but also stagnate. Its result may or may not be a materialized object. The level of acquired knowledge, experience and competences is essential. It goes without saying that the presentation of one's own research and its results is associated with the development of communication skills, argumentation and critical thinking.

An essential component of the teaching process is the development of craft skills not only in terms of traditional understanding, but also in handling digital tools. Touching the material (real or virtual) and processing it with a tool is an important catalyst for the search and discovery of new solutions in the creation process.

During the semester, the management of the studio organizes lectures by experts from the external environment, depending on the topic of the assignment, or invites established designers from practice to presentations of their work. The development of specialized skills is ensured by the implementation of short-term educational courses led by lecturers from an external environment or colleagues from other study programs within VŠVU.

Recommended literature:

Materialisation in Art & Design (MAD), ed.: Herman Verkerk and Maurizio Montalti, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-483-4

Radical Cut-Up: Nothing Is Original, ed.: Lukas Feireiss, Sandberg institute Amsterdam; Sternberg Press Berlin, 2019, ISBN 978-3-95679-515-2

Design pro každý den, Donald A. Norman, Dokořán 2010, ISBN 978-80-7363-314-1

Funkcionalismus, design, škola, trh; Jan Michl, Vysoká škola umělecko prumyslová v Praze 2012, ISBN 978-80-86863-42-9

Design: Aktualita, nebo věčnost? Antologie textu k teorii a dějinám designu, ed.: Martina Pachmanová, Vysoká škola umělecko průmyslová 2005, ISBN 80-86863-05-0

In The Bubble – Designing in a Complex World; John Thackara, The MIT Press 2005, ISBN 0-262-20157-7

Zdravím, světe – Jak design vstupuje do života; Alice Rawsthorn, Kniha Zlín 2014, ISBN 978-80-7473-226-3

Speculative Everything – Design, Fiction, and Social Dreaming; Anthony Dune & Fiona Raby, Massachusetts Institute of Technology 2013, ISBN 978-0-262-01984-2

Tricky Design – The Ethics of Things; Ed.: Tom Fisher & Lorraine Gamman, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-4305-0

Wild Things – The Material Culture of Everyday Life; Judy Attfield, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3500-7071-4

Critical Design in Context – History, Theory, and Practices; Matt Malpass, Bloomsbury Publishing Plc London 2020, ISBN 978-1-3501-2517-9

Form Follows Idea – An Introduction to Design Poetics; Maxine Naylor & Ralph Ball, Black Dog Publishing London 2005, ISBN 1-904772-21-8

It s Not a Garden Table – Art and Design in the Expanded Field; Ed.: Jorg Huber, Burkhard Meltzer, Haike Munder, Tido von Oppeln, JRP/Ringier Zurich 2011, ISBN 978-3-03764-211-5

Nové kapitoly z dejín dizajnu, Zdeno Kolesár, Slovenské centrum dizajnu 2009, ISBN 978-80-970173-1-6

Design Revolution – 100 Products That Are Changing Peoples Lives; Emily Pilloton, Thames & Hudson London 2009, ISBN 978-0-500-28840-5

Open Design Now – Why Design Cannot Remain Exclusive; Bas van Abel, Lucas Evers, Roel Klaassen, Peter Troxler, BIS Publishers Amsterdam 2011, ISBN 978-90-6369-259-9

Thinking: Objects – Contemporary approaches to product design; Tim Parsons, AVA Publishing Laussane 2009, ISBN 978-2-940373-74-1

Languages necessary to complete the course:

slovak, english

Notes:

Past grade distribution

Total number of evaluated students: 4

A	B	C	D	E	FX
75,0	25,0	0,0	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Sylvia Jokelová, doc. Mgr. art. Ing. Marián Laššák, ArtD.

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtDe.b3/18	Course title: Studio of Interior Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 3.	
Educational level: I.	
Prerequisites: KD/KuDi.b2/12 - Preparatory Course in Design	
Course requirements: Attendance at classes at least 90% unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): 30 / 70 %	
Learning outcomes: By completing the course, the student will become familiar with the basic steps of a designer when designing furniture, interior elements and solitaires.	
Class syllabus: The assignment of the subject is the design of furniture, interior accessories and solitaires. The student familiarizes himself with the designer's steps in detail, builds his concept in the form of sketches and small scale working models, later the proportion is verified in substitute materials on a scale of 1:1. Then small tests of details in the final materials and then everyone creates a model in a 1:1 scale if possible in the final materials.	
Recommended literature: 1. Graeme Brooker a Sally Stone: Čo je interiérový design? 2. Karolína Fořtová: Barvy v bytě 3. Andrea Mehlhose a Martin Wellner: Modern furniture 150 Years of Design 4. Taschen: 100 Interiors around the world 5. Interiérový dizajn, kol. autorov z STU, STU v Bratislave 2017	
Languages necessary to complete the course: Slovak language	
Notes: The capacity of students in the studio is a maximum of 10 students, in case of higher interest, students will be selected.	

Past grade distribution					
Total number of evaluated students: 7					
A	B	C	D	E	FX
57,14	28,57	14,29	0,0	0,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár, Mgr. art. Radovan Labaš					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtDe.b4/18	Course title: Studio of Interior Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 4.	
Educational level: I.	
Prerequisites: KD/KsNa.b35/17 - Construction Joints For Furniture and KD/Vldr.b35/18 - Characteristics of wood and KD/AtDe.b3/18 - Studio of Interior Design	
Course requirements: Attendance at classes at least 90% unless the teacher specifies otherwise in terms of study.	
Learning outcomes: The result of the education is the acquisition of basic methods in designing the interior in relation to the designed solitaire. Emphasis is placed on the overall relationships in the proposed interiors, the choice of materials, surfaces, colors while respecting the functional environment. When building a model, the student acquires knowledge, skills and physical knowledge of materials and mutual material bonds.	
Class syllabus: The theme is the interrelationships of all elements in the specified interiors. The knowledge gained in the second semester with the design of furniture, interior accessories and solitaires is expanded to include relationships in interiors. The student designs the selected interior together with the solitaire, which is subsequently incorporated into the proposed interior. The output is visualizations supplemented with floor plans in a scale with accurate dimensions and a model-prototype in a scale of 1:1. The course also includes a visit to the company environment.	
Recommended literature: 1. Graeme Brooker a Sally Stone: Čo je interiérový design? 2. Karolína Fořtová: Barvy v bytě 3. Andrea Mehlhose a Martin Wellner: Modern furniture 150 Years of Design 4. Taschen: 100 Interiors around the world 5. Interiérový dizajn, kol. autorov z STU, STU v Bratislave 2017	
Languages necessary to complete the course: Slovak language	
Notes: The capacity of students in the studio is a maximum of 10 students, in case of higher interest, students will be selected.	

Past grade distribution					
Total number of evaluated students: 9					
A	B	C	D	E	FX
44,44	44,44	11,11	0,0	0,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár, Mgr. art. Radovan Labaš					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtDe.b5/18	Course title: Studio of Interior Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 5.	
Educational level: I.	
Prerequisites: KD/AtDe.b4/18 - Studio of Interior Design or KD/LAHP.b4/17 - Lab: Studio led by a visiting professor - 1st level	
Course requirements: Attendance at classes at least 90% unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): 30 / 70 %	
Learning outcomes: By completing the subject, the student will gain knowledge on how to proceed in the solution of a real interior, respecting possible limitations. The student will become familiar with the limits of practice, gain knowledge of how to proceed and work with a specific assignment.	
Class syllabus: The assignment of the topic is the solution of real interiors with possible restrictions. As a basis, the student receives drawing documentation of real spaces with all contexts and limitations. The teaching is comprehensive with examples from practice, supplemented by lectures from an external environment.	
Recommended literature: 1. Graeme Brooker a Sally Stone: Čo je interiérový design? 2. Karolína Fořtová: Barvy v bytě 3. Andrea Mehlhose a Martin Wellner: Modern furniture 150 Years of Design 4. Taschen: 100 Interiors around the world 5. Interiérový dizajn, kol. autorov z STU, STU v Bratislave 2017	
Languages necessary to complete the course: Slovak language	
Notes: The capacity of students in the studio is a maximum of 10 students, in case of higher interest, students will be selected.	

Past grade distribution					
Total number of evaluated students: 12					
A	B	C	D	E	FX
66,67	16,67	16,67	0,0	0,0	0,0
Lecturers: doc. Mgr. Miroslav Debnár, Mgr. art. Radovan Labaš					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtDe.b6/18	Course title: Studio of Interior Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 6.	
Educational level: I.	
Prerequisites: KD/LAHP.b5/17 - Lab: Studio led by a visiting professor - 1st level or KD/AtDe.b5/18 - Studio of Interior Design	
Course requirements: Attendance at classes at least 90% unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): 30 / 70 %	
Learning outcomes: By completing the subject, the student will gain knowledge of the relationship between the solver and the client. The student will learn how to justify and argue the chosen procedure and material selection directly in front of a specific customer, learn to listen to the arguments and ideas of the investor.	
Class syllabus: Direct relationship between the solver and the customer. The assignment is in cooperation with a specific customer from an external environment, which brings its own limits. It is a simulation of a real relationship corrected by educators. Part of the output is a 1:1 scale model, drawing documentation and visualizations of the solved environment with the inclusion of designed solitaires. Simulation of a direct relationship with respect for the criteria brought by the client, but also the presentation of possible new solutions with the aim of implementing student visions into a concrete relationship.	
Recommended literature: 1. Graeme Brooker a Sally Stone: Čo je interiérový design? 2. Karolína Fořtová: Barvy v bytě 3. Andrea Mehlihose a Martin Wellner: Modern furniture 150 Years of Design 4. Taschen: 100 Interiors around the world 5. Interiérový dizajn, kol. autorov z STU, STU v Bratislave 2017	
Languages necessary to complete the course: Slovak language	
Notes:	

The capacity of students in the studio is a maximum of 10 students, in case of higher interest, students will be selected.

Past grade distribution

Total number of evaluated students: 8

A	B	C	D	E	FX
50,0	12,5	0,0	12,5	25,0	0,0

Lecturers: doc. Mgr. Miroslav Debnár, Mgr. art. Radovan Labaš

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtDe.b7/18	Course title: Studio of Interior Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 7.	
Educational level: I.	
Prerequisites: (KD/KsNa.b35/17 - Construction Joints For Furniture or KD/KsNa.b35/22 - Construction Joints For Furniture) and (KD/NaKo.b46/17 - Furniture Ironwork or KD/NaKo.b46/22 - Furniture Ironwork) and (KD/Vldr.b35/18 - Characteristics of wood or KD/Vldr.b35/22 - Characteristics of wood) and (KD/AtDe.b6/18 - Studio of Interior Design or KD/LAHP.b6/17 - Lab: Studio led by a visiting professor - 1st level)	
Course requirements: Attendance at classes at least 90% unless the teacher specifies otherwise in terms of study. Scale of assessment (preliminary/final): 30 / 70 %	
Learning outcomes: By completing the subject, the student will gain knowledge on how to proceed when solving public interiors, learn to prevent possible mistakes and get to know more deeply the specifics of solved interiors. A successful education process also in the field of public interiors presupposes wider success on the labor market.	
Class syllabus: Designing a specific space. The topics are selected from a specific public environment that requires deeper knowledge of the assigned topic with criteria that are only in the given environment and condition the quality of the output. The subject outline begins with a detailed analysis, research and naming of limitations and the subsequent solution of a specific interior. The output is drawing documentation, visualizations and arguments for the selected solution result.	
Recommended literature: 1. Graeme Brooker a Sally Stone: Čo je interiérový design? 2. Karolína Fořtová: Barvy v bytě 3. Andrea Mehlhose a Martin Wellner: Modern furniture 150 Years of Design 4. Taschen: 100 Interiors around the world 5. Interiérový dizajn, kol. autorov z STU, STU v Bratislave 2017	
Languages necessary to complete the course: Slovak language	
Notes:	

Past grade distribution					
Total number of evaluated students: 6					
A	B	C	D	E	FX
66,67	16,67	0,0	0,0	16,67	0,0
Lecturers: doc. Mgr. Miroslav Debnár, Mgr. art. Radovan Labaš					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtKl.b3/11	Course title: Studio of Transport Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 3.	
Educational level: I.	
Prerequisites: KD/KuDi.b2/12 - Preparatory Course in Design	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. The conditions for passing the subject include several plans that are in a certain chronology, but at the same time, each of them acts as a separate presentation material. The student is required to master classical drawing, the basics of digital drawing, and the basics of manual drawing modeling, the basics of modeling using digital tools, through which he must master digital modeling and the very dialogue between the objects of the virtual and analog world. The focus of the studio is the ability to analyze a problem in the form of research and create basic conceptual solutions and learn the basics of designing. Individual stages and their occurrence in individual semesters is given by the topic and also reflects the status	
Learning outcomes: The ability to process the given topic, apply the required basic skills, the listener in the third semester, he must be able to present his results in a basic media interface (poster, basic presentation software) Part of the educational process is an emphasis on verbal expression. The listener must actively integrate the knowledge gained from compulsory a. into the creative process compulsory optional subjects. The content of these subjects is chosen in cooperation with the basic one studio.	
Class syllabus: The first is the recognition of the individual knowledge of the incoming listeners, since the individual approach is dominant and is present in the studio until the final years. The basis of the subject is a suitably chosen topic that changes across the years, or it can be common to all listeners. The topics are mostly chosen as current problems generated by the automotive development centers industry, so that the experimental character and innovations of a higher order dominate. IN	

at irregular intervals, topics alternate with problems that are academic reflection current problems at different levels (environmental, social, etc.)					
Recommended literature: Audi design - between Evolution and Revolution - Othmar Wickenheiser Car styling - the art of car design - Giancarlo Perini text materials related to the given issue.					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 84					
A	B	C	D	E	FX
63,1	27,38	5,95	3,57	0,0	0,0
Lecturers: prof. Ing. akad. soch. Štefan Klein, Mgr. art. Žofia Babčanová, ArtD., Mgr. Peter Baumann, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtKl.b4/11	Course title: Studio of Transport Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 4.	
Educational level: I.	
Prerequisites: KD/AtKl.b3/11 - Studio of Transport Design	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. The conditions for passing the subject include several plans that are in a certain chronology, but at the same time, each of them acts as a separate presentation material. The student is required to master classical drawing, the basics of digital drawing, and the basics of manual drawing modeling, the basics of modeling using digital tools, through which he must master digital modeling and the very dialogue between the objects of the virtual and analog world. The focus of the studio is the ability to analyze a problem in the form of research and create basic conceptual solutions and learn the basics of designing. Individual stages and their occurrence in individual semesters is given by the topic and also reflects the status	
Learning outcomes: The ability to process the given topic, apply the required basic skills, the listener in the third semester, he must be able to present his results in a basic media interface (poster, basic presentation software) Part of the educational process is an emphasis on verbal expression. The listener must actively integrate the knowledge gained from compulsory a. into the creative process compulsory optional subjects. The content of these subjects is chosen in cooperation with the basic one studio.	
Class syllabus: The first is the recognition of the individual knowledge of the incoming listeners, since the individual approach is dominant and is present in the studio until the final years. The basis of the subject is a suitably chosen topic that changes across the years, or it can be common to all listeners. The topics are mostly chosen as current problems generated by the automotive development centers industry, so that the experimental character and innovations of a higher order dominate. IN	

at irregular intervals, topics alternate with problems that are academic reflection current problems at different levels (environmental, social, etc.)					
Recommended literature: Audi design-zwischen Evolution und Revolution- Othmar Wickenheiser Car styling- the art of car design- Giancarlo Perini textové materialy viažúce sa k danej problematike.					
Languages necessary to complete the course: Slovak, English					
Notes:					
Past grade distribution Total number of evaluated students: 87					
A	B	C	D	E	FX
57,47	31,03	6,9	1,15	3,45	0,0
Lecturers: prof. Ing. akad. soch. Štefan Klein, Mgr. art. Žofia Babčanová, ArtD., Mgr. Peter Baumann, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtKl.b5/11	Course title: Studio of Transport Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 5.	
Educational level: I.	
Prerequisites: KD/AtKl.b4/11 - Studio of Transport Design or KD/LAHP.b4/17 - Lab: Studio led by a visiting professor - 1st level	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. The conditions for passing the subject include several plans that are in a certain chronology, but at the same time each of them acts as a separate presentation material. The student is required to master classical drawing, advanced digital drawing skills, advanced manual modeling, modeling using several software. The focus of the studio is the ability to analyze a problem in the form of research, and create more complex conceptual solutions and master advanced design procedures. The basic condition is the successful completion and mastering of the requirements set by subjects closely related to the studio (Designer's drawing, Realization of model construction, Constructions, Applied modeling, History of automotive design).	
Learning outcomes: Ability to process the given topic, apply the required advanced skills. The student in the third year must be able to present his results in an advanced media interface (poster, basic presentation software) Part of the educational process is an emphasis on verbal expression. The student must actively integrate into the creative process the knowledge gained from compulsory and compulsory optional subjects. The content of these subjects is chosen in cooperation with the basic studio. The individual approach is dominant and is present in the studio until the final years. The creative space of the studio is appropriately delimited a chosen topic, which can be changing across years, or can be common to all listeners. Topics are mostly chosen as current problems generated by development centers of the automotive industry, so that the experimental nature and innovations of a higher order dominate. At irregular intervals, topics alternate with problems that are an academic reflection of current problems at various levels (environmental, social, etc.).	
Class syllabus: Topics aimed at the complexity of the development of means of transport on a wider scale. If partial themes appear, they are always conceived in relation to the whole. Active use of digital tools in	

the 2D and 3D group, where the emphasis is on the creation of conceptual models (3D cutting of polystyrene). Respecting the specifics of the industry permanently leads a dialogue in relation to the industry, many times up to specific producers. More active participation of students in discussions with representatives of the industrial sphere is expected.

Recommended literature:

Audi design-zwischen Evolution und Revolution- Othmar Wickenheiser
Car styling- the art of car design- Giancarlo Perini
text materials related to the given issue.

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 91

A	B	C	D	E	FX
67,03	27,47	2,2	2,2	0,0	1,1

Lecturers: prof. Ing. akad. soch. Štefan Klein, Mgr. art. Žofia Babčanová, ArtD., Mgr. Peter Baumann, ArtD.

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtKl.b6/11	Course title: Studio of Transport Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 6.	
Educational level: I.	
Prerequisites: (KD/AtKl.b5/11 - Studio of Transport Design or KD/LAHP.b5/17 - Lab: Studio led by a visiting professor - 1st level) and KD/Daud.b57/12 - History of transport design I.	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. The conditions for passing the subject include several plans that are in a certain chronology, but at the same time each of them acts as a separate presentation material. The student is required to master classical drawing, advanced digital drawing skills, advanced manual modeling, modeling using several software. The focus of the studio is the ability to analyze a problem in the form of research, and create more complex conceptual solutions and master advanced design procedures. The basic condition is the successful completion and mastering of the requirements set by subjects closely related to the studio (Designer's drawing, Realization of model construction, Constructions, Applied modeling, History of automotive design).	
Learning outcomes: Ability to process the given topic, apply the required advanced skills. The student in the third year must be able to present his results in an advanced media interface (poster, basic presentation software) Part of the educational process is an emphasis on verbal expression. The student must actively integrate into the creative process the knowledge gained from compulsory and compulsory optional subjects. The content of these subjects is chosen in cooperation with the basic studio. The individual approach is dominant and is present in the studio until the final years. The creative space of the studio is appropriately delimited a chosen topic, which can be changing across years, or can be common to all listeners. Topics are mostly chosen as current problems generated by development centers of the automotive industry, so that the experimental nature and innovations of a higher order dominate. At irregular intervals, topics alternate with problems that are an academic reflection of current problems at various levels (environmental, social, etc.).	
Class syllabus:	

The dominant feature is the independent creation of the process, the proposal in a very specific form. The listener should be able to independently move from the first sketches to the final solution of very specific tasks. Actively integrating the entire digital arsenal of the department.					
Recommended literature: Audi design-zwischen Evolution und Revolution- Othmar Wickenheiser Car styling- the art of car design- Giancarlo Perini					
Languages necessary to complete the course: Slovak English					
Notes:					
Past grade distribution Total number of evaluated students: 92					
A	B	C	D	E	FX
59,78	33,7	4,35	1,09	0,0	1,09
Lecturers: prof. Ing. akad. soch. Štefan Klein, Mgr. art. Žofia Babčanová, ArtD., Mgr. Peter Baumann, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/AtKl.b7/11	Course title: Studio of Transport Design
Educational activities: Type of activities: Studio Number of hours: per week: 8 per level/semester: 96 Form of the course: present	
Number of credits: 10	
Recommended semester: 7.	
Educational level: I.	
Prerequisites: (KD/AtKl.b6/11 - Studio of Transport Design or KD/LAHP.b6/17 - Lab: Studio led by a visiting professor - 1st level) and KD/Daud.b68/12 - History of transport design II.	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. The conditions for passing the subject include several plans that are in a certain chronology, but at the same time each of them acts as a separate presentation material. The student is required to have advanced digital drawing skills, multi-software modeling and VR basics. The adoption of software application modules oriented towards the construction of analog models is assumed. The focus of the studio is the ability to analyze a problem in the form of research, and create advanced conceptual solutions and master advanced design procedures. The basic condition is the successful completion and mastering of the requirements set by subjects closely related to the studio (Designer's drawing, Realization of model building, Selected chapters of aerodynamics, Applied modeling, History of automotive design, Copyright design law).	
Learning outcomes: Ability to process the given topic, apply the required advanced skills. The student in the fourth year must be able to present his results in a more demanding media interface (poster, extended set of presentation software: animation, virtual reality). Part of the educational process is an emphasis on verbal expression. The student must actively integrate into the creative process the knowledge gained from compulsory and compulsory optional subjects. The content of these subjects is chosen in cooperation with the basic studio. The individual approach is dominant and is present in the studio until the final years. The creative space of the studio is limited by an appropriately chosen theme, which can be changing across the years, or can be common to all listeners. The topics are mostly chosen as current problems generated by the development centers of the automotive industry, so that the experimental nature and innovations of a higher order dominate. At irregular intervals, topics alternate with problems that are an academic reflection of current problems at various levels (environmental, social, etc.)	
Class syllabus:	

The final year of the bachelor's degree is dominated by the simulation of the design process, which is close to the difficulty of professional studies. Emphasis is placed on presentation techniques and performances, active work with multimedia.

Students also work with software beyond the school's standard offer, expanding the complexity of the design with outputs realized by CNC technologies.

Recommended literature:

Audi design-zwischen Evolution und Revolution- Othmar Wickenheiser

Car styling- the art of car design- Giancarlo Perini

Languages necessary to complete the course:

Slovak, English

Notes:

Work internship - is an important tool that creates a comprehensive education in the field of design

transport facilities. Workplaces where the internship receives high credit are development and research centers of the automotive and aerospace industries. The internship is especially important for the knowledge of the functioning of the real world

processes in the most prestigious centers. The mechanism of self-reflection is also an important criterion of the quality of education. The internship is essential from the point of view of application in practice. It is a tool for increasing the competitiveness of the school and the reputation of the studio.

Past grade distribution

Total number of evaluated students: 83

A	B	C	D	E	FX
69,88	22,89	3,61	2,41	1,2	0,0

Lecturers: prof. Ing. akad. soch. Štefan Klein, Mgr. art. Žofia Babčanová, ArtD., Mgr. Peter Baumann, ArtD.

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tech.b3/09	Course title: Technologies I.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: During the semester there are two written examinations of 40 points each, to obtain an A grade you must obtain at least 75 points, to obtain a B grade at least 70 points, for a C grade at least 65 points, for a D grade at least 60 points and for an E grade at least 55 points . Credits will not be granted to a student who receives less than 12 points from any written examination.	
Learning outcomes: The student knows the criteria for the selection of metal materials for various artistic and industrial applications, including the automotive industry. He has knowledge of technologies and methods of preparation of melts of steel, cast iron, alloys based on Al, Cu, Mg, Zn, Sn and Pb, Ti. Knows and understands the metallurgical operations of refining, degassing, inoculation and modification, and the process of manufacturing castings from these materials. He controls the basic processes of powder metallurgy and additive technologies - 3D printing. He is able to apply finishing and surface treatment procedures for metal materials, soldering procedures and techniques. He can apply the acquired knowledge in the real practice of a designer.	
Class syllabus: 1. Metal materials – mechanical properties, ductility, hardness, strength, flexibility, chemical resistance, environmental characteristics. 2. Steels - production, types, anti-corrosion steels, self-patinating steels, corrosion properties, recyclability. 3. Steels in the automotive industry – body steels, refining steels, automatic steels, galvanized and chromated steels. 4. Cast irons in the automotive industry - graphite cast irons - with lamellar, worm and spherical graphite, tempered cast irons, noise reduction. 5. Special types of cast iron - carbide, anti-corrosion, wear-resistant and heat-resistant cast iron, ADI cast iron. 6. Aluminum alloys – production and recycling of Al alloys, extruded profiles, sheets, heat treatment of Al alloys. 7. Aluminum alloy bodies - Al-based body materials, surface treatments, anodizing, coatings, recycling, foam aluminum.	

8. Powder metallurgy - compaction methods, isostatic pressing, additive technologies, 3D printing in design - stereolithography, FDM, LOM, SLM, etc.
9. Cu alloys – bronzes, brasses, white brasses in the food industry and jewelry, Al bronze, phosphor bronze, patination.
10. Sn and Zn alloys - SnSb, SnPb, Wood's metal, ZnMgAl alloys. Technique of casting Sn alloys.
11. Precious metals – Ag, Au, Pd, Pt and their alloys, white gold – Au with addition of Cu, Zn, Pd. Casting technique of Ag and Au alloys. Gold and metric carat.
12. Titanium and its alloys - medical use of titanium and its alloys with Al, V, Mo and Ni, TiNi, memory materials.

Recommended literature:

Murgaš, M. et al.: Teória zlievarenstva. Bratislava: STU v Bratislave, 2002. 291 s. ISBN 80 227 1684 7

Murgaš, M.: Renovačné technológie. Bratislava: STU v Bratislave, 1996, 80 s.

Murgaš, M. et al.: Technológia zlievarenstva. Bratislava: STU v Bratislave, 2001, 186 s. ISBN 80#227#1480#1.

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 172

A	B	C	D	E	FX
85,47	13,37	1,16	0,0	0,0	0,0

Lecturers: Ing. Tomáš Urík, PhD.

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tech.b4/09	Course title: Technologies II.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: During the semester there will be two written examinations of 40 points each, to obtain an A grade you must obtain at least 75 points, to obtain a B grade at least 70 points, for a C grade at least 65 points, for a D grade at least 60 points and for an E grade at least 55 points . Credits will not be granted to a student who receives less than 12 points from any written examination.	
Learning outcomes: The student has knowledge of individual welding technologies - flame, arc, soldering and modern methods of thermal separation of materials. Has knowledge and understanding of the basic works and operations used in forging, including art forging. He has theoretical and practical knowledge of foundry technologies, in particular various methods of casting steel, cast iron and non-ferrous metals, such as pressure casting, and surface treatments of castings. He masters the procedures and technologies of artistic foundry, jewelry making. He can analyze the possibilities of recycling used materials.	
Class syllabus: 1. Methods of fusion welding - arc and flame welding, preparation of weld surfaces, weldability of materials, welding of different materials, pulse welding, welding in positions. 2. Methods of arc welding - welding sources, transformers, inverters, oval and tubular electrodes, electrode polarity, welding in shielding gases and in CO ₂ . 3. Flame welding - safety regulations, oxy-acetylene flame, additional materials, types of burners, workplace equipment, welding in jewelry, blowtorch. 4. Cutting - with oxygen-acetylene equipment, plasma equipment, replacement of cutting, wire cutting. 5. Foundry - basic terms, methods of casting, precise casting of steel and cast iron, materials of foundry molds. 6. Artistic foundry - non-ferrous metal casting, lost wax method, sepiá bone casting, wedging, plaster molds. 7. Pressure casting - Al and Zn alloys, hot and cold chamber machines, low pressure casting. 8. Forming - basic concepts, drawing, shearing, beating, bending, forming machines, nature of the reshaping, strengthening.	

9. Artistic blacksmithing - workshop equipment, tools, procedures, heat treatment of steels, surface treatments, surface blackening.
10. Soldering - soldering and techniques, soldering of parts made of steel, titanium alloys and copper, soldering of Al alloys.
11. Jewellery - production techniques, chiselling, surface treatment, production using the lost wax method.
12. Electrolytic-plasma treatment of metal surfaces - principle of operation, working solutions, mirror shine, heat treatment.

Recommended literature:

Murgaš, M.: Renovačné technológie. STU Bratislava, 1996, 80 s.

Murgaš, M. et al.: Technológia zlievarenstva. Bratislava: STU v Bratislave, 2002. 186 s.

Marônek, M. Multimediálny sprievodca technológiou zvarovania. Trnava: AlumniPress, 2008. 328 s. ISBN 978-80-8096-066-7.

Bača, J. et al. Technológia tvárnenia. Bratislava : STU v Bratislave, 2010. 245 s. ISBN 978-80-227-3242-0.

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 171

A	B	C	D	E	FX
77,78	16,37	5,85	0,0	0,0	0,0

Lecturers: Ing. Tomáš Urík, PhD.

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tech.b5/09	Course title: Technologies III.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 5.	
Educational level: I.	
Prerequisites: KD/Tech.b3/09 - Technologies I. and KD/Tech.b4/09 - Technologies II.	
Course requirements: During the semester, there will be four written examinations of 20 points each, to get an A grade you need to get at least 75 points, to get a B grade at least 70 points, to get a C grade at least 65 points, to get a D grade at least 60 points and to get an E grade at least 55 points . Credits will not be granted to a student who receives less than 12 points from any written examination.	
Learning outcomes: The student has knowledge about the production and properties of basic types of plastics, composite materials, distribution and components of composite materials, their importance and influence on mechanical and user properties. He understands the method of production of various types of composite materials, the production of carbon, metal, plastic, aramid, ceramic and glass fibers, as well as modern procedures and methods of their infiltration with a matrix component. He has knowledge of the production and use of prepregs. He is able to assess and use adequate methods and materials (sealants, adhesives and paints) for joining and modifying the surfaces of polymer and composite materials with an emphasis on the field of design.	
Class syllabus: 1. Plastics - basic types, production and processing, properties, cross-linking, linear and spatial bonds, polymerization. 2. Thermoplastics – polyolefins, polyesters, polyurethanes, nylon, polyacrylic, production methods and processing methods for specific types of products. 3. Thermosets - reactoplasts - heat-cured resins and filling single and multi-component fillers of natural or synthetic origin. 4. Casting resins - two-component, hardener, catalyst, polymerization rate regulator, filler component. 5. Foam materials - types, foam, building materials, insulation, PUR, two-component foams, hard foams, semi-finished products intended for machining. 6. Composite materials - matrix, reinforcing component and liquid component - bubbles, vacuum, types of matrices and reinforcing components, fibers, knits, particles. 7. Composite materials with a plastic matrix - reinforcing component, glass fiber, carbon, aramid, mechanical properties.	

8. Aramid fibers - Kevlar, Twaron, Zylon, M5, high molecular polyethylene, use in the clothing industry and for military purposes.
9. Prepregs – fabric impregnated with pentamer resin, methods of producing prepregs and their storage, processing into the final product.
10. Adhesives and sealants – adhesive joint with the substrate, abrasive sealants, penetrating coatings, primers, anaerobic sealants, wood glues.
11. Organosilicates - Lucoprene - use and properties, molds for casting tin alloys, non-stick surface.
12. Paints and varnishes - division according to the carrier liquid, pigments and base material, glaze, two-component paints, metallization.

Recommended literature:

Chawla, K.K.: Composite Materials: Science and Engineering. Springer-Verlag New York, 2012, ISBN 978-0-387-74364-6

Shelby, J. E.: Introduction to Glass Science and Technology. Royal Society of Chemistry, 2005, ISBN 978-0-85404-639-3

Bridgewater, A. & G.: Pracujeme s drevom. Reader's Digest Výber Slovensko, 2010. ISBN 978 80 8097 0840

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 170

A	B	C	D	E	FX
80,0	18,24	1,76	0,0	0,0	0,0

Lecturers: Ing. Tomáš Urík, PhD.

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tech.b6/09	Course title: Technologies IV.
Educational activities: Type of activities: Practical / Lecture Number of hours: per week: 1 / 1 per level/semester: 12 / 12 Form of the course: present	
Number of credits: 2	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: During the semester, there will be four written examinations of 20 points each, to get an A grade you need to get at least 75 points, to get a B grade at least 70 points, to get a C grade at least 65 points, to get a D grade at least 60 points and to get an E grade at least 55 points . Credits will not be granted to a student who receives less than 12 points from any written examination	
Learning outcomes: The student has knowledge of specific materials such as plaster, concrete, ceramic materials, glass, wood and their application both indoors and outdoors. He understands the issues of creating functional and aesthetic layers on the surfaces of non-metallic materials such as concrete, ceramics and wood. He understands the issue of using metal and carbon fibers in modern designs. Can apply knowledge of mortars in the field of artistic foundry and jewelry making using a gypsum foundry mold. Understands the principles of special wood treatment procedures for interior and exterior use.	
Class syllabus: 1. Gypsum - types, processing, water factor, reinforcement of the skeleton with fabric or fibers, solidification of plaster, patinated plaster, relief boards, humidity of plaster in the interior. 2. Gypsum foundry mold – lost wax method, mold drying and firing, mold material recycling, CaSO ₄ anhydride, mold breathability. 3. Concrete – hydraulically solidifying mortars, cements, refractory concrete, fillers, use of fireclay, stoneware. 4. Ceramic materials – terracotta, porcelain, drying and firing, types of kilns, enamels, glazing, raw materials. 5. Surface treatment of concrete and terracotta for the exterior and interior - penetrating coatings, enamels, pigments, resins, silicates, paints and patinas. 6. Refractory materials – carborundum, fireclay, corundum, silica, moloelite, matrix based on water glass, refractory concrete and sintered ceramics. 7. Glass and glass fibers - methods of processing, types of glass, index of light refraction, production of sheet and blown glass, foam glass, fiberization of glass and basalt, glass fabrics and non-woven fabrics, thermal insulation.	

8. Special types of glass – optical, tempered, colored glass, crystal – glass with PbO content, boron glass, special types of glass, organic glasses.
9. Wood – properties and treatments for the interior, processed wood, euro prism, impregnation and surface treatments.
10. Special wood treatments, wood bending, bending wood, wood treatments for exterior and interior use, preservation.
11. Carbon fibers - carbon and graphite fibers, continuous production of C-fibers, surface treatment, nickel plating, whiskers - production and use.
12. Metal fibers - tire reinforcement of special composites, anti-corrosion steel, matrix - Al, plastic, ceramic, metal.

Recommended literature:

Runfola, M.: Patina: 300+ Coloration Effects for Jewelers & Metalsmiths. Interweave, 2014, 256 s., ISBN 978-1620331392

Murgaš, M. et al. Technológia zlievarenstva. Bratislava : STU v Bratislave, 2001. 186 s. ISBN 80-227-1480-1.

Maňková, I. Progresívne technológie. Košice : Vienala, 2000. 275 s. ISBN 80-7099-430-4.

Bissonnette, B. et al.: Concrete Surface Engineering. CRC Press, 2017, ISBN 9781138748545

Patričný, M. Velká kniha o dřevě. Nakladatelství Universum, 2019, 272 s. ISBN 9788076178298

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 170

A	B	C	D	E	FX
80,0	13,53	6,47	0,0	0,0	0,0

Lecturers: Ing. Tomáš Urík, PhD.

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tlsm.b1/11	Course title: Technologies of Model Construction I.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 1.	
Educational level: I.	
Prerequisites:	
Course requirements: At the end of the semester, there will be a written examination with 25 questions, to get an A grade you need to get at least 22 points, to get a B grade at least 19 points, to get a C grade at least 16 points, to get a D grade at least 13 points and to get an E grade at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.	
Learning outcomes: Knowledge of modeling in clay, subsequent casting of the mold in plaster, lamination of the composite product and its surface treatment.	
Class syllabus: The structure and course of the teaching is based on a theoretical explanation and a practical demonstration of a concrete technology or procedure with an explanation of the appropriateness of the procedure, possibilities, experience and material or financial demands. <ul style="list-style-type: none">- modeling in clay,- casting molds in plaster,- lamination of the composite product,- and its surface treatment- comparison of this specific procedure with other appropriate procedures for project implementation	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher.	
Languages necessary to complete the course: Slovak	
Notes:	

Past grade distribution					
Total number of evaluated students: 218					
A	B	C	D	E	FX
79,82	16,97	1,38	0,46	0,46	0,92
Lecturers: Mgr. art. Peter Zelman					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Tlsm.b2/11		Course title: Technologies of Model Construction II.			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 2.					
Educational level: I.					
Prerequisites: KD/Tlsm.b1/11 - Technologies of Model Construction I.					
Course requirements: At the end of the semester, there will be a written examination with 25 questions, to get an A grade you need to get at least 22 points, to get a B grade at least 19 points, to get a C grade at least 16 points, to get a D grade at least 13 points and to get an E grade at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.					
Learning outcomes: Real mastery of modeling in clay, subsequent casting of the mold in plaster, lamination of the composite product and its surface treatment,					
Class syllabus: The structure and course of the teaching is based on a theoretical explanation and a practical demonstration of a concrete technology or procedure with an explanation of the appropriateness of the procedure, possibilities, experience and material or financial demands directly connected to the creation of individual students' models. The resulting models are part of the end-of-year term papers.					
Recommended literature: Internet by topic, personal knowledge and experience of the teacher,					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 202					
A	B	C	D	E	FX
94,06	3,96	0,99	0,5	0,0	0,5
Lecturers: Mgr. art. Peter Zelman					

Last change: 08.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Tlsm.b3/11		Course title: Technologies of Model Construction III.			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 2					
Recommended semester: 3.					
Educational level: I.					
Prerequisites: KD/Tlsm.b1/11 - Technologies of Model Construction I. and KD/Tlsm.b2/11 - Technologies of Model Construction II.					
Course requirements: At the end of the semester, there will be a written examination with 25 questions, to get an A grade you need to get at least 22 points, to get a B grade at least 19 points, to get a C grade at least 16 points, to get a D grade at least 13 points and to get an E grade at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.					
Learning outcomes: Use of 3D printing, principles of 3D modeling for 3D printing, subsequent surface treatment options, molding into silicone materials.					
Class syllabus: Use of 3D printing, principles, - 3D modeling for 3D printing, - a demonstration of 3D printing - a sample of surface treatment options. The resulting models are part of the end-of-year term papers.					
Recommended literature: Internet by topic, personal knowledge and experience of the teacher					
Languages necessary to complete the course: Slovak					
Notes:					
Past grade distribution Total number of evaluated students: 196					
A	B	C	D	E	FX
92,35	5,61	1,02	0,0	0,51	0,51

Lecturers: Mgr. art. Peter Zelman
Last change: 08.12.2022
Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tlsm.b4/11	Course title: Technologies of Model Construction IV.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 4.	
Educational level: I.	
Prerequisites: KD/Tlsm.b1/11 - Technologies of Model Construction I. and KD/Tlsm.b2/11 - Technologies of Model Construction II. and KD/Tlsm.b3/11 - Technologies of Model Construction III.	
Course requirements: At the end of the semester, there will be a written examination with 25 questions, to get an A grade you need to get at least 22 points, to get a B grade at least 19 points, to get a C grade at least 16 points, to get a D grade at least 13 points and to get an E grade at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.	
Learning outcomes: 3D printing, molding and casting of products, subsequent surface treatment options, knowledge of basic materials for casting molds and models	
Class syllabus: 3D printing, molding and casting of products, - mold preparation and its production, - production of the product in the form, - subsequent surface treatment options. The resulting models are part of the end-of-year term papers.	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher.	
Languages necessary to complete the course: Slovak	
Notes:	

Past grade distribution					
Total number of evaluated students: 203					
A	B	C	D	E	FX
89,16	5,91	3,94	0,49	0,0	0,49
Lecturers: Mgr. art. Peter Zelman					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tlsm.b5/11	Course title: Technologies of Model Construction V.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 5.	
Educational level: I.	
Prerequisites: KD/Tlsm.b1/11 - Technologies of Model Construction I. and KD/Tlsm.b2/11 - Technologies of Model Construction II. and KD/Tlsm.b3/11 - Technologies of Model Construction III. and KD/Tlsm.b4/11 - Technologies of Model Construction IV.	
Course requirements: At the end of the semester, there will be a written examination with 25 questions, to get an A grade you need to get at least 22 points, to get a B grade at least 19 points, to get a C grade at least 16 points, to get a D grade at least 13 points and to get an E grade at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.	
Learning outcomes: Use of CNC milling, principles of 3D modeling for CNC milling, subsequent surface treatment options. The use of cnc machining for the production of not only the model as such, but also for the production of a mold in which to laminate or cast the given model.	
Class syllabus: - Use of CNC milling, - a demonstration of 3D modeling for a CNC mill, - a sample of CNC milled models, - an example of CNC milled forms, - instruction on lamination and casting into such forms, - sample of surface treatment options. The resulting models are part of the end-of-year term papers.	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher.	
Languages necessary to complete the course: Slovak	
Notes:	

Past grade distribution					
Total number of evaluated students: 191					
A	B	C	D	E	FX
87,43	7,33	3,14	0,52	1,57	0,0
Lecturers: Mgr. art. Peter Zelman					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Tlsm.b6/11	Course title: Technologies of Model Construction VI.
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 6.	
Educational level: I.	
Prerequisites: KD/Tlsm.b1/11 - Technologies of Model Construction I. and KD/Tlsm.b2/11 - Technologies of Model Construction II. and KD/Tlsm.b3/11 - Technologies of Model Construction III. and KD/Tlsm.b4/11 - Technologies of Model Construction IV. and KD/Tlsm.b5/11 - Technologies of Model Construction V.	
Course requirements: At the end of the semester, there will be a written examination with 25 questions, to get an A grade you need to get at least 22 points, to get a B grade at least 19 points, to get a C grade at least 16 points, to get a D grade at least 13 points and to get an E grade at least 10 points. Credits will not be granted to a student who achieves less than 7 points, or who fails to attend classes 5 times during the semester. The final evaluation will also affect the technical and technological mastery of the semester's work, actually the notes from the subject.	
Learning outcomes: Use of CNC output for forming and production of products, Independent evaluation of the suitability of individual procedures with which the student became familiar from the previous study and successful use of this knowledge in the process of model production.	
Class syllabus: - Sample of CNC outputs for forming and manufacturing products, - preparation of molds for casting products, - casting of products, - subsequent surface treatment options. - strategies for using procedures - time schedule of work The resulting models are part of the end-of-year term papers.	
Recommended literature: Internet by topic, personal knowledge and experience of the teacher.	
Languages necessary to complete the course: Slovak	
Notes:	

Past grade distribution					
Total number of evaluated students: 188					
A	B	C	D	E	FX
94,68	2,13	0,53	0,0	2,13	0,53
Lecturers: Mgr. art. Peter Zelman					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Ttdi.b35/21	Course title: Textile Technology for designers
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 3., 5.	
Educational level: I.	
Prerequisites:	
Course requirements: Participation in classes min. 75% if the teacher does not specify otherwise in terms of the study regulations. At the end of the semester there will be a written examination, to get an A grade you need to get at least 90%, to get a B grade at least 75%, for a C grade at least 50%, for a D grade at least 35% and for an E grade at least 15%. Credits will not be granted to a student who gets less than 14% from any written examination. Scale of assessment (preliminary/final): 30% participation in classes 70% written/oral exam	
Learning outcomes: The student will create a basic overview of textile materials, their properties and appropriate use, and their processing technologies in the context of design, art and industrial production.	
Class syllabus: <ul style="list-style-type: none"> - basic types of textile materials and their classification (fabrics, knitwear, non-woven fabrics - their properties and use) - Dyeing and printing of textiles - sewing technology (types of machines, use, functioning, ironing + overview of seams, hems, edges, openings and fastenings) - basics of construction of haircuts (basic understanding of creating haircuts) - haberdashery accessories + technologies for the production of upholstery and sewing of bags and shoes - use of textiles in design - industrial textile technologies - experimental approaches in textile material - current textile technologies - textile materials and ecology 	
Recommended literature: THOMPSON Rob, Manufacturing Processes for Textile and Fashion Design Professionals, Thames & Hudson, 2014	

THOMPSON Rob, Materials Sourcebook for Design Professionals, Thames & Hudson, 2017
Kol. Autorov, Textilepedia, Fashionart International Limited, 2020
SIMON J., HORÁČEK J., Textilní technologie I, SNTL 1984

Languages necessary to complete the course:

slovak, english

Notes:

Past grade distribution

Total number of evaluated students: 11

A	B	C	D	E	FX
72,73	18,18	9,09	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Sylvia Jokelová

Last change: 05.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KAT/Uppm.b5/19	Course title: Urbanism – Projects for the City I.
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: During the semester, the student must prepare a seminar paper on the given topic and present it. He must be able to respond to questions during the presentation and discussion. At the end of the semester, the student must take an exam, which consists of a written part and a subsequent discussion.	
Learning outcomes: The aim of the subject is to present a range of possible thoughts about the city from an architect's point of view. Through an analytical reading of author's and theoretical texts, manifestos and projects, it aims to show students the need to define projects for the city in the history of architecture, with a focus on the first half of the 20th century. The course offers students a set of knowledge that should provide a basic orientation in the issue of the city space and its creation as a cultural project. This knowledge is not presented as facts and closed chapters, but through critical interpretation in seminar papers and discussions, backgrounds and relationships between facts are sought, thereby provoking students' ability to critically analyze facts, their transformation into their own argumentative interpretation, and its presentation and defense. It is expected that students will not only be able to absorb the provided facts and create a system of relationships from them, which will help them navigate not only in the current architectural debate about the city, but that they will also be able to use fact networks in their projects. The student will gain these knowledge and skills <ul style="list-style-type: none"> - an overview of thinking on the border between the city and architecture in the first half of the 20th century - the ability to critically process and analyze key projects of architecture and urban planning - the ability to work simultaneously with the theoretical text and graphic representation of the project - the ability to formulate his arguments with text and graphic representation - the ability to think about the problems of the city from the scale of architecture and about the problems of architecture from the scale of the city 	
Class syllabus: 1. The city as a project – Introduction - Lewis Mumford	

2. Urbanism - Ildefonso Cerda
3. City planning according to artistic principles - Camillo Sitte
4. Garden City – Ebenezer Howard and
5. Broadacre City - Frank Lloyd Wright
6. Le Corbusier - Contemporary city for 3 million
7. Company town - The phenomenon of bata
8. Linear city – Milyutin, Leonidov
9. Row City – Teige, Ernst May, Gropius, Weinwurm
10. Athens Charter - CIAM
11. Building exhibitions - Weissenhofsiedlung

Recommended literature:

1. Alison J., Brayer M.-A.: Future City. Experiments and utopia in architecture 1956 – 2006. Barbican Centre. London 2006
2. Frampton K.: modern architecture. a critical history. Thames&Hudson, London 1997
3. Koolhaas R.: Delirious New York: A Retroactive Manifesto for Manhattan. Oxford University Press, New York 1978
4. Krier L.: Architektura – Volba nebo osud. Academie. Praha 2001
5. MVRDV: FARMAX. Excursions on Density. 010 Publishers, Rotterdam 1998
6. The Changing of the avant-garde. MOMA. New York 2002
7. Venturi R., Scott Brown D., Izenour S.: Learning from Las Vegas. The MIT Press, Cambridge, Massachusetts, and London, England 1997
8. Teige K.: Minimální byt

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 63

A	B	C	D	E	FX
65,08	25,4	3,17	3,17	0,0	3,17

Lecturers: doc. Mgr. art. Vít Halada, ArtD.

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KAT/Uppm.b6/19	Course title: Urbanism – Projects for the City II.
Educational activities: Type of activities: Seminar Number of hours: per week: 2 per level/semester: 24 Form of the course: present	
Number of credits: 2	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: During the semester, the student must prepare a seminar paper on the given topic and present it. He must be able to respond to questions during the presentation and discussion. At the end of the semester, the student must take an exam, which consists of a written part and a subsequent discussion	
Learning outcomes: The aim of the subject is to present a range of possible thoughts about the city from an architect's point of view. Through an analytical reading of author's and theoretical texts, manifestos and projects, it aims to show students the need to define projects for the city in the history of architecture, with a focus on the second half of the 20th century and the present. The course offers students a set of knowledge that should provide a basic orientation in the issue of the city space and its creation as a cultural project. This knowledge is not presented as facts and closed chapters, but through critical interpretation in seminar papers and discussions, backgrounds and relationships between facts are sought, thereby provoking students' ability to critically analyze facts, their transformation into their own argumentative interpretation, and its presentation and defense. It is expected that students will not only be able to absorb the provided facts and create a system of relationships from them, which will help them navigate not only in the current architectural debate about the city, but that they will also be able to use fact networks in their projects. The student will gain these knowledge and skills - an overview of thinking on the border between the city and architecture in the first half of the 20th century - the ability to critically process and analyze key projects of architecture and urban planning - the ability to work simultaneously with the theoretical text and graphic representation of the project - the ability to formulate his arguments with text and graphic representation - the ability to think about the problems of the city from the scale of architecture and about the problems of architecture from the scale of the city	
Class syllabus: 1. Modern cities - Brasilia, Chandigarh, Petržalka 2. CIAM - Stem city, Candilis, Josic, Woods 3. Archigram, Metabolism	

4. Critical city - Superstudio, archizoom
5. Exodus - Koolhaas
6. Written city - Invisible cities, Italo Calvino
7. Delirious city - Koolhaas, Venturi
8. Formal city - Aldo Rossi, Leon Krier, Sitte, Ungers
9. Deconstruction – Eisenman, Koolhaas, Tschumi - La Villete park
10. Functionmixer - MVRDV, KM3
11. Current city
12. Current city

Recommended literature:

Languages necessary to complete the course:

Slovak, English

Notes:

Past grade distribution

Total number of evaluated students: 35

A	B	C	D	E	FX
68,57	22,86	8,57	0,0	0,0	0,0

Lecturers: doc. Mgr. art. Vít Halada, ArtD.

Last change: 05.12.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KG/Vegr.b2-8/16		Course title: Vector graphics (Illustrator)			
Educational activities: Type of activities: Practical Number of hours: per week: 2 per level/semester: 24 Form of the course: present					
Number of credits: 3					
Recommended semester: 2., 4., 6., 8.					
Educational level: I.					
Prerequisites:					
Course requirements: — active participation (the subject is taught in the form of an intensive workshop) — mastering assigned tasks					
Learning outcomes: The student will acquire basic knowledge and skills in working with vector graphics with a focus on practical usability in creative work. The teaching takes place in the environment of the graphic program Adobe Illustrator CS6, CC.					
Class syllabus: — a theoretical introduction to working with vector graphics — Illustrator user environment and workflow — setting and managing colors — drawing and working with vectors — modifying vectors — typography					
Recommended literature: (http://help.adobe.com/archive/en/illustrator/cs6/illustrator_reference.pdf) https://helpx.adobe.com/pdf/illustrator_reference.pdf					
Languages necessary to complete the course:					
Notes: The course capacity is limited to 10 students. The course is offered only in the summer semester.					
Past grade distribution Total number of evaluated students: 68					
A	B	C	D	E	FX
76,47	2,94	1,47	1,47	0,0	17,65
Lecturers: Mgr. art. Zuzana Šebelová					

Last change: 26.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Vire.b7/19	Course title: Virtual reality
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 5., 7.	
Educational level: I.	
Prerequisites:	
Course requirements: Attendance at classes at least 75%, unless the teacher specifies otherwise in accordance with the study regulations. Completion of the course requires an understanding of basic sketching techniques in the Gravity Sketch program. The student must demonstrate an understanding of the orientation of the drawing in space, an understanding of proportion and shape construction.	
Learning outcomes: Mastering basic drawing techniques and an author's approach to virtual reality and self-presentation with an emphasis on the professionalization of this part of creation in the field of design. The results will be presented within the gallery in the Gravity Sketch program. Result is the acquisition of knowledge and skills in the field of transport-oriented design and industrial design. After completing the course, the student will acquire sufficient knowledge about the construction of shapes and design ideas in Virtual Reality.	
Class syllabus: The student will become familiar with designing in the Gravity sketch program. Subject the subject is conditioned by a designer's drawing, from which the student will draw when modeling and drawing in VR. The main theme will be designing on a 1:1 scale and output in the Gravity Sketch virtual gallery. Part of the subject is participation in the ambassador program for the Gravity Sketch program.	
Recommended literature: Digital and virtual design drawing	
Languages necessary to complete the course: Slovak, English	
Notes:	

Past grade distribution					
Total number of evaluated students: 41					
A	B	C	D	E	FX
90,24	7,32	2,44	0,0	0,0	0,0
Lecturers: Mgr. art. Žofia Babčanová, ArtD.					
Last change: 05.10.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Vire.b8/19	Course title: Virtual reality
Educational activities: Type of activities: Practical Number of hours: per week: 3 per level/semester: 36 Form of the course: present	
Number of credits: 3	
Recommended semester: 6., 8.	
Educational level: I.	
Prerequisites:	
Course requirements: Completion of the course requires an understanding of basic sketching techniques in the Gravity Sketch program. The student must demonstrate an advanced understanding of drawing orientation in space, understanding of proportion and shape construction using SUBD modeling tools. The student must demonstrate presentational drawing and modeling skills.	
Learning outcomes: Mastering basic drawing techniques and an author's approach to virtual reality and self-presentation with an emphasis on the professionalization of this part of creation in the field of design. The results will be presented within the gallery in the Gravity Sketch program. Result is the acquisition of knowledge and skills in the field of transport-oriented design and industrial design. After completing the course, the student will acquire sufficient knowledge about the construction of shapes and design ideas in Virtual Reality. In the second semester, the emphasis is on more advanced presentation techniques with an overlap into digital drawing. The listener will increase the level of self-presentation and with the help of SUBD modeling, more complex lighting settings, texture application and more accurate modeling drawing.	
Class syllabus: The student will become familiar with designing in the Gravity sketch program. Subject the subject is based on a design drawing, from which the student will draw when modeling and drawing in VR. The main theme will be designing on a 1:1 scale and output in the Gravity Sketch virtual gallery. Part of the subject is participation in the ambassador program for the Gravity Sketch program.	
Recommended literature: Digital and virtual design drawing	
Languages necessary to complete the course: Slovak and English	
Notes: Photoshop and is required.	

Past grade distribution					
Total number of evaluated students: 37					
A	B	C	D	E	FX
97,3	0,0	0,0	0,0	2,7	0,0
Lecturers: Mgr. art. Žofia Babčanová, ArtD.					
Last change: 08.12.2022					
Approved by: doc. Mgr. art. Sylvia Jokelová					

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Dost.b3/16	Course title: Work Placement
Educational activities: Type of activities: Practical Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 3.	
Educational level: I.	
Prerequisites:	
Course requirements: The additional internship is a minimum of 13 weeks and 5 hours per week or 65 hours per semester. Credits will be entered only after the evaluation report has been submitted. The evaluation report must also include a confirmation of the time subsidy for the recognition of the work experience.	
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship can be oriented to the coordination and organization of various cultural and artistic projects, festivals, workshops. It can also be a teaching activity, or work with communities on joint creative projects. However, this practice must not be based on an employment-legal relationship. It is an active and voluntary activity of the student, for which he will receive credits in addition to experience.	
Class syllabus: The basis of the additional internship is the institution where the student completes the internship. It is stated in the application for additional work placement and in the evaluation report form.	
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.	
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the additional work internship will be completed.	
Notes:	
Past grade distribution	
Total number of evaluated students: 6	
ABS	NEABS
100,0	0,0

Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová
Last change: 03.10.2022
Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Dost.b4/16	Course title: Work Placement
Educational activities: Type of activities: Practical Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 4.	
Educational level: I.	
Prerequisites:	
Course requirements: The additional internship is a minimum of 13 weeks and 5 hours per week or 65 hours per semester. Credits will be entered only after the evaluation report has been submitted. The evaluation report must also include a confirmation of the time subsidy for the recognition of the work experience.	
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship can be oriented to the coordination and organization of various cultural and artistic projects, festivals, workshops. It can also be a teaching activity, or work with communities on joint creative projects. However, this practice must not be based on an employment-legal relationship. It is an active and voluntary activity of the student, for which he will receive credits in addition to experience.	
Class syllabus: The basis of the additional internship is the institution where the student completes the internship. It is stated in the application for additional work placement and in the evaluation report form.	
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.	
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the additional work internship will be completed.	
Notes:	
Past grade distribution	
Total number of evaluated students: 6	
ABS	NEABS
100,0	0,0

Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Dost.b5/16	Course title: Work Placement
Educational activities: Type of activities: Practical Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 5.	
Educational level: I.	
Prerequisites:	
Course requirements: The additional internship is a minimum of 13 weeks and 5 hours per week or 65 hours per semester. Credits will be entered only after the evaluation report has been submitted. The evaluation report must also include a confirmation of the time subsidy for the recognition of the work experience.	
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship can be oriented to the coordination and organization of various cultural and artistic projects, festivals, workshops. It can also be a teaching activity, or work with communities on joint creative projects. However, this practice must not be based on an employment-legal relationship. It is an active and voluntary activity of the student, for which he will receive credits in addition to experience.	
Class syllabus: The basis of the additional internship is the institution where the student completes the internship. It is stated in the application for additional work placement and in the evaluation report form.	
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.	
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the additional work internship will be completed.	
Notes:	
Past grade distribution	
Total number of evaluated students: 6	
ABS	NEABS
100,0	0,0

Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Dost.b6/16	Course title: Work Placement
Educational activities: Type of activities: Practical Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 6.	
Educational level: I.	
Prerequisites:	
Course requirements: The additional internship is a minimum of 13 weeks and 5 hours per week or 65 hours per semester. Credits will be entered only after the evaluation report has been submitted. The evaluation report must also include a confirmation of the time subsidy for the recognition of the work experience.	
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship can be oriented to the coordination and organization of various cultural and artistic projects, festivals, workshops. It can also be a teaching activity, or work with communities on joint creative projects. However, this practice must not be based on an employment-legal relationship. It is an active and voluntary activity of the student, for which he will receive credits in addition to experience.	
Class syllabus: The basis of the additional internship is the institution where the student completes the internship. It is stated in the application for additional work placement and in the evaluation report form.	
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.	
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the additional work internship will be completed.	
Notes:	
Past grade distribution	
Total number of evaluated students: 6	
ABS	NEABS
100,0	0,0

Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Dost.b7/16	Course title: Work Placement
Educational activities: Type of activities: Practical Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 7.	
Educational level: I.	
Prerequisites:	
Course requirements: The additional internship is a minimum of 13 weeks and 5 hours per week or 65 hours per semester. Credits will be entered only after the evaluation report has been submitted. The evaluation report must also include a confirmation of the time subsidy for the recognition of the work experience.	
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship can be oriented to the coordination and organization of various cultural and artistic projects, festivals, workshops. It can also be a teaching activity, or work with communities on joint creative projects. However, this practice must not be based on an employment-legal relationship. It is an active and voluntary activity of the student, for which he will receive credits in addition to experience.	
Class syllabus: The basis of the additional internship is the institution where the student completes the internship. It is stated in the application for additional work placement and in the evaluation report form.	
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.	
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the additional work internship will be completed.	
Notes:	
Past grade distribution	
Total number of evaluated students: 6	
ABS	NEABS
100,0	0,0

Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023	
University: Academy of Fine Arts and Design Bratislava	
Faculty:	
Course ID: KD/Dost.b8/16	Course title: Work Placement
Educational activities: Type of activities: Practical Number of hours: per week: 5 per level/semester: 60 Form of the course: present	
Number of credits: 5	
Recommended semester: 8.	
Educational level: I.	
Prerequisites:	
Course requirements: The additional internship is a minimum of 13 weeks and 5 hours per week or 65 hours per semester. Credits will be entered only after the evaluation report has been submitted. The evaluation report must also include a confirmation of the time subsidy for the recognition of the work experience.	
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship can be oriented to the coordination and organization of various cultural and artistic projects, festivals, workshops. It can also be a teaching activity, or work with communities on joint creative projects. However, this practice must not be based on an employment-legal relationship. It is an active and voluntary activity of the student, for which he will receive credits in addition to experience.	
Class syllabus: The basis of the additional internship is the institution where the student completes the internship. It is stated in the application for additional work placement and in the evaluation report form.	
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.	
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the additional work internship will be completed.	
Notes:	
Past grade distribution	
Total number of evaluated students: 6	
ABS	NEABS
100,0	0,0

Lecturers: doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. Miroslav Debnár, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Prst.b4/16		Course title: Work Placement			
Educational activities: Type of activities: Practical Number of hours: per week: 20 per level/semester: 240 Form of the course: present					
Number of credits: 20					
Recommended semester: 4.					
Educational level: I.					
Prerequisites:					
Course requirements: Credits and evaluation will be granted by the head of the studio only if the company in which the student practiced rather than an evaluation report about his practice. It will confirm the time allowance for the recognition of the internship /if not specified otherwise in the conditions/ at least 13 weeks and 20 hours per week. The Internship type is a full-fledged substitute for a studio. The student must not be in an employment-legal relationship with the institution where he is applying for a work internship.					
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship is based on the essence of the studied study program. For example, design students can complete an internship in the design studios of various companies, car manufacturers, in advertising studios, etc.					
Class syllabus: The framework of the work placement is formed by the institution where the student completes the work placement. It is stated in the work placement application and in the evaluation report form.					
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.					
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the internship will be completed.					
Notes:					
Past grade distribution Total number of evaluated students: 1					
A	B	C	D	E	FX
0,0	100,0	0,0	0,0	0,0	0,0

Lecturers: doc. Mgr. Miroslav Debnár, doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Prst.b5/16		Course title: Work Placement			
Educational activities: Type of activities: Practical Number of hours: per week: 20 per level/semester: 240 Form of the course: present					
Number of credits: 20					
Recommended semester: 5.					
Educational level: I.					
Prerequisites:					
Course requirements: Credits and evaluation will be granted by the head of the studio only if the company in which the student practiced rather than an evaluation report about his practice. It will confirm the time allowance for the recognition of the internship /if not specified otherwise in the conditions/ at least 13 weeks and 20 hours per week. The Internship type is a full-fledged substitute for a studio. The student must not be in an employment-legal relationship with the institution where he is applying for a work internship.					
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship is based on the essence of the studied study program. For example, design students can complete an internship in the design studios of various companies, car manufacturers, in advertising studios, etc.					
Class syllabus: The framework of the work placement is formed by the institution where the student completes the work placement. It is stated in the work placement application and in the evaluation report form.					
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.					
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the internship will be completed.					
Notes:					
Past grade distribution Total number of evaluated students: 3					
A	B	C	D	E	FX
66,67	0,0	33,33	0,0	0,0	0,0

Lecturers: doc. Mgr. Miroslav Debnár, doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Prst.b6/16		Course title: Work Placement			
Educational activities: Type of activities: Practical Number of hours: per week: 20 per level/semester: 240 Form of the course: present					
Number of credits: 20					
Recommended semester: 6.					
Educational level: I.					
Prerequisites:					
Course requirements: Credits and evaluation will be granted by the head of the studio only if the company in which the student practiced rather than an evaluation report about his practice. It will confirm the time allowance for the recognition of the internship /if not specified otherwise in the conditions/ at least 13 weeks and 20 hours per week. The Internship type is a full-fledged substitute for a studio. The student must not be in an employment-legal relationship with the institution where he is applying for a work internship.					
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship is based on the essence of the studied study program. For example, design students can complete an internship in the design studios of various companies, car manufacturers, in advertising studios, etc.					
Class syllabus: The framework of the work placement is formed by the institution where the student completes the work placement. It is stated in the work placement application and in the evaluation report form.					
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.					
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the internship will be completed.					
Notes:					
Past grade distribution Total number of evaluated students: 2					
A	B	C	D	E	FX
100,0	0,0	0,0	0,0	0,0	0,0

Lecturers: doc. Mgr. Miroslav Debnár, doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová

COURSE DESCRIPTION

Academic year: 2022/2023					
University: Academy of Fine Arts and Design Bratislava					
Faculty:					
Course ID: KD/Prst.b7/16		Course title: Work Placement			
Educational activities: Type of activities: Practical Number of hours: per week: 20 per level/semester: 240 Form of the course: present					
Number of credits: 20					
Recommended semester: 7.					
Educational level: I.					
Prerequisites:					
Course requirements: Credits and evaluation will be granted by the head of the studio only if the company in which the student practiced rather than an evaluation report about his practice. It will confirm the time allowance for the recognition of the internship /if not specified otherwise in the conditions/ at least 13 weeks and 20 hours per week. The Internship type is a full-fledged substitute for a studio. The student must not be in an employment-legal relationship with the institution where he is applying for a work internship.					
Learning outcomes: Extended knowledge, skills and competences in the field acquired directly in practice in an external environment outside the school. The focus of the internship is based on the essence of the studied study program. For example, design students can complete an internship in the design studios of various companies, car manufacturers, in advertising studios, etc.					
Class syllabus: The framework of the work placement is formed by the institution where the student completes the work placement. It is stated in the work placement application and in the evaluation report form.					
Recommended literature: The literature list is part of the assignment for a specific internship, given its goals and focus.					
Languages necessary to complete the course: It will determine the relevant institutions, organizations, etc., in which the internship will be completed.					
Notes:					
Past grade distribution Total number of evaluated students: 16					
A	B	C	D	E	FX
93,75	0,0	0,0	0,0	6,25	0,0

Lecturers: doc. Mgr. Miroslav Debnár, doc. akad. soch. Ferdinand Chrenka, prof. Ing. akad. soch. Štefan Klein, doc. Mgr. art. Sylvia Jokelová

Last change: 03.10.2022

Approved by: doc. Mgr. art. Sylvia Jokelová